

## Accelerating Magnetic Resonance Imaging (MRI) using GPUs



Presenter

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Overview of Magnetic Resonance Imaging (MRI)

GPU based Advance MR Image Reconstruction

- GPU based GRAPPA Reconstruction using CUDA
- GPU based SENSE Reconstruction using CUDA
- GPU based Gridding using CUDA
- Magnetic Resonance Finger Printing (MRF)
  - GPU based MRF using CUDA
- Acknowledgements

- MIPRG at Glance
- Overview

### ► What is MRI?

- MRI Hardware
- ► How MRI works?
- MR Image Formation
- Limitations in conventional MRI
- Parallel MRI
- Magnetic Resonance Finger printing
- Acknowledgements

## What is MRI ?

- Safe and painless diagnostic procedure
- Excellent soft tissue contrast
- No need to change the position of the patient
- Non-invasive
- Diagnoses & monitors treatments such as
  - Heart problems
  - Blockage or enlargement of blood vessels
  - Lungs
  - Diseases of the liver such as cirrhosis
  - Tumors and other cancer related abnormalities



Human head (Coronal axis)



Human head (sagittal axis)

MIPRG at Glance

#### Overview

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## **MRI Hardware**

### Magnets

- Permanent Magnets
- Resistive Magnets
- Super Conducting Magnets
- RF Coils
  - Surface coils
  - Body coils
  - Head coils

### Gradient Coils

 Induce non-linear change in the magnetic field



MAGNETOM Skyra 3T (Siemens)



MIPRG at Glance

#### Overview

- What is MRI?
- MRI Hardware

#### How MRI works?

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- Parallel MRI
- Magnetic Resonance Finger printing
- Acknowledgements

## **How MRI works**



MIPRG at Glance

#### Overview

- What is MRI?
- MRI Hardware
- ► How MRI works?

### MR Image Formation

- Limitations in conventional MRI
- Parallel MRI
- Magnetic Resonance Finger printing
- Acknowledgements

## **MR Image Formation**

• MRI Pulse Sequence and Data Acquisition



**Basic Gradient-Echo Pulse Sequence** 



MIPRG at Glance

#### Overview

- What is MRI?
- MRI Hardware
- ► How MRI works?

### MR Image Formation

- Limitations in conventional MRI
- Parallel MRI
- Magnetic Resonance Finger printing
- Acknowledgements

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MIPRG at Glance

#### Overview

- What is MRI?
- MRI Hardware
- ► How MRI works?

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- Limitations in conventional MRI
- Parallel MRI
- Magnetic Resonance Finger printing
- Acknowledgements

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MIPRG at Glance

#### Overview

- What is MRI?
- MRI Hardware
- ► How MRI works?

### MR Image Formation

- Limitations in conventional MRI
- Parallel MRI
- Magnetic Resonance Finger printing
- Acknowledgements

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MIPRG at Glance

#### Overview

- What is MRI?
- MRI Hardware
- ► How MRI works?

### MR Image Formation

- Limitations in conventional MRI
- Parallel MRI
- Magnetic Resonance Finger printing
- Acknowledgements

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MIPRG at Glance

#### Overview

- What is MRI?
- MRI Hardware
- ► How MRI works?

### MR Image Formation

- Limitations in conventional MRI
- Parallel MRI
- Magnetic Resonance Finger printing
- Acknowledgements

## **MR Image Formation**

• MRI Pulse Sequence and Data Acquisition



**Basic Gradient-Echo Pulse Sequence** 



MIPRG at Glance

#### Overview

- What is MRI?
- MRI Hardware
- ► How MRI works?

### MR Image Formation

- Limitations in conventional MRI
- Parallel MRI
- Magnetic Resonance Finger printing
- Acknowledgements

## **MR Image Formation**

• MRI Pulse Sequence and Data Acquisition



**Basic Gradient-Echo Pulse Sequence** 



MIPRG at Glance

#### Overview

- What is MRI?
- MRI Hardware
- ► How MRI works?

### MR Image Formation

- Limitations in conventional MRI
- Parallel MRI
- Magnetic Resonance Finger printing
- Acknowledgements

## **MR Image Formation**

• MRI Pulse Sequence and Data Acquisition



**Basic Gradient-Echo Pulse Sequence** 



**MIPRG at Glance** 

#### **Overview**

- What is MRI?
- **MRI Hardware**
- How MRI works?

### MR Image **Formation**

- Limitations in conventional ► MRI
- Parallel MRI
- **Magnetic Resonance Finger** printing
- Acknowledgements

## **MR Image Formation**

**MRI** Pulse Sequence and Data Acquisition





MIPRG at Glance

#### Overview

- What is MRI?
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### MR Image Formation

- Limitations in conventional MRI
- Parallel MRI
- Magnetic Resonance Finger printing
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## **MR Image Formation**

• MR Pulse Sequence and Data Acquisition

The Total acquisition time ( $T_A$ ) (fully sampled k-space)  $T_A = T_R \times N_y$ 

Where,

 $T_R$  = Time required to collect a single line of k-space

 $N_y$  = Total number of PE lines that must be acquired



- MIPRG at Glance
- Overview
  - What is MRI?
  - MRI Hardware
  - ► How MRI works?

### MR Image Formation

- Limitations in conventional MRI
- Parallel MRI
- Magnetic Resonance Finger printing
- Acknowledgements

## **MR Image Formation**

Image Resolution and Contrast



MIPRG at Glance

#### Overview

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- MRI Hardware
- ► How MRI works?

### MR Image Formation

- Limitations in conventional MRI
- Parallel MRI
- Magnetic Resonance Finger printing
- Acknowledgements

## **MR Image Formation**

• *k*-space sampling trajectories

(a) Cartesian

(b) Radial

(c) Spiral





(e) Propeller

MIPRG at Glance

#### Overview

- What is MRI?
- MRI Hardware
- How MRI works?
- MR Image Formation

### Limitations in conventional MRI

- Parallel MRI
- Magnetic Resonance Finger printing
- Acknowledgements

## **Limitations in Conventional MRI**

- Major Limitations
  - Scan duration of conventional MRI (30 to 40 mins)
  - Too expensive (typically £350-£500 per hour)
  - Long Breath hold (abdominal imaging)
  - Moving structures (e.g. heart)
  - Contrast changes( Flowing blood )

- MPIRG at Glance
- Overview

### Parallel MRI

- Magnetic Resonance Finger printing
- Acknowledgements

## **Parallel MRI**

- Multichannel receiver coils
- Reduce acquisition time
- Advanced pMRI Techniques (GRAPPA, SENSE etc.)
- Coil Map 1 Coil Image 1 Coil Map 2 Coil Image 2 Coil Map 1 Coil Image 1 Coil Map 2 Coil Image 2 Coil 1 Coil 2 Coil-Combined Image Coil 4 Coil Map 3 Coil Image 3 Coil Map 4 Coil Image 4 Coil Map 3 Coil Image 3

- Key properties of pMRI techniques
  - 1. Acceleration factors
  - 2. Reconstruction accuracy
  - 3. Reconstruction time



Parallel Imaging using multi-channel receiver coils

Example of 4-channe receiver coil

- MPIRG at Glance
- Overview

#### Parallel MRI

- Magnetic Resonance Finger printing
- Acknowledgements

## **Parallel MRI**



- MPIRG at Glance
- Overview

#### Parallel MRI

- Magnetic Resonance Finger printing
- Acknowledgements

## **Parallel MRI**



- MPIRG at Glance
- Overview
- Parallel MRI

#### ► GRAPPA

- GPU based GRAPPA
- ► SENSE
- GPU based SENSE
- Non-Cartesian pMRI methods
- GPU based Gridding
- Magnetic Resonance Finger printing
- Acknowledgements

# GRAPPA Reconstruction Method

- MPIRG at Glance
- Overview

### Parallel MRI

#### ► GRAPPA

- GPU based GRAPPA
- ► SENSE
- GPU based SENSE
- Non-Cartesian pMRI methods
- GPU based Gridding
- Magnetic Resonance Finger printing
- Acknowledgements

## **GRAPPA** Reconstruction

- *k*-space based pMRI
- Inspired by VD-Auto SMASH technique
- Siemen's Health Care
- Abdominal and lung imaging
- Calibration Phase
- Synthesis Phase



**GRAPPA** reconstruction process

\*\*M. A. Griswold, et al., "Generalized autocalibrating partially parallel acquisitions (GRAPPA)," Magnetic Resonance in Medicine, vol. 47, pp. 1202-1210, 2002.

- MPIRG at Glance
- Overview
- Parallel MRI

### ► GRAPPA

- GPU based GRAPPA
- ► SENSE
- GPU based SENSE
- Non-Cartesian pMRI methods
- GPU based Gridding
- Magnetic Resonance Finger printing
- Acknowledgements

## **GRAPPA Reconstruction**

• Calibrations Phase (GRAPPA)

3 x 2 Kernel for  $A_f$  = 2



2 points along  $k_y$ 3 points along  $k_x$ 





4 points along  $k_y$ 5 points along  $k_x$ 

- MPIRG at Glance
- Overview
- Parallel MRI

#### ► GRAPPA

- GPU based GRAPPA
- ► SENSE
- GPU based SENSE
- Non-Cartesian pMRI methods
- GPU based Gridding
- Magnetic Resonance Finger printing
- Acknowledgements

## **GRAPPA** Reconstruction

• Calibrations Phase (N<sub>C</sub> =1)



$$\boldsymbol{t}_{\mathrm{m}\,\boldsymbol{x}\boldsymbol{l}} = \boldsymbol{S}_{\mathrm{m}\times\boldsymbol{n}} \times \boldsymbol{w}_{\mathrm{n}\times\boldsymbol{l}}$$

ACS

- MPIRG at Glance
- Overview
- Parallel MRI

#### ► GRAPPA

- GPU based GRAPPA
- ► SENSE
- GPU based SENSE
- Non-Cartesian pMRI methods
- ► GPU based Gridding
- Magnetic Resonance Finger printing
- Acknowledgements

## **GRAPPA** Reconstruction





$$t_{\mathrm{m}\,xl} = S_{\mathrm{m}\times n} \times w_{\mathrm{n}\times l}$$

- MPIRG at Glance
- Overview
- Parallel MRI

#### ► GRAPPA

- GPU based GRAPPA
- ► SENSE
- GPU based SENSE
- Non-Cartesian pMRI methods
- GPU based Gridding
- Magnetic Resonance Finger printing
- Acknowledgements

## **GRAPPA** Reconstruction





- MPIRG at Glance
- Overview

#### Parallel MRI

#### ► GRAPPA

- GPU based GRAPPA
- ► SENSE
- GPU based SENSE
- Non-Cartesian pMRI methods
- GPU based Gridding
- Magnetic Resonance Finger printing
- Acknowledgements

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$$t_{\mathrm{m}\,xl} = S_{\mathrm{m}\times n} \times w_{\mathrm{n}\times l}$$

- MPIRG at Glance
- Overview
- Parallel MRI

#### ► GRAPPA

- GPU based GRAPPA
- ► SENSE
- GPU based SENSE
- Non-Cartesian pMRI methods
- ► GPU based Gridding
- Magnetic Resonance Finger printing
- Acknowledgements

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- MPIRG at Glance
- Overview

#### Parallel MRI

#### ► GRAPPA

- GPU based GRAPPA
- ► SENSE
- GPU based SENSE
- Non-Cartesian pMRI methods
- GPU based Gridding
- Magnetic Resonance Finger printing
- Acknowledgements

## **GRAPPA** Reconstruction



- MPIRG at Glance
- Overview
- Parallel MRI

#### ► GRAPPA

- GPU based GRAPPA
- ► SENSE
- ► GPU based SENSE
- Non-Cartesian pMRI methods
- GPU based Gridding
- Magnetic Resonance Finger printing
- Acknowledgements

## **GRAPPA** Reconstruction

• Synthesis Phase (N<sub>C</sub> =1)



 $t_{m\,xl} = S_{m \times n} \times w_{n \times l}$ 

- MPIRG at Glance
- Overview
- Parallel MRI

#### ► GRAPPA

- GPU based GRAPPA
- ► SENSE
- GPU based SENSE
- Non-Cartesian pMRI methods
- GPU based Gridding
- Magnetic Resonance Finger printing
- Acknowledgements

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• Synthesis Phase (N<sub>C</sub> =1)



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- MPIRG at Glance
- Overview
- Parallel MRI

#### ► GRAPPA

- GPU based GRAPPA
- ► SENSE
- GPU based SENSE
- Non-Cartesian pMRI methods
- GPU based Gridding
- Magnetic Resonance Finger printing
- Acknowledgements

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- MPIRG at Glance
- Overview
- Parallel MRI

#### ► GRAPPA

- GPU based GRAPPA
- ► SENSE
- GPU based SENSE
- Non-Cartesian pMRI methods
- GPU based Gridding
- Magnetic Resonance Finger printing
- Acknowledgements

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- MPIRG at Glance
- Overview
- Parallel MRI

#### ► GRAPPA

- GPU based GRAPPA
- ► SENSE
- GPU based SENSE
- Non-Cartesian pMRI methods
- GPU based Gridding
- Magnetic Resonance Finger printing
- Acknowledgements

## **GRAPPA Reconstruction**

• Synthesis Phase (N<sub>C</sub> =1)



- MPIRG at Glance
- Overview

### Parallel MRI

#### ► GRAPPA

- GPU based GRAPPA
- SENSE
- GPU based SENSE
- Non-Cartesian pMRI methods
- GPU based Gridding
- Magnetic Resonance Finger printing
- Acknowledgements

## **GRAPPA Reconstruction**

### • Major Challenge

Practical gains in the performance of parallel imaging using GRAPPA are offset by the long image reconstruction time

- Keys Issues
- i. Multiple sequential GRAPPA kernel fittings on the auto-calibration signals (ACS lines)
- ii. Estimation of GRAPPA weight sets  $(W_{nxl})$  by finding least squares solution to a large over-determined system of linear equations

 $\hat{w} = \min_{w} \|Sw - t\|^2$ 

iii. Iterative sequential convolutional kernel fittings<sub>36</sub>
- MPIRG at Glance
- Overview

#### Parallel MRI

#### ► GRAPPA

- GPU based GRAPPA
- ► SENSE
- GPU based SENSE
- Non-Cartesian pMRI methods
- GPU based Gridding
- Magnetic Resonance Finger printing
- Acknowledgements

## **GRAPPA Reconstruction**

#### • Objective

To meet the rising demands of fast image processing in real-time clinical applications

#### • Keys features

- i. Parmeterizable (ACS lines, $A_f$ , Kernel sizes)
- ii. Parallel fittings of GRAPPA kernel on ACS lines
- iii. Parallel estimations of the reconstruction coefficients;
- iv. Parallel interpolations in the under-sampled *k*-space of receiver coils.

- MPIRG at Glance
- Overview

#### Parallel MRI

GRAPPA

#### GPU based GRAPPA

- ► SENSE
- GPU based SENSE
- Non-Cartesian pMRI methods
- GPU based Gridding
- Magnetic Resonance Finger printing
- Acknowledgements

## GPU based GRAPPA Reconstruction using CUDA

#### Proposed Architecture



\*\*'Iterative Schemes to Solve Low-Dimensional Calibration Equations in Parallel MR Image Reconstruction with GRAPPA' (Inam, Omair, Omer, H et al), BioMed research international, vol 2017

- MPIRG at Glance
- Overview

#### Parallel MRI

GRAPPA

#### **GPU based GRAPPA**

- ► SENSE
- GPU based SENSE
- Non-Cartesian pMRI methods
- GPU based Gridding
- Magnetic Resonance Finger printing
- Acknowledgements

## GPU based GRAPPA Reconstruction using CUDA

#### **Optimized CUDA kernels**

- kernel\_SRC\_EXT
- kernel\_TARG\_EXT
- *kernel\_*TRANS\_MUL
- kernel\_MAT\_INV
- *kernel\_*GET\_SRC
- kernel\_CONV

- ➢ Performs concurrent GRAPPA kernel fittings on the ACS lines to collect the calibration data points in the source (S<sub>m×n</sub>) and target (T<sub>m×l</sub>) matrices
  - Estimation of GRAPPA weight sets (W)  $W_{n \times l} = (S_{m \times n} S_{m \times n})^{-1} S_{m \times n} \times T_{m \times l}$
- Complex matrix Inversion
  - Parallelized Gauss Jordan algorithm
- **Complex matrix-matrix multiplications** 
  - Tile partitioning
- Performs parallel kernel fittings to extract a new set of source matrices (S<sub>new</sub>)
- Performs parallel convolutions for interpolation of the under-sampled k-space data in each receiver coil.

- MPIRG at Glance
- Overview

#### Parallel MRI

GRAPPA

#### **GPU based GRAPPA**

- ► SENSE
- GPU based SENSE
- Non-Cartesian pMRI methods
- GPU based Gridding
- Magnetic Resonance Finger printing
- Acknowledgements

## GPU based GRAPPA Reconstruction using CUDA

#### **METHODOLOGIES**

Н	ardware spec	ifications	Data acquisition d	etails (Human Head)
Features	CPU	GPU	Scanner	1.5T GE
Model	Core i7-4790	NVIDIATesla-K40c	No. of receiver colls Matrix Size	8 256 x 256
Cores	4	2880	TR (ms) TE (ms)	500 10
Clock Speed	3.60 GHz	745 MHz	FOV $(mm)^2$	200
Memory	16 GB	12GB	Slice thickness(mm) Flip angle	3mm 50 <sup>0</sup>

#### <u>In-vivo</u>

8-channel human head dataset acquired on 1.5T scanner, **St Mary's Hospital London**.

- MPIRG at Glance
- Overview

#### Parallel MRI

GRAPPA

#### **GPU based GRAPPA**

- ► SENSE
- GPU based SENSE
- Non-Cartesian pMRI methods
- GPU based Gridding
- Magnetic Resonance Finger printing
- Acknowledgements

## GPU based GRAPPA Reconstruction using CUDA

#### **RESULTS**

	GP (I	U-enabled-GRA Proposed Meth	CPU-based GRAPPA	Speed up	
	Processing time ( <b>p</b> ) ( <b>ms</b> )	Memory Latency( <b>m</b> ) ( <b>ms</b> )	$ au_{gpu} = p + m$ (ms)	τ <sub>cpu</sub> (ms)	$rac{ au_{cpu}}{ au_{gpu}}$
Calibration	900	5	905	7955	9x
Synthesis	100	20	120	1154	10x
Total	1000	25	1025	9109	9x

GRAPPA reconstruction time for 8-channel 1.5T *in-vivo* human head data using kernel size [2x3] and no of ACS lines=32

- MPIRG at Glance
- Overview

#### Parallel MRI

GRAPPA

#### **GPU based GRAPPA**

- ► SENSE
- GPU based SENSE
- Non-Cartesian pMRI methods
- GPU based Gridding
- Magnetic Resonance Finger printing
- Acknowledgements

## GPU based GRAPPA Reconstruction using CUDA

#### <u>RESULTS</u>

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	Processing time ( <b>p</b> ) ( <b>ms</b> )	Memory Latency( <i>m</i> ) ( <i>ms</i> )	$ au_{gpu} = p + m$ (ms)	$ au_{cpu}$ (ms)	$rac{ au_{cpu}}{ au_{gpu}}$
Calibration	4756	34	4790	74922	16x
Synthesis	160	50	210	2581	12x
Total	4916	84	5000	77503	15x

GRAPPA reconstruction time for 8-channel 1.5T *in-vivo* human head data using kernel size [4x7] and no of ACS lines=48

- **MPIRG at Glance**
- Overview

#### **Parallel MRI**

GRAPPA

#### **GPU based GRAPPA**

- SENSE
- **GPU based SENSE**
- Non-Cartesian pMRI methods
- **GPU based Gridding**
- **Magnetic Resonance Finger** printing
- Acknowledgements

## **GPU based GRAPPA Reconstruction** using CUDA

#### RESULTS



GRAPPA reconstruction results (CPU vs GPU) of 8-channel 1.5T in-vivo human head using kernel size [2x3] and no of ACS lines=32. (Left) Image reconstructed using CPU-based-GRAPPA; (Right) Image reconstructed using GPU-enabled-GRAPPA

- MPIRG at Glance
- Overview

#### Parallel MRI

GRAPPA

#### GPU based GRAPPA

- ► SENSE
- GPU based SENSE
- Non-Cartesian pMRI methods
- GPU based Gridding
- Magnetic Resonance Finger printing
- Acknowledgements

# GPU based GRAPPA Reconstruction using CUDA

### 

- Proposed frame work is scalable to different GRAPPA parameter settings
- Significantly reduces the latency of the calibration and synthesis phases, thereby resulting up to 15x speedup (8-channel 1.5T human head dataset)
- Proposed method is a suitable choice to accelerate the GRAPPA reconstruction process as the thread creation and memory transfer overheads are negligible (i.e. a memory latency is 0.017% of the total reconstruction time)
- Future: Cardiac MRI (32 channel receiver coil)

- MPIRG at Glance
- Overview

#### Parallel MRI

- GRAPPA
- GPU based GRAPPA

#### SENSE

- GPU based SENSE
- Non-Cartesian pMRI methods
- GPU based Gridding
- Magnetic Resonance Finger printing
- Acknowledgements

# SENSE Reconstruction Method

- MPIRG at Glance
- Overview

#### Parallel MRI

- GRAPPA
- GPU based GRAPPA

#### SENSE

- GPU based SENSE
- Non-Cartesian pMRI methods
- GPU based Gridding
- Magnetic Resonance Finger printing
- Acknowledgements

## **SENSE Reconstruction**

- Performs reconstruction in Image Space
- Siemens (*mSENSE*)
- GE (*ASSET*)
- Philips (SENSE)
- Hitachi (*RAPID* "Rapid Acquisition through Parallel Imaging Design")
- Canon (SPEEDER)
- Involves 4 steps
  - 1. Sensitivity Maps Estimation
  - 2. Acquired Partia k-Space
  - 3. Reconstruct partial FOV images from each coil
  - 4. Combined partial FOV images by matrix inversion

\*\*Preussmann KP, Weiger M, Scheidegger MB, Boesiger P. 1999. SENSE: sensitivity encoding for fast `MRI. Magn Reson Med 42:952–962

- MPIRG at Glance
- Overview

#### Parallel MRI

- ► GRAPPA
- GPU based GRAPPA

#### SENSE

- GPU based SENSE
- Non-Cartesian pMRI methods
- ► GPU based Gridding
- Magnetic Resonance Finger printing
- Acknowledgements

## **SENSE Reconstruction**

• Combining aliased images

Accelerated Image (AF = 2) Four receiver Coils





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Fully Sampled Image



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FOV<sub>Full</sub>

 $I_{1} = C_{11}\rho_{1} + C_{12}\rho_{2}$   $I_{2} = C_{22}\rho_{1} + C_{22}\rho_{2}$   $I_{3} = C_{31}\rho_{1} + C_{32}\rho_{2}$  $I_{4} = C_{41}\rho_{1} + C_{42}\rho_{2}$ 

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- MPIRG at Glance
- Overview

#### Parallel MRI

- GRAPPA
- GPU based GRAPPA

#### SENSE

- GPU based SENSE
- Non-Cartesian pMRI methods
- GPU based Gridding
- Magnetic Resonance Finger printing
- Acknowledgements

## **SENSE Reconstruction**



- Due to size of encoding matrix, direct inversion is computational expensive
  - $\hat{C} = 131072 \times 65536$  for Image size = 256  $\times$  256 having AF = 2 with 4 receiver coils
- Encoding matrix is divided into smaller sub matrices
  - Inverse of each sub-matrix is sequentially computed
- Generally those submatrices are rectangular matrices
  - Matrix decomposition methods are required to take inverse of rectangular matrix instead of simple inverse techniques

- MPIRG at Glance
- Overview

#### Parallel MRI

- GRAPPA
- GPU based GRAPPA

#### SENSE

- GPU based SENSE
- Non-Cartesian pMRI methods
- GPU based Gridding
- Magnetic Resonance Finger printing
- Acknowledgements

## **SENSE Reconstruction**

#### • Major Challenge

Inversion of the rectangular encoding matrix is the most computationally expensive task in SENSE algorithm

#### • Keys Issues

A fast (with optimal computational complexity) and stable algorithm is required to perform the inversion of the encoding matrix in SENSE reconstruction

- MPIRG at Glance
- Overview

#### Parallel MRI

- GRAPPA
- GPU based GRAPPA

#### SENSE

- GPU based SENSE
- Non-Cartesian pMRI methods
- GPU based Gridding
- Magnetic Resonance Finger printing
- Acknowledgements

## **SENSE Reconstruction**

#### • Objective

To meet the rising demands of fast image processing in real-time clinical applications

#### • Keys features

- i. Parametrizable (image sizes, Af)
- ii. Parallel matrix inversions using QR-decomposition

- MPIRG at Glance
- Overview

#### Parallel MRI

- GRAPPA
- GPU based GRAPPA
- ► SENSE

#### GPU based SENSE

- Non-Cartesian pMRI methods
- GPU based Gridding
- Magnetic Resonance Finger printing
- Acknowledgements

## **GPU based SENSE using CUDA**

#### **Proposed Architecture**



\*\* 'QR-decomposition based SENSE reconstruction using parallel architecture' (Ullah, Irfan, Qmer, H et al), In Computers in biology and medicine, Elsevier, volume 95, 2018.

- MPIRG at Glance
- Overview

#### Parallel MRI

- GRAPPA
- GPU based GRAPPA
- ► SENSE

#### GPU based SENSE

- Non-Cartesian pMRI methods
- GPU based Gridding
- Magnetic Resonance Finger printing
- Acknowledgements

## GPU based SENSE Reconstruction using CUDA

#### Proposed Architecture



- MPIRG at Glance
- Overview

#### Parallel MRI

- GRAPPA
- GPU based GRAPPA
- ► SENSE

#### GPU based SENSE

- Non-Cartesian pMRI methods
- GPU based Gridding
- Magnetic Resonance Finger printing
- Acknowledgements

## GPU based SENSE Reconstruction using CUDA

#### **Proposed Architecture**



- MPIRG at Glance
- Overview

#### Parallel MRI

- GRAPPA
- GPU based GRAPPA
- ► SENSE

#### GPU based SENSE

- Non-Cartesian pMRI methods
- GPU based Gridding
- Magnetic Resonance Finger printing
- Acknowledgements

## GPU based SENSE Reconstruction using CUDA

#### **Proposed Architecture**

- In-vivo
  - St. Mary's Hospital London, UK
  - University Hospitals of Cleveland, Case Western Reserve University (CWRU), USA

Data	Receiver coils	Scanner	AFs	Image size	Slice thickness
Phantom dataset	8	1.5 T GE scanner	2,3,4	256 x 256	3mm
Human head dataset	8	1.5 T GE scanner	2,3,4	256 x 256	3mm
Human head dataset	12	3T. Siemens Skyra scanner	2,4,6	448 x 224	5mm
Cardiac dataset (11 frames)	30	3T. Siemens Skyra scanner	5,8,12	512 x 252	<b>8mm</b>

- MPIRG at Glance
- Overview

#### Parallel MRI

- GRAPPA
- GPU based GRAPPA
- ► SENSE

#### GPU based SENSE

- Non-Cartesian pMRI methods
- GPU based Gridding
- Magnetic Resonance Finger printing
- Acknowledgements

## GPU based SENSE Reconstruction using CUDA

#### **Proposed Architecture**

		(a)	(b)	(c)
	Reference Image	AF = 2	AF= 4	Difference image between the reconstructed image and the reference image at AF = 4
(d)	CPU Reconstructed Images			
(e)	GPU Reconstructed images			

Reconstructed Images of Phantom, receiver coil = 8, Af = 2 and 4 55

- **MPIRG at Glance**
- Overview

#### Parallel MRI

- GRAPPA
- **GPU based GRAPPA**
- SENSE

#### **GPU based SENSE**

- Non-Cartesian pMRI methods
- **GPU based Gridding**
- Magnetic Resonance Finger printing
- Acknowledgements



## **GPU based SENSE Reconstruction using CUDA**

### **Proposed Architecture**



Visual Result for in Vivo human head dataset, Receiver coils = 12, AF = 2,4 and 6

- **MPIRG at Glance**
- Overview

#### Parallel MRI

- GRAPPA
- **GPU based GRAPPA**
- SENSE

#### **GPU based SENSE**

- Non-Cartesian pMRI methods
- **GPU based Gridding**
- Magnetic Resonance Finger printing
- Acknowledgements

## **GPU based SENSE Reconstruction using CUDA**

#### **Proposed Architecture**



Frames

- MPIRG at Glance
- Overview

#### Parallel MRI

- GRAPPA
- GPU based GRAPPA
- ► SENSE

#### GPU based SENSE

- Non-Cartesian pMRI methods
- GPU based Gridding
- Magnetic Resonance Finger printing
- Acknowledgements

## GPU based GRAPPA Reconstruction using CUDA

#### **RESULTS**

Dataset Type	AF	Reco	nstructior	n Time GPI	Total Time		
and Dimension		Data	Latency Ti	me	GPU	GPU (ms)	Artifact Power
		Memory Allocation	$DT_{C \to G}$	$DT_{\mathbf{G}\to \mathbf{C}}$	processing time		
Phantom	2	0.12	1.517	0.8	4.76	7.2	$1.4076  imes 10^{-5}$
Dataset	3	0.13	1.55	0.8	9.523	12	$7.6958  imes 10^{-5}$
256X256	4	0.126	1.49	0.8	15.685	18.1	$2.8146  imes 10^{-4}$
In-Vivo Human	2	0.12	1.517	0.8	5.023	7.46	$2.1132  imes 10^{-5}$
Head Dataset	3	0.13	1.55	0.8	9.7	12.18	$5.381  imes 10^{-5}$
(8 coils)	4	0.14	1.49	0.8	15.96	18.39	$1.516  imes 10^{-4}$
In-Vivo Human	2	0.16	7.5	1.2	8.73	17.59	$9.0731  imes 10^{-4}$
Head Dataset 448X224	4	0.18	7.4	1.2	21.38	30.16	$2.1 \times 10^{-3}$
(12 coils)	6	0.20	7.49	1.2	52.2	61.09	$3.41\times10^{-2}$
Cardiac Dataset	5	0.24	20.2	1.7	92.41	114.55	$3.8  imes 10^{-3}$
512X252 (30 coils)	8	0.24	20.4	1.7	205.39	227.73	$3.25 \times 10^{-2}$
11 frames	12	0.27	20.6	1.7	441.26	463.83	$1.6235810^{-1}$

- MPIRG at Glance
- Overview

#### Parallel MRI

- GRAPPA
- GPU based GRAPPA
- ► SENSE

#### GPU based SENSE

- Non-Cartesian pMRI methods
- GPU based Gridding
- Magnetic Resonance Finger printing
- Acknowledgements

## GPU based SENSE Reconstruction using CUDA

#### <u>RESULTS</u>







59

- MPIRG at Glance
- Overview

#### Parallel MRI

- GRAPPA
- GPU based GRAPPA
- ► SENSE

#### GPU based SENSE

- Non-Cartesian pMRI methods
- GPU based Gridding
- Magnetic Resonance Finger printing
- Acknowledgements

## GPU based SENSE Reconstruction using CUDA

#### **CONCLUSION**

- QR-decomposition is proposed for the rectangular encoding matrix inversion in SENSE reconstruction.
- The inherent parallelism of the proposed method is exploited by implementing it on a parallel platform(GPU) to further reduce the reconstruction time
- The proposed method is fully parametrizable

- MPIRG at Glance
- Overview

#### Parallel MRI

- GRAPPA
- GPU based GRAPPA
- ► SENSE
- GPU based SENSE
- Non-Cartesian pMRI

#### methods

- GPU based Gridding
- Magnetic Resonance Finger printing
- Acknowledgements

# Non-Cartesian Parallel Imaging

- MPIRG at Glance
- Overview

#### Parallel MRI

- GRAPPA
- GPU based GRAPPA
- ► SENSE
- GPU based SENSE

#### Non-Cartesian pMRI

#### methods

- ► GPU based Gridding
- Magnetic Resonance Finger printing
- Acknowledgements

## **Non-Cartesian Parallel MRI**

- Reconstruction Methods
  - Radial GRAPPA
  - Spiral GRAPPA
  - Pseudo Cartesian GRAPPA
  - CG-SENSE

#### • Gridding

- NUFFT
- GROG
- SC-GROG



- MPIRG at Glance
- Overview

#### Parallel MRI

- GRAPPA
- GPU based GRAPPA
- ► SENSE
- GPU based SENSE
- Non-Cartesian pMRI

#### methods

- GPU based Gridding
- Magnetic Resonance Finger printing
- Acknowledgements

## **Non-Cartesian Parallel MRI**

#### • Self Calibration GRAPPA Operator Gridding

- Extended version of GROG
- Uses the properties of GRAPPA operator
- Shifts each non-Cartesian sample in a k-space by smaller intervals ( $\delta x$  and  $\delta y$ ) in  $k_x$  and  $k_y$  directions

$$s(k_x + \delta_x, k_y + \delta_y) = G_x^{\delta x} \cdot G_y^{\delta y} \cdot s(k_x, k_y)$$

- Does not require additional data acquisition
- Works in two stages:
  - 1) Self-Calibration
  - 2) Gridding

GROG weights are applied to shift non-Cartesian data points in a k-space by smaller intervals in  $\mathbf{k}_{\mathbf{x}}$  and  $\mathbf{k}_{\mathbf{y}}$  directions.

![](_page_62_Figure_25.jpeg)

\*\*'Self-calibrating GRAPPA operator gridding for radial and spiral trajectories' N Seiberlich, F Breuer, M Blaimer, P Jakob, M Griswold, Magnetic Resonance in Medicine, Vol 59, 2008

- MPIRG at Glance
- Overview

#### Parallel MRI

- ► GRAPPA
- GPU based GRAPPA
- ► SENSE
- GPU based SENSE
- Non-Cartesian pMRI

#### methods

- GPU based Gridding
- Magnetic Resonance Finger printing
- Acknowledgements

## **Non-Cartesian Parallel MRI**

- Self Calibration GRAPPA Operator Gridding
  - Conventional SC-GROG

**Step 1** : Calculate all the possible combinations of 2D gridding weight sets for smaller shifts  $(G_x^{\delta x}, G_y^{\delta y})$ 

#### Step 2: Sequential Mapping

$$s(k_x + \delta_x, k_y + \delta_y) = G_{xy}(\delta x, \delta y) \cdot s(k_x, k_y, k_z)$$

Step 3: Sequential Averaging

![](_page_63_Figure_21.jpeg)

- MPIRG at Glance
- Overview

#### Parallel MRI

- GRAPPA
- GPU based GRAPPA
- ► SENSE
- GPU based SENSE
- Non-Cartesian pMRI methods

#### GPU based Gridding

- Magnetic Resonance Finger printing
- Acknowledgements

## **GPU based SC-GROG using CUDA**

#### • Objective

# Accelerating non-Cartesian parallel Imaging using GPU based SC-GROG

#### • Keys Features

- i. Parametrizable (Radial projections, coils and image size)
- ii. Implementation of LUTs to update and store 2D gridding weight sets in parallel
- iii. Parallel access to LUTs for concurrent shifting of the non-Cartesian samples to their nearest Cartesian grid locations (to avoid race condition)
- iv. The total number of points shifted at the same Cartesian location are averaged in parallel 65

- MPIRG at Glance
- Overview

#### Parallel MRI

- GRAPPA
- GPU based GRAPPA
- ► SENSE
- GPU based SENSE
- Non-Cartesian pMRI methods

#### GPU based Gridding

- Magnetic Resonance Finger printing
- Acknowledgements

## **GPU based SC-GROG using CUDA**

#### **PROPOSED ARCHITECTURE**

Self-Calibration

Gridding (GPU)

1) kernel ws

2) kernel map

3) kernel avg

Employs look-up-

tables (LUTs) to

avoid race

conditions

(CPU)

![](_page_65_Figure_15.jpeg)

\*\*'GPU-accelerated self-calibrating GRAPPA operator gridding for rapid reconstruction of non-cartesian MRI data' (Inam, Omair, Omer, H et al), Applied Magnetic Resonance, Springer, volume 48, 2017

- MPIRG at Glance
- Overview

#### Parallel MRI

- GRAPPA
- GPU based GRAPPA
- ► SENSE
- GPU based SENSE
- Non-Cartesian pMRI methods

#### GPU based Gridding

- Magnetic Resonance Finger printing
- Acknowledgements

## **GPU based SC-GROG using CUDA**

#### **MEHODOLOGIES**

#### • Radial Data sets (In-vivo)

- St. Mary's Hospital London, UK
- University Hospitals of Cleveland, Case Western Reserve University (CWRU), USA

Data	Channels	Scanner	Projections	Read out points
Cardiac data sets	30	3T (GE)	144	256
Human head data	12	3T (Siemens Skyra)	256	256

#### Phantom

Standard Shepp-Logan phantom (simulated 24-channel, with 64 to 400 projections, 256 readout points

#### • Simulation Platforms

- CPU: Intel(R) Core(TM) i5-3210M @ 2.50GHz, 2501MHz, Memory 4GB
- NVIDIA GeForce GTX 780 (876 MHz, 2880 shared cores, 3GB Memory)

- MPIRG at Glance
- Overview

#### Parallel MRI

- GRAPPA
- GPU based GRAPPA
- ► SENSE
- GPU based SENSE
- Non-Cartesian pMRI methods

#### GPU based Gridding

- Magnetic Resonance Finger printing
- Acknowledgements

## **GPU based SC-GROG using CUDA**

### **METHODOLOGIES**

Self-Calibration and Gridding process as % of total computation time

![](_page_67_Figure_16.jpeg)

- MPIRG at Glance
- Overview

#### Parallel MRI

- GRAPPA
- GPU based GRAPPA
- ► SENSE
- GPU based SENSE
- Non-Cartesian pMRI methods

#### GPU based Gridding

- Magnetic Resonance Finger printing
- Acknowledgements

# GPU based SC-GROG using CUDA

#### **RESULTS**

Performance comparison between GPU-based gridding and CPU-based gridding

Simulated Shepp-Logan phantom using 24-channel coil array								
No. of	CPU-based Gridding	GPU-based Gridding	Speed-up					
Projections	T <sub>Gridcpu</sub>	$T_{Grid_{gpu}}$	$=\frac{T_{Grid_{cpu}}}{-}$					
	(sec)	(sec)	T <sub>Gridgpu</sub>					
64	3.0	0.234	12.82x					
128	5.77	0.294	19.55x					
256	11.29	0.441	25.60x					
350	15.27	0.525	29.085x					
400	17.50	0.571	30.64x					

- MPIRG at Glance
- Overview

#### Parallel MRI

- GRAPPA
- GPU based GRAPPA
- ► SENSE
- GPU based SENSE
- Non-Cartesian pMRI methods

#### GPU based Gridding

- Magnetic Resonance Finger printing
- Acknowledgements

# GPU based SC-GROG using CUDA

#### **RESULTS**

Overall speedup gain in the total computation time of SC-GROG

Simulated Shepp-Logan phantom using 24-channel coil array

No. of	T <sub>SelfCal_cpu</sub>	T <sub>Grid_cpu</sub>	T <sub>Grid_gpu</sub>	T <sub>cpu</sub> =	T <sub>gpu</sub> =	Overall
Projections	(sec)	(sec)	(sec)	T <sub>SelfCalcpu</sub>	T <sub>SelfCalcpu</sub>	Speedup
				+ T <sub>Grid_cpu</sub>	+ T <sub>Grid_gpu</sub>	$= \frac{T_{cpu}}{T_{gpu}}$
				(sec)	(sec)	(sec)
64	0.284	3	0.234	3.284	0.518	6.33x
128	0.621	5.75	0.294	6.371	0.915	6.96x
256	1.34	11.29	0.441	12.63	1.781	7.09x
350	1.823	15.27	0.525	17.093	2.348	7.27x
400	2.112	17.501	0.571	19.613	2.683	7.31x

- MPIRG at Glance
- Overview

#### Parallel MRI

- GRAPPA
- GPU based GRAPPA
- ► SENSE
- GPU based SENSE
- Non-Cartesian pMRI methods

#### GPU based Gridding

- Magnetic Resonance Finger printing
- Acknowledgements

## **GPU based SC-GROG using CUDA**

### **RESULTS**

Comparison between the GPU-based SC-GROG and CPU-based SC-GROG reconstruction results

![](_page_70_Picture_16.jpeg)

![](_page_70_Picture_17.jpeg)

- MPIRG at Glance
- Overview

#### Parallel MRI

- GRAPPA
- GPU based GRAPPA
- ► SENSE
- GPU based SENSE
- Non-Cartesian pMRI methods

#### GPU based Gridding

- Magnetic Resonance Finger printing
- Acknowledgements

## **GPU based SC-GROG using CUDA**

#### **RESULTS**

Comparison of the center line profiles of the reconstructed images between the GPUbased SC-GROG and CPU-based SC-GROG

![](_page_71_Figure_16.jpeg)
- MPIRG at Glance
- Overview

### Parallel MRI

- GRAPPA
- GPU based GRAPPA
- ► SENSE
- GPU based SENSE
- Non-Cartesian pMRI methods

#### GPU based Gridding

- Magnetic Resonance Finger printing
- Acknowledgements

## **GPU based SC-GROG using CUDA**

### <u>RESULTS</u>

Speedup gains in the gridding operation						
	12-channel human head	d radial data				
No. of	CPU-based	GPU-based	Speed-up			
Projections	Gridding	Gridding	$=\frac{T_{Grid_cpu}}{T_{Grid_cpu}}$			
	$T_{Grid_{cpu}}$	T <sub>Grid_gpu</sub>	T <sub>Grid_gpu</sub>			
	(sec)	(sec)				
256	2.93	0.14	20.92x			

#### **Overall speedup in SC-GROG**

			peessip					
	12-channel human head radial data							
No. of	T <sub>SelfCal_cpu</sub>	T <sub>Grid_cpu</sub>	T <sub>Grid_gpu</sub>	$T_{cpu} =$	$T_{gpu} =$	Overall		
Projections	(sec)	(sec)	(sec)	T <sub>SelfCalcpu</sub>	T <sub>SelfCalcpu</sub>	Speedup		
				+ $T_{Grid_cpu}$	+ T <sub>Grid_gpu</sub>	$= \frac{T_{cpu}}{T_{gpu}}$		
				(sec)	(sec)	(sec)		
256	0.324	2.93	0.14	3.254	0.464	7701x		

- MPIRG at Glance
- Overview

### Parallel MRI

- GRAPPA
- GPU based GRAPPA
- ► SENSE
- GPU based SENSE
- Non-Cartesian pMRI methods

### GPU based Gridding

- Magnetic Resonance Finger printing
- Acknowledgements

### **GPU based SC-GROG using CUDA**

### <u>RESULTS</u>



12-channel human head data set with 256 projections and base matrix 256x256

- MPIRG at Glance
- Overview

### Parallel MRI

- GRAPPA
- GPU based GRAPPA
- ► SENSE
- GPU based SENSE
- Non-Cartesian pMRI methods

### GPU based Gridding

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- Magnetic Resonance Finger printing
- Acknowledgements

## **GPU based SC-GROG using CUDA**

### **RESULTS**

Speedup gains in the gridding operation						
	30-channel cardiac rad	lial data				
No. of	CPU-based	GPU-based	Speed-up			
Projections	Gridding	Gridding	$T_{Grid_cpu}$			
	T <sub>Grid_cpu</sub>	T <sub>Grid_gpu</sub>	T <sub>Grid_gpu</sub>			
	(sec)	(sec)				
144	8.9	0.324	27.46x			
Overall speedup in SC-GROG						
30-channel cardiac radial data						

No. of	T <sub>SelfCal_cpu</sub>	T <sub>Grid_cpu</sub>	T <sub>Grid_gpu</sub>	$T_{cpu} =$	$T_{gpu} =$	Overall
Projections	(sec)	(sec)	(sec)	T <sub>SelfCalcpu</sub>	T <sub>SelfCalcpu</sub>	Speedup
				+ T <sub>Grid_cpu</sub>	+ T <sub>Grid_gpu</sub>	$=\frac{T_{cpu}}{T_{gpu}}$
				(sec)	(sec)	(sec)
144	1.073	8.9	0.324	9.973	1.397	7.13x

- MPIRG at Glance
- Overview

### Parallel MRI

- GRAPPA
- GPU based GRAPPA
- ► SENSE
- GPU based SENSE
- Non-Cartesian pMRI methods

### GPU based Gridding

- Magnetic Resonance Finger printing
- Acknowledgements

### **GPU based SC-GROG using CUDA**

### **RESULTS**





30-channel cardiac data with 144 projections, 25 frames and base matrix 128x128

- MPIRG at Glance
- Overview

### Parallel MRI

- GRAPPA
- GPU based GRAPPA
- ► SENSE
- GPU based SENSE
- Non-Cartesian pMRI methods

### GPU based Gridding

- Magnetic Resonance Finger printing
- Acknowledgements

# **GPU based SC-GROG using CUDA**

### **CONCLUSION**

- Proposed frame work is scalable to different gridding parameters and can be used with many non-Cartesian parallel MRI methods e.g. CG-SENSE, radial GRAPPA, Pseudo Cartesian GRAPPA etc.
- Parameterizable
- Employs look-up-table (LUT) based kernels of CUDA to accelerate SC-GROG gridding operations
- Avoids race condition
- GPU-based SC-GROG can accelerate the data gridding process by factors ranging from 12 to 30
- Reduces the overall computation time of SC-GROG by factors ranging from 6 to 7 without compromising the quality of the reconstructed images

- MPIRG at Glance
- Overview
- Parallel MRI
- Magnetic ResonanceFinger printing
- Acknowledgements

# Magnetic Resonance Fingerprinting

\*\*'Magnetic resonance fingerprinting' D Ma, V Gulani, N Seiberlich, K Liu, JL Sunshine, JL Duerk, MA Griswold Nature 495 (7440), 187

- MPIRG at Glance
- Overview
- Parallel MRI
- Magnetic Resonance
  Finger printing
- Acknowledgements

### Magnetic Resonance Fingerprinting (MRF)



- MPIRG at Glance
- Overview
- Parallel MRI
- Magnetic ResonanceFinger printing
- Acknowledgements

### **Magnetic Resonance Fingerprinting (MRF)**



- MPIRG at Glance
- Overview
- Parallel MRI

### Magnetic Resonance Finger printing

Acknowledgements

### Magnetic Resonance Fingerprinting (MRF)

- MRF is a novel approach that consists of:
  - Data Acquisition, Post Processing and Visualization
- Revolutionizing MR Imaging
- Provides quantitative maps
- Local changes in T1 and T2 have been measured in diseases (Table )

Neurological	Psychological	Genetic
Alzheimer's Parkinson's	Epilepsy Autism	Cancer
Multiple sclerosis	Schizophrenia	

TableDiseases known to have caused local changesin T1 and T2 relaxation times

- MPIRG at Glance
- Overview
- Parallel MRI

### Magnetic Resonance Finger printing

Acknowledgements

### Magnetic Resonance Fingerprinting (MRF)

### • Major Challenge

The execution of MRF algorithms requires a considerable amount of computation time. Therefore, main limitation of MRF in clinical realization is the computation complexity.

### • Keys Issues

MRF quantitatively examines many magnetic resonance tissue parameters simultaneously by sequentially processing the data majorly due to the limitation of the data processing hardware(limited number of computational cores in CPU)

- MPIRG at Glance
- Overview
- Parallel MRI

# Magnetic Resonance Finger printing

Acknowledgements

### Magnetic Resonance Fingerprinting (MRF)

### • Objective

To reduce the computation complexity of MRF algorithms that is an important step toward the clinically realization of the MRF technology

- Keys features
- i. Parametrizable (MRF dictionary size)
- ii. MRF algorithm is accelerated without any functional modifications in the native MRF algorithm
- iii. MRF algorithm is accelerated without reducing data to be processed in the native MRF algorithm

\*\*Magnetic Resonance Fingerprinting (MRF) implementation on Graphical Processing Unit (GPU) for exploiting inherent parallelism (I. Ullah, Seiberlich, M. Griswold, H. Omer et al), 33<sup>rd</sup> Annual Scientific Meeting of ESMRMB 2016, 2016, Vienna, Austria, 2016 83

- MPIRG at Glance
- Overview
- Parallel MRI
- Magnetic ResonanceFinger printing
- Acknowledgements

# MRF Magnetic Resonance Fingerprinting (MRF) ON CPU



- MPIRG at Glance
- Overview
- Parallel MRI
- Magnetic ResonanceFinger printing
  - GPU based MRF
- Acknowledgements

# GPU based MRF Magnetic Resonance Fingerprinting (MRF) using CUDA

### PROPOSED PARALLEL FRAME WORK FOR DICTIONARY ALGORITHM



- MPIRG at Glance
- Overview
- Parallel MRI
- Magnetic ResonanceFinger printing
  - GPU based MRF
- Acknowledgements

# GPU based MRF Magnetic Resonance Fingerprinting (MRF) using CUDA

### PROPOSED PARALLEL FRAME WORK FOR PATTERN

#### MATCHING



- MPIRG at Glance
- Overview
- Parallel MRI

# Magnetic ResonanceFinger printing

- GPU based MRF
- Acknowledgements

# GPU based MRF Magnetic Resonance Fingerprinting (MRF) using CUDA RESULTS

- In-vivo
  - Variable density spiral sampling Brain dataset from Case Western Reserve University, USA

Data	Coils	Scanner	Image size
Human head dataset	32	1.5T Espree, Siemen Healthcare Scanner	192x192

### • CPU

Intel Core i7 – 4510U @ 2.16 GHz with 8Gb RAM

#### • NIVIDIA GPUs

Tesla k40C, GTX 780, GTX 560, GT 630m

- MPIRG at Glance
- Overview
- Parallel MRI

# Magnetic ResonanceFinger printing

- GPU based MRF
- Acknowledgements

# GPU based MRF Magnetic Resonance Fingerprinting (MRF) using CUDA

### <u>RESULTS</u>

MRF Dictionary	NVIDIA	NVIDIA	NVIDIA	NVIDIA
	GT 630m	GTX 560	GTX 780	Tesla k40c
Computational Time(seconds)	602.25	491.53	226	210

MRF Pattern	NVIDIA	NVIDIA	NVIDIA	NVIDIA
Matching Algorithm	GT 630m	GTX 560	GTX 780	Tesla k40c
Computational Time(seconds)	715.115	164.656	54.186	50

	4 <sup>th</sup> Gen C	ore-i7	NVIDIA Tesla k40C	Speed-up using parallel framework for MR w.r.t MATLAB w.r.t C+	
WIRF Algorithm	MATLAB	C++	Data Processing time	w.r.t MATLAB	w.r.t C++
Computation Time	348 mins	90 mins	4.5 mins	69.6 x	18x

- MPIRG at Glance
- Overview
- Parallel MRI
- Magnetic ResonanceFinger printing
  - GPU based MRF
- Acknowledgements

# GPU based MRF Magnetic Resonance Fingerprinting (MRF) using CUDA

**Reference Images (Matlab)** 

#### 2000 1600 1400 1200 1000 600 400 200 0

Figure 4. Intensity Maps constructed using the conventional MRF algorithms (MATLAB)

### Reconstructed Images (C++)



Figure 5. Intensity Maps constructed using our C++ implementation

**Reconstructed Images (CUDA)** 





Figure 6. Intensity Maps constructed using our MRF Integrated CUDA Application

### Difference Images



Figure 7. Difference between reference maps and maps reconstructed using CUDA9 application

- MPIRG at Glance
- Overview
- Parallel MRI

### Magnetic Resonance Finger printing

- GPU based MRF
- Acknowledgements

# GPU based MRF Magnetic Resonance Fingerprinting (MRF) using CUDA <u>CONCLUSION</u>

- Accelerated image reconstruction without any compromise on the quality of image
- MRF algorithm is accelerated without any functional modifications or reducing data to be processed in the native MRF algorithm
- Proposed parallel framework has the potential to process MRF algorithm in clinical feasible Computation time

# Acknowledgements

- Donated 6 state-of-art GPUs for MIPRG lab
- Tesla K40c (1)
  - o 2880 cores
  - GDDR5 memory
  - 0 **12 GB**
  - $\circ$  Bus width 384 bit

#### • GTX 780 ti (5)

- o 2880 cores
- GDDR5 memory
- 0 4 GB
- Bus width 384 bit







# **Publications**

#### **Journal Publications**

- 1. Wavelet-based de-noising algorithm for images acquired with parallel magnetic resonance imaging (MRI) (Delakis, Ioannis, Hammad, Omer and Kitney, Richard I), In Physics in Medicine & Biology, IOP Publishing, volume 52, 2007.
- 2. A graphical generalized implementation of SENSE reconstruction using Matlab (Omer, Hammad and Dickinson, Robert), In Concepts in Magnetic Resonance Part A, Wiley Online Library, volume 36, 2010
- 3. Regularization in parallel MR image reconstruction (Omer, Hammad and Dickinson, Robert), In Concepts in Magnetic Resonance Part A, Wiley Online Library, volume 38, 2011
- 4. Phased array coil for implementing parallel MRI in intravascular imaging: A feasibility study (Omer, Hammad, Dickinson, Robert J and Awan, Shakil A), In Concepts in Magnetic Resonance Part A, Wiley Online Library, volume 43, 2014
- 5. modified POCS-based reconstruction method for compressively sampled MR imaging (Shah, Jawad, Qureshi, Ijaz, Omer, Hammad and Khaliq, Amir), In International Journal of Imaging Systems and Technology, Wiley Online Library, volume 24, 2014
- 6. Regularization-based SENSE reconstruction and choice of regularization parameter (Omer, Hammad, Qureshi, Mahmood and Dickinson, Robert J), In Concepts in Magnetic Resonance Part A, Wiley Online Library, volume 44, 2015
- 7. Compressively Sampled MRI Recovery Using Modified Iterative-Reweighted Least Square Method (Haider, Hassaan, Shah, Jawad Ali, Qureshi, Ijaz Mansoor, Omer, Hammad and Kadir, Kushsairy), In Applied Magnetic Resonance, Springer, volume 47, 2016
- 8. Sensitivity Maps Estimation Using Eigenvalues in Sense Reconstruction (Irfan, Amna Shafa, Nisar, Ayisha, Shahzad, Hassan and Omer, Hammad), In Applied Magnetic Resonance, Springer, volume 47, 2016
- 9. An Adaptive Algorithm for Compressively Sampled MR Image Reconstruction Using Projections onto lp-Ball (Kaleem, Muhammad, Qureshi, Mahmood and Omer, Hammad), In Applied Magnetic Resonance, Springer, volume 47, 2016
- 10. Compressively Sampled MR Image Reconstruction Using POCS with g-Factor as Regularization Parameter (Kaleem, Muhammad, Qureshi, Mahmood and Omer, Hammad), In Applied Magnetic Resonance, Springer, volume 47, 2016
- 11. Image reconstruction using compressed sensing for individual and collective coil methods (Qureshi, Mahmood, Junaid, Muhammad, Najam, Asadullah, Bashir, Daniyal, Ullah, Irfan, Kaleem, Muhammad and Omer, Hammad), In Biomedical Research, Allied Academies, 2016
- 12. A Matlab-Based Advance MR Image Reconstruction Package with Interactive Graphical User Interface (Shahid, Ali Raza, Ahmed, Zaki, Raza, Abbas, Tariq, Yasir, Abbasi, Muddassar and Omer, Hammad), In Applied Magnetic Resonance, Springer, volume 47, 2016.
- 13. Parallel MRI reconstruction algorithm implementation on GPU (Shahzad, H, Sadaqat, MF, Hassan, B, Abbasi, W and Omer, H), In Applied Magnetic Resonance, Springer, volume 47, 2016.
- 14. GPU-accelerated self-calibrating GRAPPA operator gridding for rapid reconstruction of non-cartesian MRI data (Inam, Omair, Qureshi, Mahmood, Malik, Shahzad A and Omer, Hammad), In Applied Magnetic Resonance, Springer, volume 48, 2017
- 15. Iterative Schemes to Solve Low-Dimensional Calibration Equations in Parallel MR Image Reconstruction with GRAPPA (Inam, Omair, Qureshi, Mahmood, Malik, Shahzad A and Omer, Hammad), In BioMed research international, Hindawi, volume 2017, 2017
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#### **Conference Publications**

74 international conference papers (Full Details on : www.miprg.com)





# **MIPRG** Team



# **Questions?**

- MPIRG at Glance
- Overview

### Parallel MRI

- GRAPPA
- GPU based GRAPPA
- ► SENSE
- GPU based SENSE
- Non-Cartesian pMRI methods

### GPU based Gridding

- Magnetic Resonance Finger printing
- Acknowledgements

## **GPU based SC-GROG using CUDA**

### **OPTIMIZED CUDA KERNELS**

- 2D weight sets for each shift are calculated in parallel
- LUTs (wxsetLUT and ywsetLUT) are updated in parallel to store all the 2D gridding weight sets



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