

Accelerating Magnetic Resonance Imaging (MRI) using GPUs



Presenter

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Overview of Magnetic Resonance Imaging (MRI)

GPU based Advance MR Image Reconstruction

- GPU based GRAPPA Reconstruction using CUDA
- GPU based SENSE Reconstruction using CUDA
- GPU based Gridding using CUDA
- Magnetic Resonance Finger Printing (MRF)
 - GPU based MRF using CUDA
- Acknowledgements

- MIPRG at Glance
- Overview

► What is MRI?

- MRI Hardware
- ► How MRI works?
- MR Image Formation
- Limitations in conventional MRI
- Parallel MRI
- Magnetic Resonance Finger printing
- Acknowledgements

What is MRI ?

- Safe and painless diagnostic procedure
- Excellent soft tissue contrast
- No need to change the position of the patient
- Non-invasive
- Diagnoses & monitors treatments such as
 - Heart problems
 - Blockage or enlargement of blood vessels
 - Lungs
 - Diseases of the liver such as cirrhosis
 - Tumors and other cancer related abnormalities



Human head (Coronal axis)



Human head (sagittal axis)

MIPRG at Glance

Overview

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MRI Hardware

Magnets

- Permanent Magnets
- Resistive Magnets
- Super Conducting Magnets
- RF Coils
 - Surface coils
 - Body coils
 - Head coils

Gradient Coils

 Induce non-linear change in the magnetic field



MAGNETOM Skyra 3T (Siemens)



MIPRG at Glance

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How MRI works



MIPRG at Glance

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MR Image Formation

• MRI Pulse Sequence and Data Acquisition



Basic Gradient-Echo Pulse Sequence



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MR Image Formation

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MR Image Formation

• MR Pulse Sequence and Data Acquisition

The Total acquisition time (T_A) (fully sampled k-space) $T_A = T_R \times N_y$

Where,

 T_R = Time required to collect a single line of k-space

 N_y = Total number of PE lines that must be acquired



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MR Image Formation

Image Resolution and Contrast



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MR Image Formation

• *k*-space sampling trajectories

(a) Cartesian

(b) Radial

(c) Spiral





(e) Propeller

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Limitations in conventional MRI

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Limitations in Conventional MRI

- Major Limitations
 - Scan duration of conventional MRI (30 to 40 mins)
 - Too expensive (typically £350-£500 per hour)
 - Long Breath hold (abdominal imaging)
 - Moving structures (e.g. heart)
 - Contrast changes(Flowing blood)

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Parallel MRI

- Magnetic Resonance Finger printing
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Parallel MRI

- Multichannel receiver coils
- Reduce acquisition time
- Advanced pMRI Techniques (GRAPPA, SENSE etc.)
- Coil Map 1 Coil Image 1 Coil Map 2 Coil Image 2 Coil Map 1 Coil Image 1 Coil Map 2 Coil Image 2 Coil 1 Coil 2 Coil-Combined Image Coil 4 Coil Map 3 Coil Image 3 Coil Map 4 Coil Image 4 Coil Map 3 Coil Image 3

- Key properties of pMRI techniques
 - 1. Acceleration factors
 - 2. Reconstruction accuracy
 - 3. Reconstruction time



Parallel Imaging using multi-channel receiver coils

Example of 4-channe receiver coil

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Parallel MRI



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Parallel MRI



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GRAPPA Reconstruction Method

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GRAPPA Reconstruction

- *k*-space based pMRI
- Inspired by VD-Auto SMASH technique
- Siemen's Health Care
- Abdominal and lung imaging
- Calibration Phase
- Synthesis Phase



GRAPPA reconstruction process

**M. A. Griswold, et al., "Generalized autocalibrating partially parallel acquisitions (GRAPPA)," Magnetic Resonance in Medicine, vol. 47, pp. 1202-1210, 2002.

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GRAPPA Reconstruction

• Calibrations Phase (GRAPPA)

3 x 2 Kernel for A_f = 2



2 points along k_y 3 points along k_x





4 points along k_y 5 points along k_x

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GRAPPA Reconstruction

• Calibrations Phase (N_C =1)



$$\boldsymbol{t}_{\mathrm{m}\,\boldsymbol{x}\boldsymbol{l}} = \boldsymbol{S}_{\mathrm{m}\times\boldsymbol{n}} \times \boldsymbol{w}_{\mathrm{n}\times\boldsymbol{l}}$$

ACS

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GRAPPA Reconstruction





$$t_{\mathrm{m}\,xl} = S_{\mathrm{m}\times n} \times w_{\mathrm{n}\times l}$$

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GRAPPA Reconstruction





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GRAPPA Reconstruction



$$t_{\mathrm{m}\,xl} = S_{\mathrm{m}\times n} \times w_{\mathrm{n}\times l}$$

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GRAPPA Reconstruction



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GRAPPA Reconstruction

• Synthesis Phase (N_C =1)



 $t_{m\,xl} = S_{m \times n} \times w_{n \times l}$

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GRAPPA Reconstruction

• Synthesis Phase (N_C =1)



 $t_{m\,xl} = S_{m \times n} \times w_{n \times l}$

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GRAPPA Reconstruction

• Synthesis Phase (N_C =1)



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GRAPPA Reconstruction

• Synthesis Phase (N_C =1)



 $\boldsymbol{t}_{\mathrm{m}\,\boldsymbol{x}\boldsymbol{l}} = \boldsymbol{S}_{\mathrm{m}\times\boldsymbol{n}} \times \boldsymbol{w}_{\mathrm{n}\times\boldsymbol{l}}$

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GRAPPA Reconstruction

• Major Challenge

Practical gains in the performance of parallel imaging using GRAPPA are offset by the long image reconstruction time

- Keys Issues
- i. Multiple sequential GRAPPA kernel fittings on the auto-calibration signals (ACS lines)
- ii. Estimation of GRAPPA weight sets (W_{nxl}) by finding least squares solution to a large over-determined system of linear equations

 $\hat{w} = \min_{w} \|Sw - t\|^2$

iii. Iterative sequential convolutional kernel fittings₃₆
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Parallel MRI

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GRAPPA Reconstruction

• Objective

To meet the rising demands of fast image processing in real-time clinical applications

• Keys features

- i. Parmeterizable (ACS lines, A_f , Kernel sizes)
- ii. Parallel fittings of GRAPPA kernel on ACS lines
- iii. Parallel estimations of the reconstruction coefficients;
- iv. Parallel interpolations in the under-sampled *k*-space of receiver coils.

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Parallel MRI

GRAPPA

GPU based GRAPPA

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GPU based GRAPPA Reconstruction using CUDA

Proposed Architecture



**'Iterative Schemes to Solve Low-Dimensional Calibration Equations in Parallel MR Image Reconstruction with GRAPPA' (Inam, Omair, Omer, H et al), BioMed research international, vol 2017

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GPU based GRAPPA Reconstruction using CUDA

Optimized CUDA kernels

- kernel_SRC_EXT
- kernel_TARG_EXT
- *kernel_*TRANS_MUL
- kernel_MAT_INV
- *kernel_*GET_SRC
- kernel_CONV

- ➢ Performs concurrent GRAPPA kernel fittings on the ACS lines to collect the calibration data points in the source (S_{m×n}) and target (T_{m×l}) matrices
 - Estimation of GRAPPA weight sets (W) $W_{n \times l} = (S_{m \times n} S_{m \times n})^{-1} S_{m \times n} \times T_{m \times l}$
- Complex matrix Inversion
 - Parallelized Gauss Jordan algorithm
- **Complex matrix-matrix multiplications**
 - Tile partitioning
- Performs parallel kernel fittings to extract a new set of source matrices (S_{new})
- Performs parallel convolutions for interpolation of the under-sampled k-space data in each receiver coil.

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GPU based GRAPPA Reconstruction using CUDA

METHODOLOGIES

Н	ardware spec	ifications	Data acquisition d	etails (Human Head)
Features	CPU	GPU	Scanner	1.5T GE
Model	Core i7-4790	NVIDIATesla-K40c	No. of receiver colls Matrix Size	8 256 x 256
Cores	4	2880	TR (ms) TE (ms)	500 10
Clock Speed	3.60 GHz	745 MHz	FOV $(mm)^2$	200
Memory	16 GB	12GB	Slice thickness(mm) Flip angle	3mm 50 ⁰

<u>In-vivo</u>

8-channel human head dataset acquired on 1.5T scanner, **St Mary's Hospital London**.

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GPU based GRAPPA Reconstruction using CUDA

RESULTS

	GP (I	U-enabled-GRA Proposed Meth	CPU-based GRAPPA	Speed up	
	Processing time (p) (ms)	Memory Latency(m) (ms)	$ au_{gpu} = p + m$ (ms)	τ _{cpu} (ms)	$rac{ au_{cpu}}{ au_{gpu}}$
Calibration	900	5	905	7955	9x
Synthesis	100	20	120	1154	10x
Total	1000	25	1025	9109	9x

GRAPPA reconstruction time for 8-channel 1.5T *in-vivo* human head data using kernel size [2x3] and no of ACS lines=32

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<u>RESULTS</u>

	GP (I	U-enabled-GRA Proposed Meth	CPU-based GRAPPA	Speed up	
	Processing time (p) (ms)	Memory Latency(<i>m</i>) (<i>ms</i>)	$ au_{gpu} = p + m$ (ms)	$ au_{cpu}$ (ms)	$rac{ au_{cpu}}{ au_{gpu}}$
Calibration	4756	34	4790	74922	16x
Synthesis	160	50	210	2581	12x
Total	4916	84	5000	77503	15x

GRAPPA reconstruction time for 8-channel 1.5T *in-vivo* human head data using kernel size [4x7] and no of ACS lines=48

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GPU based GRAPPA

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GPU based GRAPPA Reconstruction using CUDA

RESULTS



GRAPPA reconstruction results (CPU vs GPU) of 8-channel 1.5T in-vivo human head using kernel size [2x3] and no of ACS lines=32. (Left) Image reconstructed using CPU-based-GRAPPA; (Right) Image reconstructed using GPU-enabled-GRAPPA

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GPU based GRAPPA Reconstruction using CUDA

- Proposed frame work is scalable to different GRAPPA parameter settings
- Significantly reduces the latency of the calibration and synthesis phases, thereby resulting up to 15x speedup (8-channel 1.5T human head dataset)
- Proposed method is a suitable choice to accelerate the GRAPPA reconstruction process as the thread creation and memory transfer overheads are negligible (i.e. a memory latency is 0.017% of the total reconstruction time)
- Future: Cardiac MRI (32 channel receiver coil)

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SENSE Reconstruction Method

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SENSE Reconstruction

- Performs reconstruction in Image Space
- Siemens (*mSENSE*)
- GE (*ASSET*)
- Philips (SENSE)
- Hitachi (*RAPID* "Rapid Acquisition through Parallel Imaging Design")
- Canon (SPEEDER)
- Involves 4 steps
 - 1. Sensitivity Maps Estimation
 - 2. Acquired Partia k-Space
 - 3. Reconstruct partial FOV images from each coil
 - 4. Combined partial FOV images by matrix inversion

**Preussmann KP, Weiger M, Scheidegger MB, Boesiger P. 1999. SENSE: sensitivity encoding for fast `MRI. Magn Reson Med 42:952–962

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SENSE Reconstruction

• Combining aliased images

Accelerated Image (AF = 2) Four receiver Coils





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Fully Sampled Image



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FOV_{Full}

 $I_{1} = C_{11}\rho_{1} + C_{12}\rho_{2}$ $I_{2} = C_{22}\rho_{1} + C_{22}\rho_{2}$ $I_{3} = C_{31}\rho_{1} + C_{32}\rho_{2}$ $I_{4} = C_{41}\rho_{1} + C_{42}\rho_{2}$

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SENSE Reconstruction



- Due to size of encoding matrix, direct inversion is computational expensive
 - $\hat{C} = 131072 \times 65536$ for Image size = 256 \times 256 having AF = 2 with 4 receiver coils
- Encoding matrix is divided into smaller sub matrices
 - Inverse of each sub-matrix is sequentially computed
- Generally those submatrices are rectangular matrices
 - Matrix decomposition methods are required to take inverse of rectangular matrix instead of simple inverse techniques

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SENSE Reconstruction

• Major Challenge

Inversion of the rectangular encoding matrix is the most computationally expensive task in SENSE algorithm

• Keys Issues

A fast (with optimal computational complexity) and stable algorithm is required to perform the inversion of the encoding matrix in SENSE reconstruction

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SENSE Reconstruction

• Objective

To meet the rising demands of fast image processing in real-time clinical applications

• Keys features

- i. Parametrizable (image sizes, Af)
- ii. Parallel matrix inversions using QR-decomposition

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GPU based SENSE using CUDA

Proposed Architecture



** 'QR-decomposition based SENSE reconstruction using parallel architecture' (Ullah, Irfan, Qmer, H et al), In Computers in biology and medicine, Elsevier, volume 95, 2018.

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Proposed Architecture

- In-vivo
 - St. Mary's Hospital London, UK
 - University Hospitals of Cleveland, Case Western Reserve University (CWRU), USA

Data	Receiver coils	Scanner	AFs	Image size	Slice thickness
Phantom dataset	8	1.5 T GE scanner	2,3,4	256 x 256	3mm
Human head dataset	8	1.5 T GE scanner	2,3,4	256 x 256	3mm
Human head dataset	12	3T. Siemens Skyra scanner	2,4,6	448 x 224	5mm
Cardiac dataset (11 frames)	30	3T. Siemens Skyra scanner	5,8,12	512 x 252	8mm

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GPU based SENSE Reconstruction using CUDA

Proposed Architecture

		(a)	(b)	(c)
	Reference Image	AF = 2	AF= 4	Difference image between the reconstructed image and the reference image at AF = 4
(d)	CPU Reconstructed Images			
(e)	GPU Reconstructed images			

Reconstructed Images of Phantom, receiver coil = 8, Af = 2 and 4 55

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Visual Result for in Vivo human head dataset, Receiver coils = 12, AF = 2,4 and 6

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Frames

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GPU based GRAPPA Reconstruction using CUDA

RESULTS

Dataset Type	AF	Reco	nstructior	n Time GPI	Total Time		
and Dimension		Data	Latency Ti	me	GPU	GPU (ms)	Artifact Power
		Memory Allocation	$DT_{C \to G}$	$DT_{\mathbf{G}\to \mathbf{C}}$	processing time		
Phantom	2	0.12	1.517	0.8	4.76	7.2	$1.4076 imes 10^{-5}$
Dataset	3	0.13	1.55	0.8	9.523	12	$7.6958 imes 10^{-5}$
256X256	4	0.126	1.49	0.8	15.685	18.1	$2.8146 imes 10^{-4}$
In-Vivo Human	2	0.12	1.517	0.8	5.023	7.46	$2.1132 imes 10^{-5}$
Head Dataset	3	0.13	1.55	0.8	9.7	12.18	$5.381 imes 10^{-5}$
(8 coils)	4	0.14	1.49	0.8	15.96	18.39	$1.516 imes 10^{-4}$
In-Vivo Human	2	0.16	7.5	1.2	8.73	17.59	$9.0731 imes 10^{-4}$
Head Dataset 448X224	4	0.18	7.4	1.2	21.38	30.16	2.1×10^{-3}
(12 coils)	6	0.20	7.49	1.2	52.2	61.09	3.41×10^{-2}
Cardiac Dataset	5	0.24	20.2	1.7	92.41	114.55	$3.8 imes 10^{-3}$
512X252 (30 coils)	8	0.24	20.4	1.7	205.39	227.73	3.25×10^{-2}
11 frames	12	0.27	20.6	1.7	441.26	463.83	1.6235810^{-1}

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GPU based SENSE Reconstruction using CUDA

CONCLUSION

- QR-decomposition is proposed for the rectangular encoding matrix inversion in SENSE reconstruction.
- The inherent parallelism of the proposed method is exploited by implementing it on a parallel platform(GPU) to further reduce the reconstruction time
- The proposed method is fully parametrizable

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Non-Cartesian Parallel MRI

- Reconstruction Methods
 - Radial GRAPPA
 - Spiral GRAPPA
 - Pseudo Cartesian GRAPPA
 - CG-SENSE

• Gridding

- NUFFT
- GROG
- SC-GROG



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Non-Cartesian Parallel MRI

• Self Calibration GRAPPA Operator Gridding

- Extended version of GROG
- Uses the properties of GRAPPA operator
- Shifts each non-Cartesian sample in a k-space by smaller intervals (δx and δy) in k_x and k_y directions

$$s(k_x + \delta_x, k_y + \delta_y) = G_x^{\delta x} \cdot G_y^{\delta y} \cdot s(k_x, k_y)$$

- Does not require additional data acquisition
- Works in two stages:
 - 1) Self-Calibration
 - 2) Gridding

GROG weights are applied to shift non-Cartesian data points in a k-space by smaller intervals in $\mathbf{k}_{\mathbf{x}}$ and $\mathbf{k}_{\mathbf{y}}$ directions.



**'Self-calibrating GRAPPA operator gridding for radial and spiral trajectories' N Seiberlich, F Breuer, M Blaimer, P Jakob, M Griswold, Magnetic Resonance in Medicine, Vol 59, 2008

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Non-Cartesian Parallel MRI

- Self Calibration GRAPPA Operator Gridding
 - Conventional SC-GROG

Step 1 : Calculate all the possible combinations of 2D gridding weight sets for smaller shifts $(G_x^{\delta x}, G_y^{\delta y})$

Step 2: Sequential Mapping

$$s(k_x + \delta_x, k_y + \delta_y) = G_{xy}(\delta x, \delta y) \cdot s(k_x, k_y, k_z)$$

Step 3: Sequential Averaging



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GPU based SC-GROG using CUDA

• Objective

Accelerating non-Cartesian parallel Imaging using GPU based SC-GROG

• Keys Features

- i. Parametrizable (Radial projections, coils and image size)
- ii. Implementation of LUTs to update and store 2D gridding weight sets in parallel
- iii. Parallel access to LUTs for concurrent shifting of the non-Cartesian samples to their nearest Cartesian grid locations (to avoid race condition)
- iv. The total number of points shifted at the same Cartesian location are averaged in parallel 65

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PROPOSED ARCHITECTURE

Self-Calibration

Gridding (GPU)

1) kernel ws

2) kernel map

3) kernel avg

Employs look-up-

tables (LUTs) to

avoid race

conditions

(CPU)



**'GPU-accelerated self-calibrating GRAPPA operator gridding for rapid reconstruction of non-cartesian MRI data' (Inam, Omair, Omer, H et al), Applied Magnetic Resonance, Springer, volume 48, 2017

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MEHODOLOGIES

• Radial Data sets (In-vivo)

- St. Mary's Hospital London, UK
- University Hospitals of Cleveland, Case Western Reserve University (CWRU), USA

Data	Channels	Scanner	Projections	Read out points
Cardiac data sets	30	3T (GE)	144	256
Human head data	12	3T (Siemens Skyra)	256	256

Phantom

Standard Shepp-Logan phantom (simulated 24-channel, with 64 to 400 projections, 256 readout points

• Simulation Platforms

- CPU: Intel(R) Core(TM) i5-3210M @ 2.50GHz, 2501MHz, Memory 4GB
- NVIDIA GeForce GTX 780 (876 MHz, 2880 shared cores, 3GB Memory)

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METHODOLOGIES

Self-Calibration and Gridding process as % of total computation time



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RESULTS

Performance comparison between GPU-based gridding and CPU-based gridding

Simulated Shepp-Logan phantom using 24-channel coil array								
No. of	CPU-based Gridding	GPU-based Gridding	Speed-up					
Projections	T _{Gridcpu}	$T_{Grid_{gpu}}$	$=\frac{T_{Grid_{cpu}}}{-}$					
	(sec)	(sec)	T _{Gridgpu}					
64	3.0	0.234	12.82x					
128	5.77	0.294	19.55x					
256	11.29	0.441	25.60x					
350	15.27	0.525	29.085x					
400	17.50	0.571	30.64x					

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GPU based SC-GROG using CUDA

RESULTS

Overall speedup gain in the total computation time of SC-GROG

Simulated Shepp-Logan phantom using 24-channel coil array

No. of	T _{SelfCal_cpu}	T _{Grid_cpu}	T _{Grid_gpu}	T _{cpu} =	T _{gpu} =	Overall
Projections	(sec)	(sec)	(sec)	T _{SelfCalcpu}	T _{SelfCalcpu}	Speedup
				+ T _{Grid_cpu}	+ T _{Grid_gpu}	$= \frac{T_{cpu}}{T_{gpu}}$
				(sec)	(sec)	(sec)
64	0.284	3	0.234	3.284	0.518	6.33x
128	0.621	5.75	0.294	6.371	0.915	6.96x
256	1.34	11.29	0.441	12.63	1.781	7.09x
350	1.823	15.27	0.525	17.093	2.348	7.27x
400	2.112	17.501	0.571	19.613	2.683	7.31x

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GPU based SC-GROG using CUDA

RESULTS

Comparison between the GPU-based SC-GROG and CPU-based SC-GROG reconstruction results





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RESULTS

Comparison of the center line profiles of the reconstructed images between the GPUbased SC-GROG and CPU-based SC-GROG


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GPU based SC-GROG using CUDA

<u>RESULTS</u>

Speedup gains in the gridding operation						
	12-channel human head	d radial data				
No. of	CPU-based	GPU-based	Speed-up			
Projections	Gridding	Gridding	$=\frac{T_{Grid_cpu}}{T_{Grid_cpu}}$			
	$T_{Grid_{cpu}}$	T _{Grid_gpu}	T _{Grid_gpu}			
	(sec)	(sec)				
256	2.93	0.14	20.92x			

Overall speedup in SC-GROG

			peessip					
	12-channel human head radial data							
No. of	T _{SelfCal_cpu}	T _{Grid_cpu}	T _{Grid_gpu}	$T_{cpu} =$	$T_{gpu} =$	Overall		
Projections	(sec)	(sec)	(sec)	T _{SelfCalcpu}	T _{SelfCalcpu}	Speedup		
				+ T_{Grid_cpu}	+ T _{Grid_gpu}	$= \frac{T_{cpu}}{T_{gpu}}$		
				(sec)	(sec)	(sec)		
256	0.324	2.93	0.14	3.254	0.464	7701x		

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<u>RESULTS</u>



12-channel human head data set with 256 projections and base matrix 256x256

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RESULTS

Speedup gains in the gridding operation						
	30-channel cardiac rad	lial data				
No. of	CPU-based	GPU-based	Speed-up			
Projections	Gridding	Gridding	T_{Grid_cpu}			
	T _{Grid_cpu}	T _{Grid_gpu}	T _{Grid_gpu}			
	(sec)	(sec)				
144	8.9	0.324	27.46x			
Overall speedup in SC-GROG						
30-channel cardiac radial data						

No. of	T _{SelfCal_cpu}	T _{Grid_cpu}	T _{Grid_gpu}	$T_{cpu} =$	$T_{gpu} =$	Overall
Projections	(sec)	(sec)	(sec)	T _{SelfCalcpu}	T _{SelfCalcpu}	Speedup
				+ T _{Grid_cpu}	+ T _{Grid_gpu}	$=\frac{T_{cpu}}{T_{gpu}}$
				(sec)	(sec)	(sec)
144	1.073	8.9	0.324	9.973	1.397	7.13x

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GPU based SC-GROG using CUDA

RESULTS





30-channel cardiac data with 144 projections, 25 frames and base matrix 128x128

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GPU based SC-GROG using CUDA

CONCLUSION

- Proposed frame work is scalable to different gridding parameters and can be used with many non-Cartesian parallel MRI methods e.g. CG-SENSE, radial GRAPPA, Pseudo Cartesian GRAPPA etc.
- Parameterizable
- Employs look-up-table (LUT) based kernels of CUDA to accelerate SC-GROG gridding operations
- Avoids race condition
- GPU-based SC-GROG can accelerate the data gridding process by factors ranging from 12 to 30
- Reduces the overall computation time of SC-GROG by factors ranging from 6 to 7 without compromising the quality of the reconstructed images

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Magnetic Resonance Fingerprinting

**'Magnetic resonance fingerprinting' D Ma, V Gulani, N Seiberlich, K Liu, JL Sunshine, JL Duerk, MA Griswold Nature 495 (7440), 187

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Magnetic Resonance Fingerprinting (MRF)



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Magnetic Resonance Fingerprinting (MRF)



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Magnetic Resonance Finger printing

Acknowledgements

Magnetic Resonance Fingerprinting (MRF)

- MRF is a novel approach that consists of:
 - Data Acquisition, Post Processing and Visualization
- Revolutionizing MR Imaging
- Provides quantitative maps
- Local changes in T1 and T2 have been measured in diseases (Table)

Neurological	Psychological	Genetic
Alzheimer's Parkinson's	Epilepsy Autism	Cancer
Multiple sclerosis	Schizophrenia	

TableDiseases known to have caused local changesin T1 and T2 relaxation times

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Magnetic Resonance Finger printing

Acknowledgements

Magnetic Resonance Fingerprinting (MRF)

• Major Challenge

The execution of MRF algorithms requires a considerable amount of computation time. Therefore, main limitation of MRF in clinical realization is the computation complexity.

• Keys Issues

MRF quantitatively examines many magnetic resonance tissue parameters simultaneously by sequentially processing the data majorly due to the limitation of the data processing hardware(limited number of computational cores in CPU)

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Magnetic Resonance Finger printing

Acknowledgements

Magnetic Resonance Fingerprinting (MRF)

• Objective

To reduce the computation complexity of MRF algorithms that is an important step toward the clinically realization of the MRF technology

- Keys features
- i. Parametrizable (MRF dictionary size)
- ii. MRF algorithm is accelerated without any functional modifications in the native MRF algorithm
- iii. MRF algorithm is accelerated without reducing data to be processed in the native MRF algorithm

**Magnetic Resonance Fingerprinting (MRF) implementation on Graphical Processing Unit (GPU) for exploiting inherent parallelism (I. Ullah, Seiberlich, M. Griswold, H. Omer et al), 33rd Annual Scientific Meeting of ESMRMB 2016, 2016, Vienna, Austria, 2016 83

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MRF Magnetic Resonance Fingerprinting (MRF) ON CPU



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GPU based MRF Magnetic Resonance Fingerprinting (MRF) using CUDA

PROPOSED PARALLEL FRAME WORK FOR DICTIONARY ALGORITHM



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PROPOSED PARALLEL FRAME WORK FOR PATTERN

MATCHING



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GPU based MRF Magnetic Resonance Fingerprinting (MRF) using CUDA RESULTS

- In-vivo
 - Variable density spiral sampling Brain dataset from Case Western Reserve University, USA

Data	Coils	Scanner	Image size
Human head dataset	32	1.5T Espree, Siemen Healthcare Scanner	192x192

• CPU

Intel Core i7 – 4510U @ 2.16 GHz with 8Gb RAM

• NIVIDIA GPUs

Tesla k40C, GTX 780, GTX 560, GT 630m

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<u>RESULTS</u>

MRF Dictionary	NVIDIA	NVIDIA	NVIDIA	NVIDIA
	GT 630m	GTX 560	GTX 780	Tesla k40c
Computational Time(seconds)	602.25	491.53	226	210

MRF Pattern	NVIDIA	NVIDIA	NVIDIA	NVIDIA
Matching Algorithm	GT 630m	GTX 560	GTX 780	Tesla k40c
Computational Time(seconds)	715.115	164.656	54.186	50

	4 th Gen C	ore-i7	NVIDIA Tesla k40C	Speed-up using parallel framework for MR w.r.t MATLAB w.r.t C+	
WIRF Algorithm	MATLAB	C++	Data Processing time	w.r.t MATLAB	w.r.t C++
Computation Time	348 mins	90 mins	4.5 mins	69.6 x	18x

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GPU based MRF Magnetic Resonance Fingerprinting (MRF) using CUDA

Reference Images (Matlab)

2000 1600 1400 1200 1000 600 400 200 0

Figure 4. Intensity Maps constructed using the conventional MRF algorithms (MATLAB)

Reconstructed Images (C++)



Figure 5. Intensity Maps constructed using our C++ implementation

Reconstructed Images (CUDA)





Figure 6. Intensity Maps constructed using our MRF Integrated CUDA Application

Difference Images



Figure 7. Difference between reference maps and maps reconstructed using CUDA9 application

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GPU based MRF Magnetic Resonance Fingerprinting (MRF) using CUDA <u>CONCLUSION</u>

- Accelerated image reconstruction without any compromise on the quality of image
- MRF algorithm is accelerated without any functional modifications or reducing data to be processed in the native MRF algorithm
- Proposed parallel framework has the potential to process MRF algorithm in clinical feasible Computation time

Acknowledgements

- Donated 6 state-of-art GPUs for MIPRG lab
- Tesla K40c (1)
 - o 2880 cores
 - GDDR5 memory
 - 0 **12 GB**
 - \circ Bus width 384 bit

• GTX 780 ti (5)

- o 2880 cores
- GDDR5 memory
- 0 4 GB
- Bus width 384 bit







Publications

Journal Publications

- 1. Wavelet-based de-noising algorithm for images acquired with parallel magnetic resonance imaging (MRI) (Delakis, Ioannis, Hammad, Omer and Kitney, Richard I), In Physics in Medicine & Biology, IOP Publishing, volume 52, 2007.
- 2. A graphical generalized implementation of SENSE reconstruction using Matlab (Omer, Hammad and Dickinson, Robert), In Concepts in Magnetic Resonance Part A, Wiley Online Library, volume 36, 2010
- 3. Regularization in parallel MR image reconstruction (Omer, Hammad and Dickinson, Robert), In Concepts in Magnetic Resonance Part A, Wiley Online Library, volume 38, 2011
- 4. Phased array coil for implementing parallel MRI in intravascular imaging: A feasibility study (Omer, Hammad, Dickinson, Robert J and Awan, Shakil A), In Concepts in Magnetic Resonance Part A, Wiley Online Library, volume 43, 2014
- 5. modified POCS-based reconstruction method for compressively sampled MR imaging (Shah, Jawad, Qureshi, Ijaz, Omer, Hammad and Khaliq, Amir), In International Journal of Imaging Systems and Technology, Wiley Online Library, volume 24, 2014
- 6. Regularization-based SENSE reconstruction and choice of regularization parameter (Omer, Hammad, Qureshi, Mahmood and Dickinson, Robert J), In Concepts in Magnetic Resonance Part A, Wiley Online Library, volume 44, 2015
- 7. Compressively Sampled MRI Recovery Using Modified Iterative-Reweighted Least Square Method (Haider, Hassaan, Shah, Jawad Ali, Qureshi, Ijaz Mansoor, Omer, Hammad and Kadir, Kushsairy), In Applied Magnetic Resonance, Springer, volume 47, 2016
- 8. Sensitivity Maps Estimation Using Eigenvalues in Sense Reconstruction (Irfan, Amna Shafa, Nisar, Ayisha, Shahzad, Hassan and Omer, Hammad), In Applied Magnetic Resonance, Springer, volume 47, 2016
- 9. An Adaptive Algorithm for Compressively Sampled MR Image Reconstruction Using Projections onto lp-Ball (Kaleem, Muhammad, Qureshi, Mahmood and Omer, Hammad), In Applied Magnetic Resonance, Springer, volume 47, 2016
- 10. Compressively Sampled MR Image Reconstruction Using POCS with g-Factor as Regularization Parameter (Kaleem, Muhammad, Qureshi, Mahmood and Omer, Hammad), In Applied Magnetic Resonance, Springer, volume 47, 2016
- 11. Image reconstruction using compressed sensing for individual and collective coil methods (Qureshi, Mahmood, Junaid, Muhammad, Najam, Asadullah, Bashir, Daniyal, Ullah, Irfan, Kaleem, Muhammad and Omer, Hammad), In Biomedical Research, Allied Academies, 2016
- 12. A Matlab-Based Advance MR Image Reconstruction Package with Interactive Graphical User Interface (Shahid, Ali Raza, Ahmed, Zaki, Raza, Abbas, Tariq, Yasir, Abbasi, Muddassar and Omer, Hammad), In Applied Magnetic Resonance, Springer, volume 47, 2016.
- 13. Parallel MRI reconstruction algorithm implementation on GPU (Shahzad, H, Sadaqat, MF, Hassan, B, Abbasi, W and Omer, H), In Applied Magnetic Resonance, Springer, volume 47, 2016.
- 14. GPU-accelerated self-calibrating GRAPPA operator gridding for rapid reconstruction of non-cartesian MRI data (Inam, Omair, Qureshi, Mahmood, Malik, Shahzad A and Omer, Hammad), In Applied Magnetic Resonance, Springer, volume 48, 2017
- 15. Iterative Schemes to Solve Low-Dimensional Calibration Equations in Parallel MR Image Reconstruction with GRAPPA (Inam, Omair, Qureshi, Mahmood, Malik, Shahzad A and Omer, Hammad), In BioMed research international, Hindawi, volume 2017, 2017
- 16. Line Profile Measure as a Stopping Criterion in CG-SENSE Algorithm (Khan, Mahwish, Aslam, Taquwa, Shahzad, Hassan and Omer, Hammad), In Applied Magnetic Resonance, Springer, volume 48, 2017
- 17. Singular Value Decomposition Using Jacobi Algorithm in pMRI and CS (Qazi, Sohaib A, Saeed, Abeera, Nasir, Saima and Omer, Hammad), In Applied Magnetic Resonance, Springer, volume 48, 2017
- 18. Journey through k-space: an interactive educational tool (Qureshi, Mahmood, Kaleem, Muhammad and Omer, Hammad), In Biomedical Research, Biomedical Research, 2017
- 19. FPGA implementation of real-time SENSE reconstruction using pre-scan and Emaps sensitivities (Siddiqui, Muhammad Faisal, Reza, Ahmed Wasif, Shafique, Abubakr, Omer, Hammad and Kanesan, Jeevan), In Magnetic resonance imaging, Elsevier, volume 44, 2017
- 20. Accelerating MRI Using GROG Gridding Followed by ESPIRiT for Non-Cartesian Trajectories (Aslam, Ibtisam, Najeeb, Faisal and Omer, Hammad), In Applied Magnetic Resonance, Springer, volume 49, 2018
- 21. Compressively sampled MR image reconstruction using generalized thresholding iterative algorithm (Elahi, Sana, Omer, Hammad and others), In Journal of Magnetic Resonance, Elsevier, volume 286, 2018
- 22. Optimizing Image Reconstruction in SENSE Using GPU (Qazi, Sohaib A, Nasir, Saima, Saeed, Abeera and Omer, Hammad), In Applied Magnetic Resonance, Springer, volume 49, 2018
- 23. Accelerating Parallel Magnetic Resonance Imaging using p-thresholding based Compressed-Sensing (Ullah, Irfan, Inam, Omair, Aslam, Ibtisam and Omer, Hammad), In Applied Magnetic Resonance, Springer, 2018
- 24. QR-decomposition based SENSE reconstruction using parallel architecture (Ullah, Irfan, Nisar, Habab, Raza, Haseeb, Qasim, Malik, Inam, Omair and Omer, Hammad), In Computers in biology and medicine, Elsevier, volume 95, 2018

Conference Publications

74 international conference papers (Full Details on : www.miprg.com)





MIPRG Team



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GPU based SC-GROG using CUDA

OPTIMIZED CUDA KERNELS

- 2D weight sets for each shift are calculated in parallel
- LUTs (wxsetLUT and ywsetLUT) are updated in parallel to store all the 2D gridding weight sets



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OPTIMIZED CUDA KERNELS



