
Accelerating the Next Generation of Seismic Interpretation (S9479)

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The University of Texas at Austin



BUREAU OF
ECONOMIC
GEOLOGY





Dr. Sergey B. Fomel

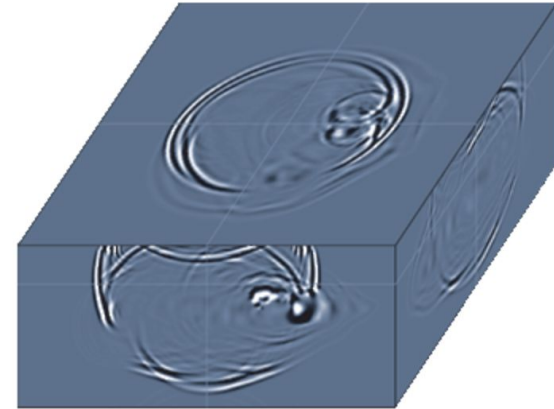
Texas Consortium for Computational Seismology

The **Texas Consortium for Computational Seismology** is a joint initiative of the [Bureau of Economic Geology \(BEG\)](#) and the Center for Numerical Analysis at the [Institute for Computational Engineering and Science \(ICES\)](#) at The University of Texas at Austin. Its mission is to address the most important and challenging research problems in computational geophysics as experienced by the energy industry while educating the next generation of research geophysicists and computational scientists.

Examples of research challenges include:

- Estimating seismic velocities by using full waveform information.
- Identifying the most accurate and the most efficient seismic imaging algorithms while controlling the trade-off between accuracy and efficiency.
- Assisting the seismic interpreter by automating common interpretation tasks.

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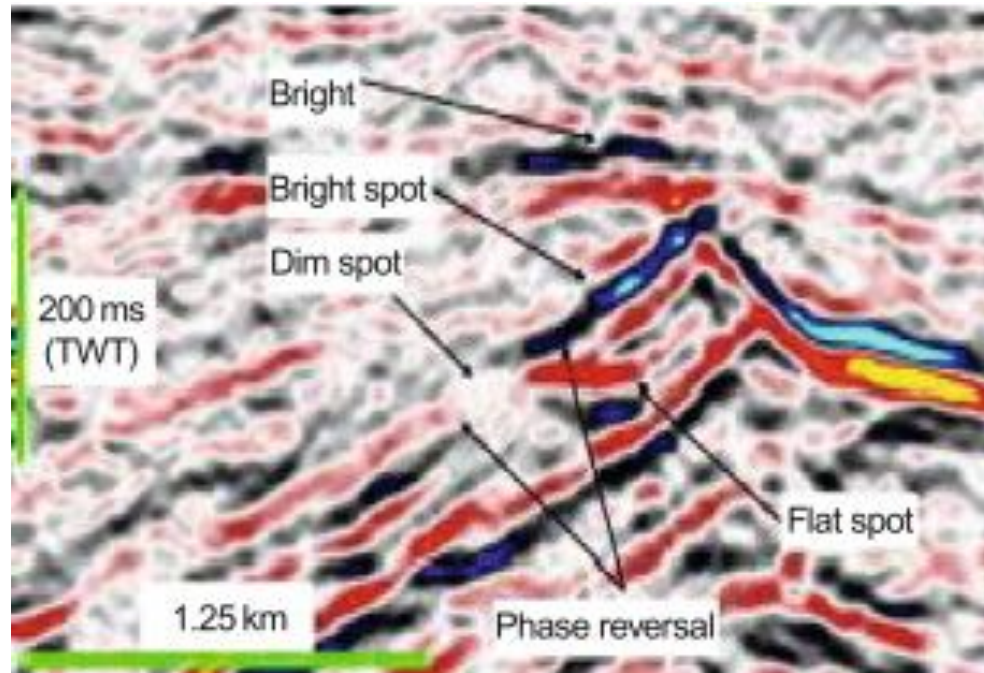


BUREAU OF ECONOMIC GEOLOGY

Established in 1909, the Bureau conducts research focusing on the intersection of energy, the environment, and the economy, where significant advances are being made tackling tough problems globally.

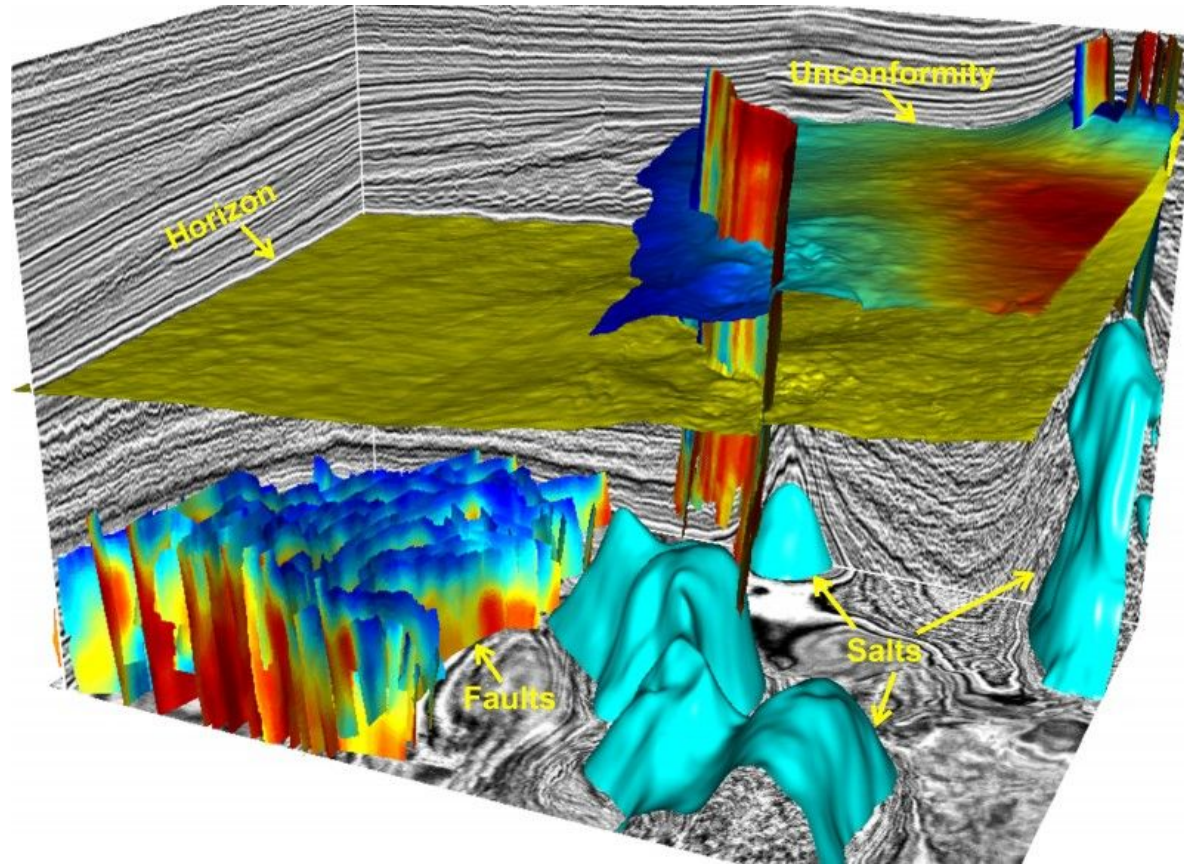


About seismic interpretation



Onajite E., 2014, *Understanding Seismic Interpretation Methodology*, in *Seismic Data Analysis Techniques in Hydrocarbon Exploration*

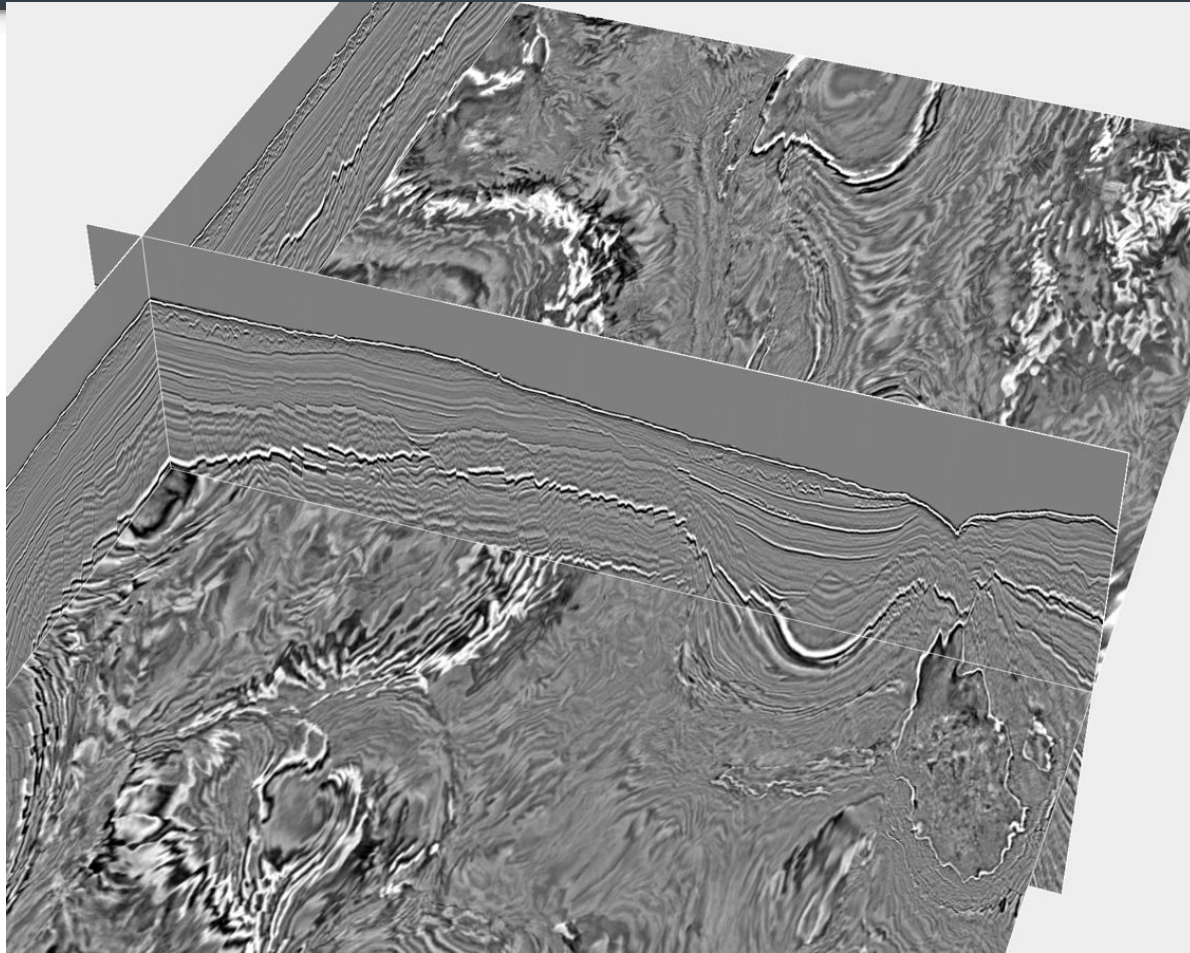
About seismic interpretation



OK ...

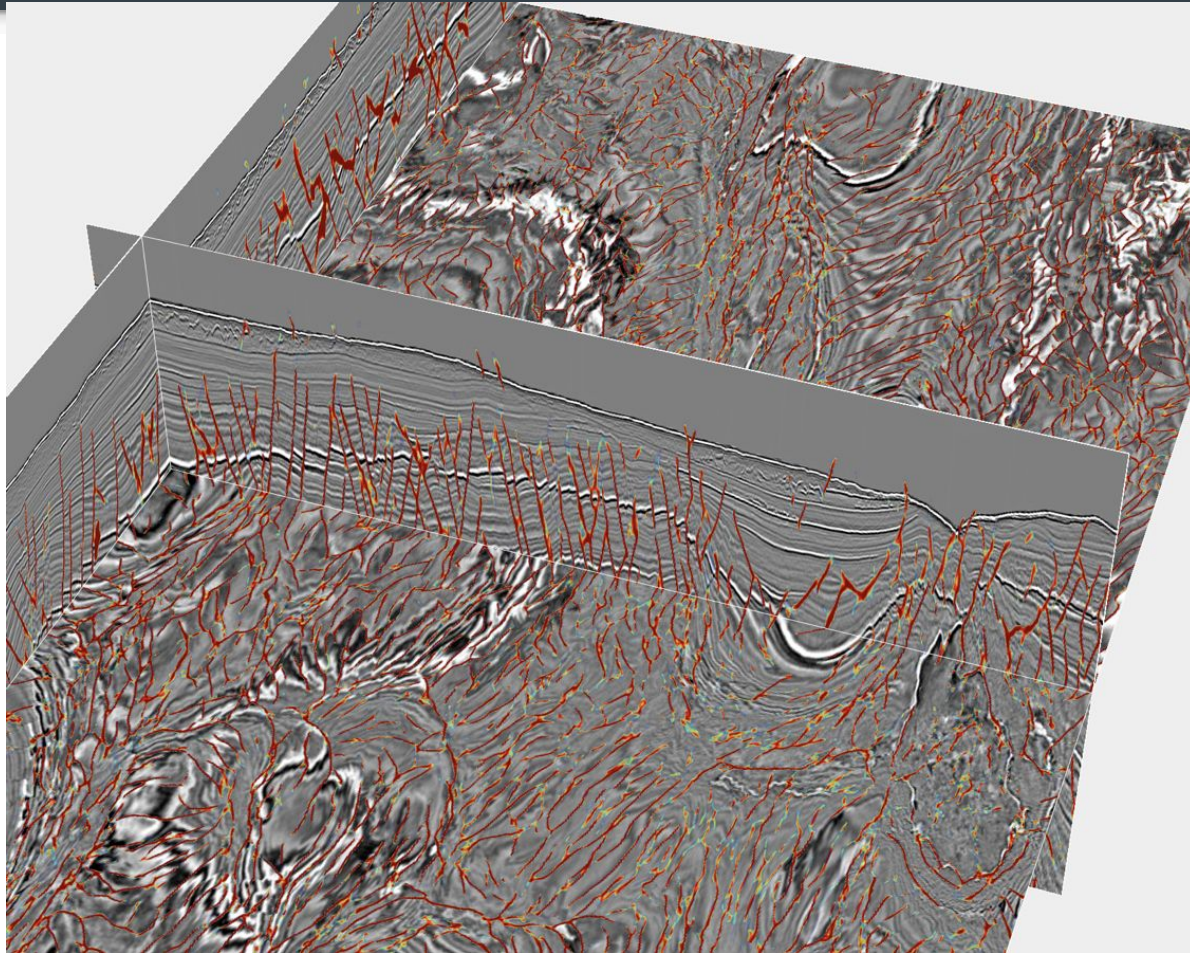
So what is THIS generation of seismic interpretation?

Example: Campos Basin, offshore Brazil



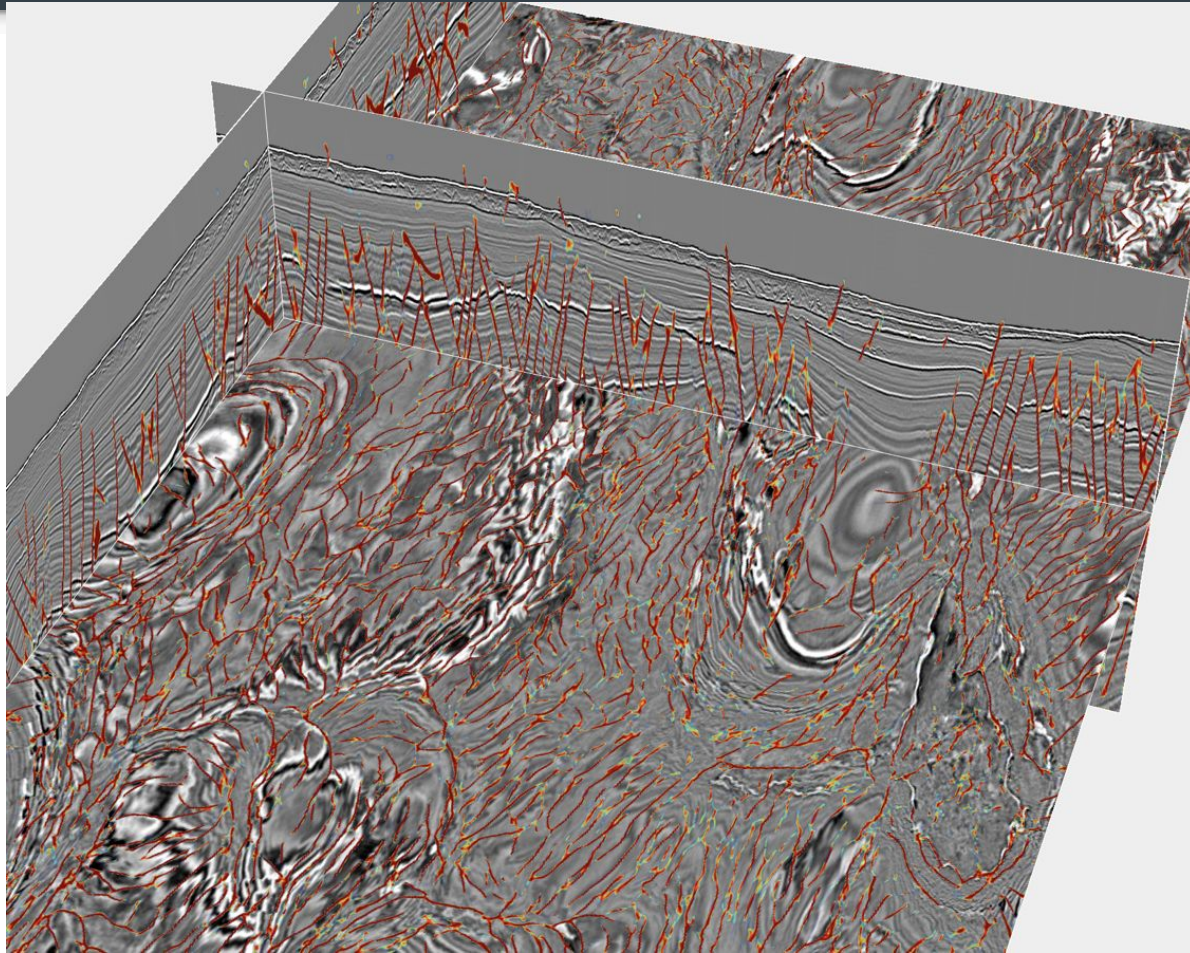
450 x 1950 x 1200
samples

Example: Campos Basin, offshore Brazil



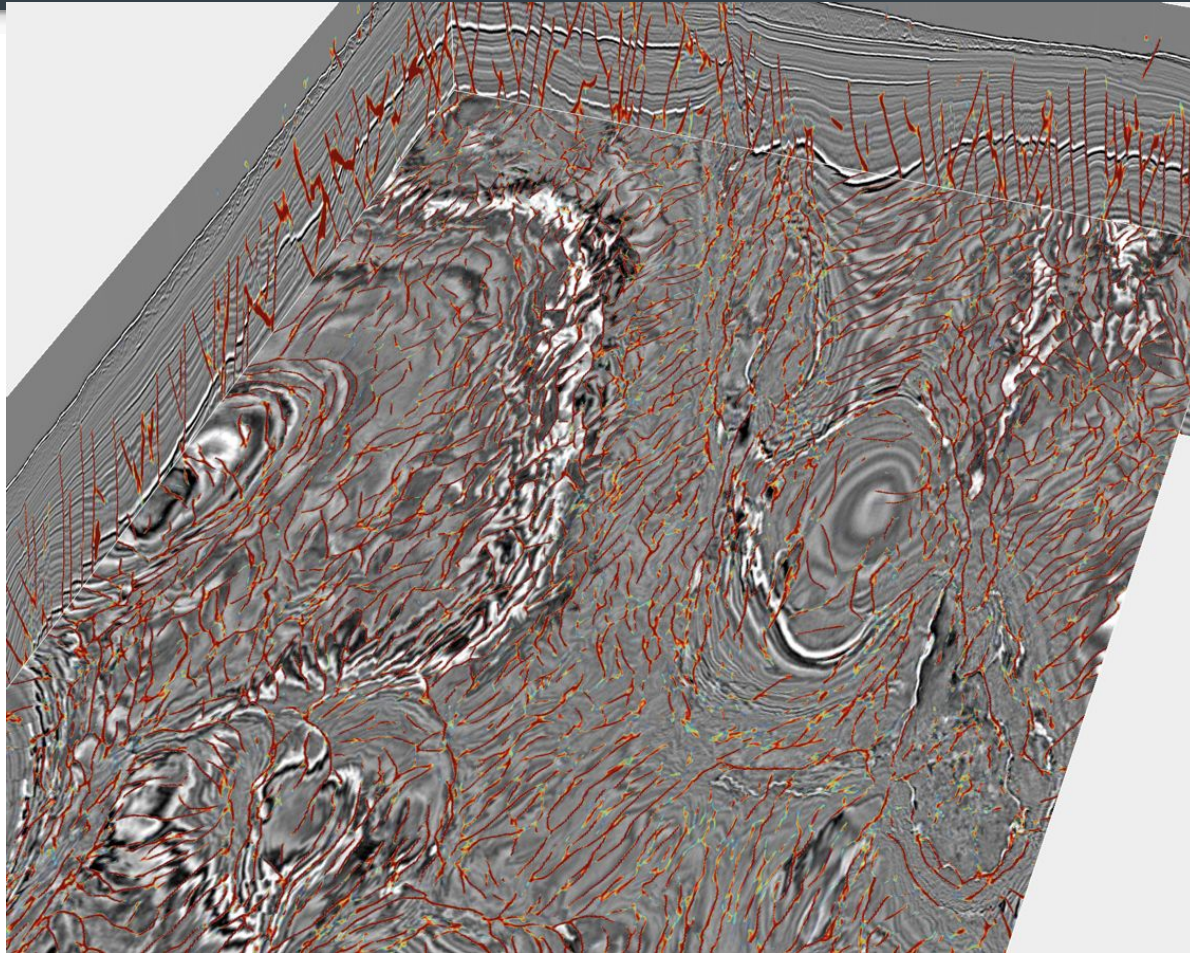
450 x 1950 x 1200
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Example: Campos Basin, offshore Brazil



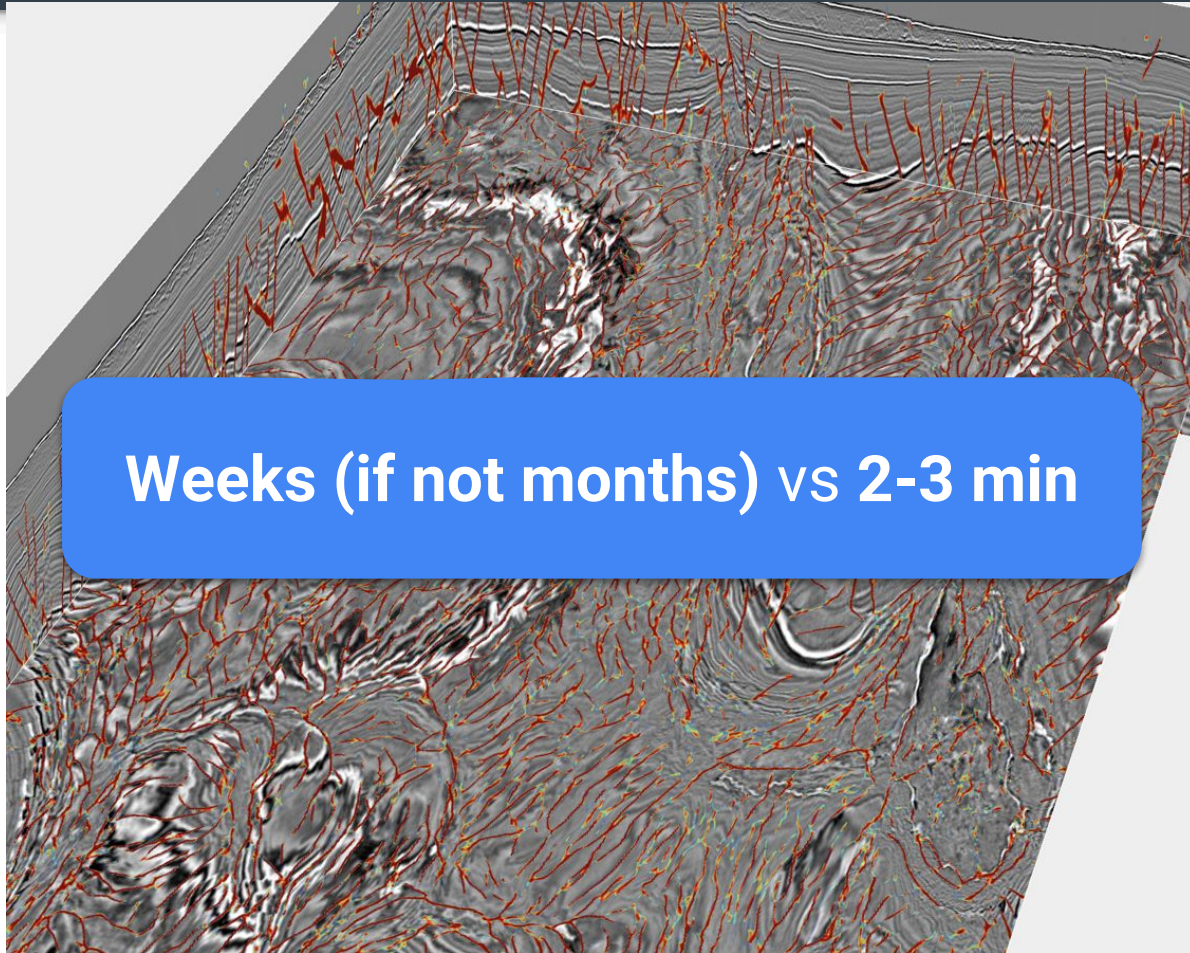
450 x 1950 x 1200
samples

Example: Campos Basin, offshore Brazil



450 x 1950 x 1200
samples

Example: Campos Basin, offshore Brazil

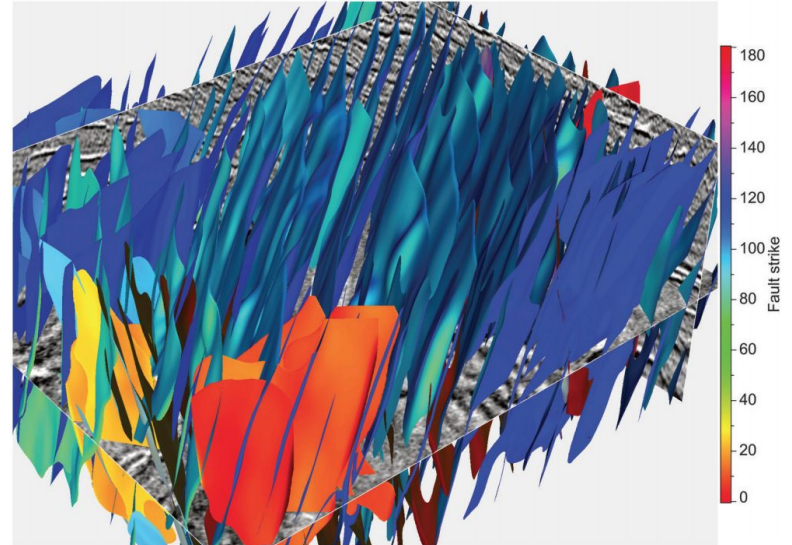
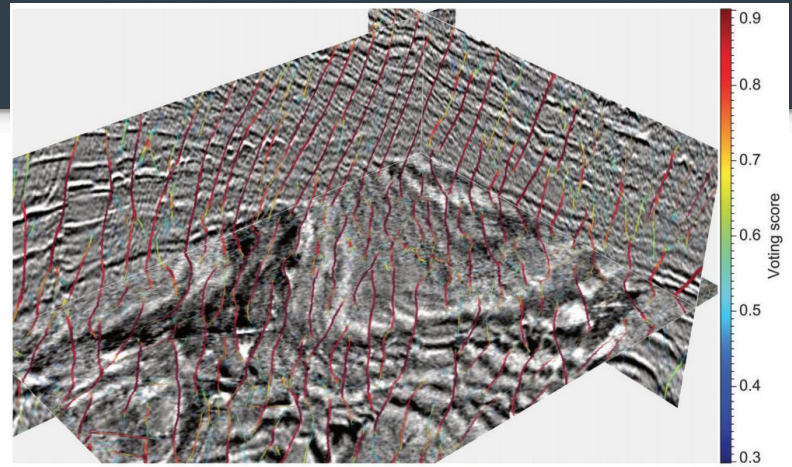


Weeks (if not months) vs 2-3 min

450 x 1950 x 1200
samples

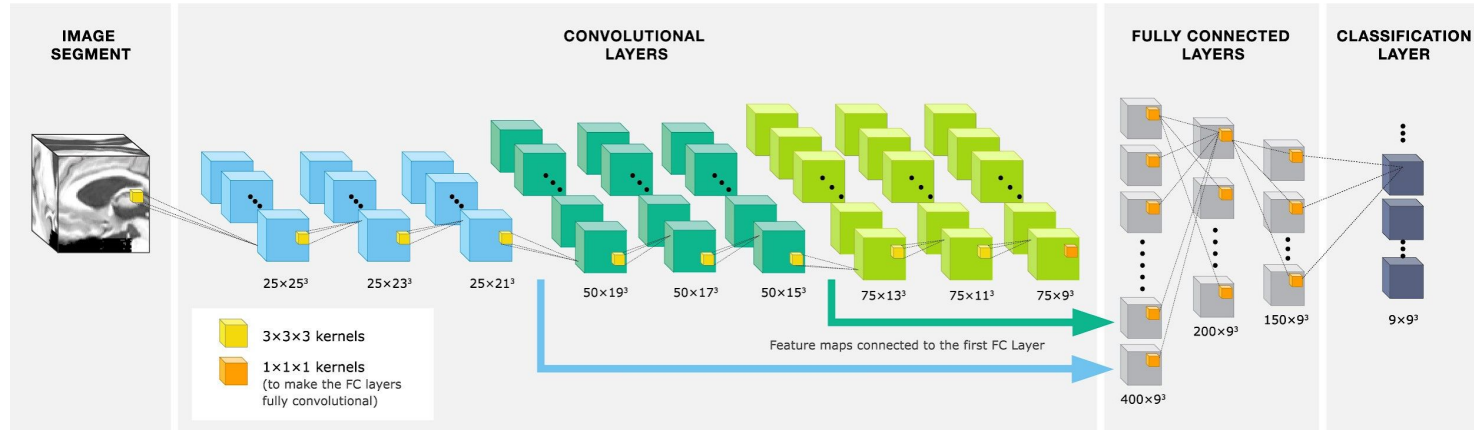
About seismic interpretation

Are we really doing this
in a proper 3D way?



Why deep learning?

- Everybody knows deep learning is fast in application now ...
- But it also brings a new 3D/4D/... perspective to seismic interpretation!



Dolz, J., et al., 2018, *3D fully convolutional networks for subcortical segmentation in MRI: A large-scale study*, NeuroImage

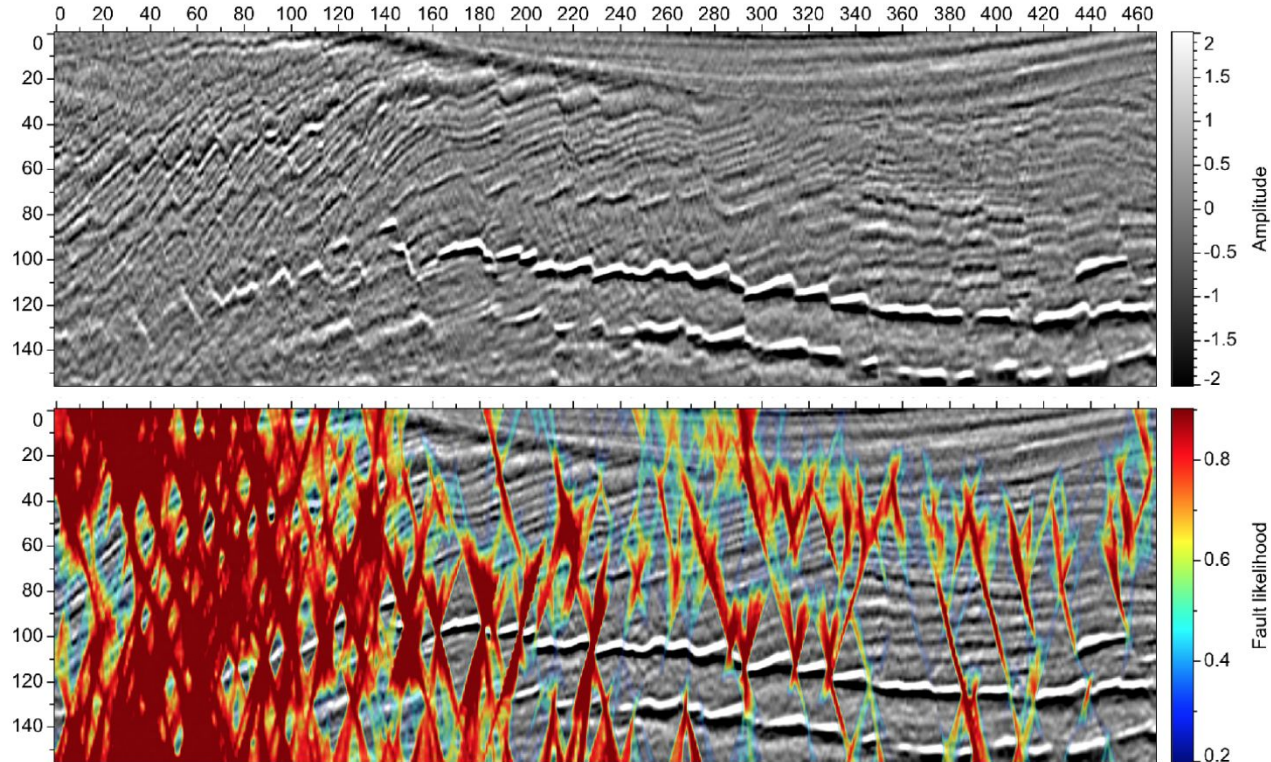
Outline

- Simple fault classification
- Generating geophysical synthetic training data
- From classification to segmentation:
 - Fault segmentation
 - Salt body segmentation
 - Channel segmentation
- Tracking geobody in a recurrent style
- Predicting relative geological time (RGT)

- **Simple fault classification**
- Generating geophysical synthetic training data
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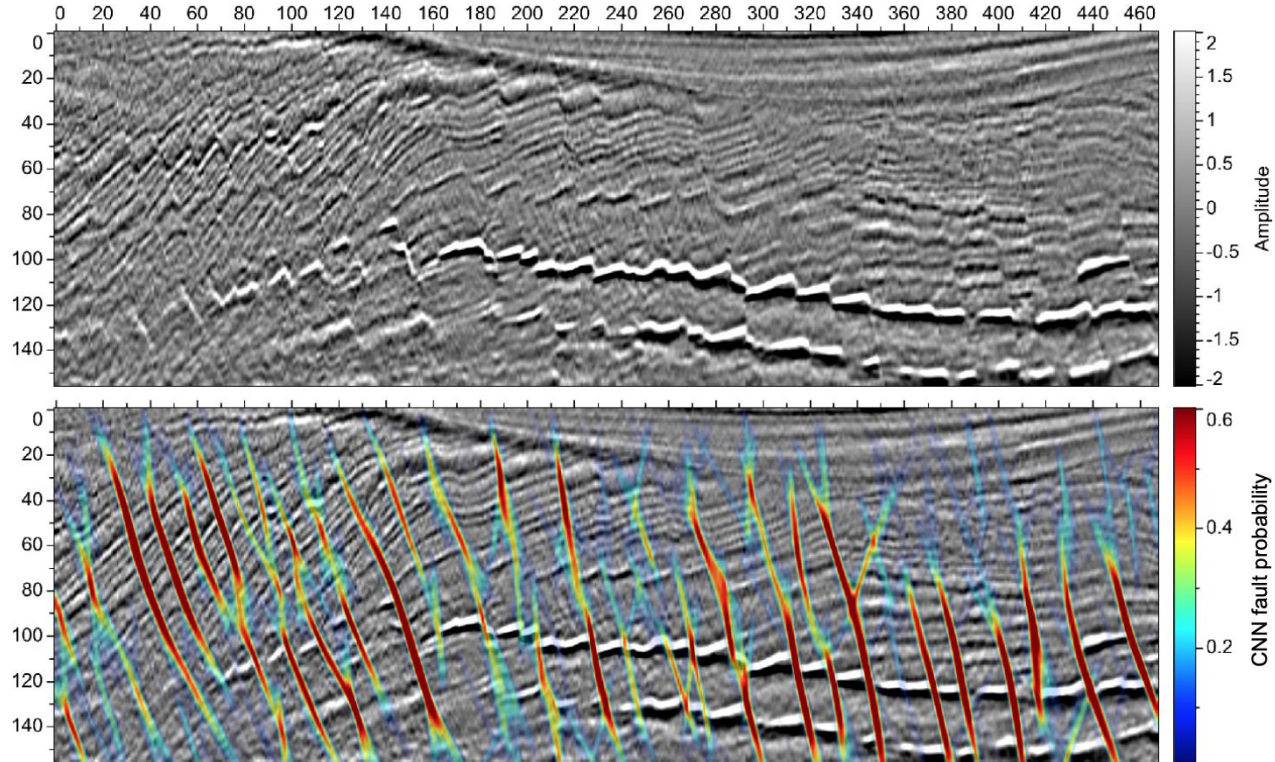
Simple fault classification

Fault detection by fault likelihood

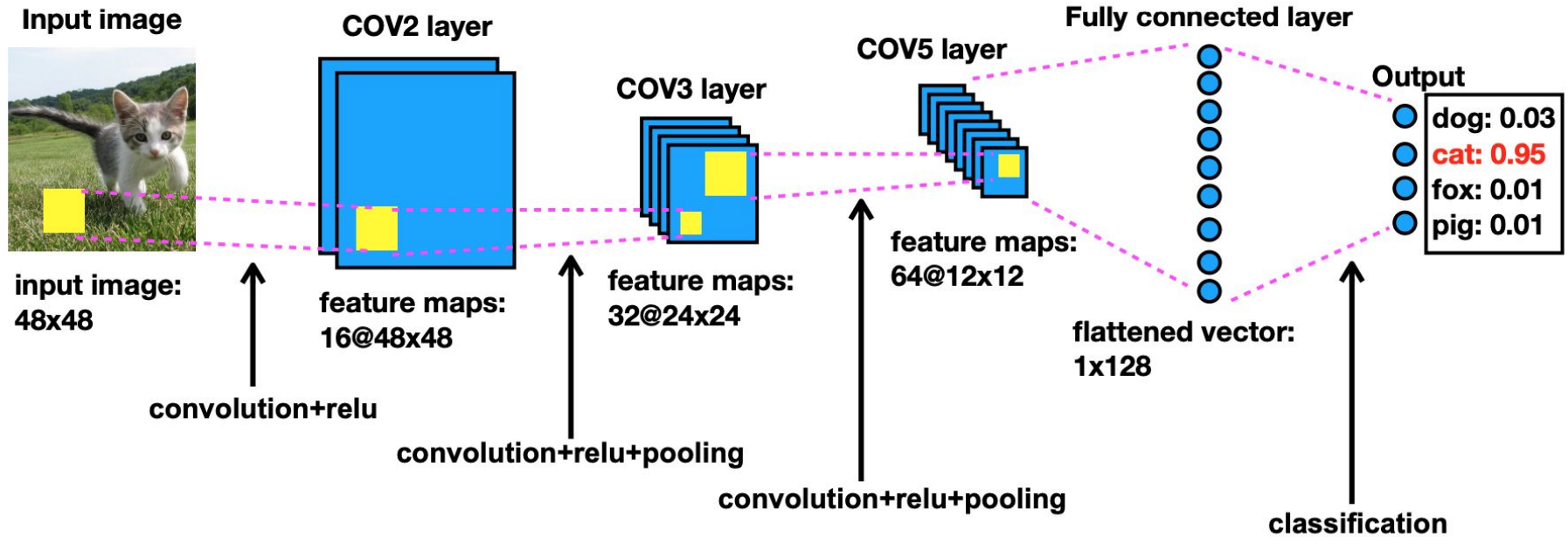


(Dave Hale, 2013; *Xinming Wu and Dave Hale* 2016)

Fault detection by deep learning

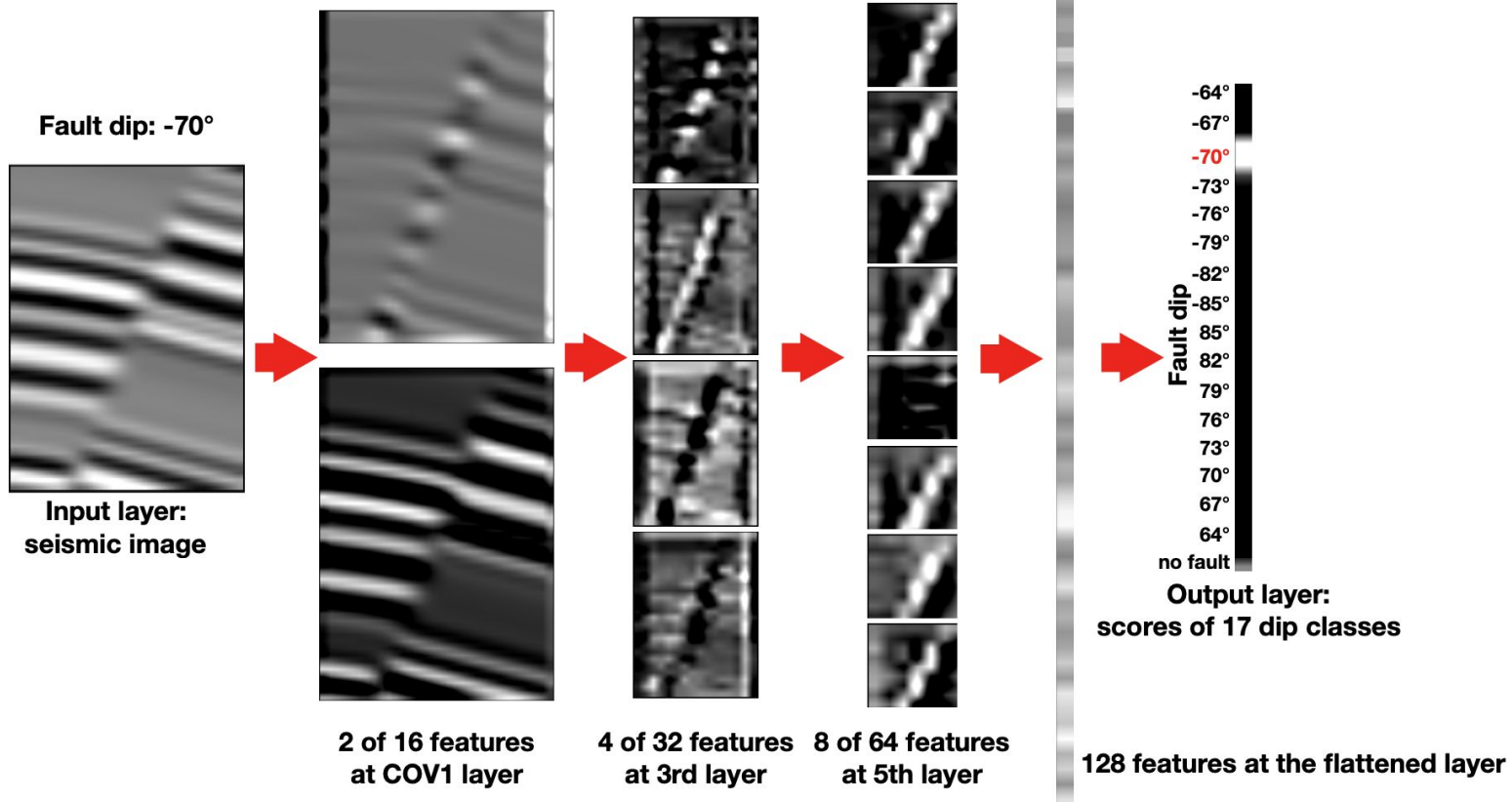


Simple fault classification

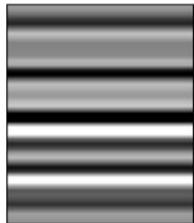
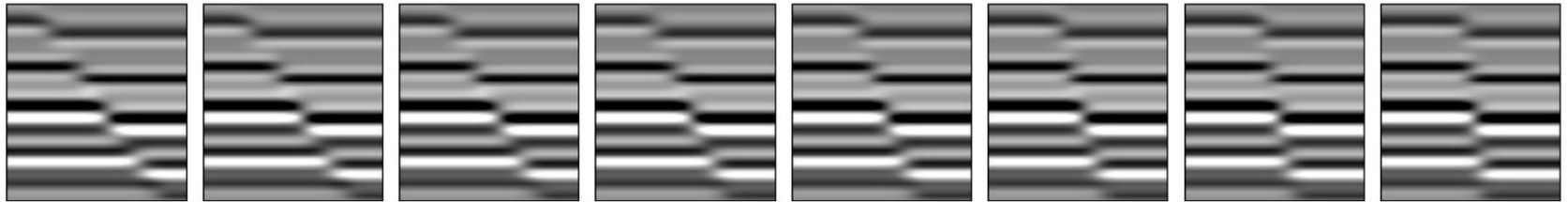
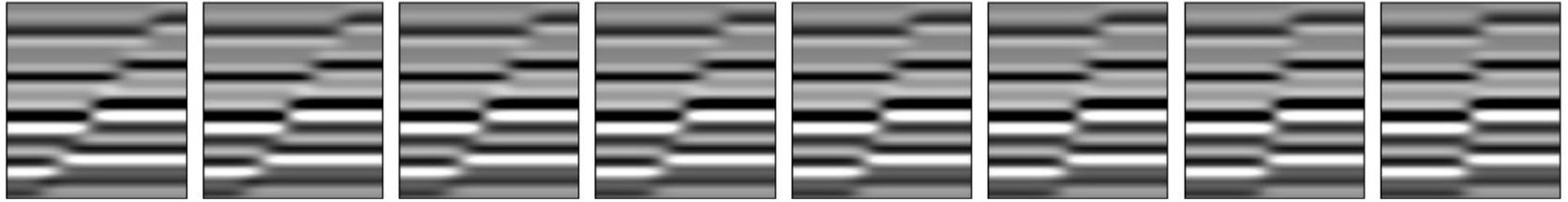


Simple fault classification

Our method

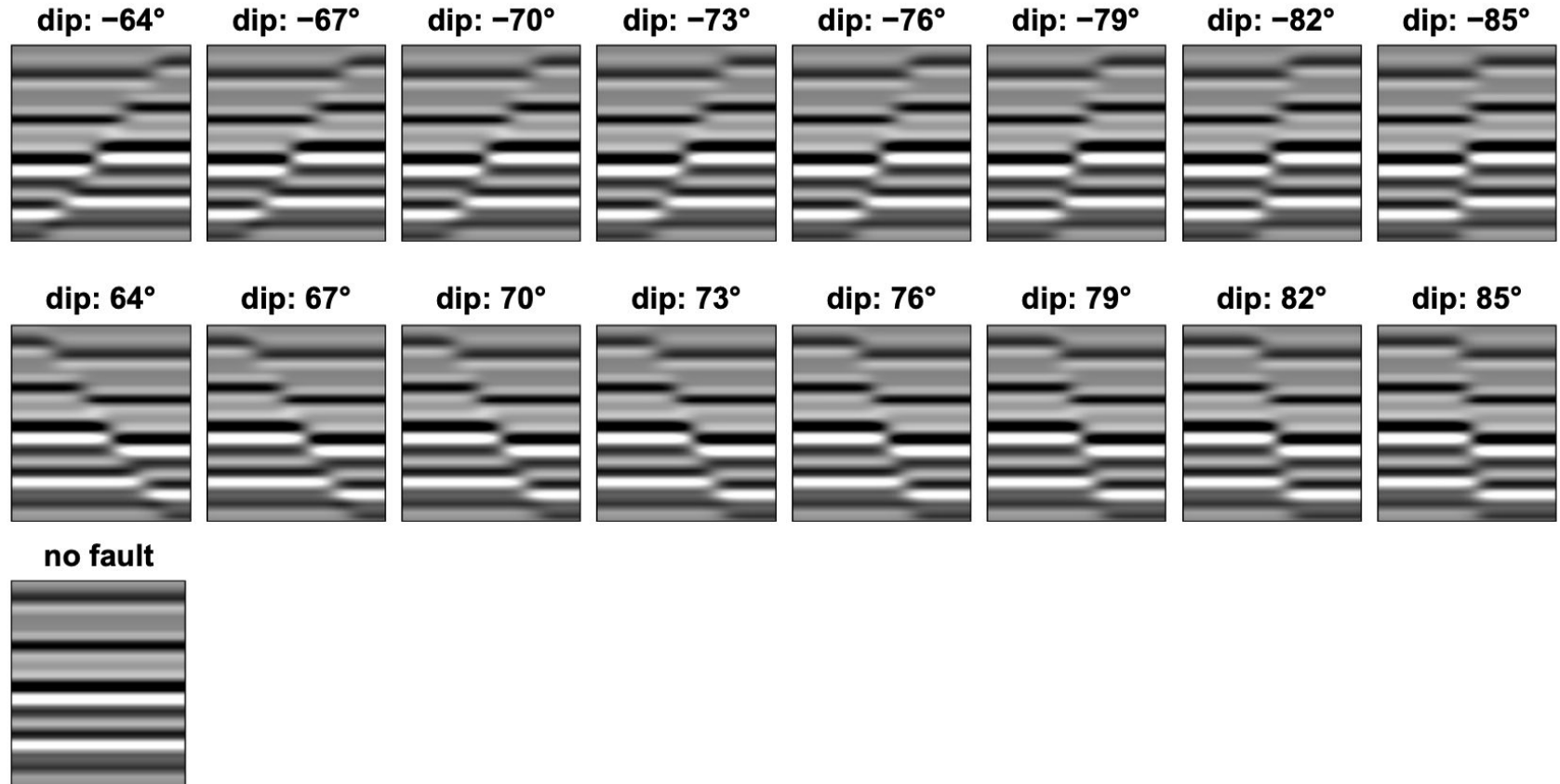


Simple fault classification

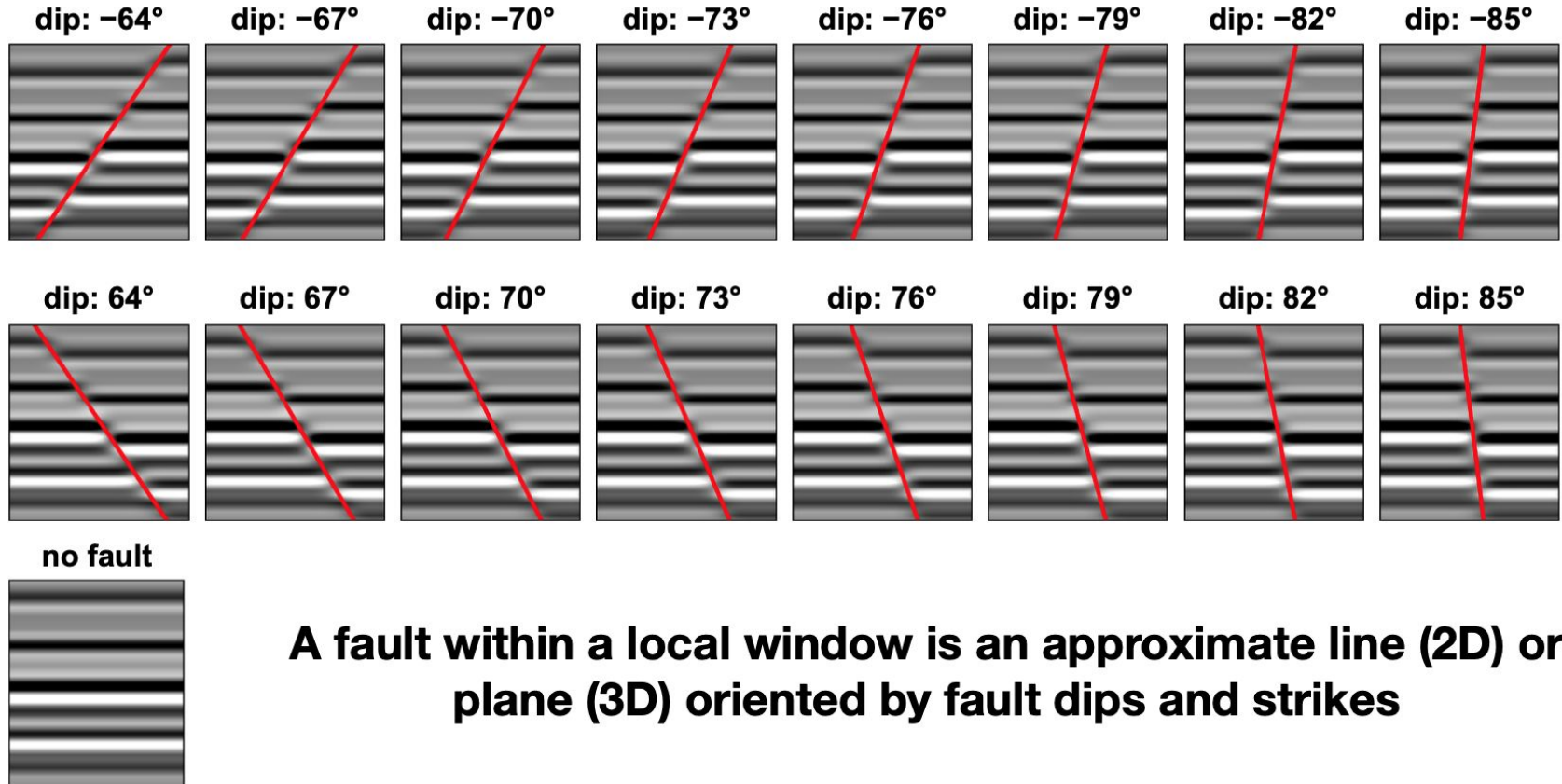


A fault within a local window is an approximate line (2D) or plane (3D) oriented by fault dips and strikes

Simple fault classification



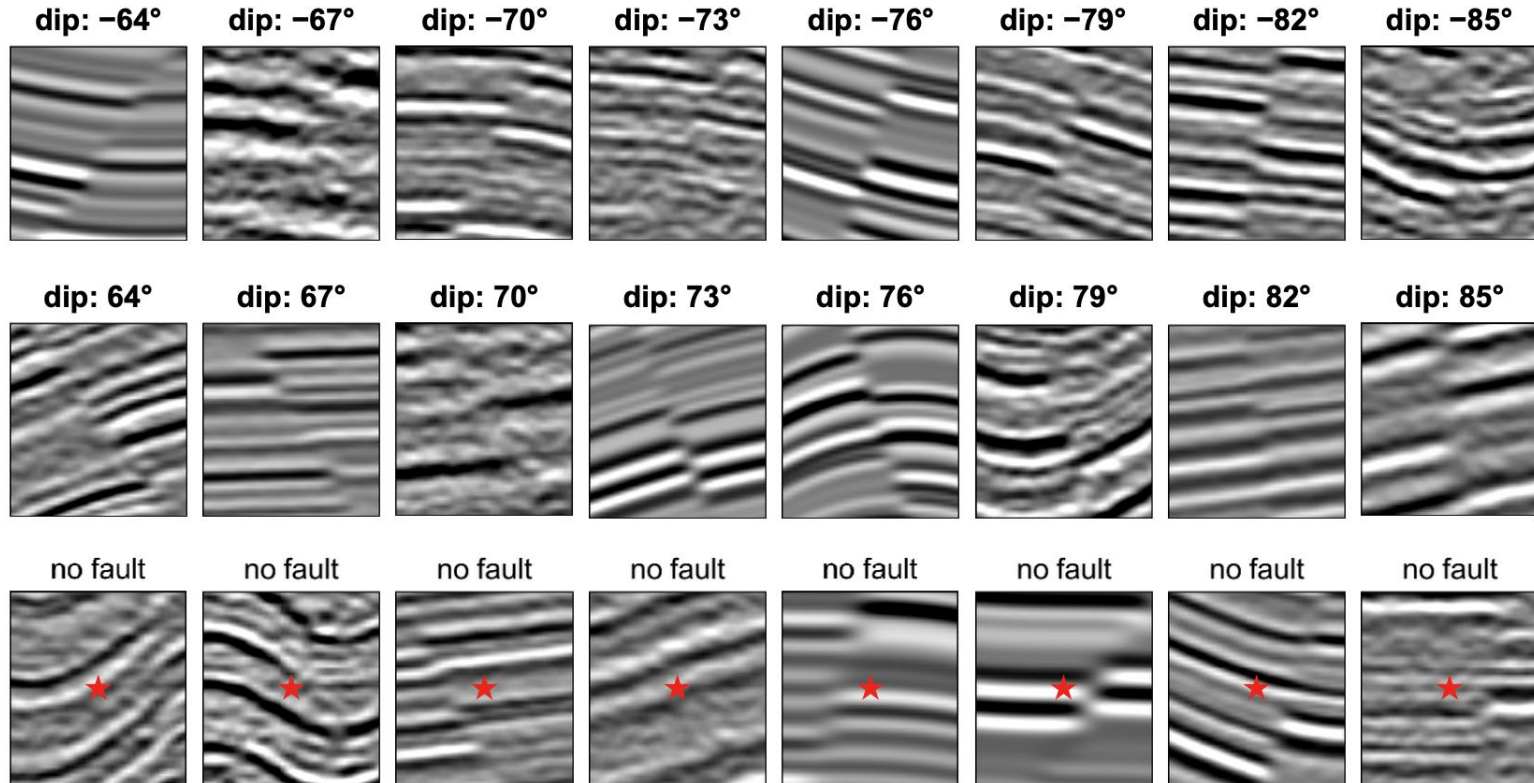
Simple fault classification



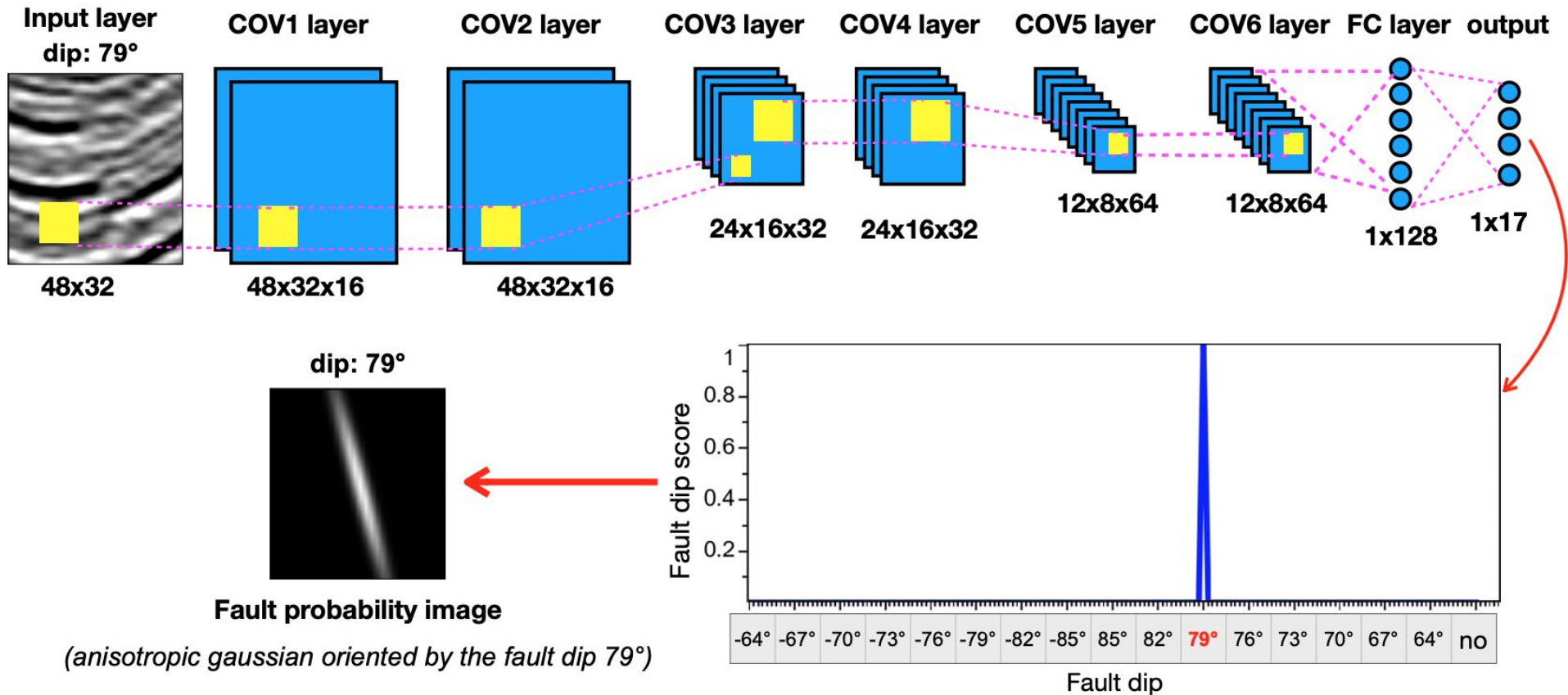
A fault within a local window is an approximate line (2D) or plane (3D) oriented by fault dips and strikes

Simple fault classification

we generated 200,000 unique synthetic seismic images

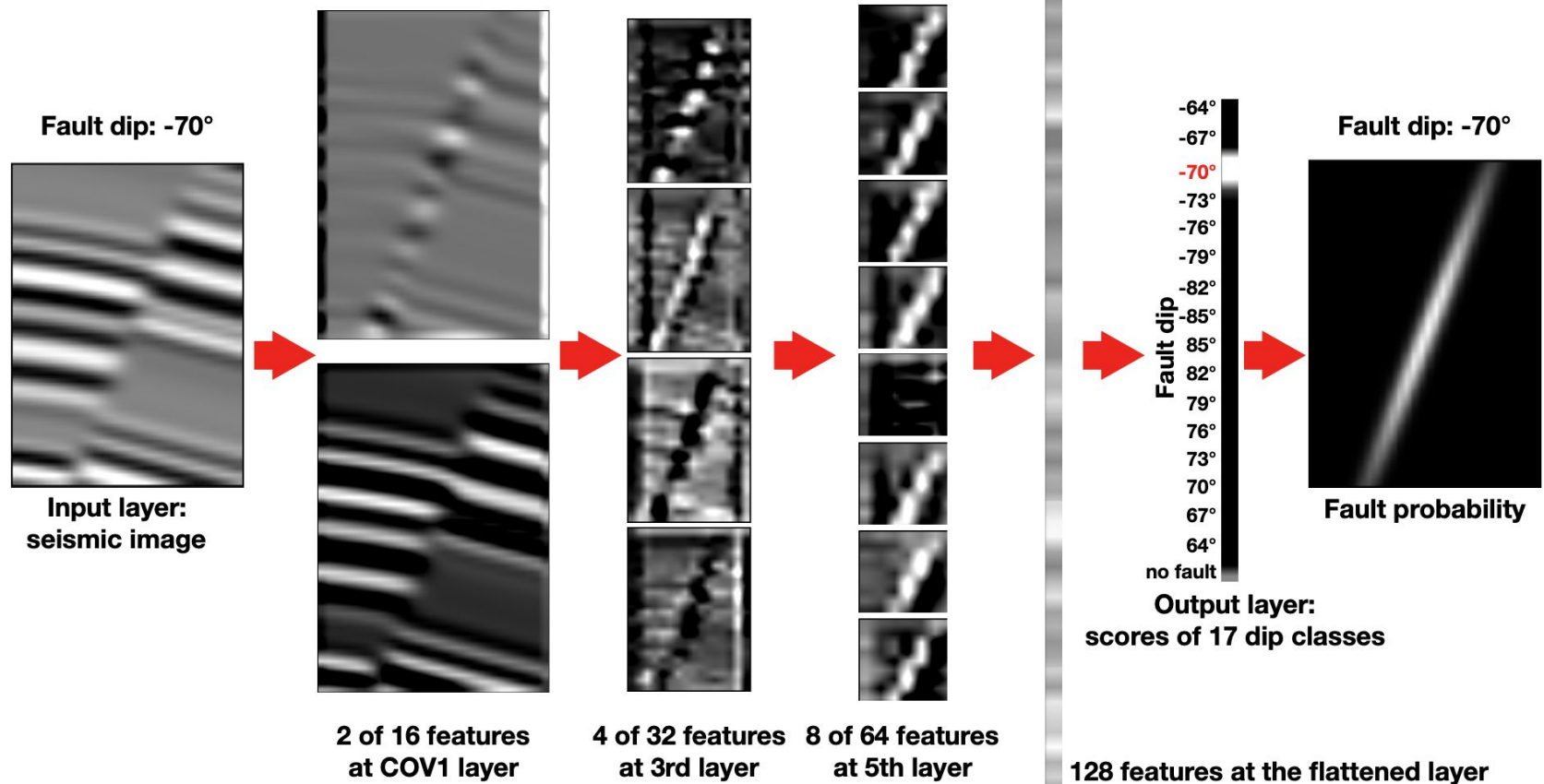


Simple fault classification

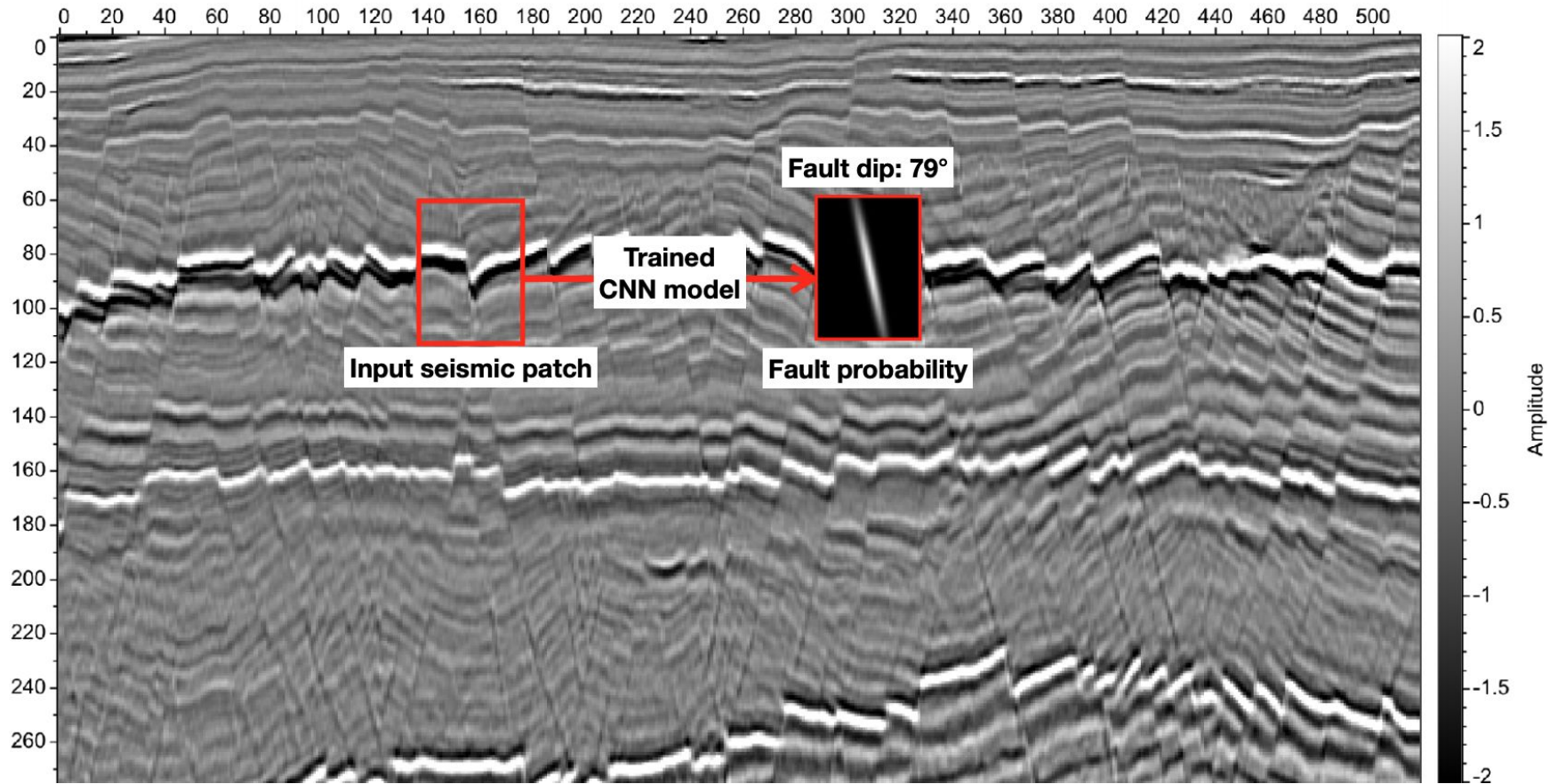


Simple fault classification

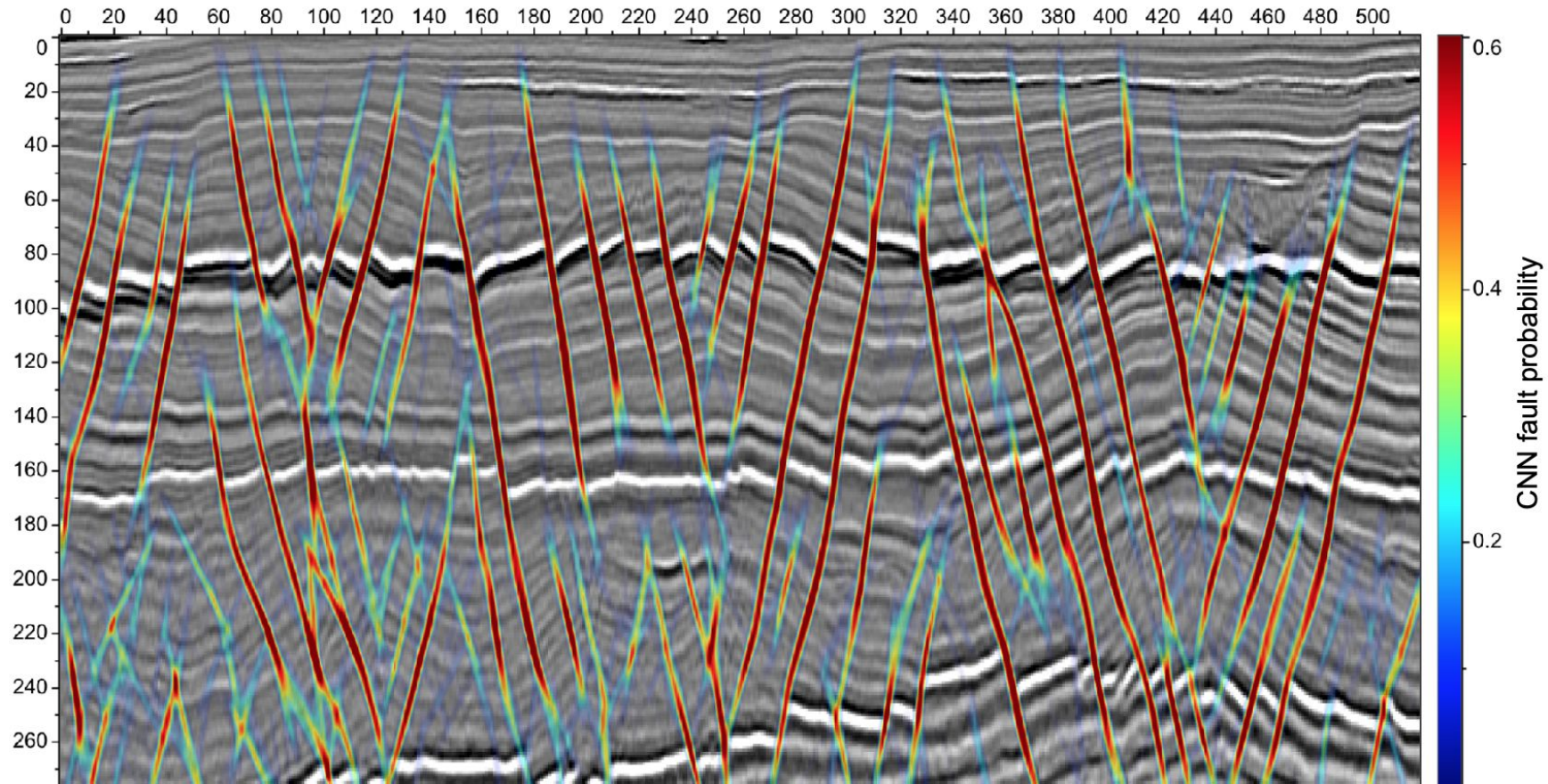
How does the “fault interpreter” work?



Simple fault classification

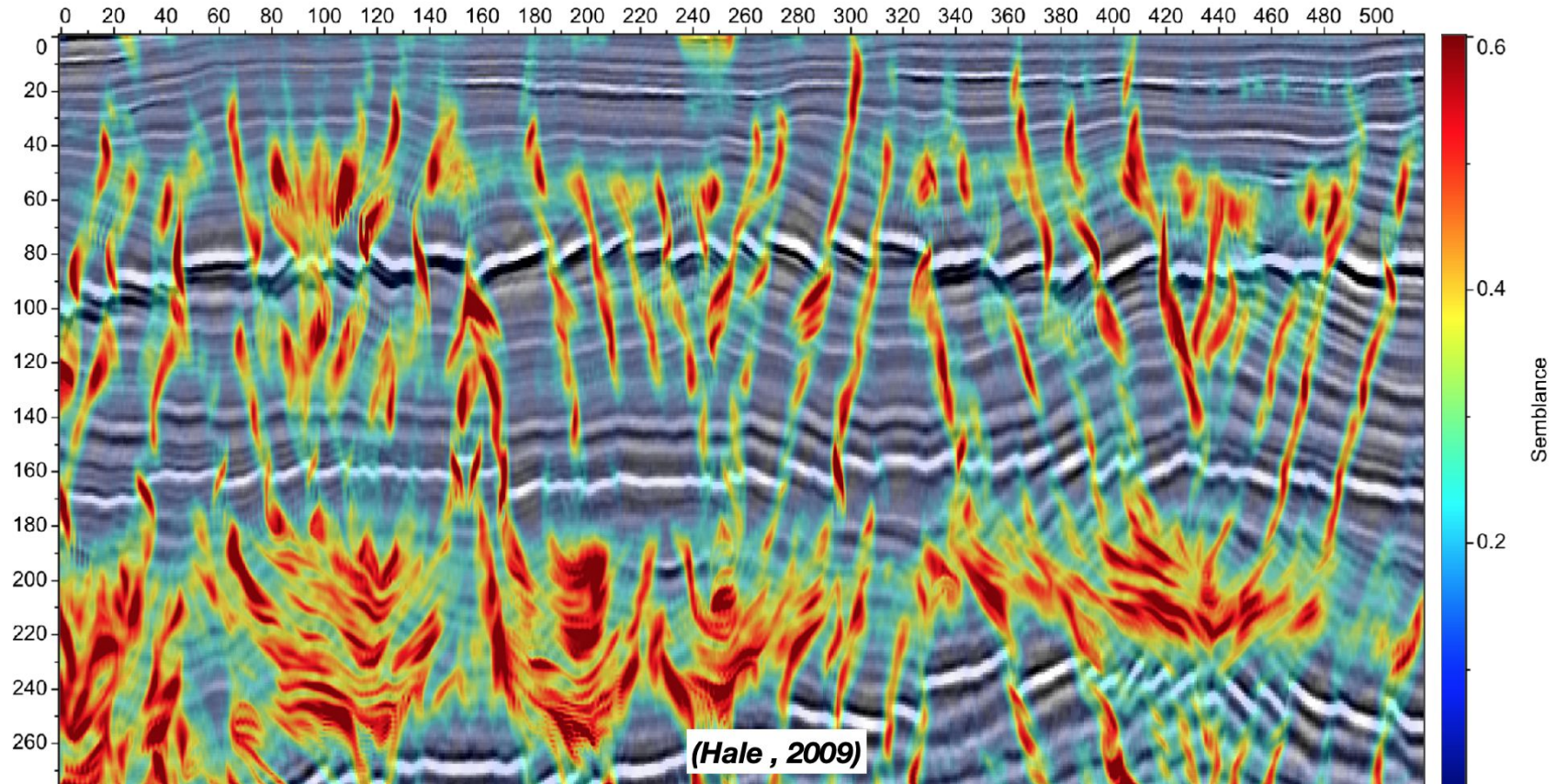


Simple fault classification



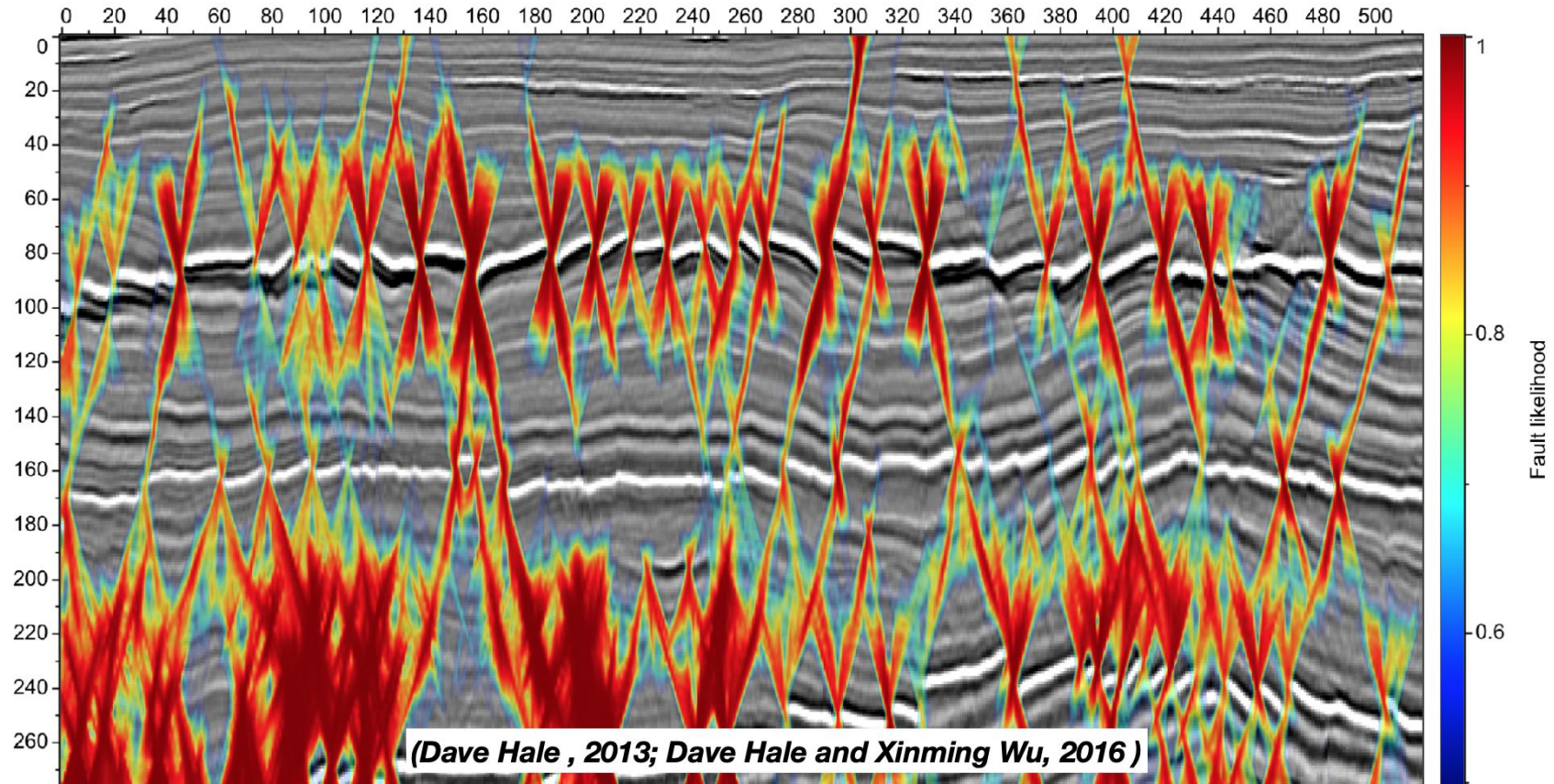
Simple fault classification

Semblance



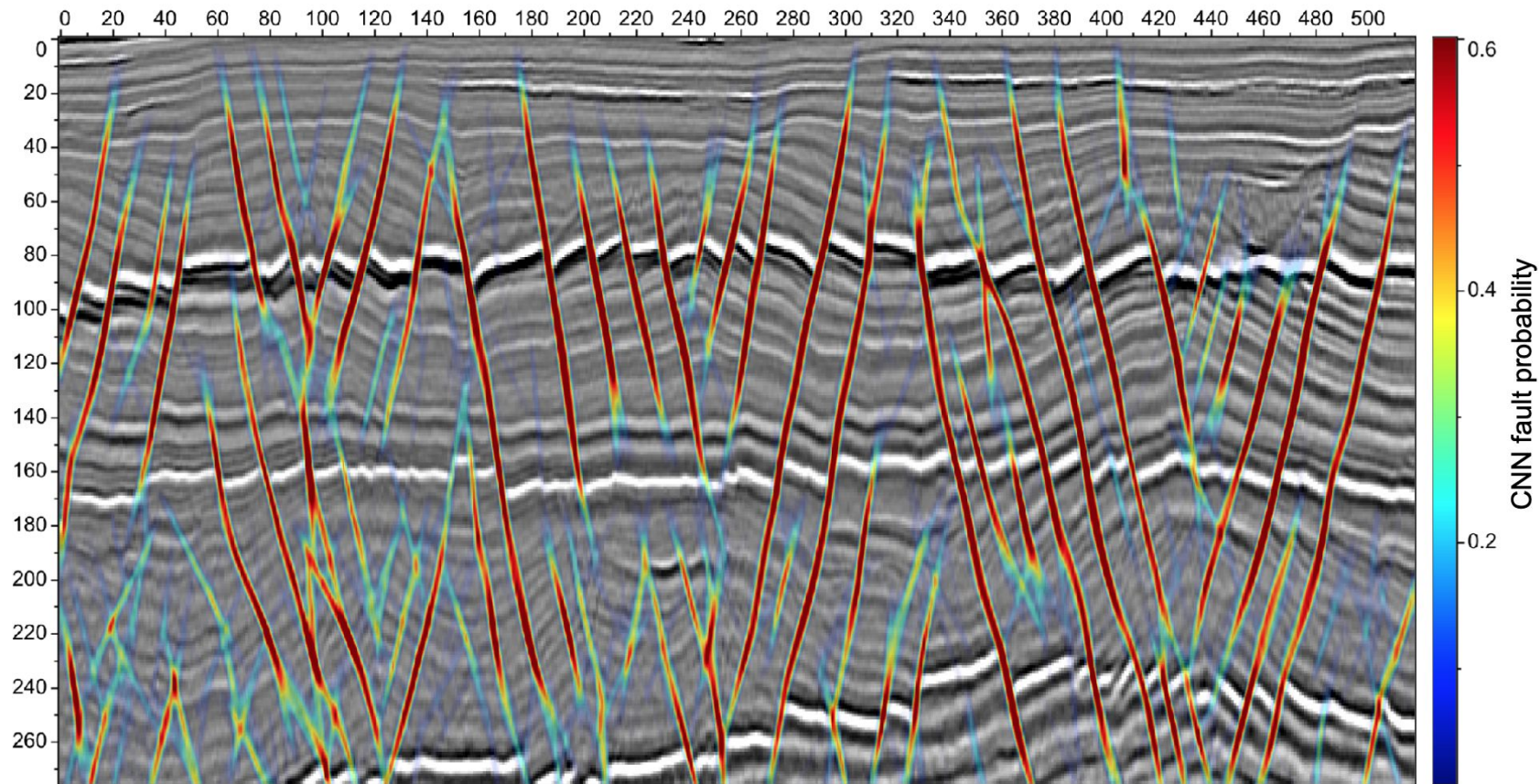
Simple fault classification

Fault likelihood



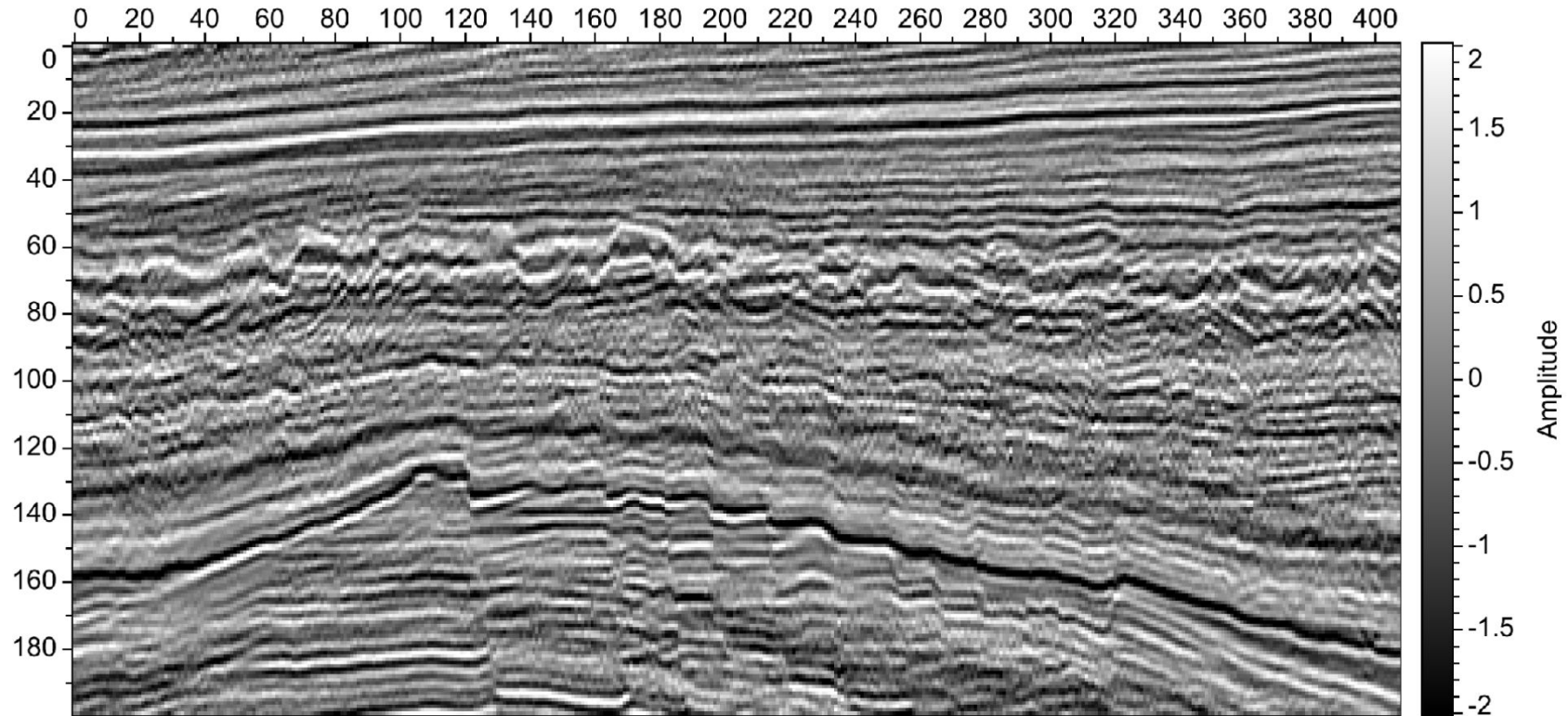
Simple fault classification

Fault probability by deep learning



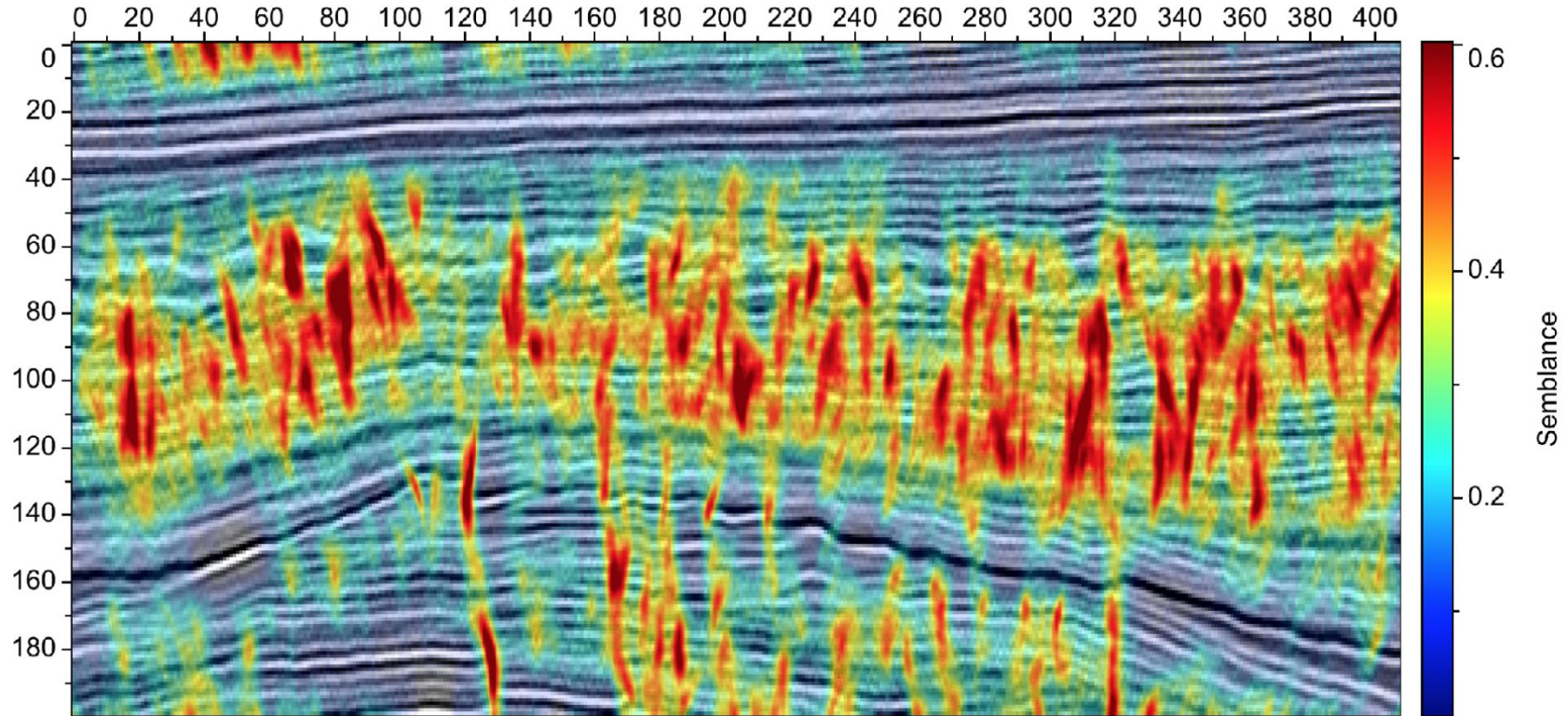
Simple fault classification

Input seismic data



Simple fault classification

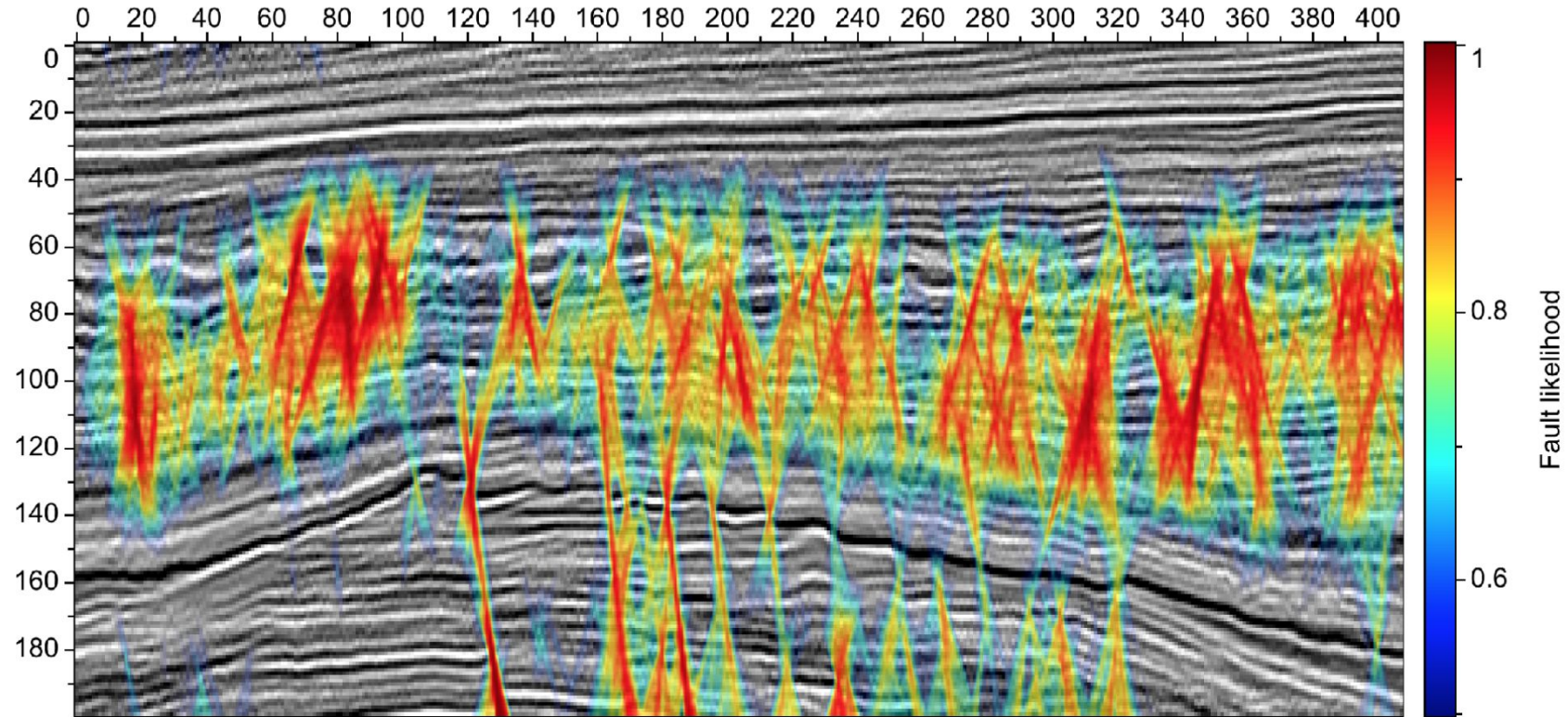
Semblance



(Dave Hale, 2009)

Simple fault classification

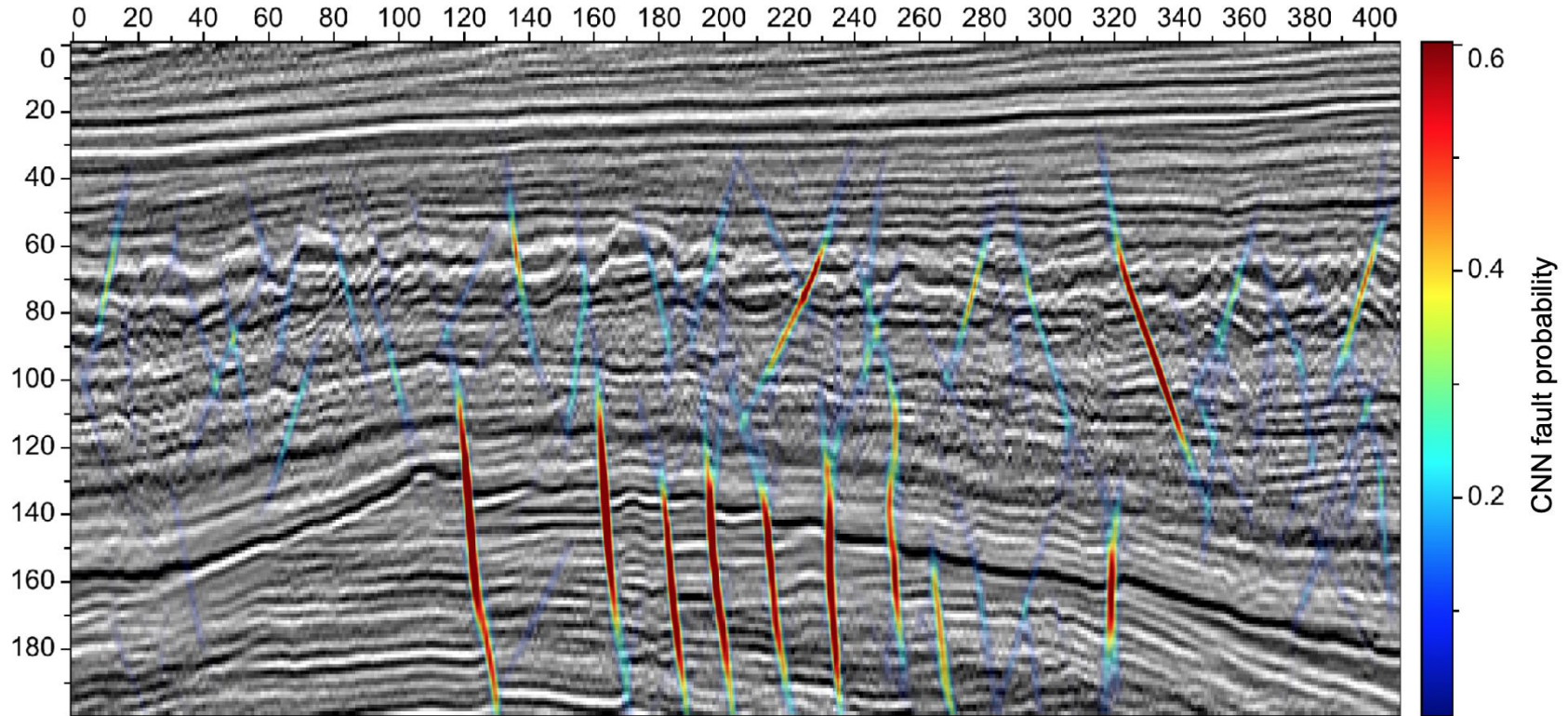
Fault likelihood



(Dave Hale , 2013; Dave Hale and Xinming Wu, 2016)

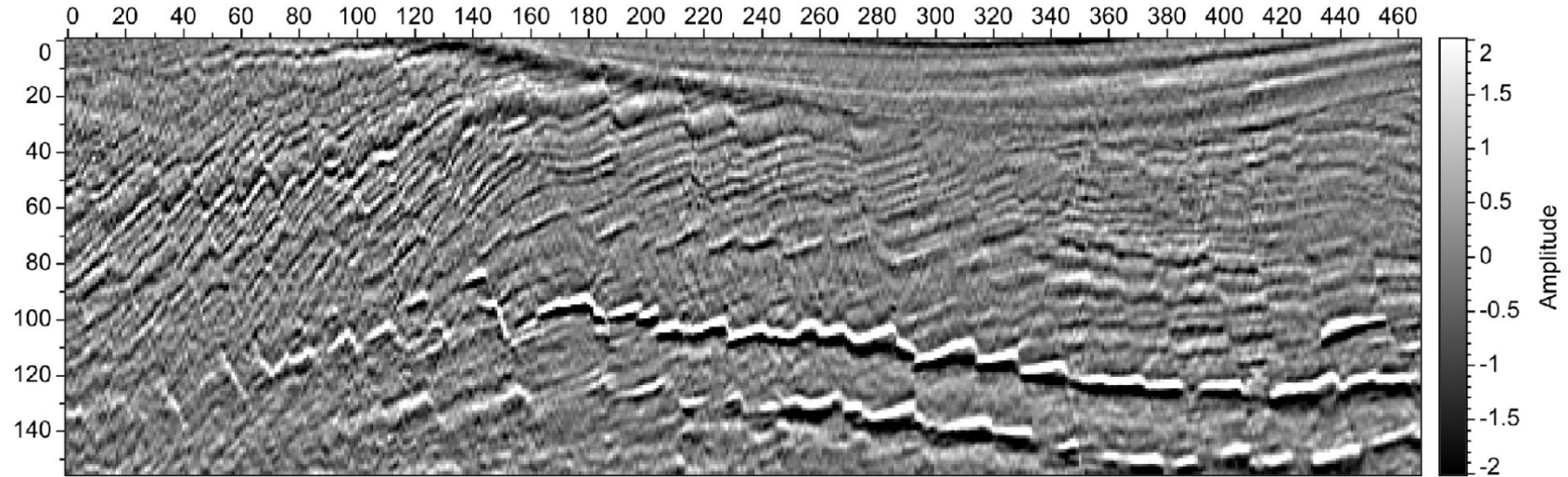
Simple fault classification

Fault probability by deep learning



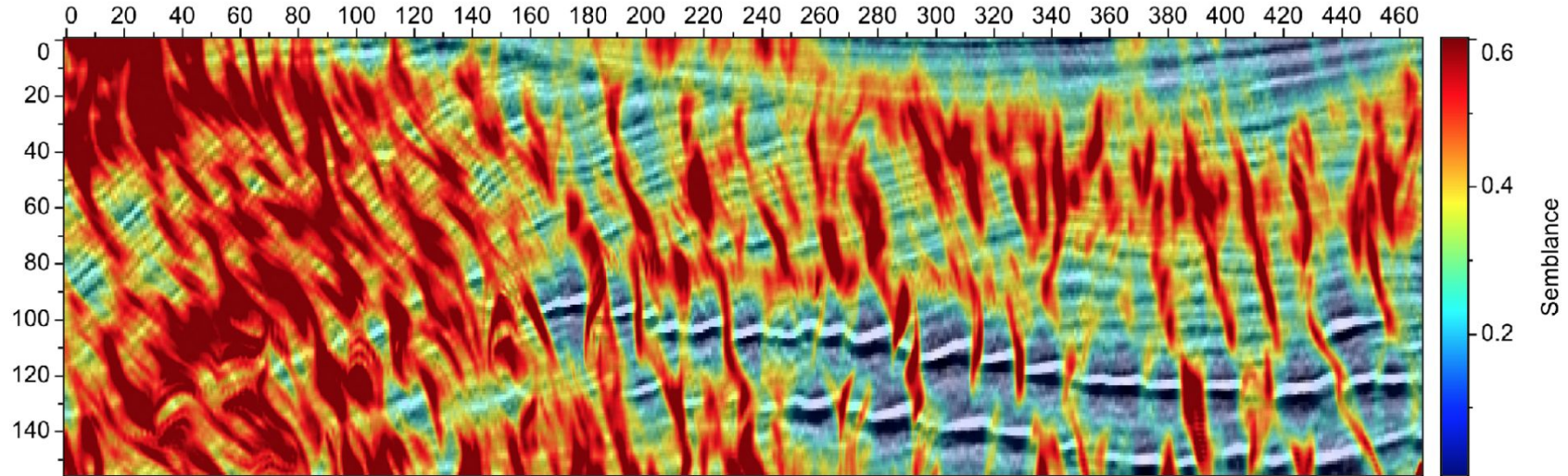
Simple fault classification

Input seismic data



Simple fault classification

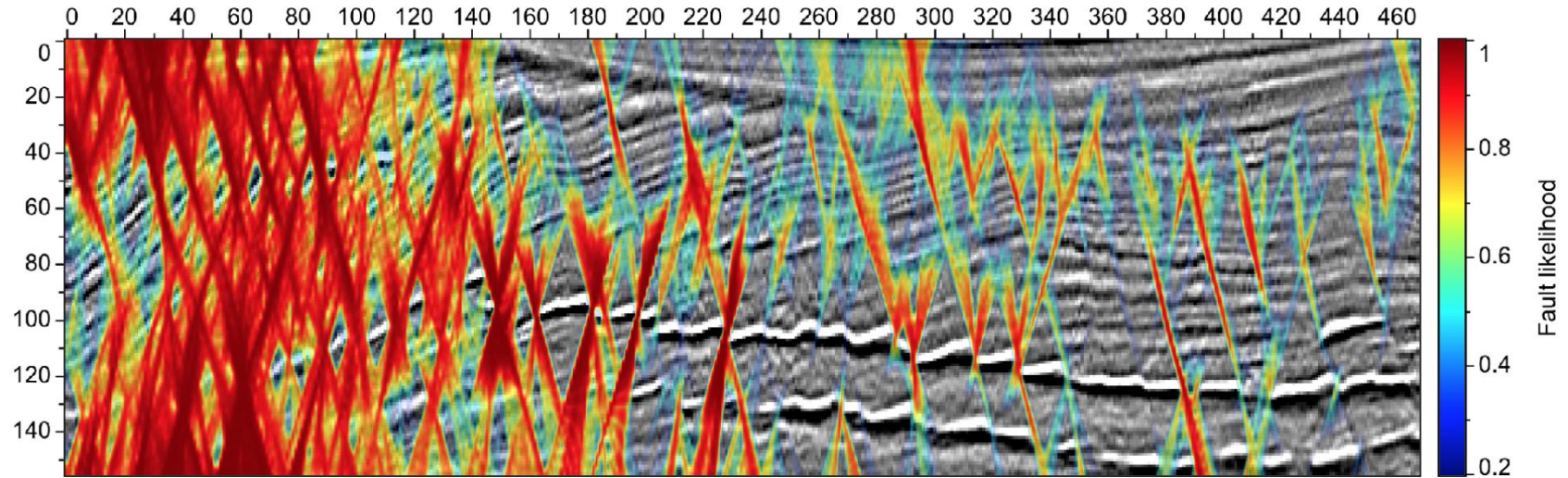
Semblance



(Dave Hale , 2009)

Simple fault classification

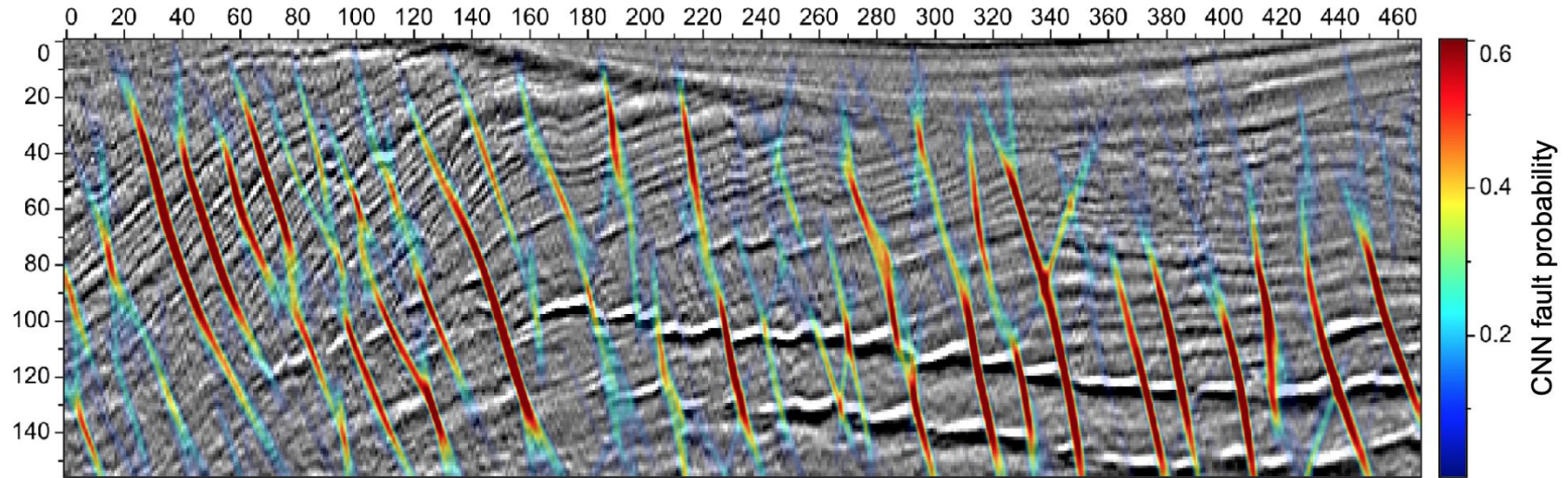
Fault likelihood



(Dave Hale , 2013; Dave Hale and Xinming Wu, 2016)

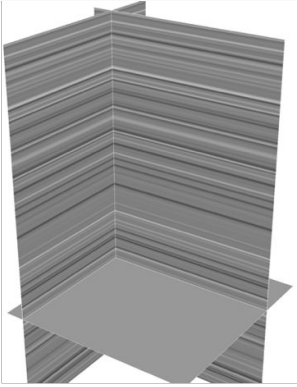
Simple fault classification

Fault probability by deep learning



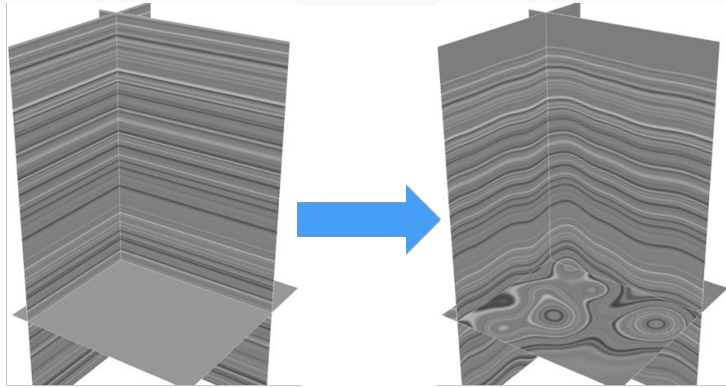
- Simple fault classification
- **Generating geophysical synthetic training data**
- From classification to segmentation:
 - Fault segmentation
 - Salt body segmentation
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- Tracking geobody in a recurrent style
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Workflow to generate 3D fake multi-fault sample



Initial reflectivity model

Workflow to generate 3D fake multi-fault sample

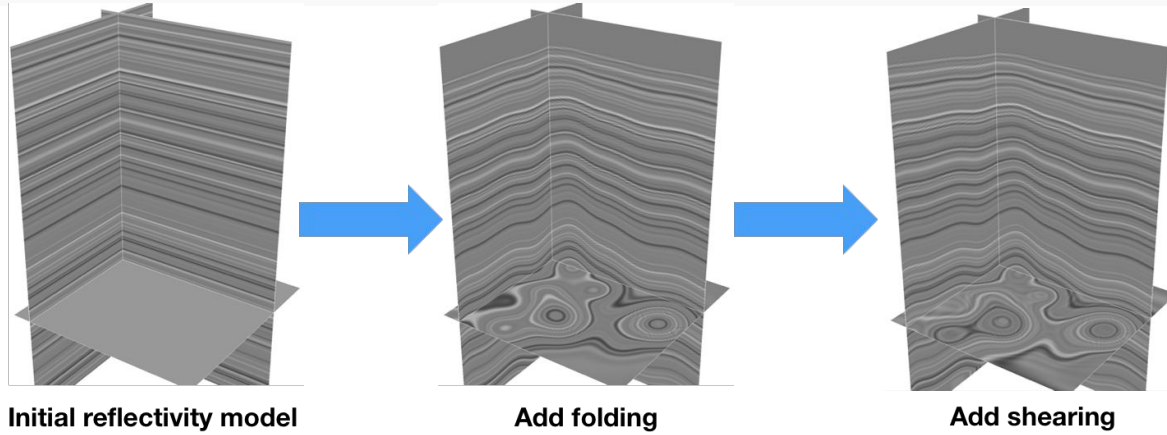


Initial reflectivity model

Add folding

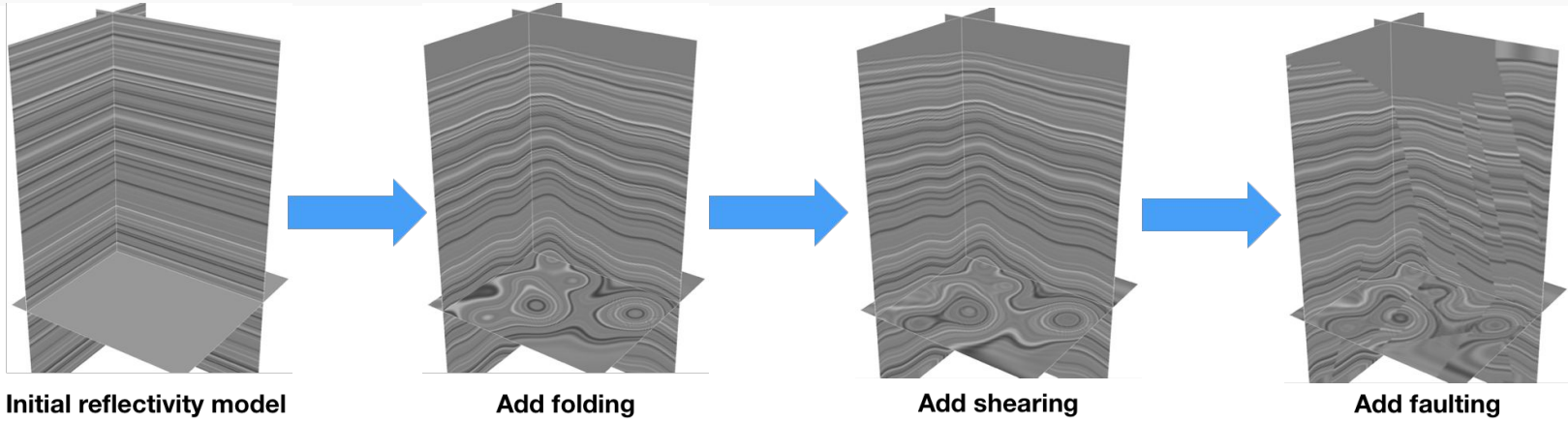
$$s_1(x, y, z) = a + \sum_{k=1}^N b_k e^{-\frac{(x-c_k)^2 + (y-d_k)^2}{2\sigma_k^2}}$$

Workflow to generate 3D fake multi-fault sample

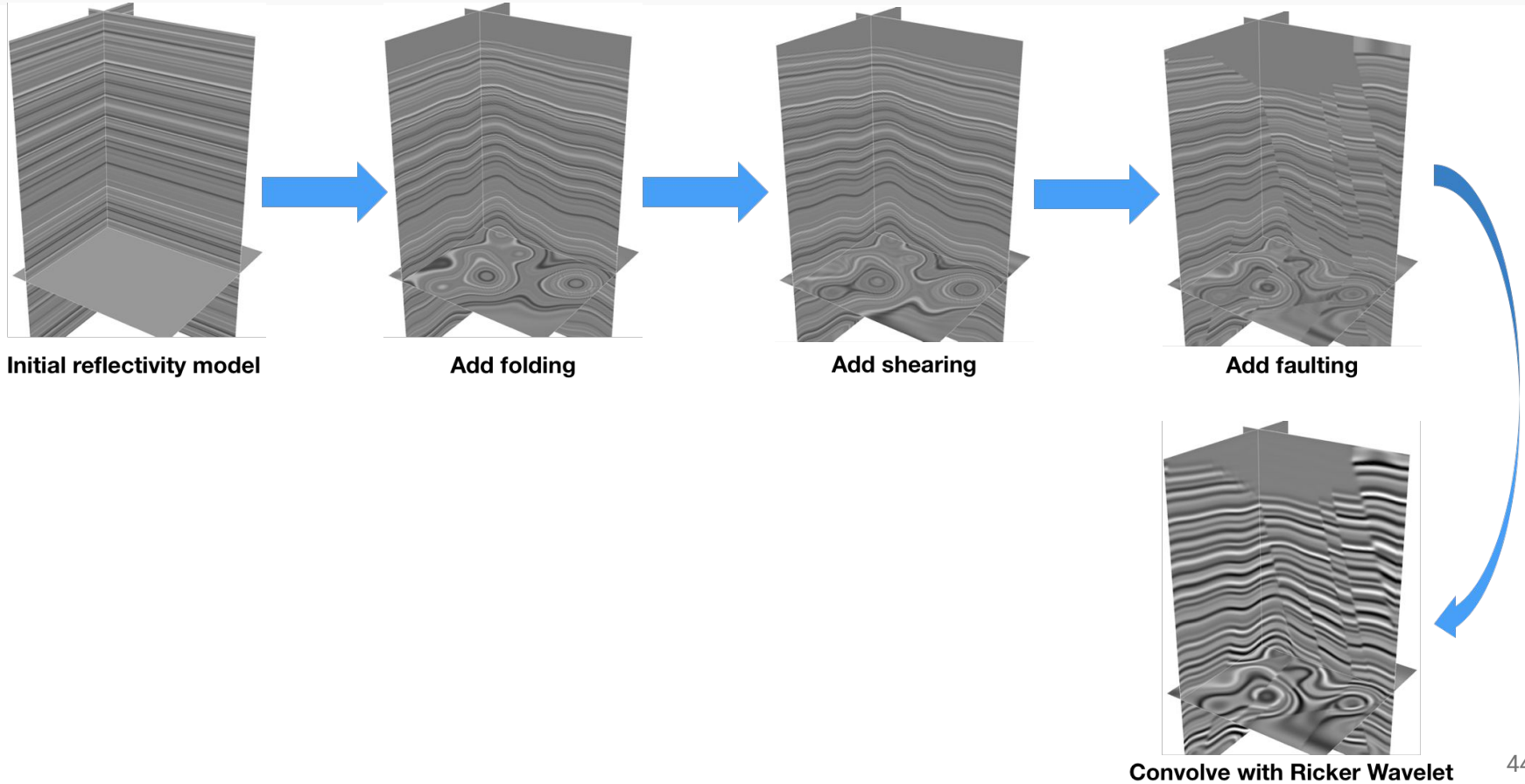


$$s_2(x, y, z) = e + fx + gy$$

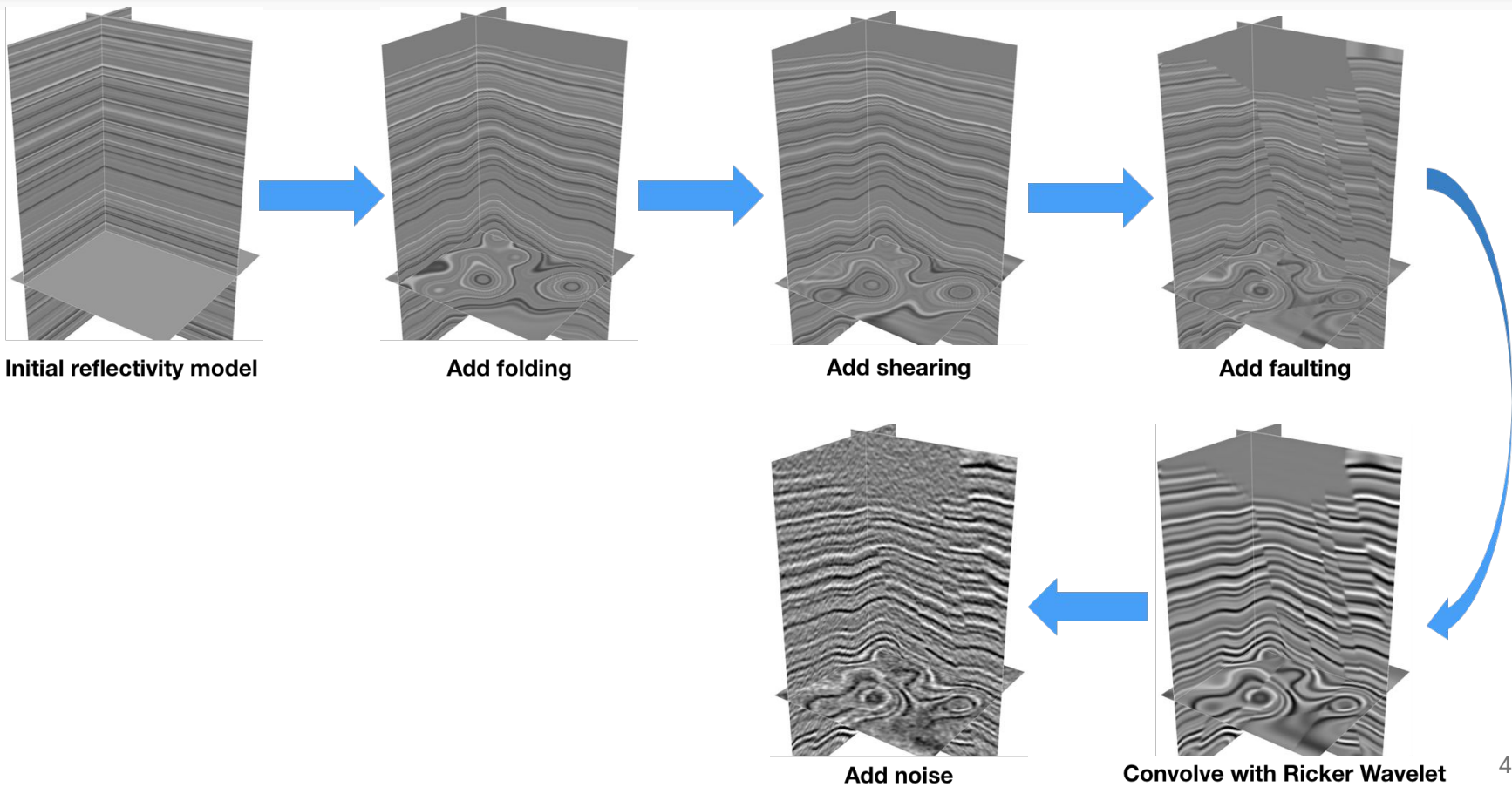
Workflow to generate 3D fake multi-fault sample



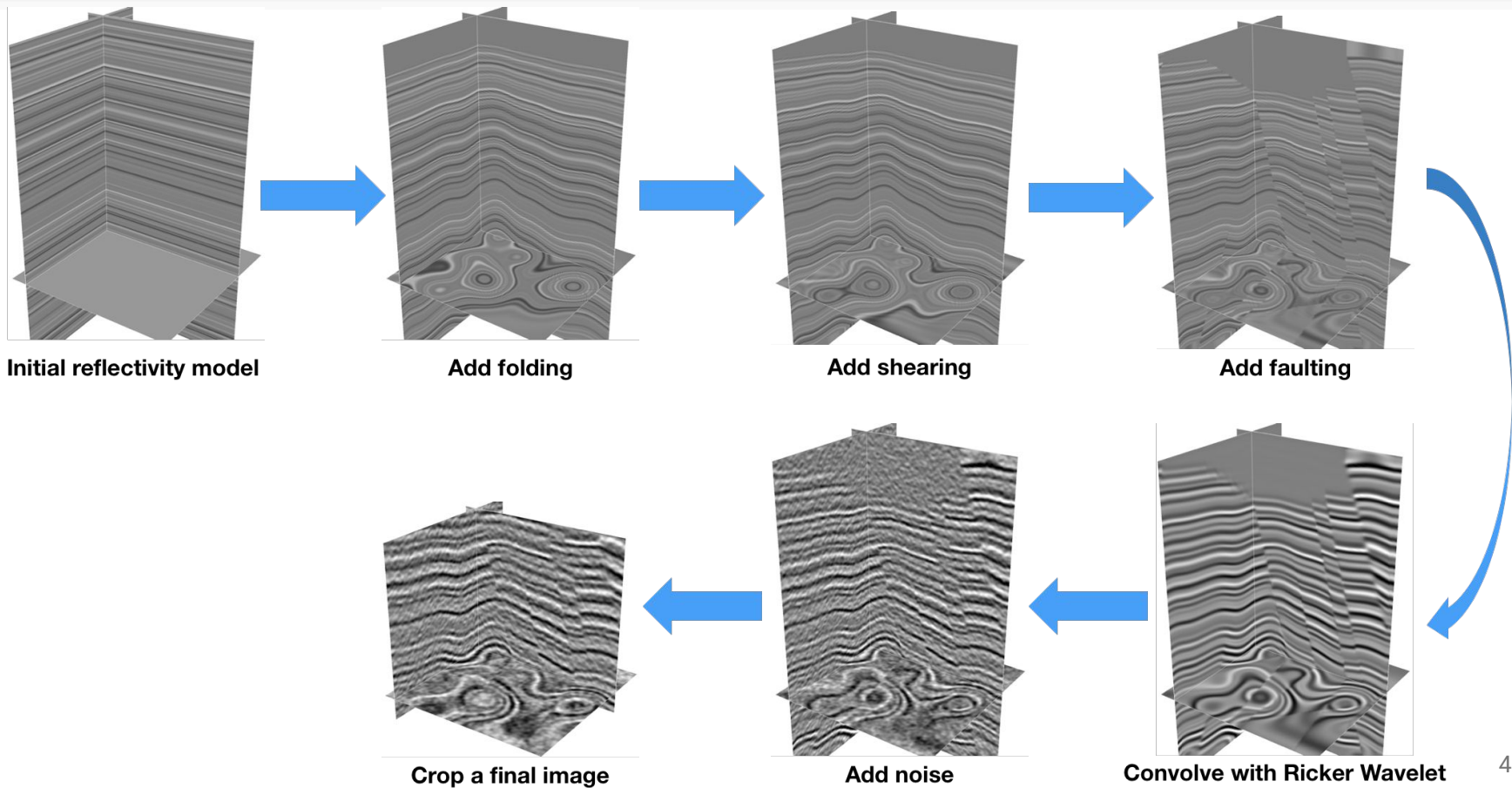
Workflow to generate 3D fake multi-fault sample



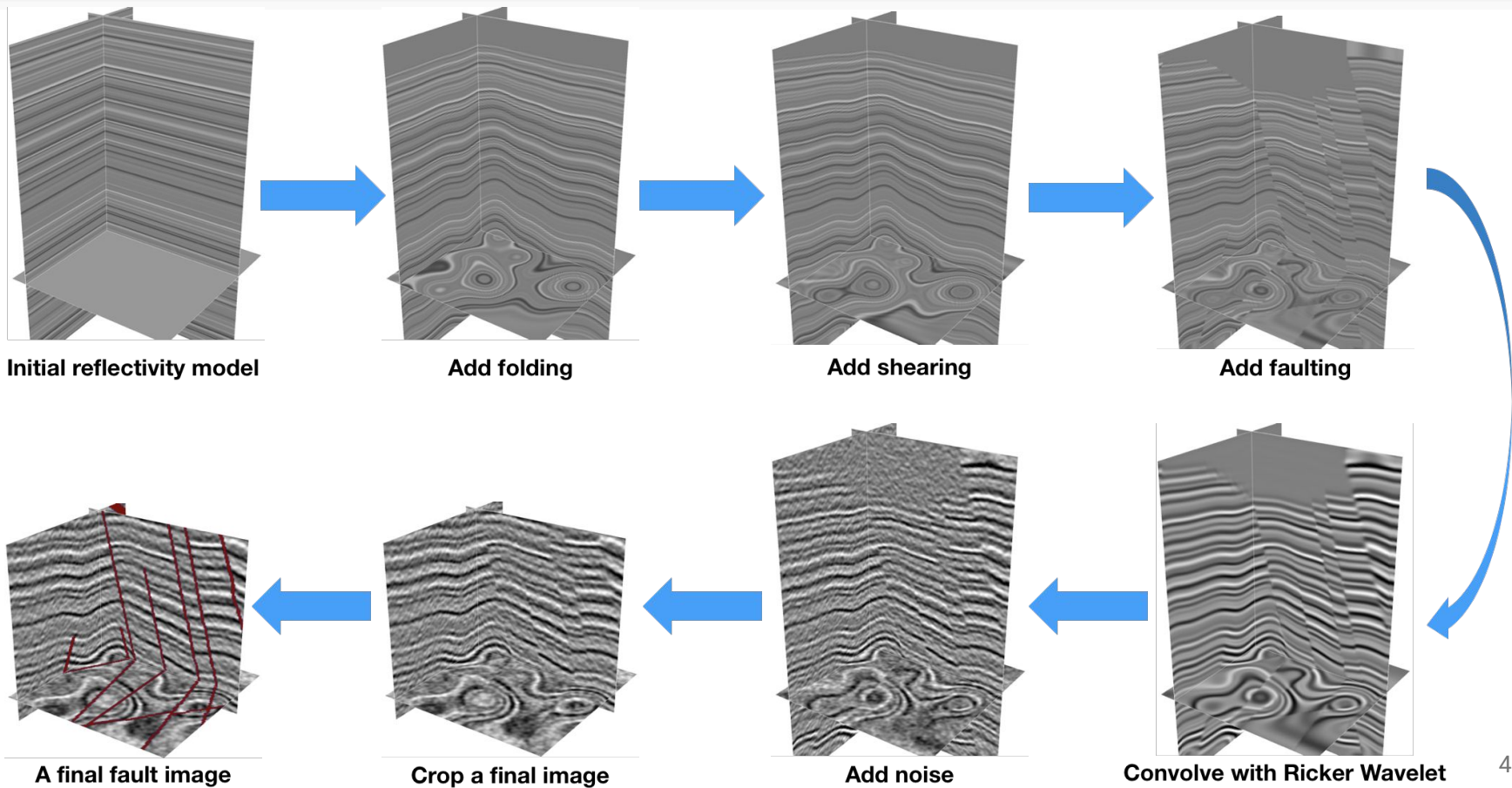
Workflow to generate 3D fake multi-fault sample



Workflow to generate 3D fake multi-fault sample

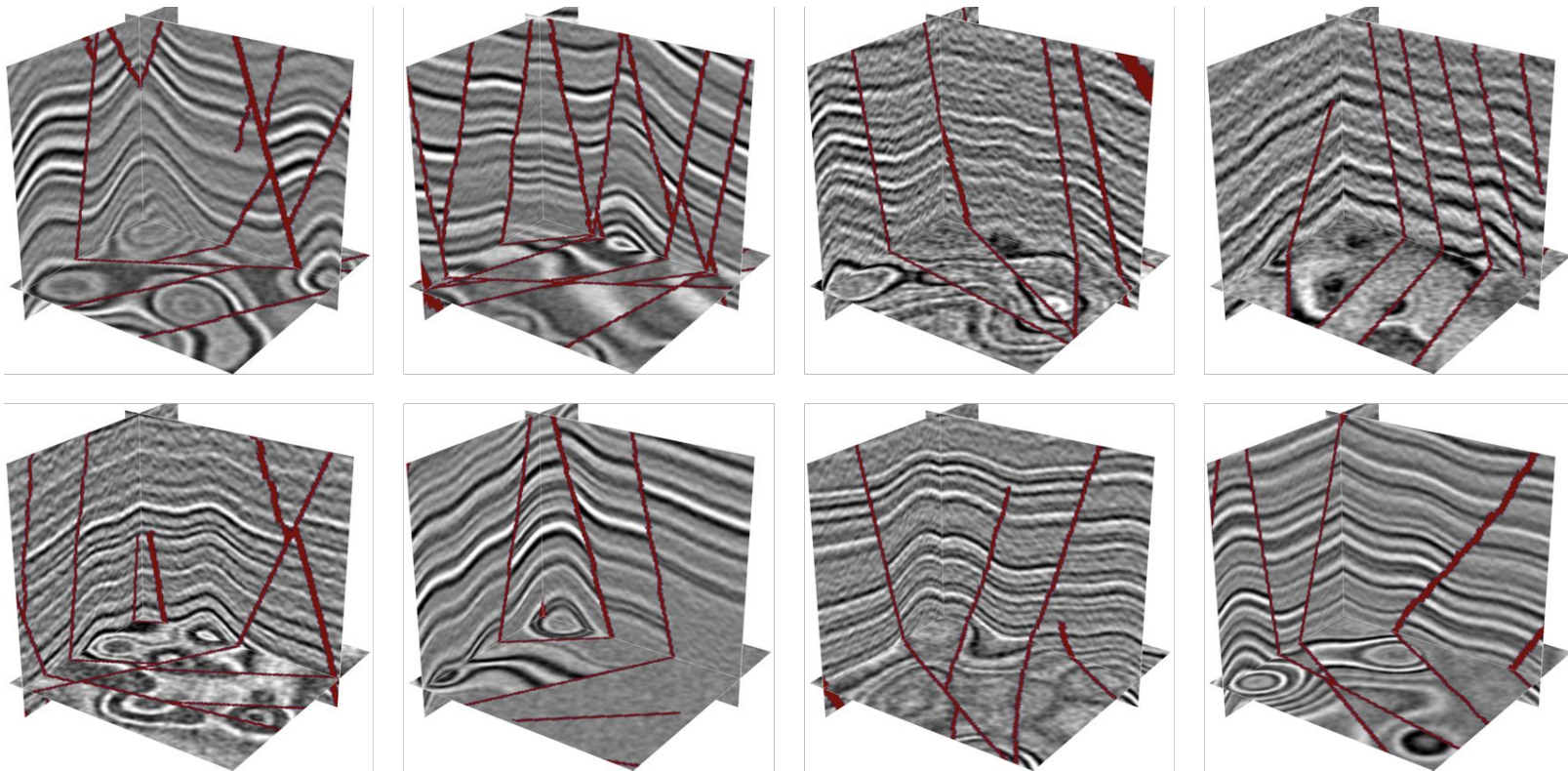


Workflow to generate 3D fake multi-fault sample

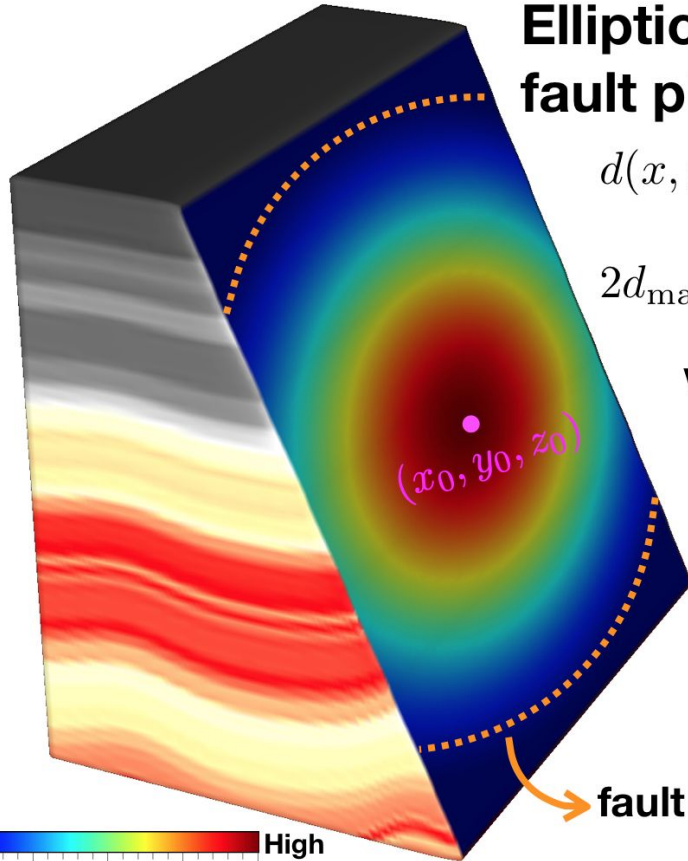


Training and validation datasets

200 synthetic training datasets + 20 synthetic validation datasets



Workflow to generate 3D fake multi-fault sample



Elliptic displacement field on the fault plane (Walsh and Watterson, 1989)

$$d(x, y; z = 0) =$$

$$2d_{\max}(1 - r(x, y))\sqrt{\frac{(1 + r(x, y))^2}{4} - r(x, y)^2}$$

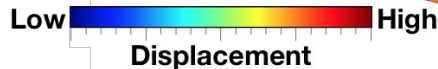
where

$$r(x, y) = \sqrt{\left(\frac{x - x_0}{l_x}\right)^2 + \left(\frac{y - y_0}{l_y}\right)^2}$$

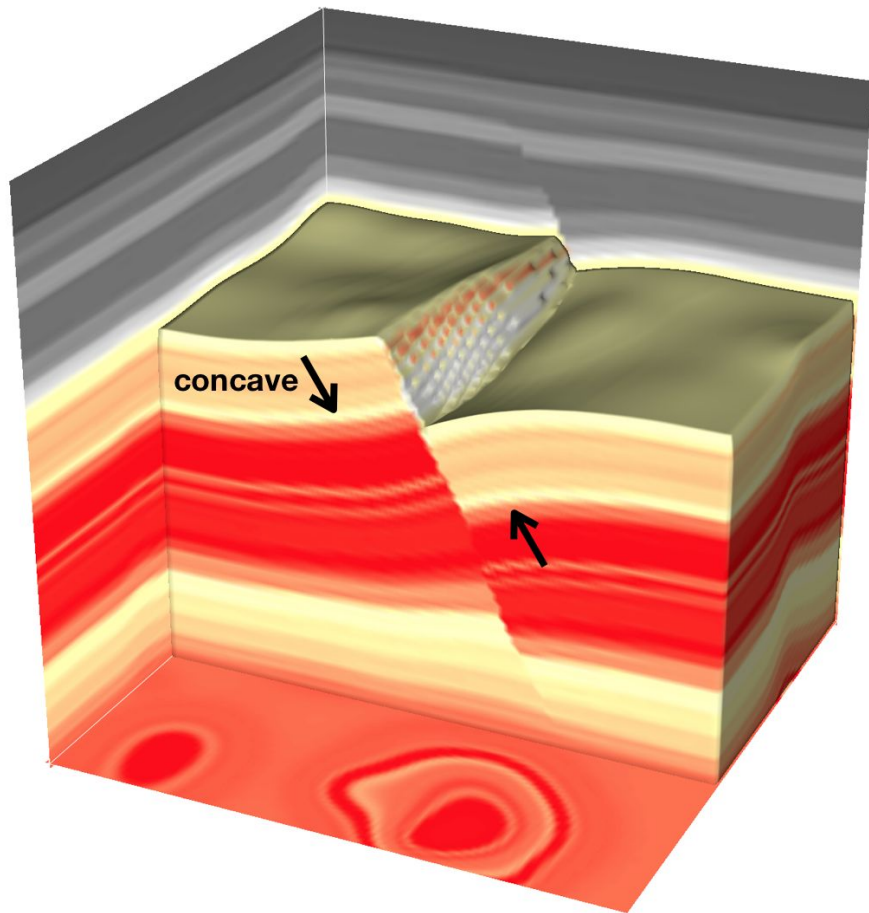
$(l_x > l_y)$

d_{\max} : the maximum displacement at the center point (x_0, y_0, z_0)

fault tip-line: $r(x, y) = 1$



Workflow to generate 3D fake multi-fault sample

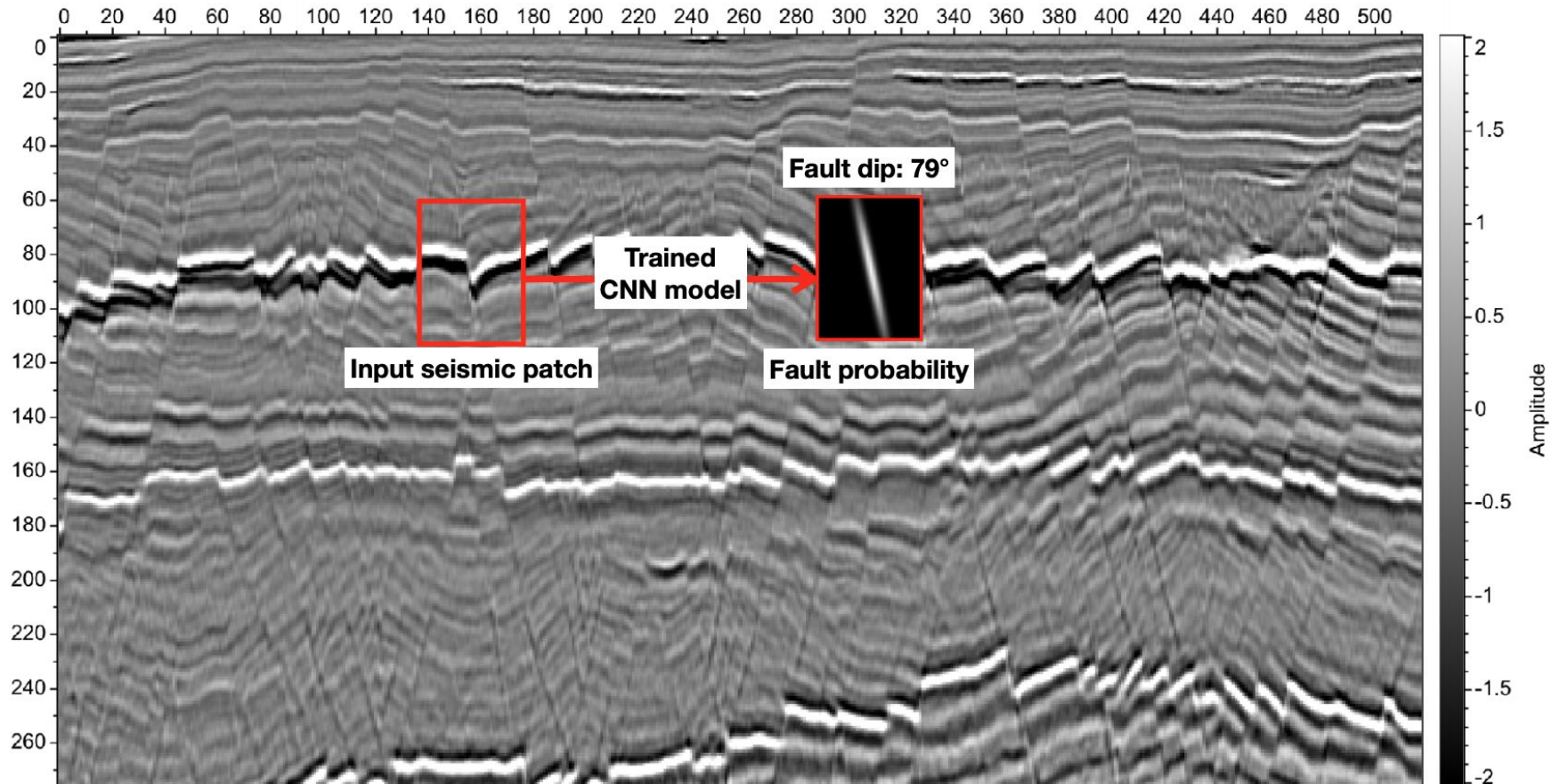


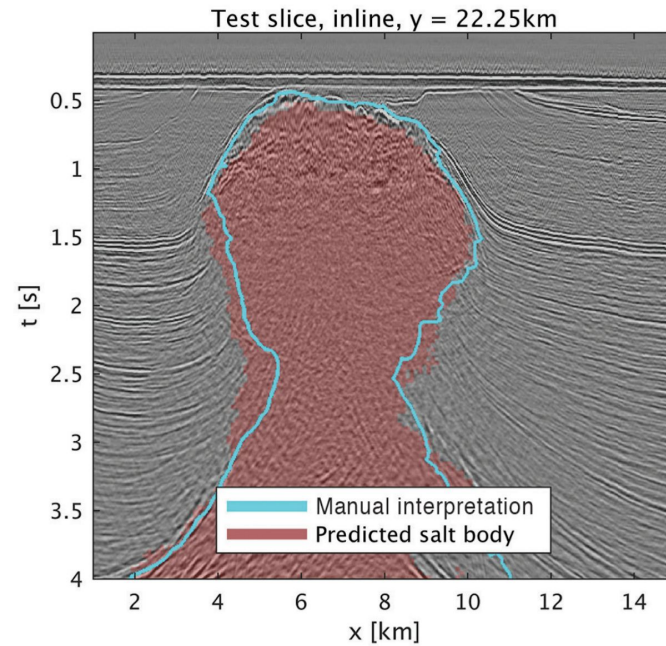
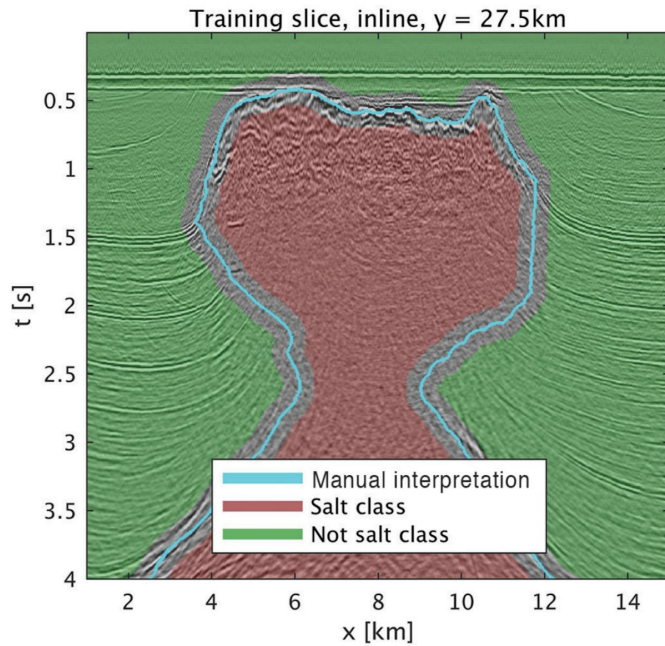
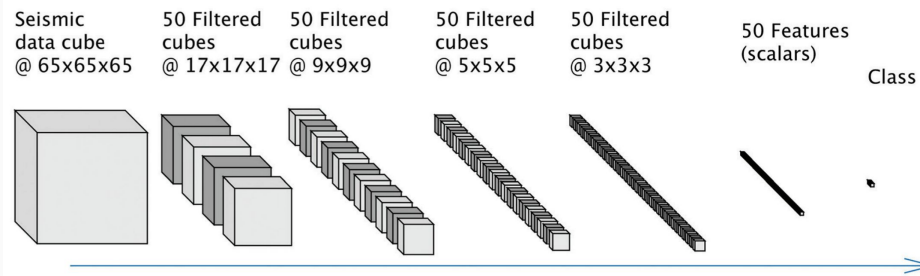
reverse drag by faulting

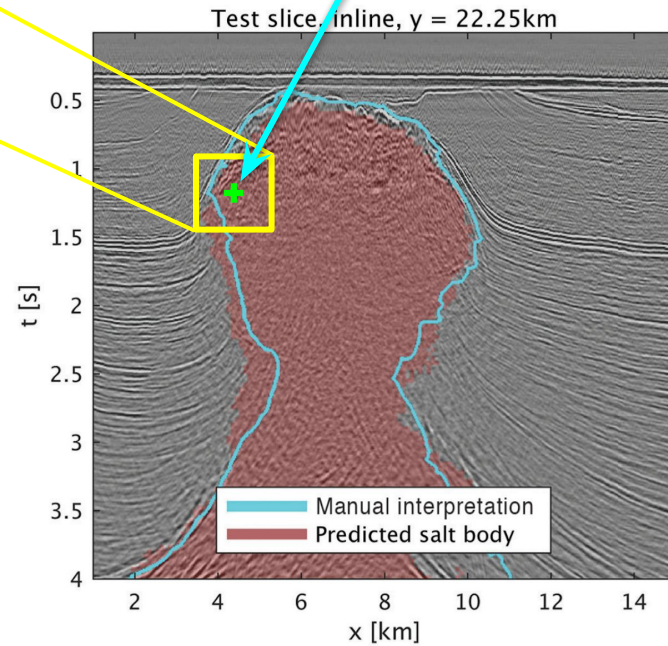
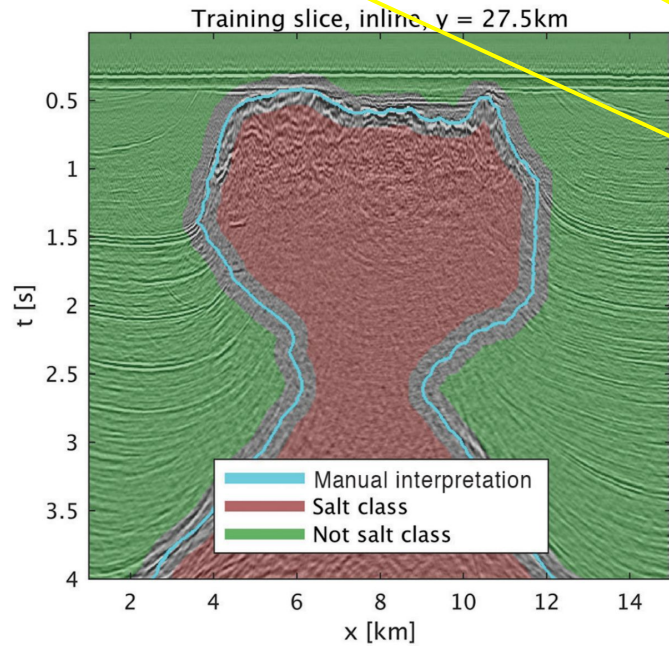
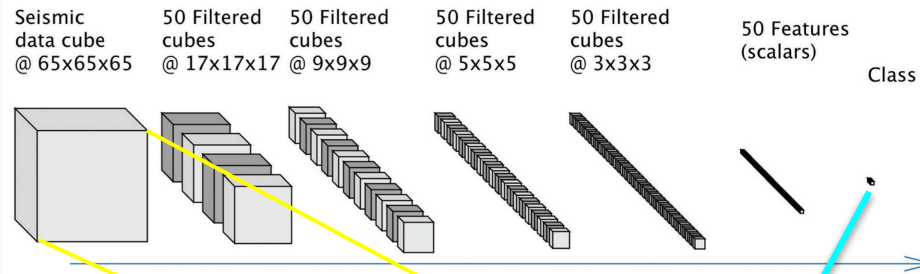
	normal fault	reverse fault
normal drag		
reverse drag		

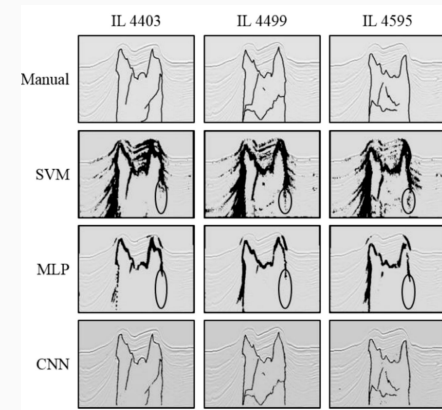
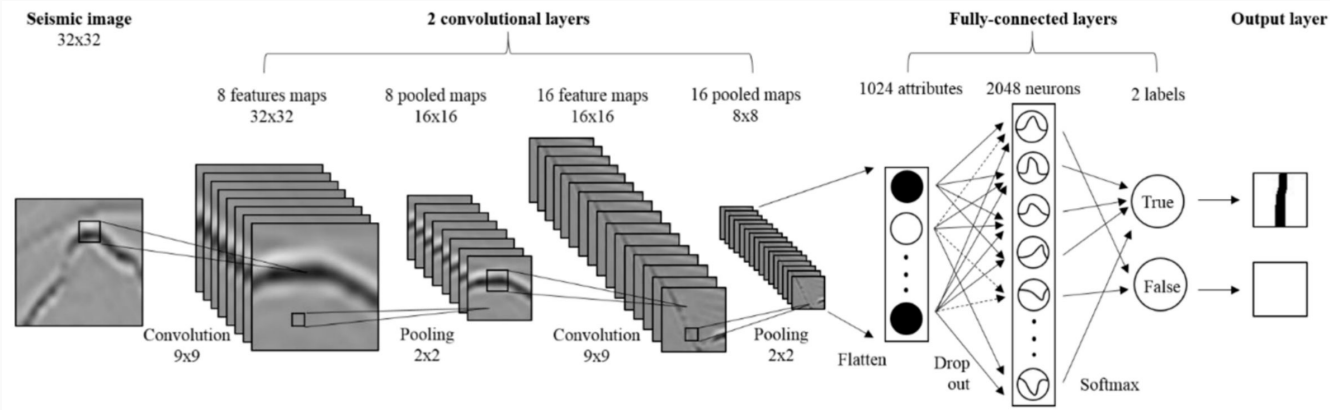
(Grasemann et al., 2005)

Simple fault classification









Classification vs Segmentation

Deep learning is powerful.

But different problem setup could unlock more power!



Classification

- Difficult to handle the border of different classes;
- Sliding window could be computational intensive.



Segmentation

- Suitable setup for geobody detection problems;
- Less subdomains than sliding windows

- Simple fault classification
- Generating geophysical synthetic training data
- **From classification to segmentation:**
 - **Fault segmentation**
 - **Salt body segmentation**
 - **Channel segmentation**
- Tracking geobody in a recurrent style
- Predicting relative geological time (RGT)

Segmentation problems



Input image

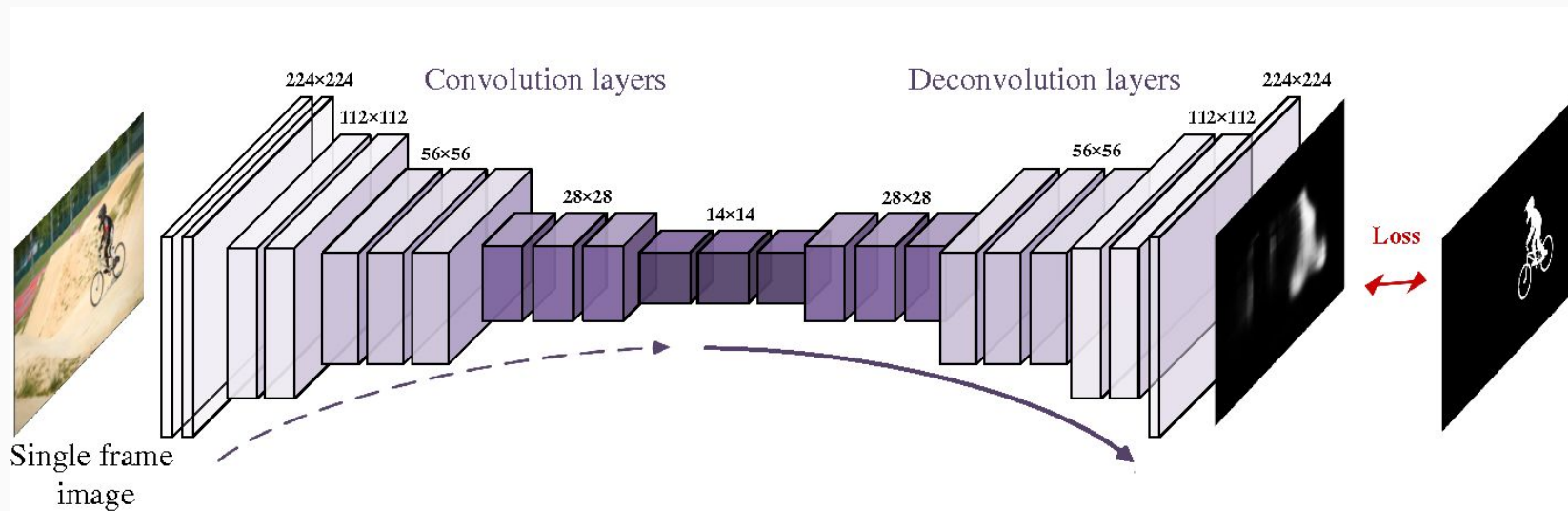
- Autonomous driving
- Satellite surveillance
- Video processing



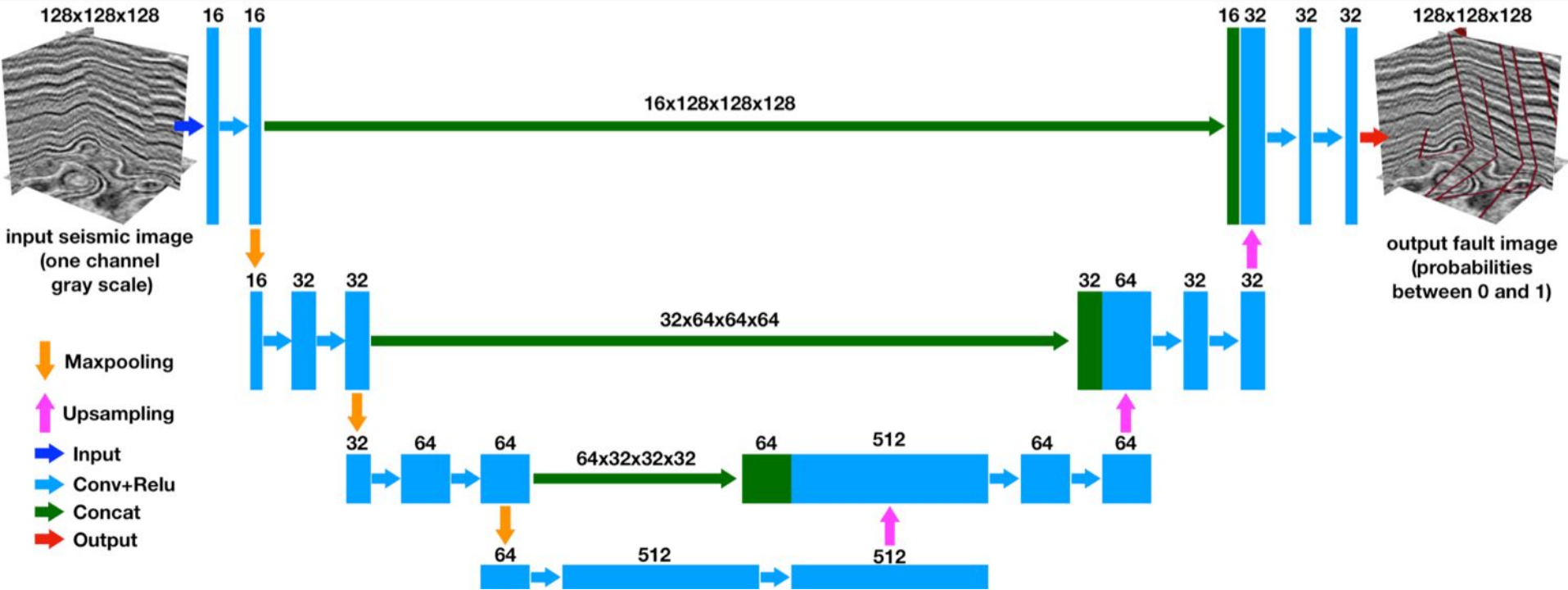
Semantic segmentation

- Medical image analysis
- **Geophysical data interpretation**

Earliest network architecture for segmentation problems: Fully convolutional networks (FCN).



Simplified U-net fault segmentation



The original U-Net is more complicated than necessary for fault segmentation. We simplified the U-Net by reducing both the layers and number of features at each layer.

Balanced cross-entropy loss

A fault image is highly imbalanced between zeros (non-fault) and ones (fault)

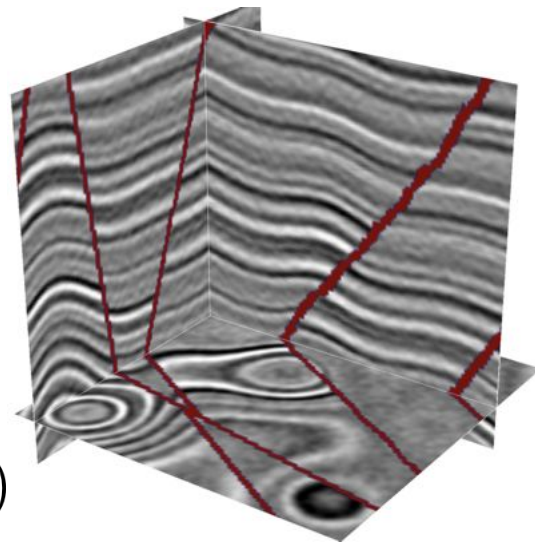
Conventional cross-entropy loss:

$$\mathbb{L} = - \sum_{i=0}^N y_i \log p_i - \sum_{i=0}^N (1 - y_i) \log (1 - p_i)$$

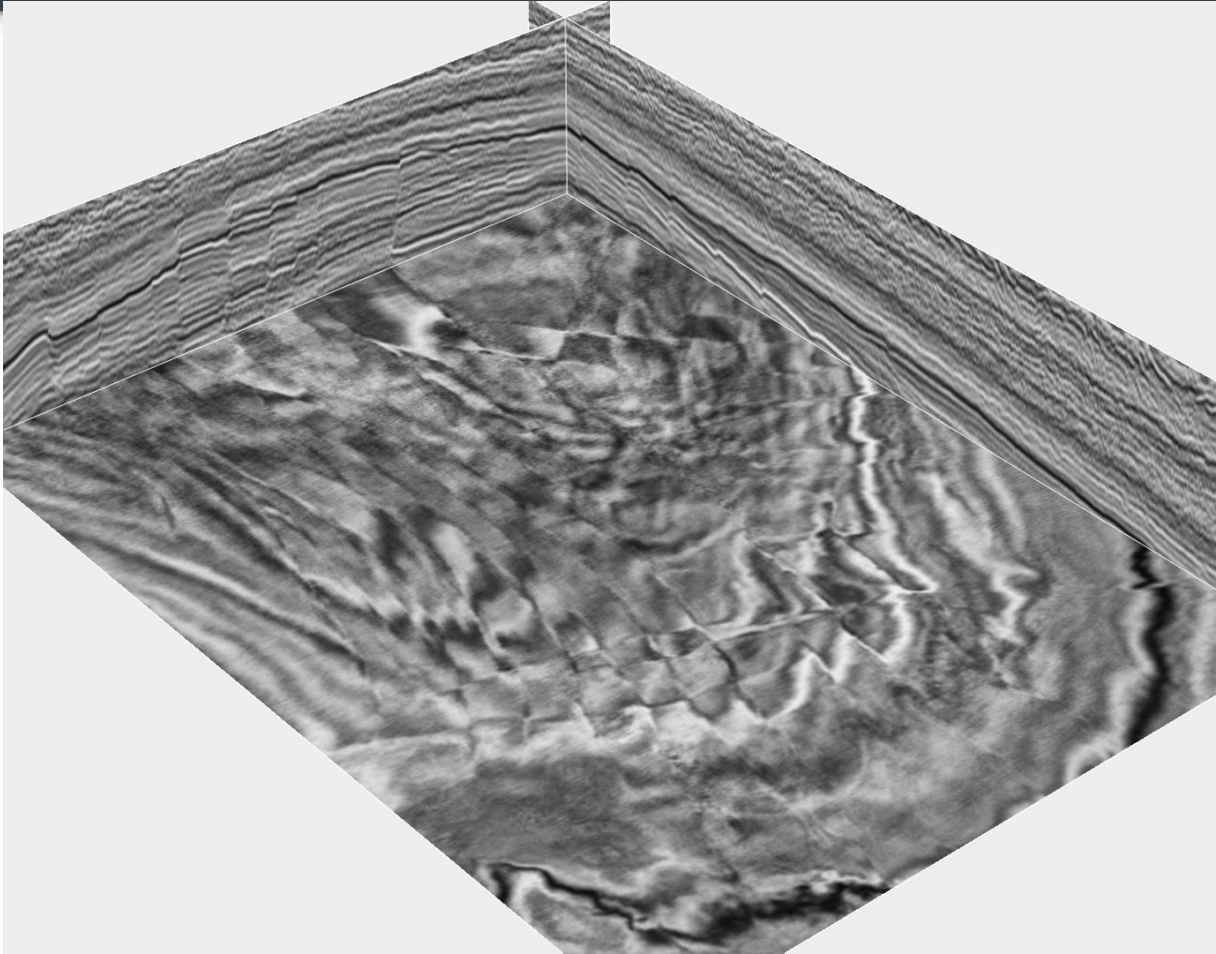
Balanced cross-entropy loss:

$$\mathbb{L} = -(1 - \beta) \sum_{i=0}^N y_i \log p_i - \beta \sum_{i=0}^N (1 - y_i) \log (1 - p_i)$$

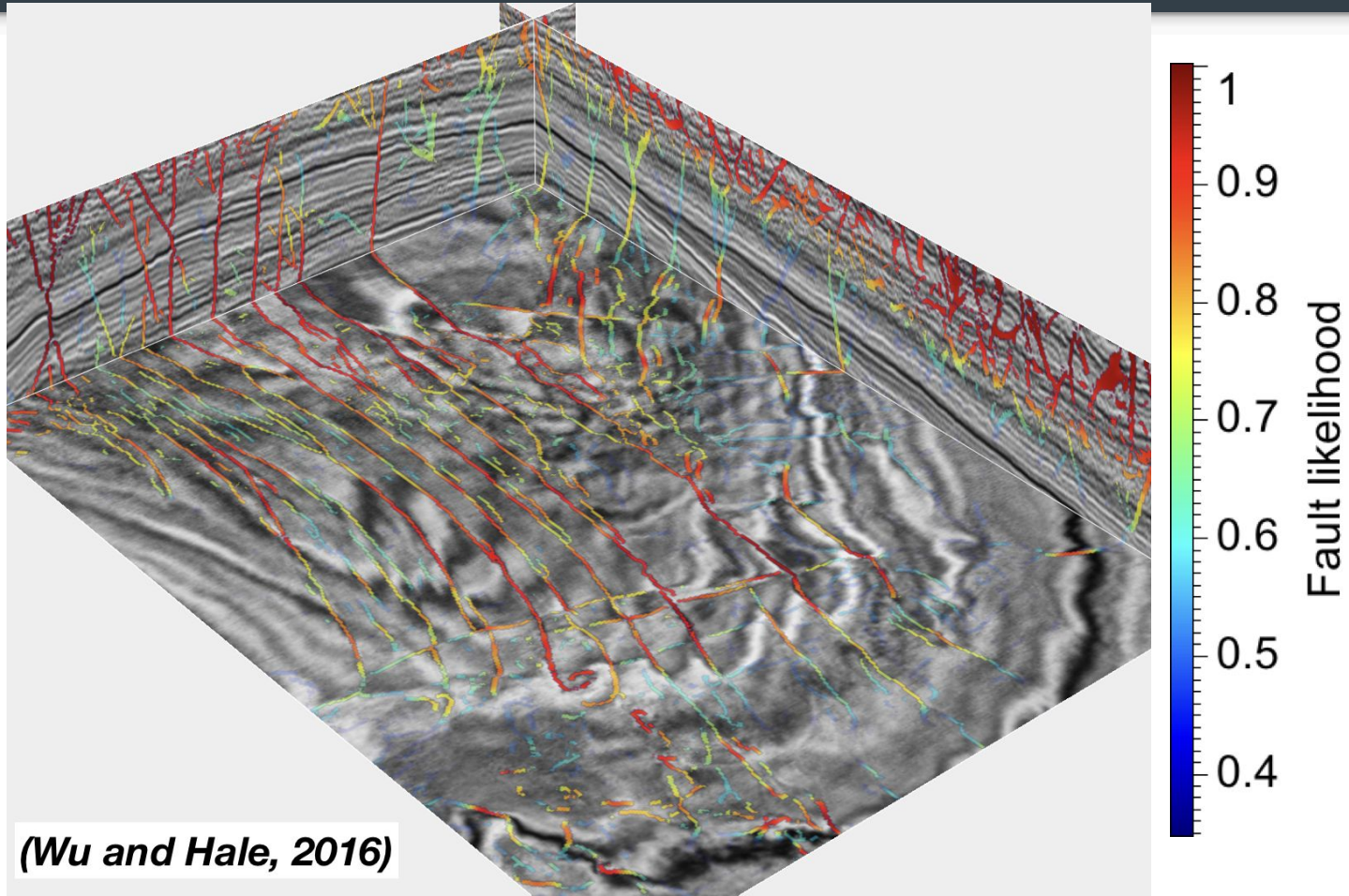
$$\text{where: } \beta = \frac{\sum_{i=0}^N y_i}{N}$$



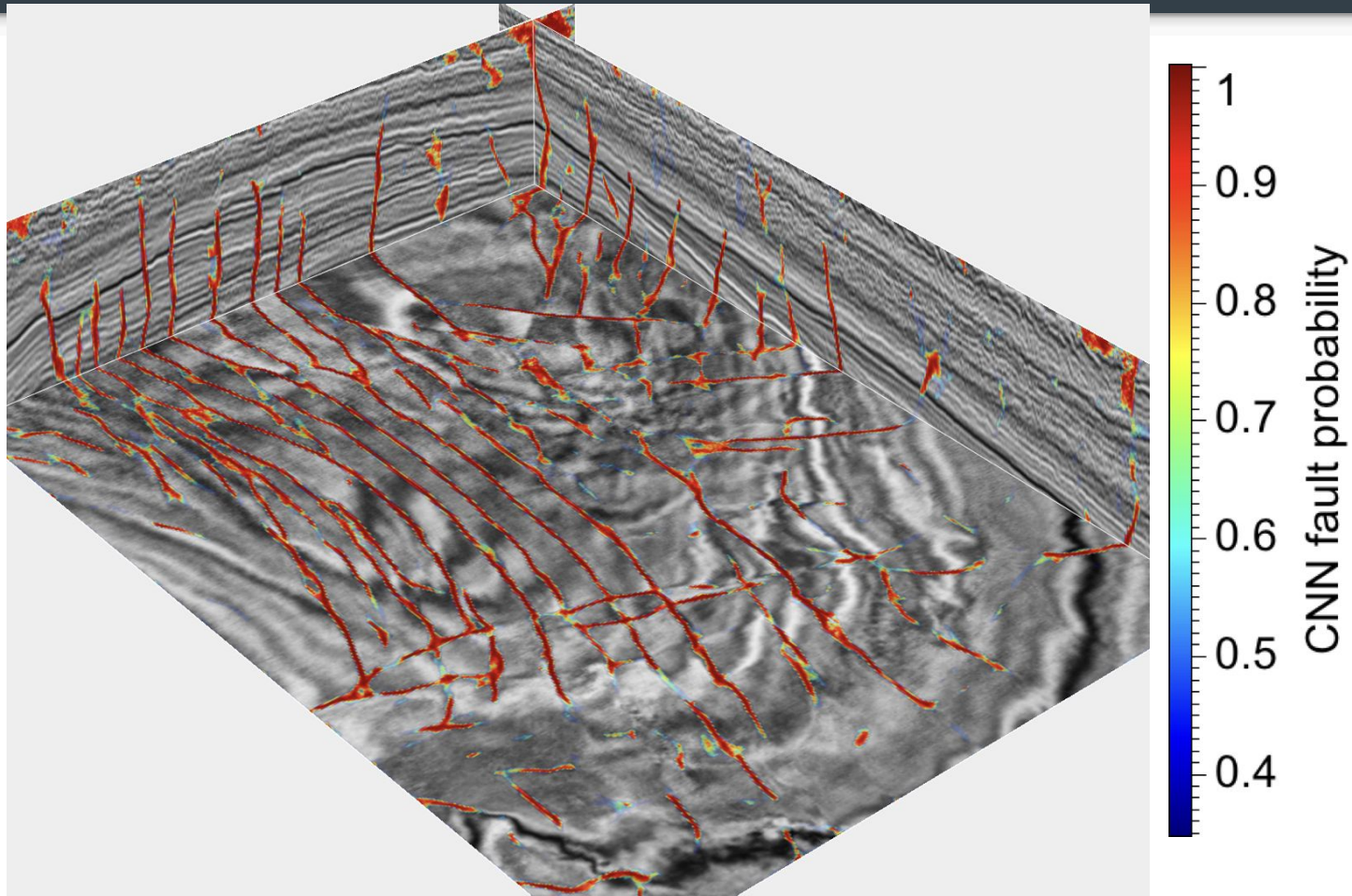
Field examples: Subset of F3



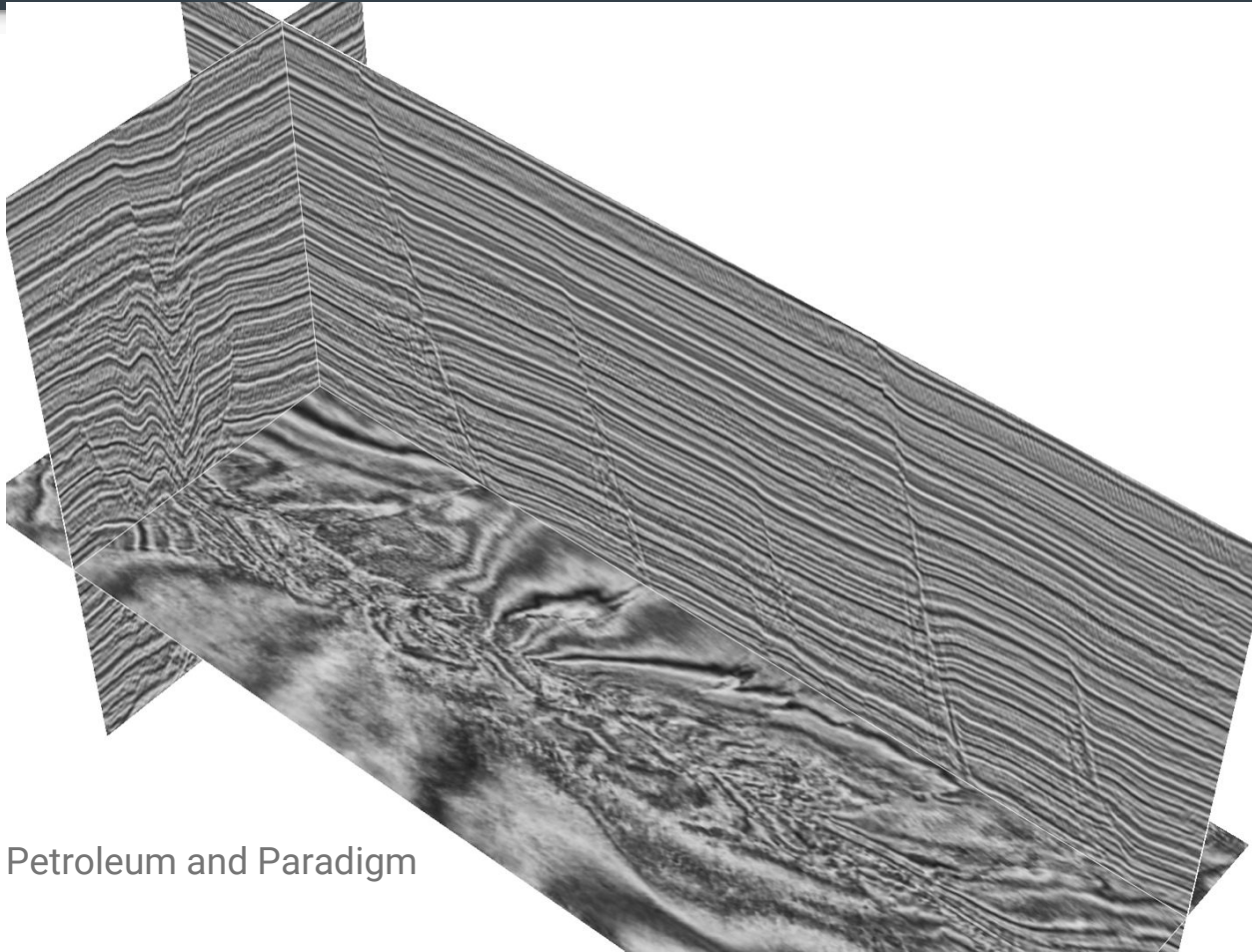
Thinned fault likelihood (previous method)



CNN fault probability

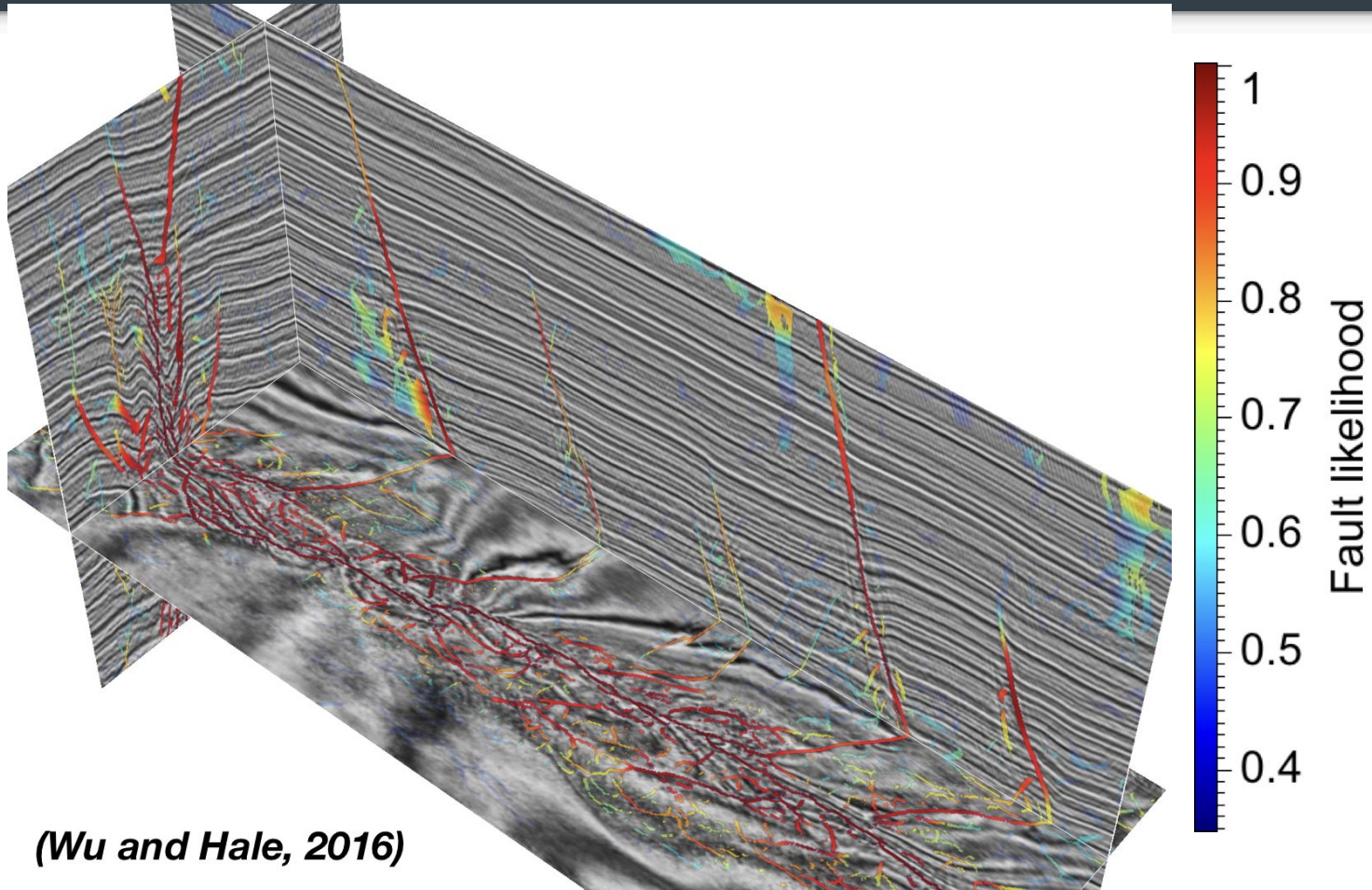


Field example 2



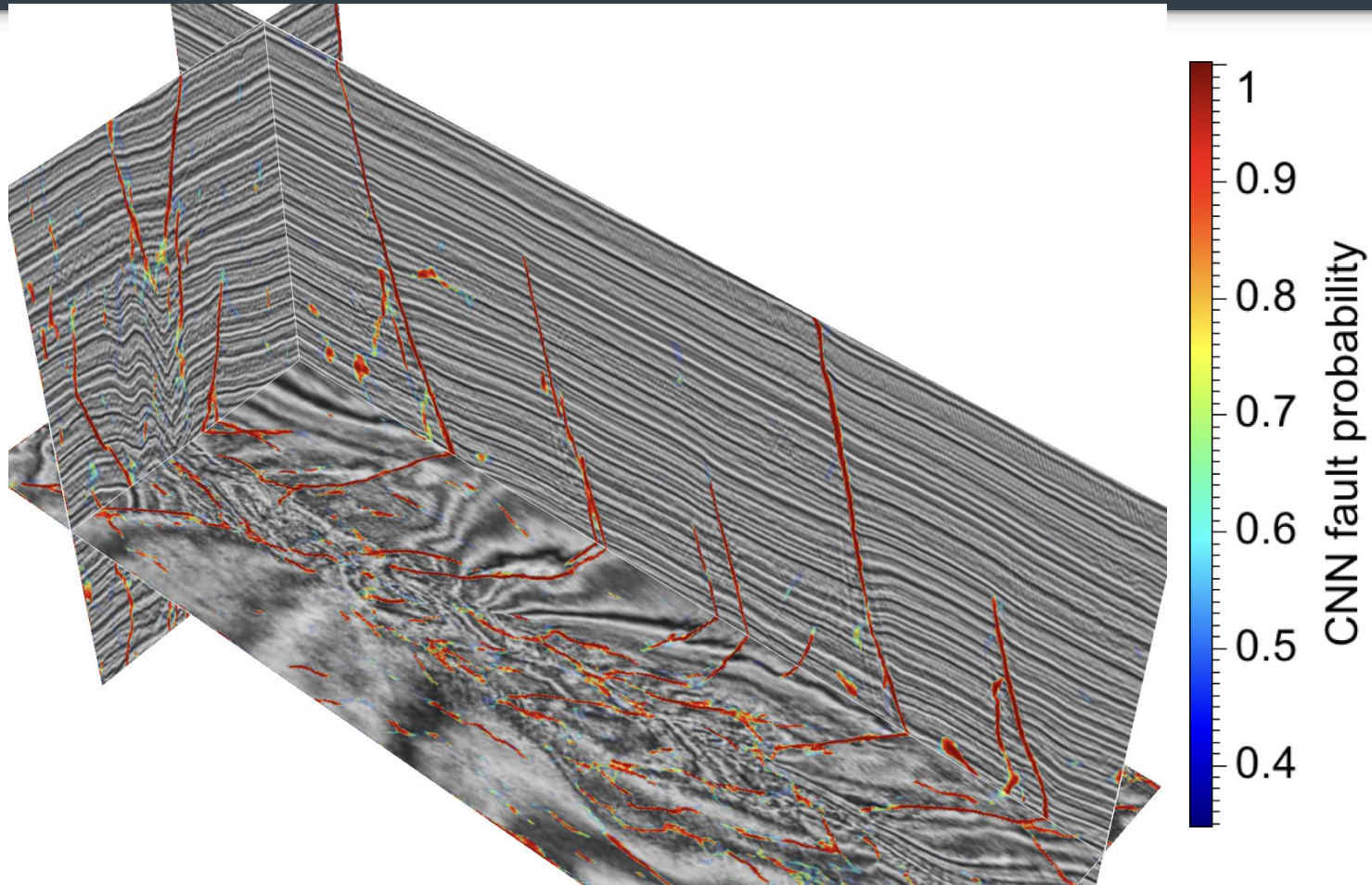
Provided by Clyde Petroleum and Paradigm

Thinned fault likelihood (conventional method)

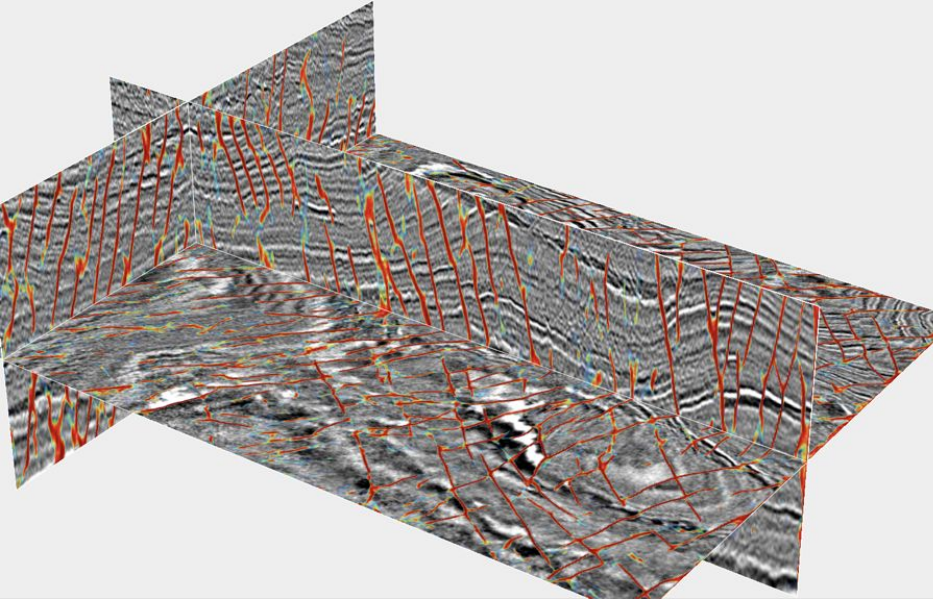


(Wu and Hale, 2016)

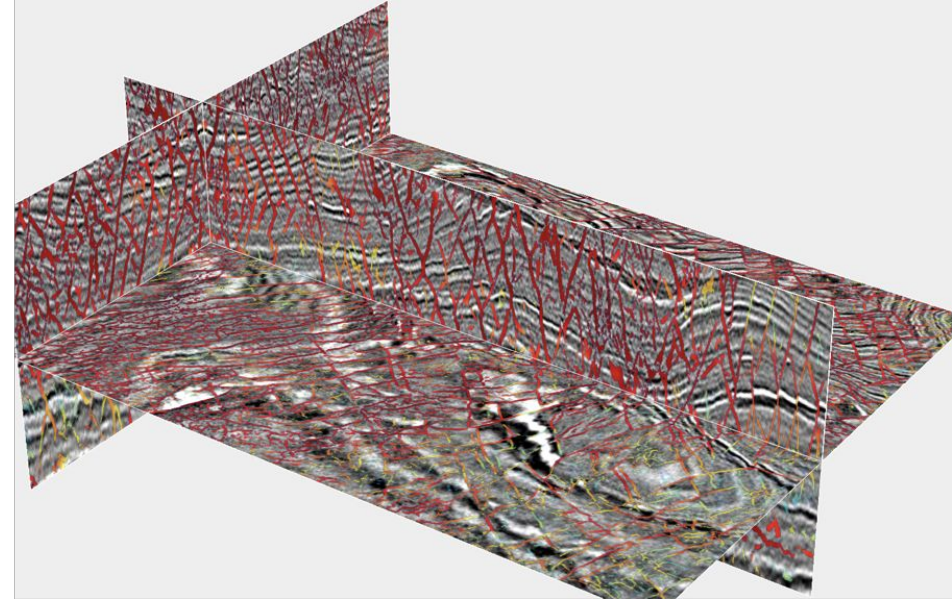
CNN fault probability



Field example 3: Costa Rica Margin

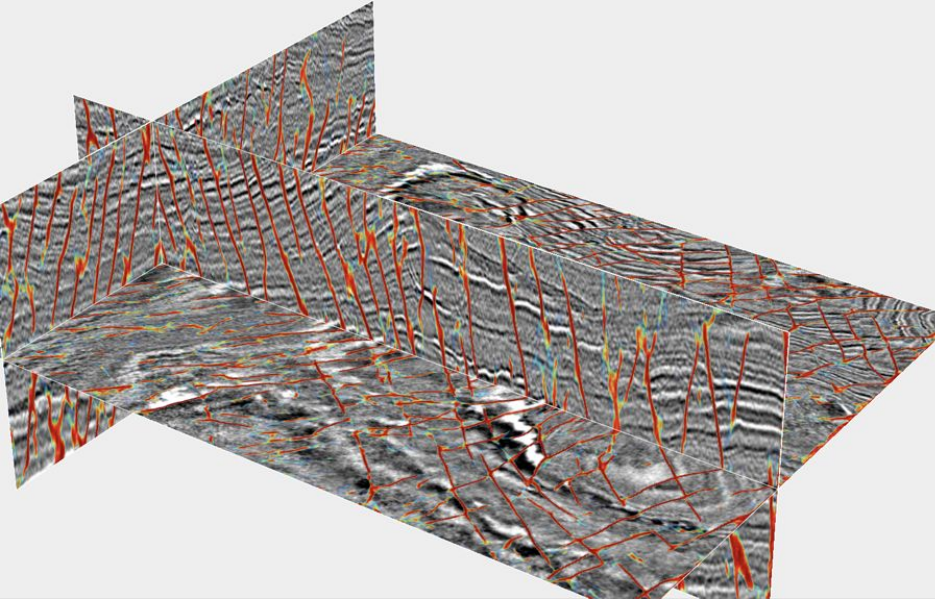


CNN fault probability

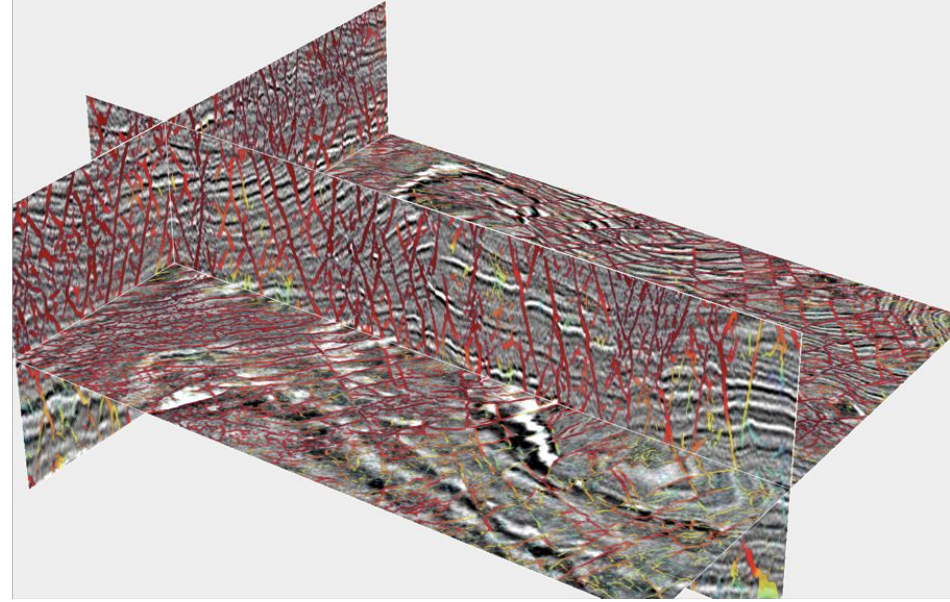


Thinned fault likelihood

Field example 3: Costa Rica Margin

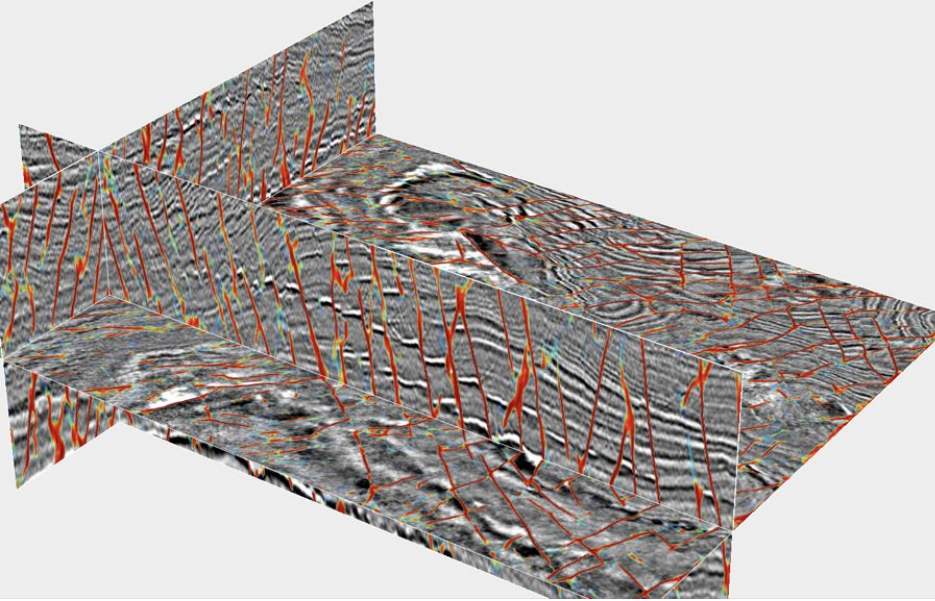


CNN fault probability

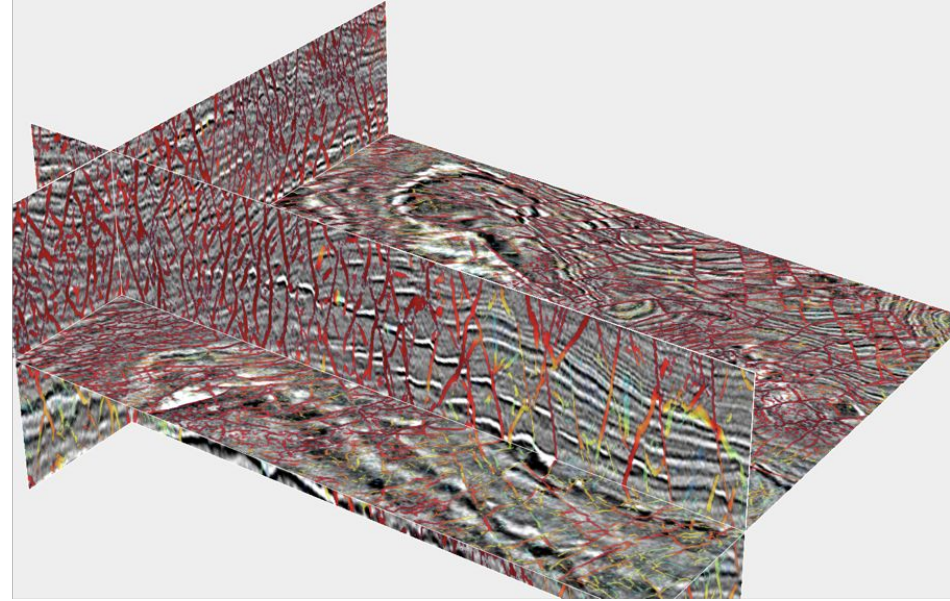


Thinned fault likelihood

Field example 3: Costa Rica Margin

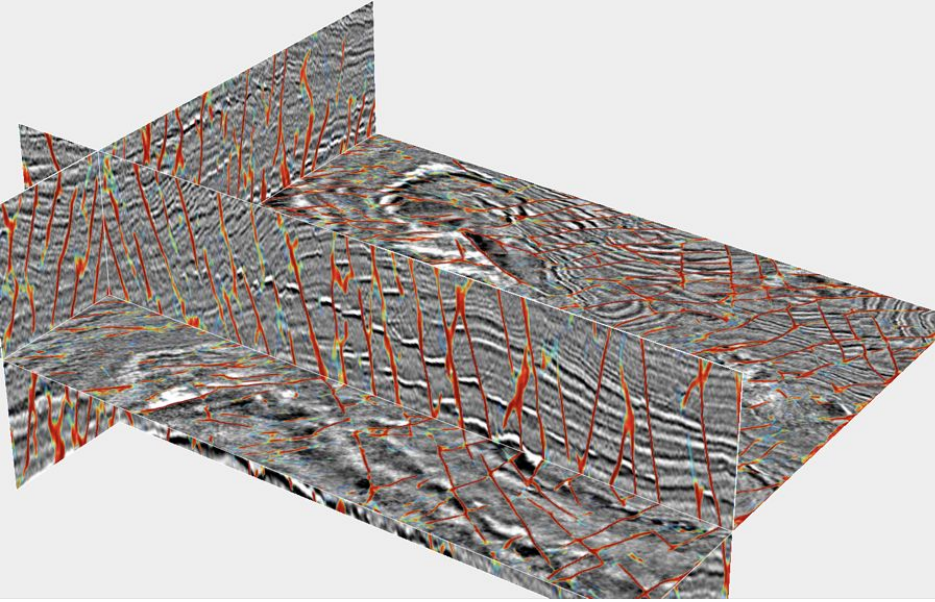


CNN fault probability

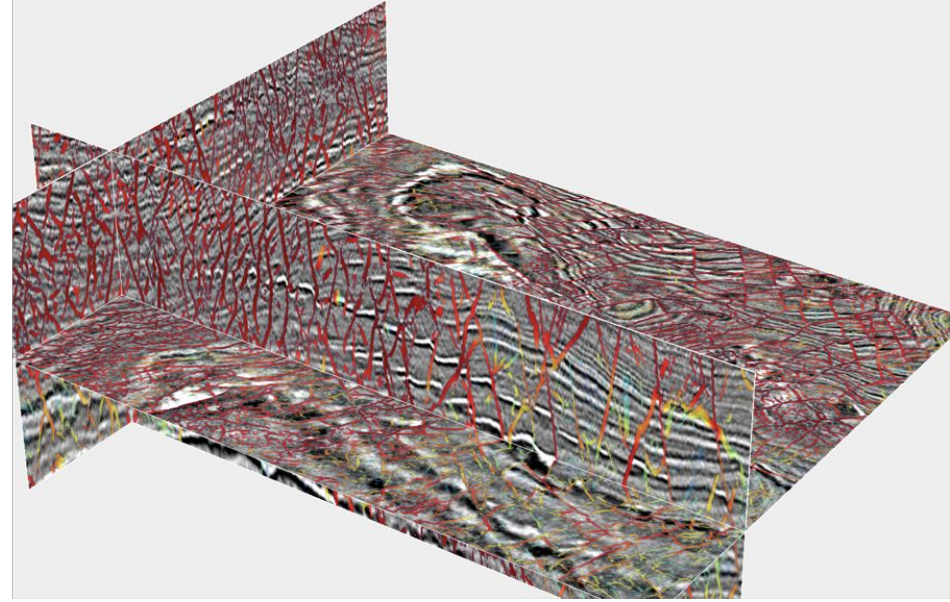


Thinned fault likelihood

Field example 3: Costa Rica Margin

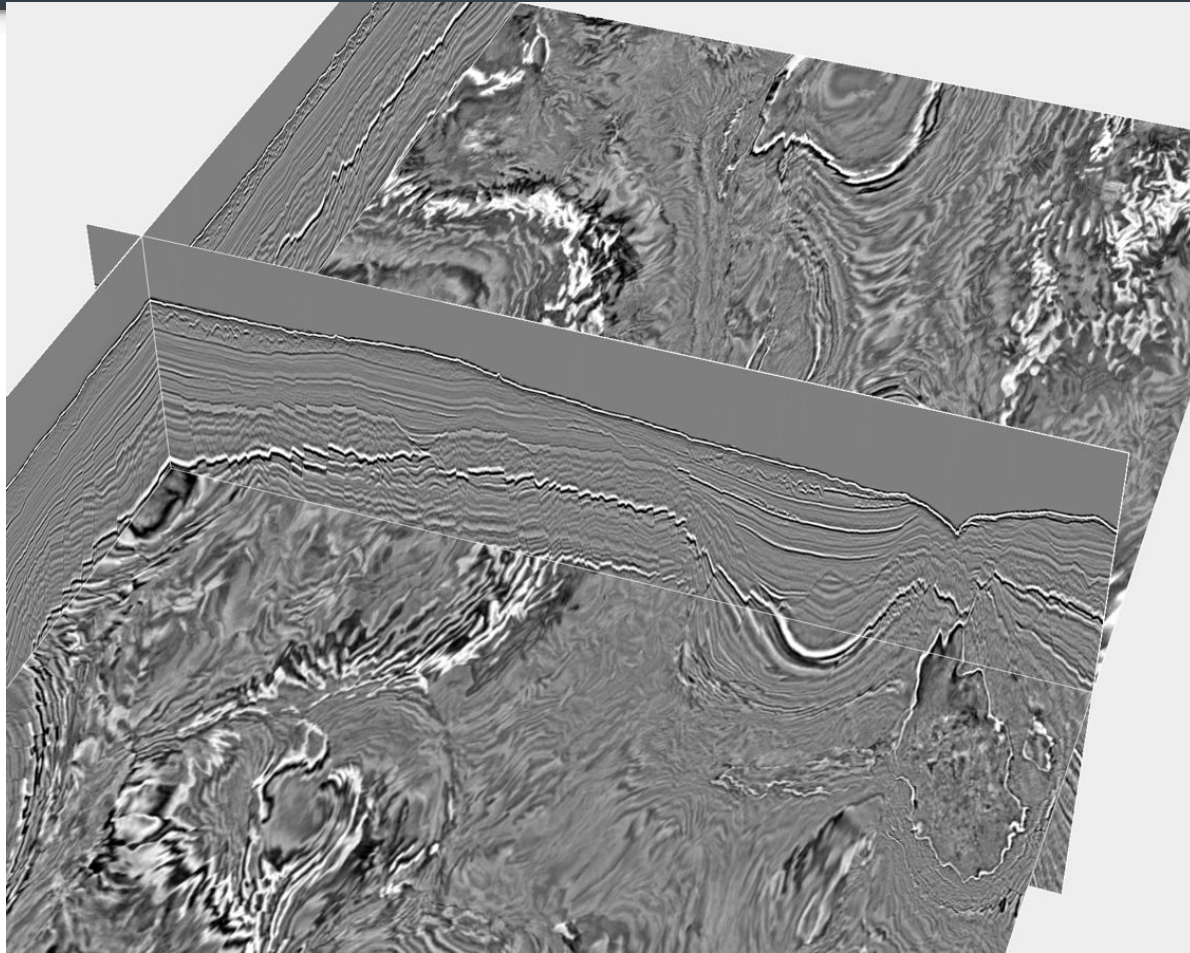


CNN fault probability



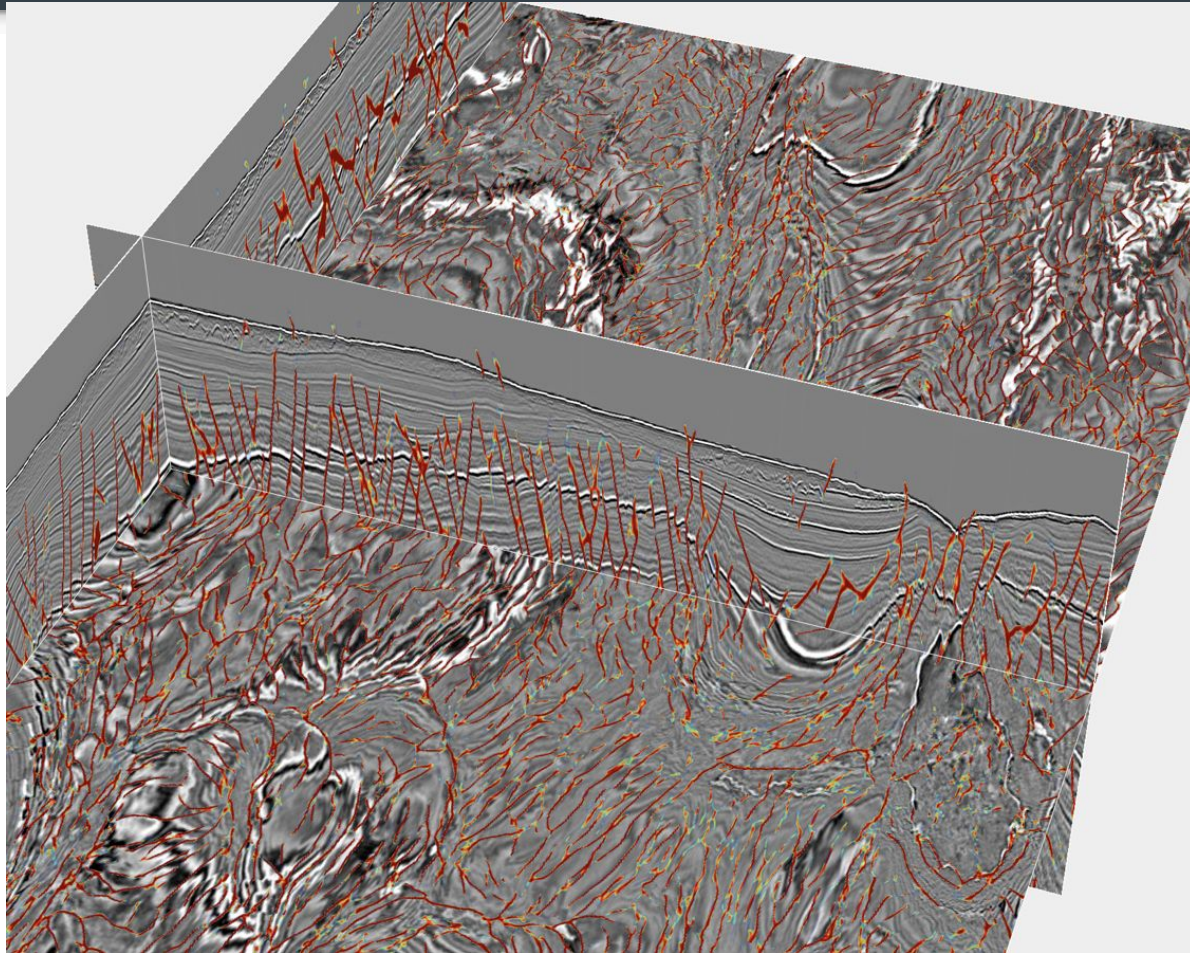
Thinned fault likelihood

Field example 4: Campos Basin, offshore Brazil



450 x 1950 x 1200
samples

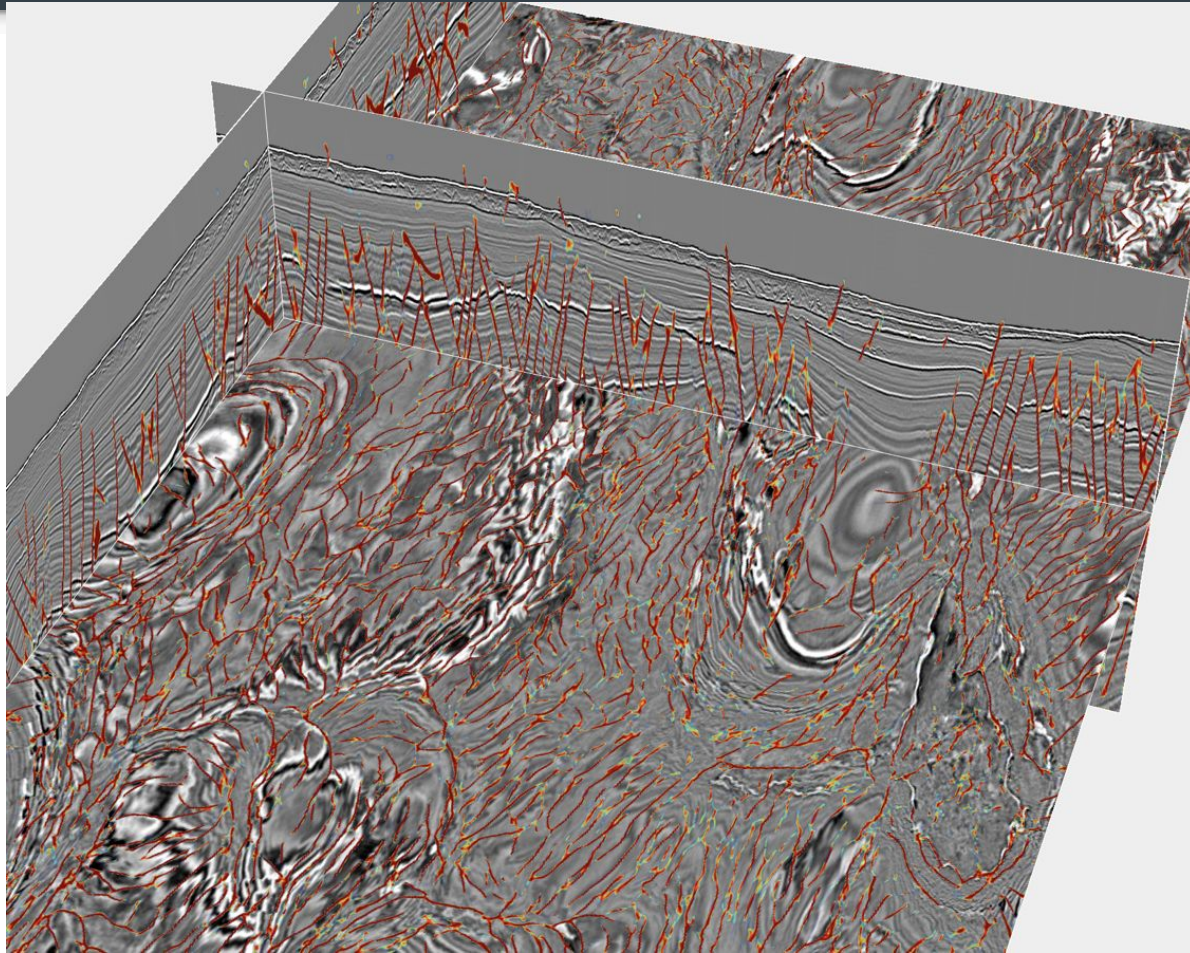
CNN fault probability



**FaultSeg method
only takes 2-3 min
with a Titan Xp
GPU!**

450 x 1950 x 1200
samples

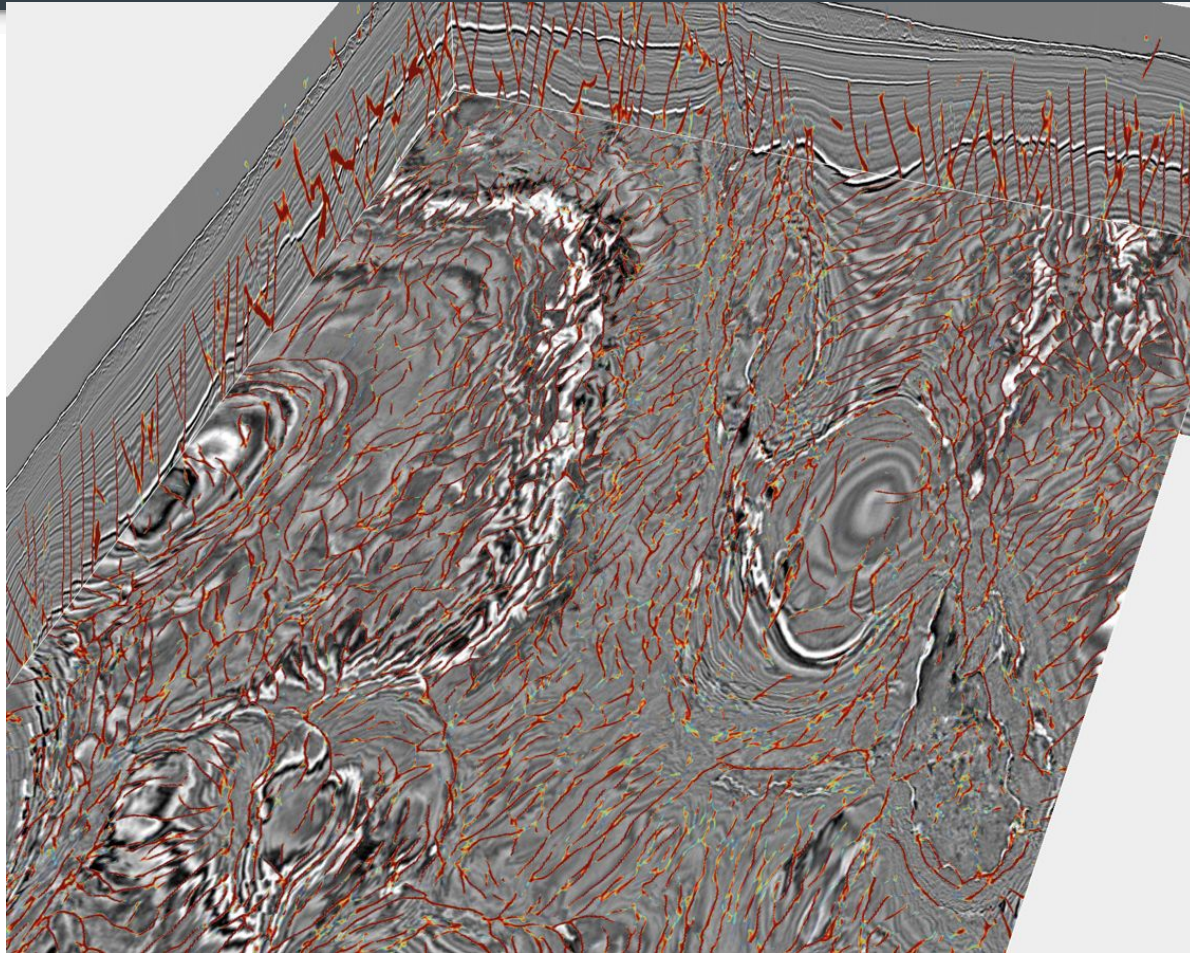
CNN fault probability



**FaultSeg method
only takes 2-3 min
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GPU!**

450 x 1950 x 1200
samples

CNN fault probability



**FaultSeg method
only takes 2-3 min
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450 x 1950 x 1200
samples

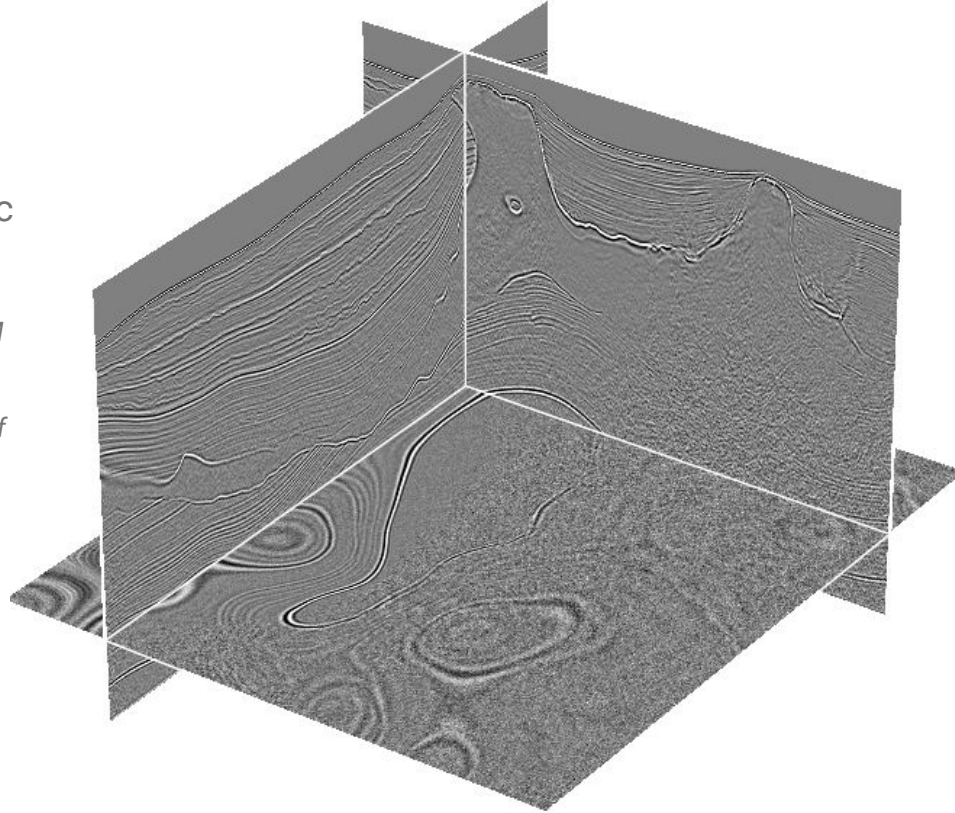
Outline

- Simple fault classification
- Generating geophysical synthetic training data
- From classification to segmentation:
 - Fault segmentation
 - **Salt body segmentation**
 - Channel segmentation
- Tracking geobody in a recurrent style
- Predicting relative geological time (RGT)

Training data

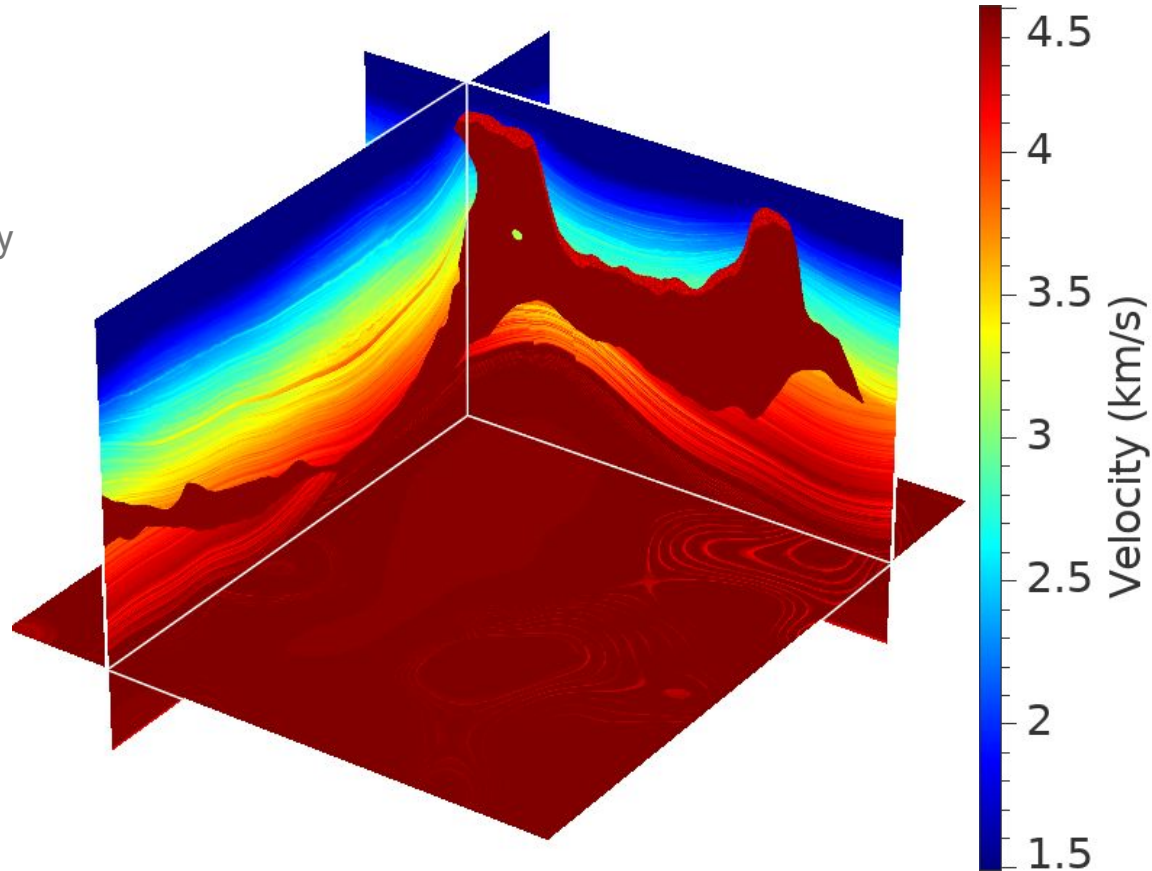
SEAM Phase I seismic volume:

Fehler and Keliher, 2011, SEAM phase I: Challenges of subsalt imaging in tertiary basins, with emphasis on deepwater Gulf of Mexico: SEG.



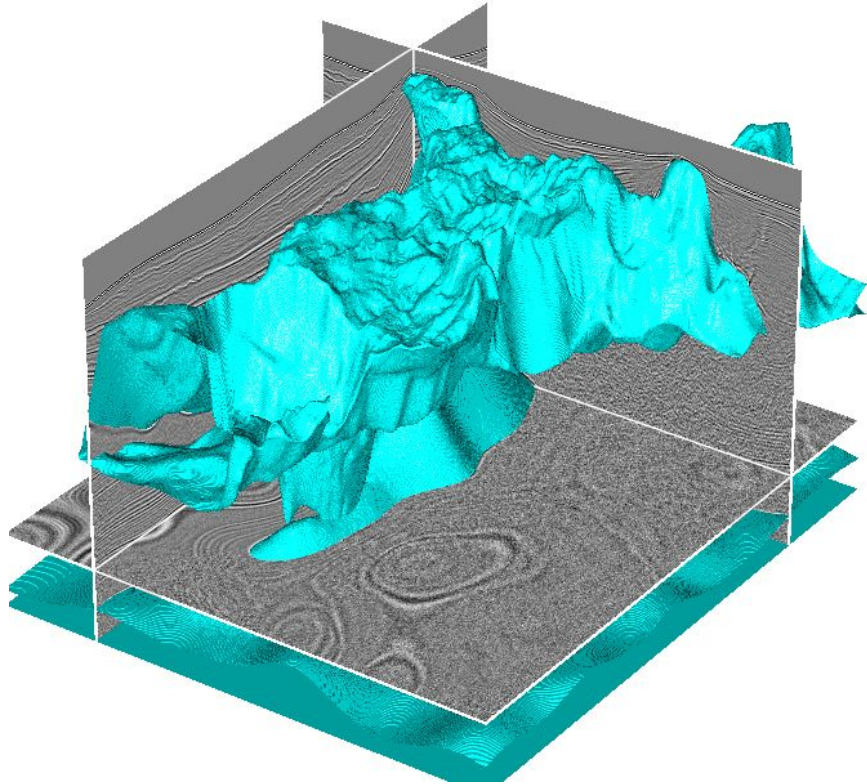
Extracting salt body mask from velocity model

SEAM Phase I velocity
model:

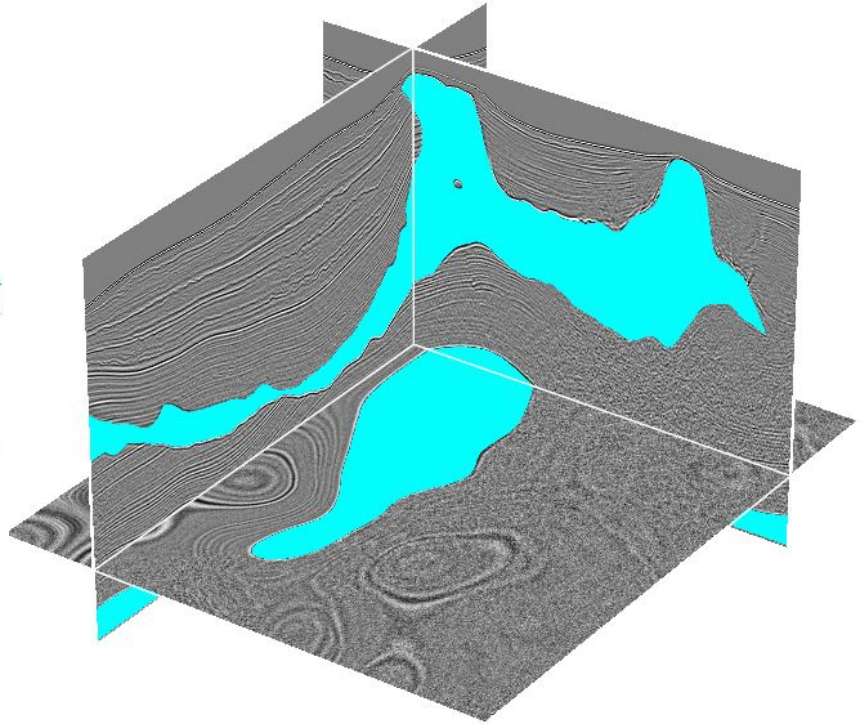


Extracting salt body mask from velocity model

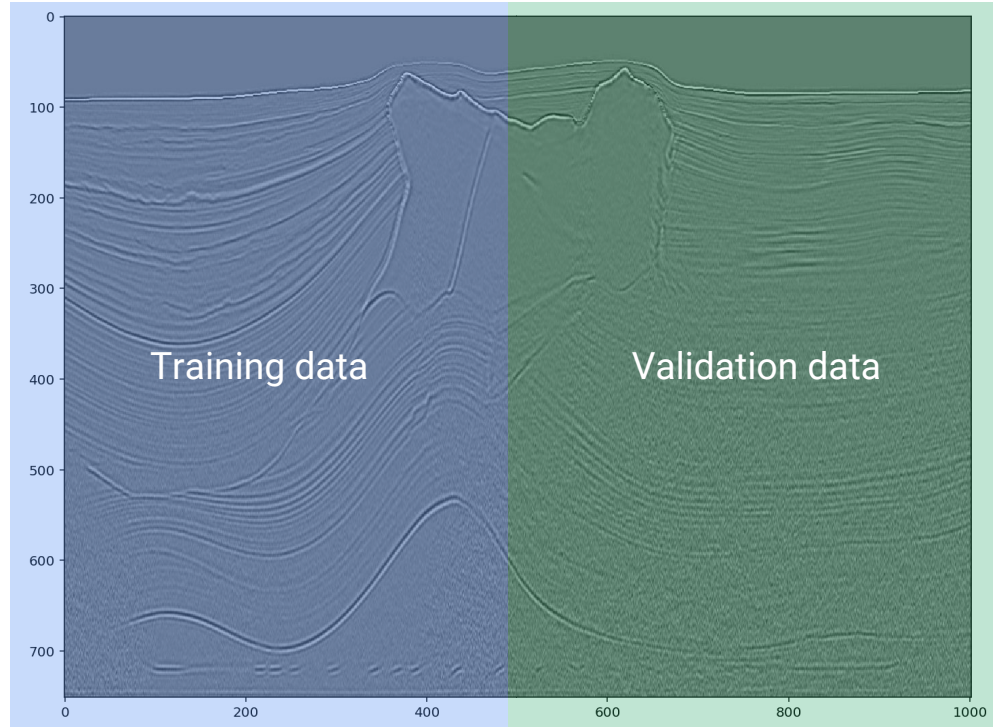
True salt model



Salt slice view



Split training and validation data

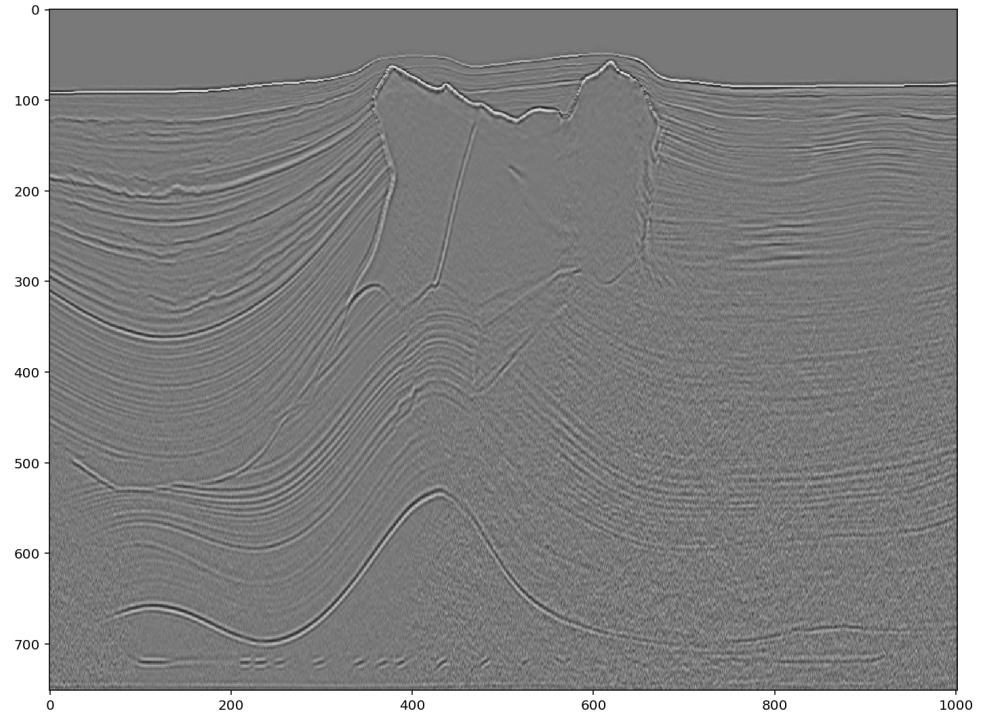


Size limitation – sliding window prediction

Dump the whole volume into training is infeasible.

We crop sliding windows from the volume:

- Predict on each window
- Merge all windows back the size of the volume

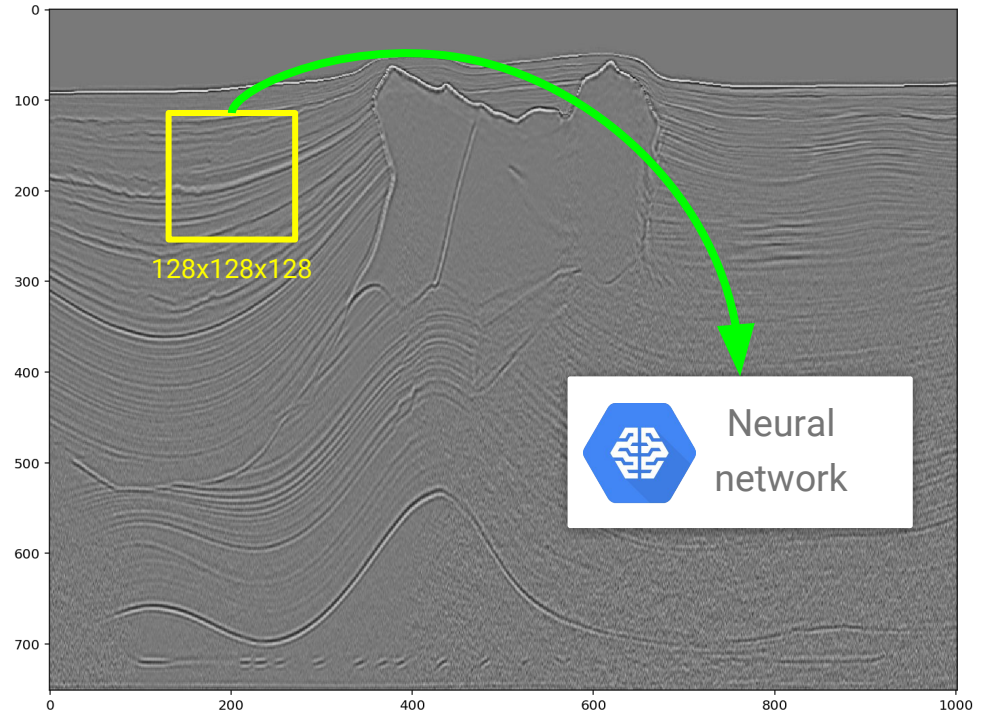


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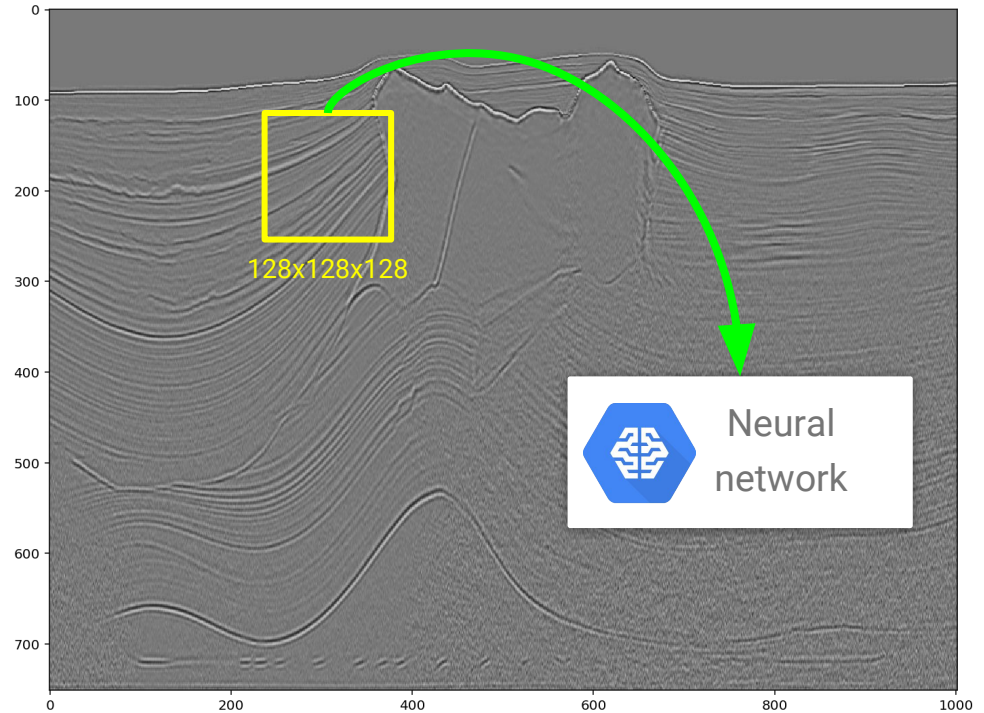


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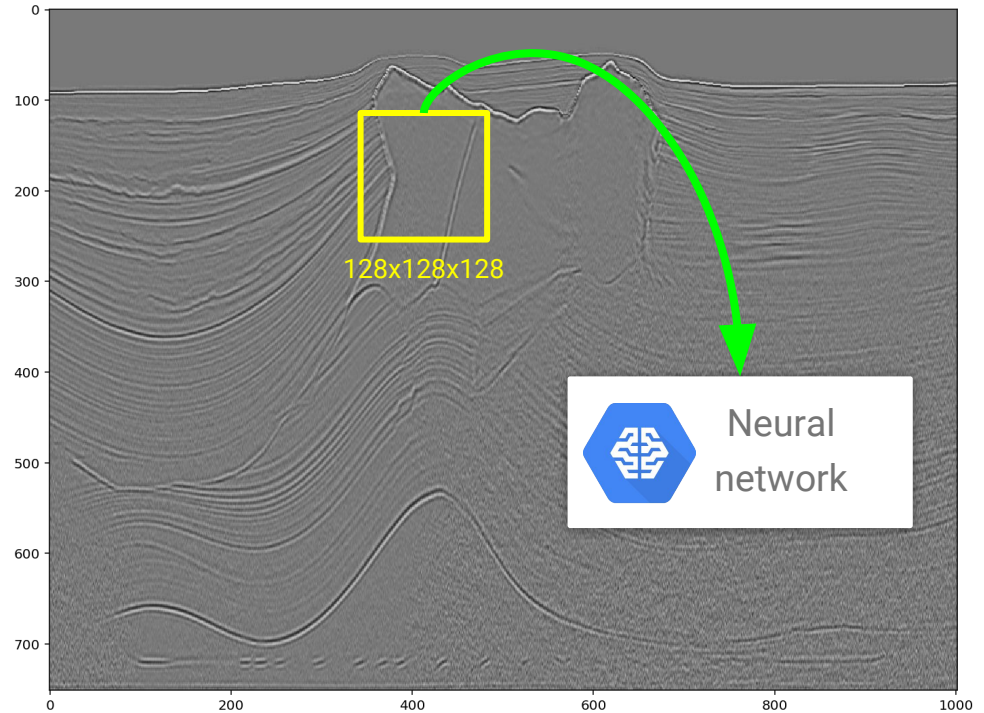


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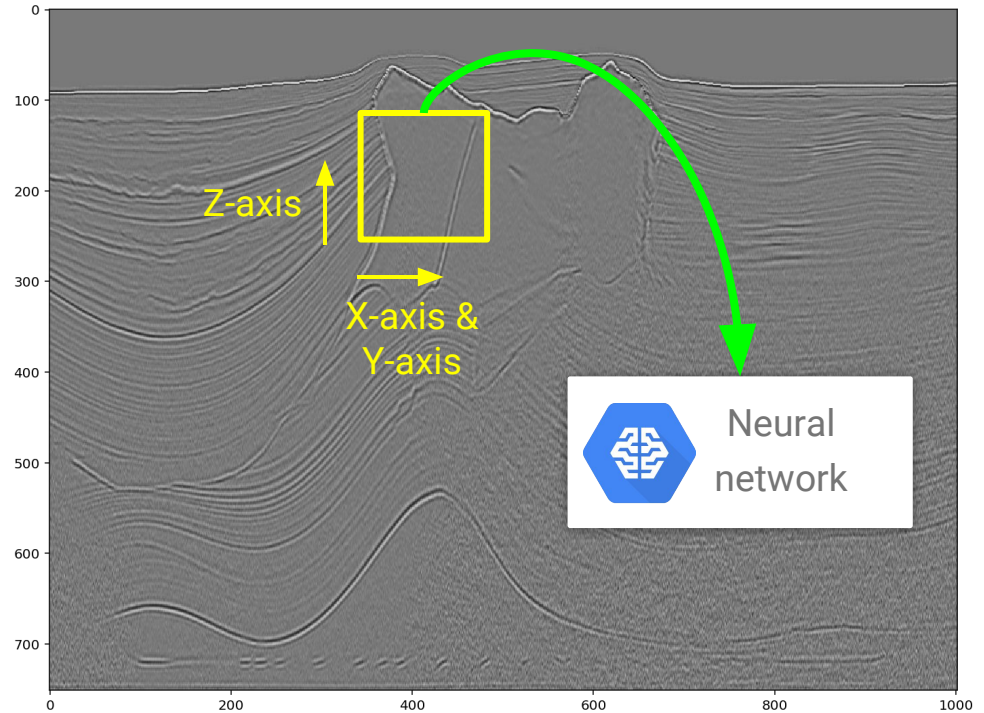


Size limitation – sliding window prediction

We build a data generator that randomly crop a window from the volume.

Note that:

- Z-axis is not permutable;
- X-axis and Y-axis are permutable.
- **We can reflect / rotate in X-Y dimension!**

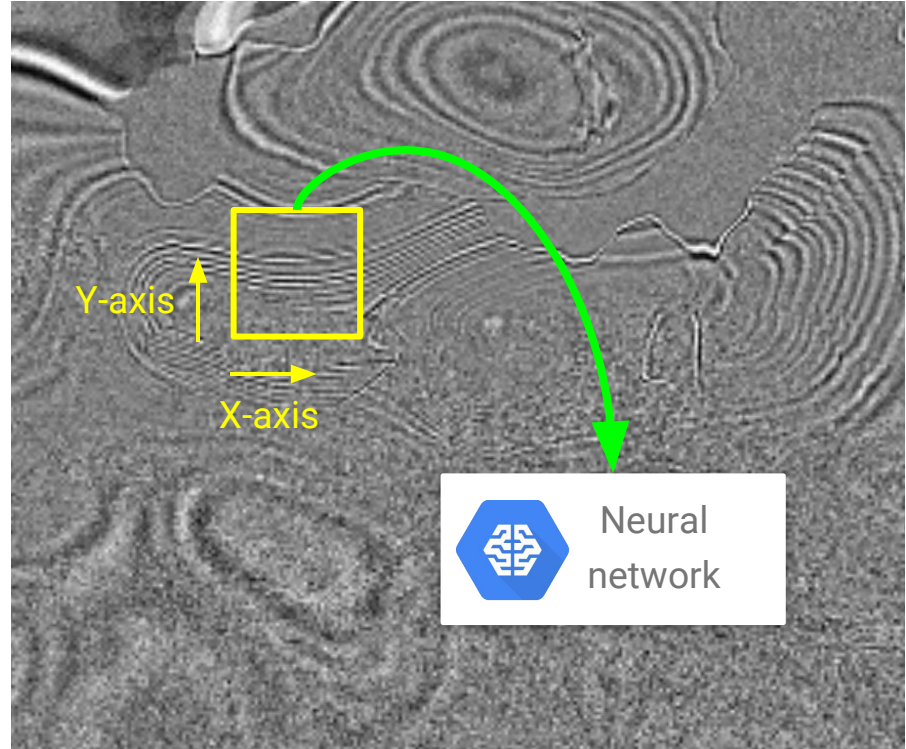


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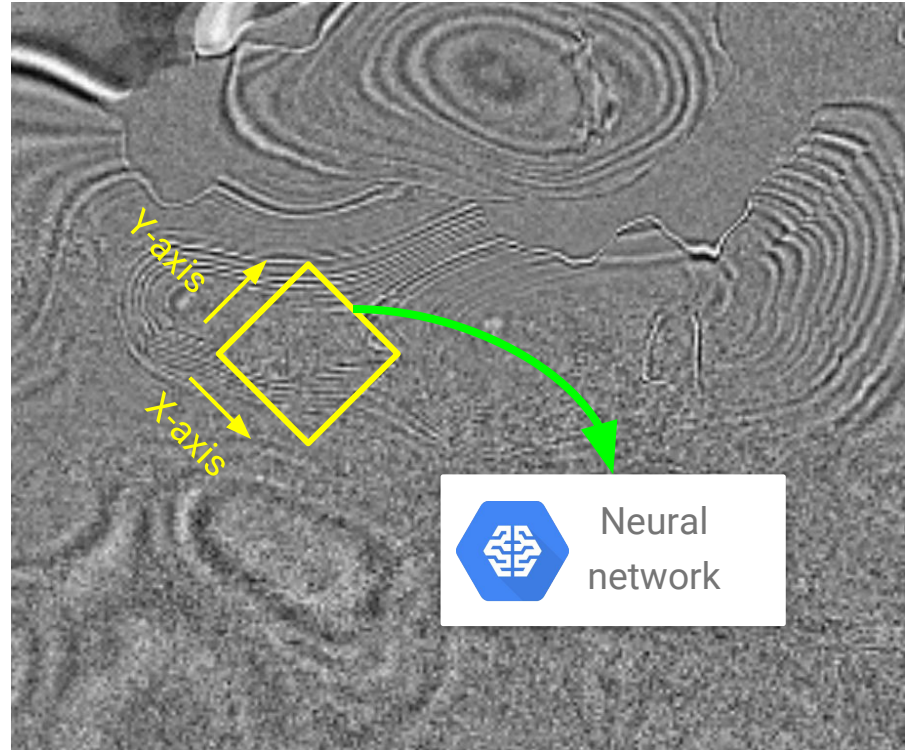


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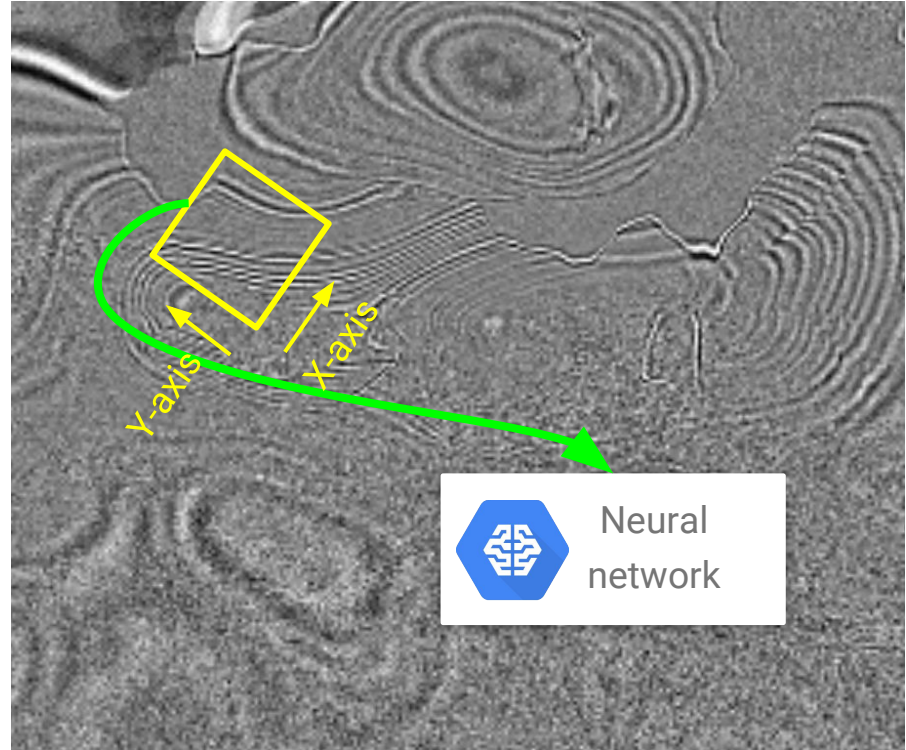


Size limitation – sliding window prediction

We build a data generator that randomly crop a window from the volume.

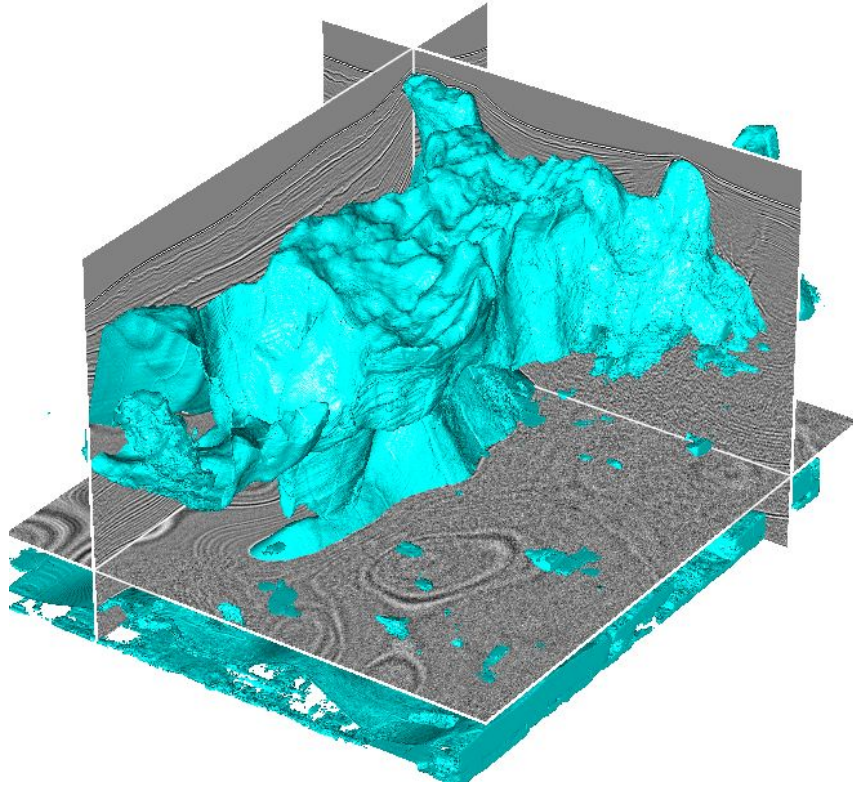
Note that:

- Effectively we can generate infinite number of data samples;
- The rotated window is a powerful **augmentation technique** that improves the **model generalization**.

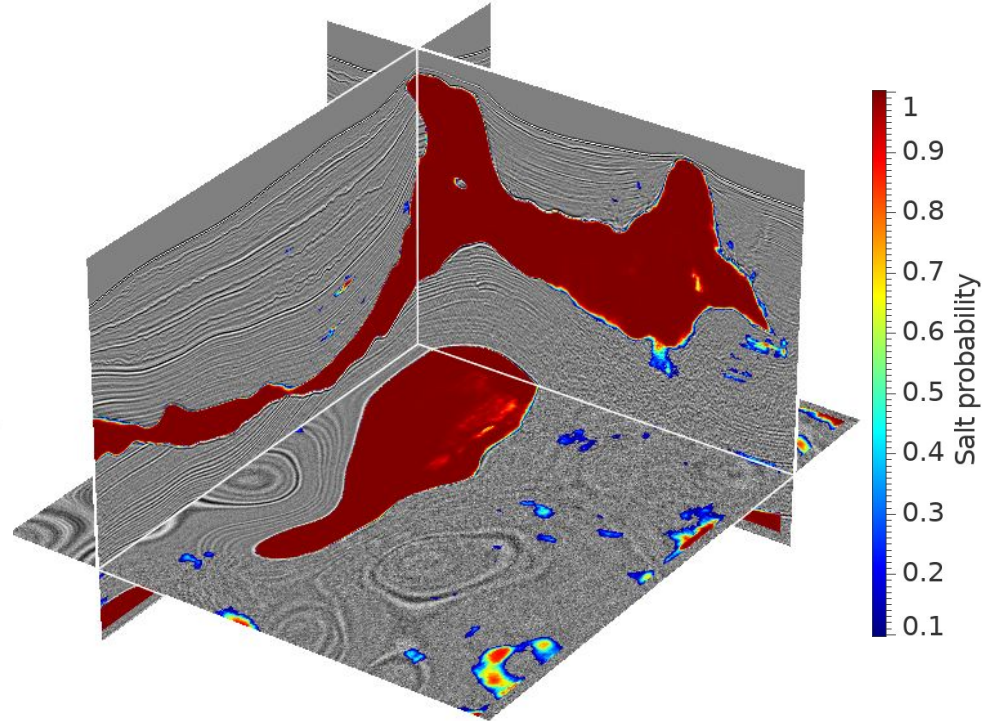


Result showcase — SEAM Phase I

Predicted salt model

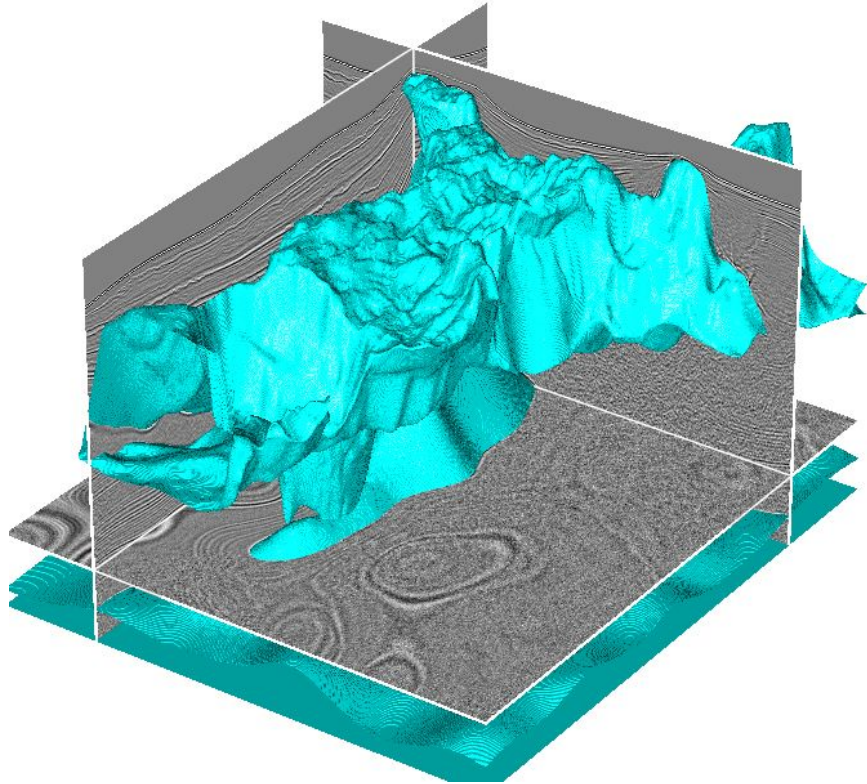


Prediction probability

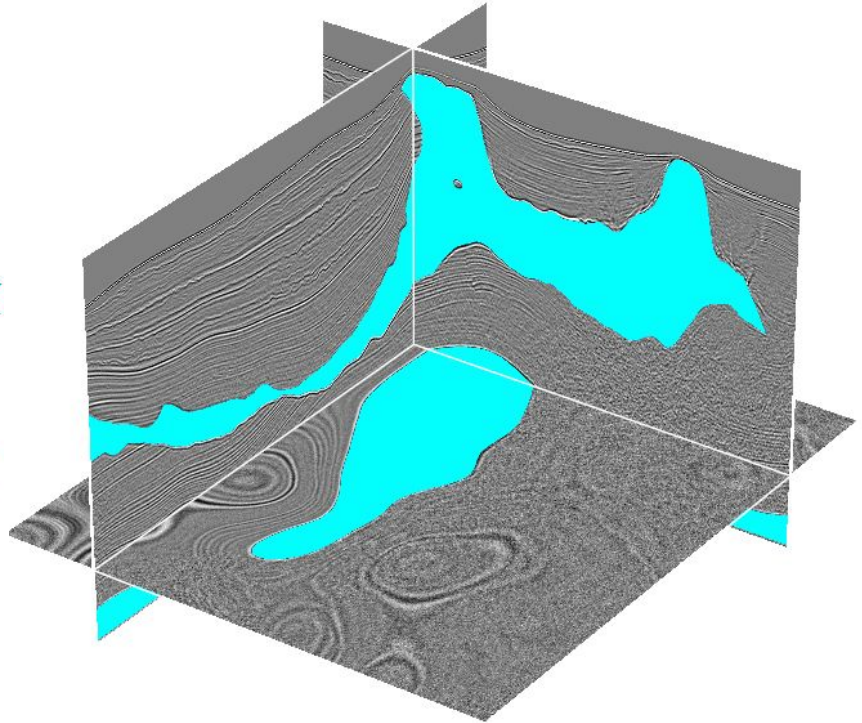


Result showcase – SEAM Phase I

True salt model



True slice view



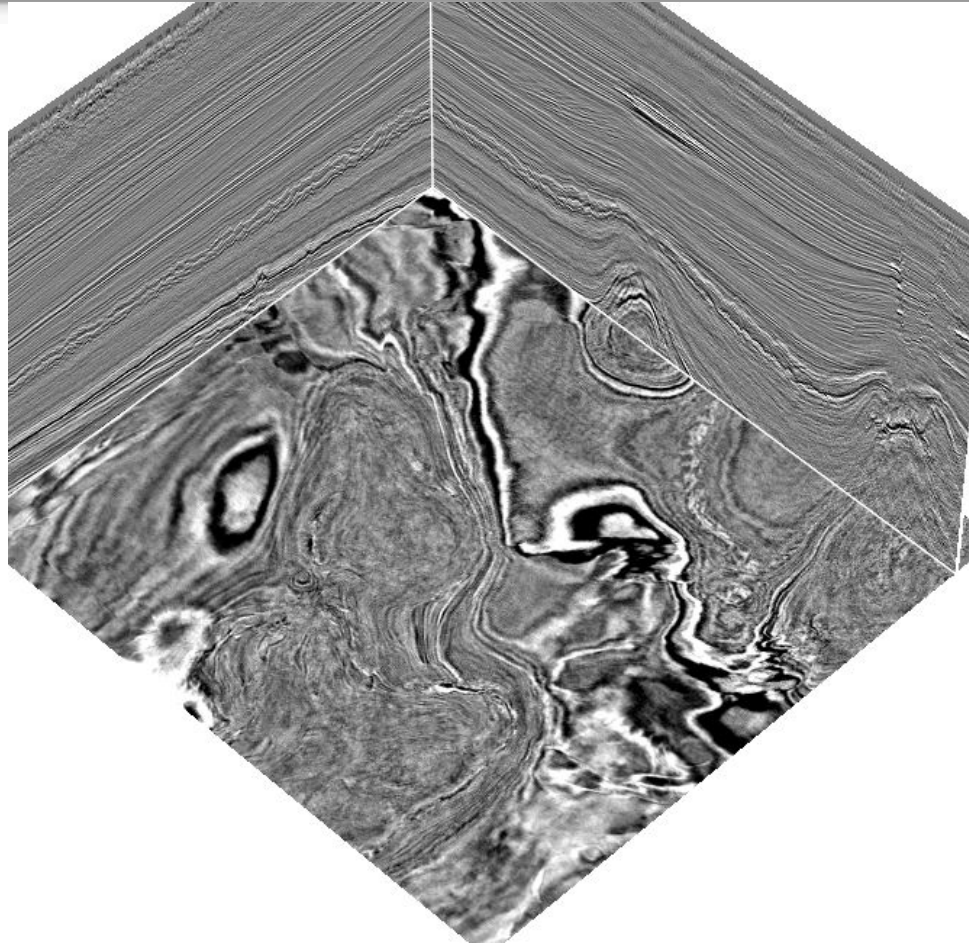
Result showcase – SEAM Phase I

Metric name	Metric scores	Metric definition
Accuracy	0.9609	$\text{Accuracy} = \frac{T_P + T_N}{T_P + F_P + F_N + T_N}$
Precision	0.9004	$\text{Precision} = \frac{T_P}{T_P + F_P}$
Recall	0.9468	$\text{Recall} = \frac{T_P}{T_P + F_N}$
F1 score	0.9230	$\text{F1} = \frac{2 \times \text{Precision} \times \text{Recall}}{\text{Precision} + \text{Recall}}$

Test on the field data

Netherlands F3
seismic volume:

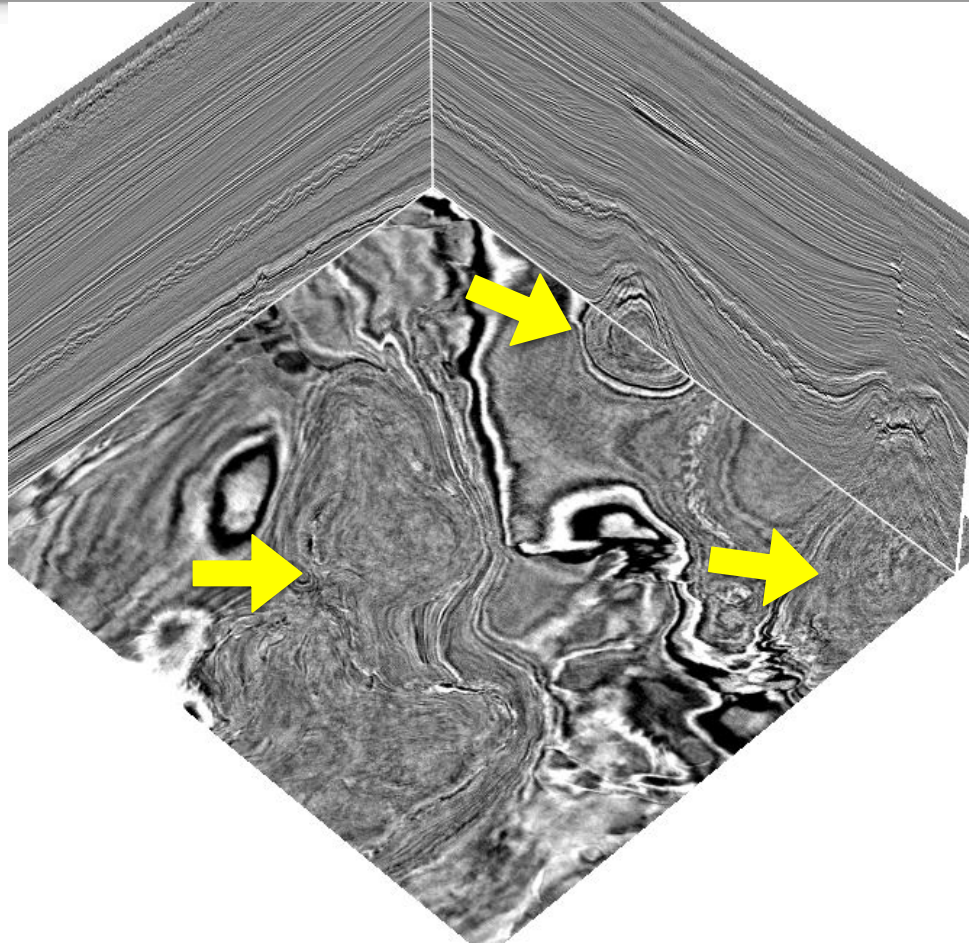
*From dGB Earth Sciences B.V.,
<https://opendtect.org/osr/Main/NetherlandsOffshoreF3BlockComplete4GB>*



Test on the field data

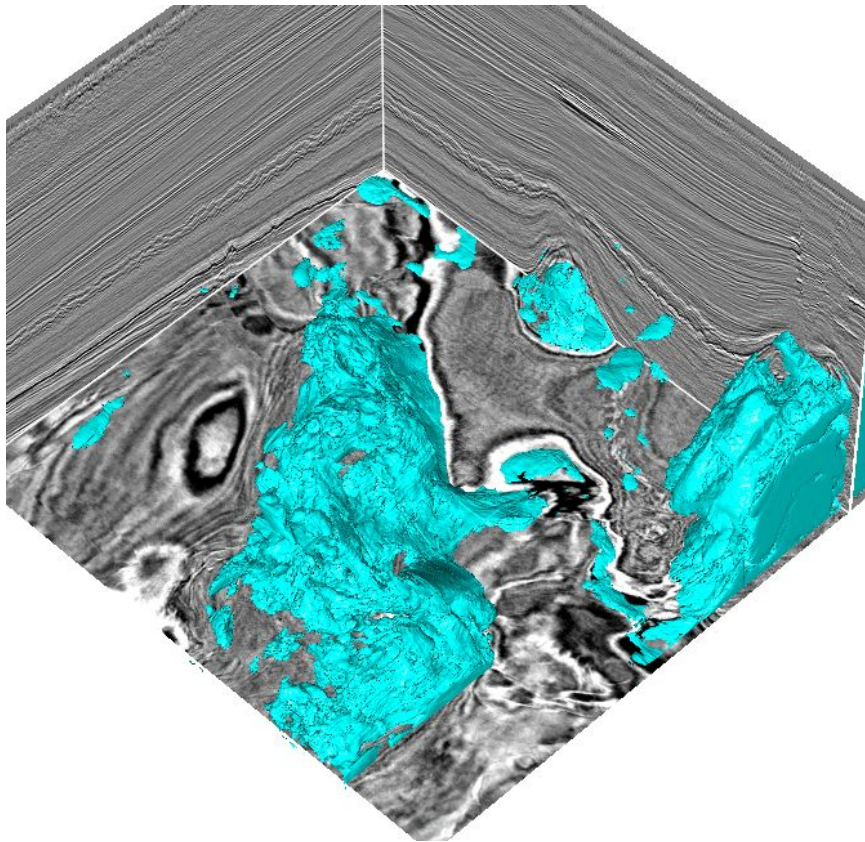
Netherlands F3
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*From dGB Earth Sciences B.V.,
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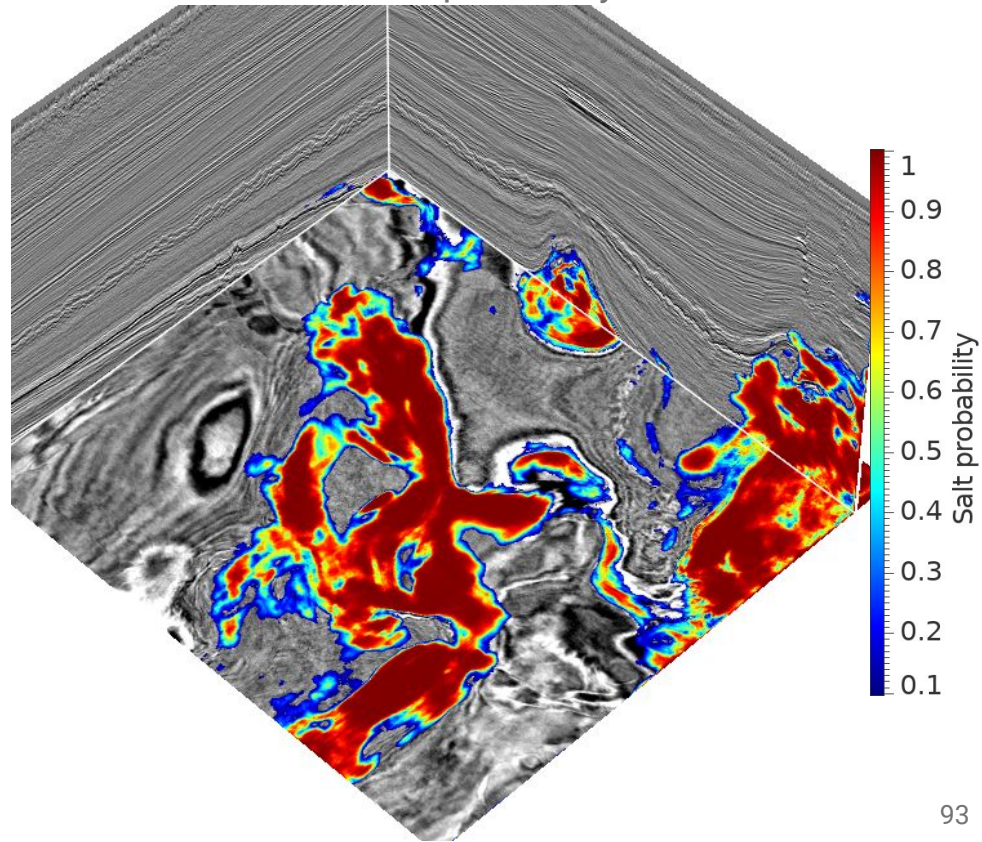


Test on the field data

Predicted salt model



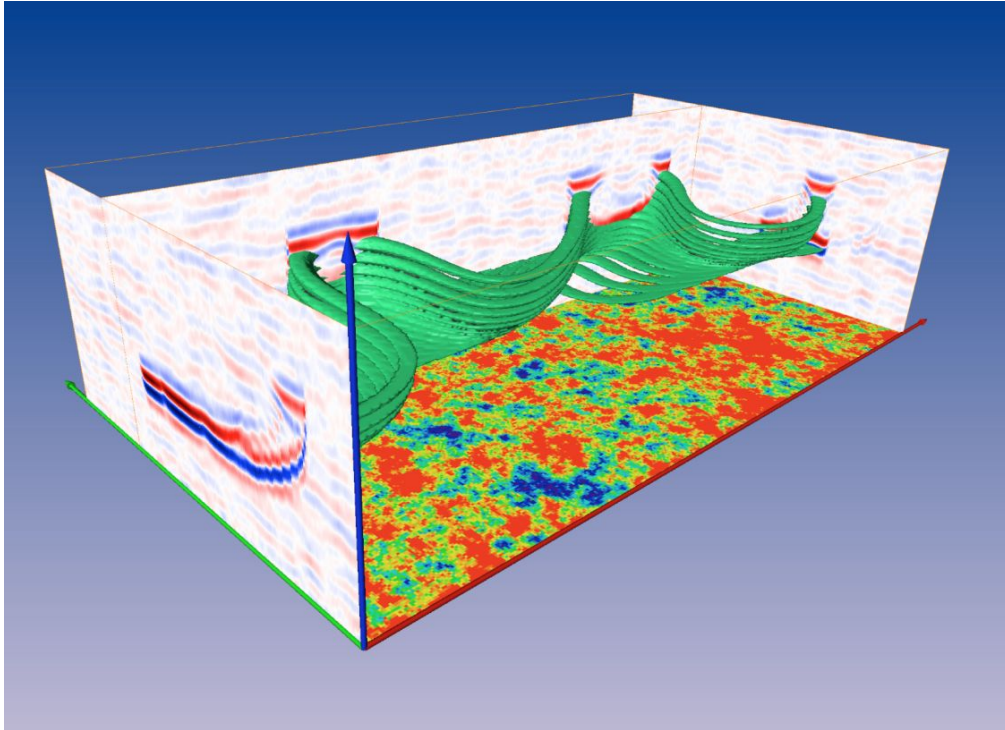
Prediction probability



Outline

- Simple fault classification
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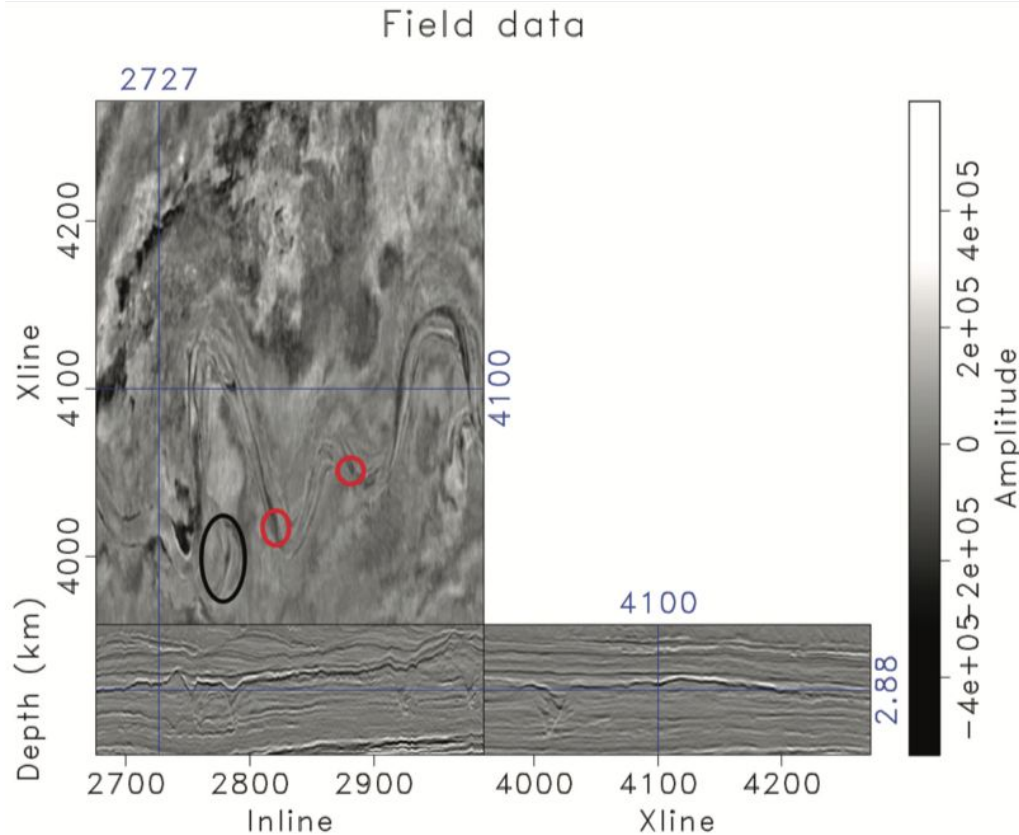
Channel detection example



The synthetic dataset is created from 3 pieces of information:

- Geological outcrop information from expert geologists.
- 3D shallow high resolution seismic data.
- Geostatistics information

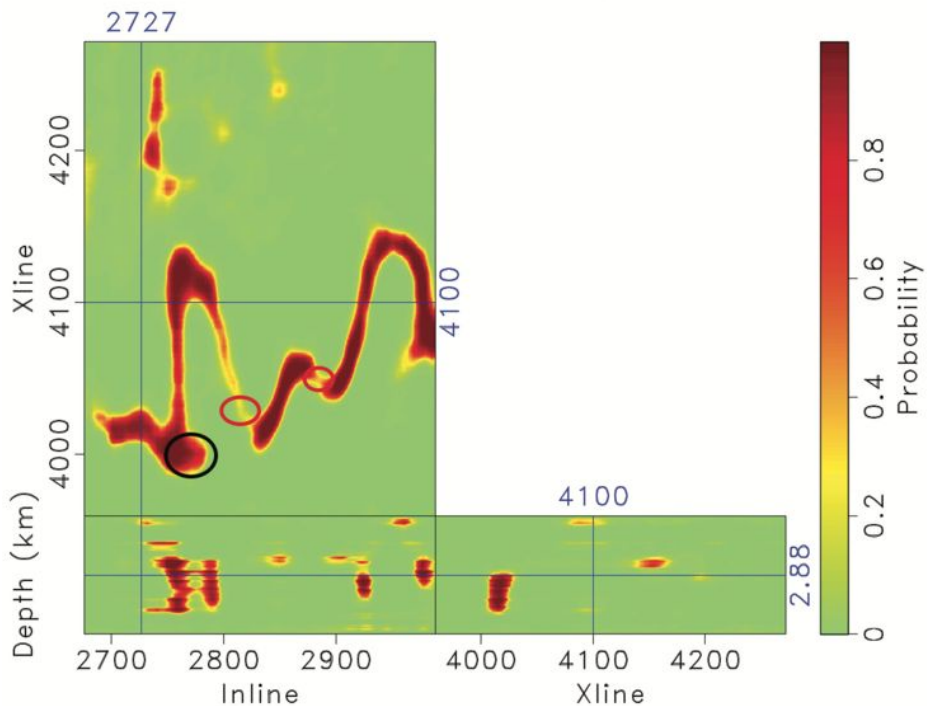
Channel detection example



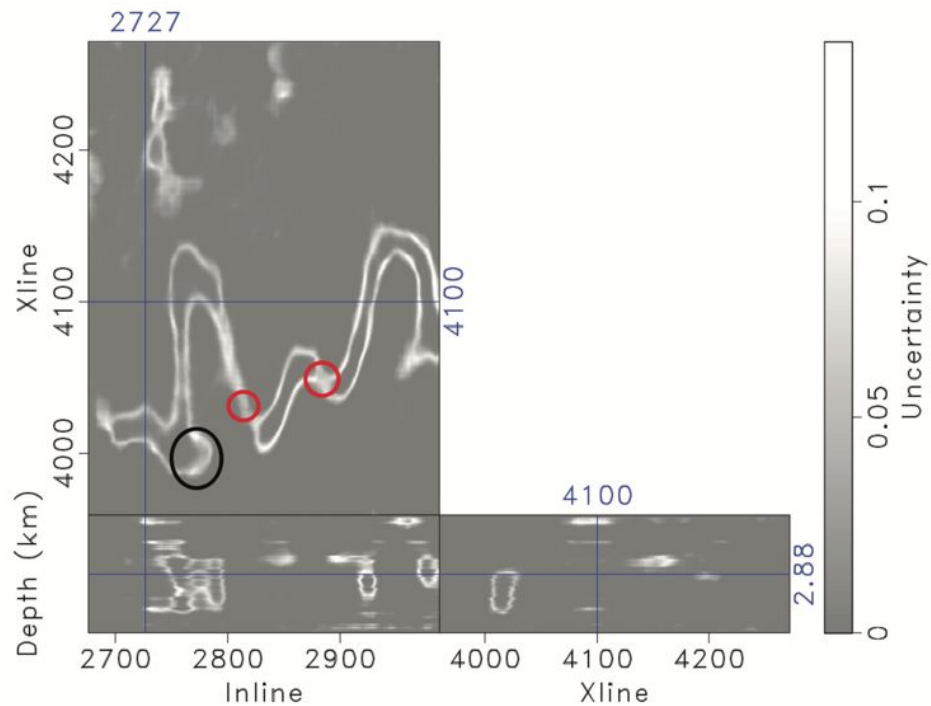
- 3D offshore Australia released dataset from QCL group.
- Complex stacked channel system.

Channel detection example

Channel Probability



Model Uncertainty



Channel detection example

	156x156x100 sample	501x750x251 sample	312x312x100 sample
Deep learning	12.5 seconds	33.3 minutes	3.3 minutes
Conventional	About an hour	About 6 days	About 16 hours

- Deep learning time is for generating a distribution of 30 detections of channel geobodies (GPU).
- Manual detection of channel geobodies time is approximate (CPU).

- Simple fault classification
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 - Channel segmentation
- **Tracking geobody in a recurrent style**
- Predicting relative geological time (RGT)

Attribute vs instance

Segmentation attribute

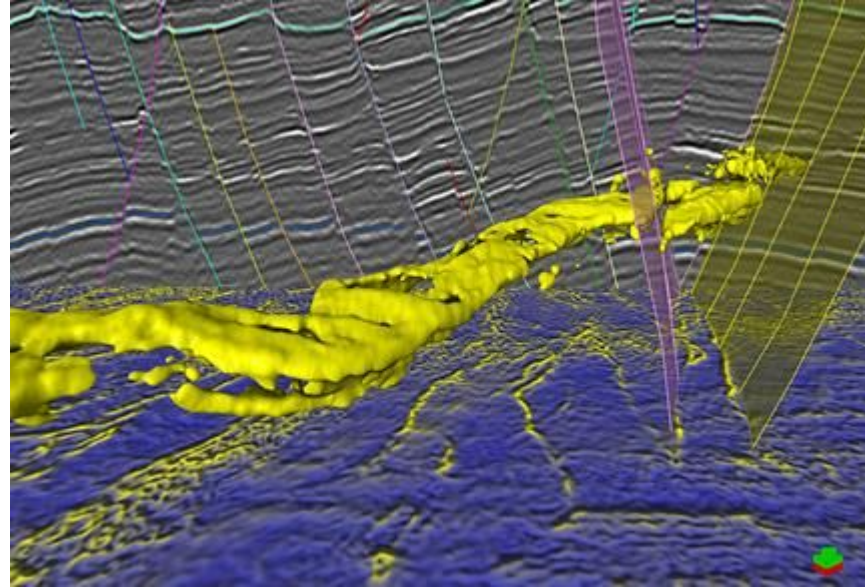
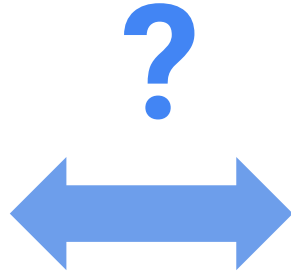
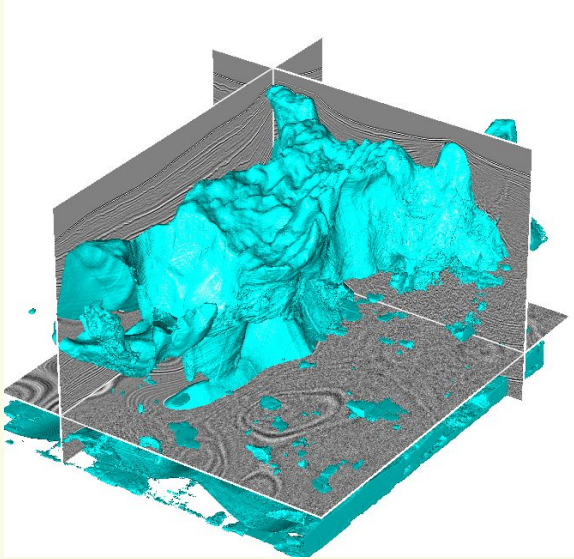


Figure from Petrel, Schlumberger

Skeletonization algorithm

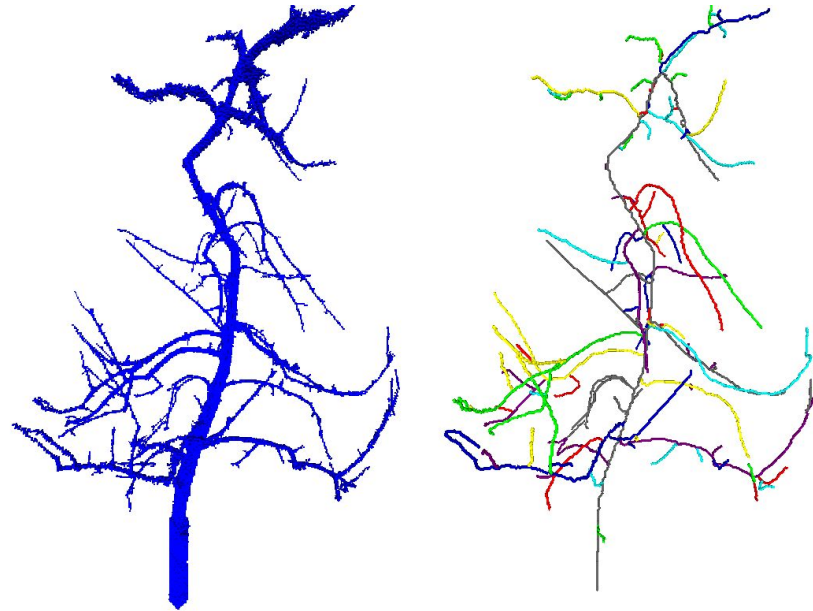


Figure from Tabb, Amy, and Henry Medeiros. "Fast and robust curve skeletonization for real-world elongated objects." 2018 IEEE Winter Conference on Applications of Computer Vision (WACV). IEEE, 2018.

Clustering analysis

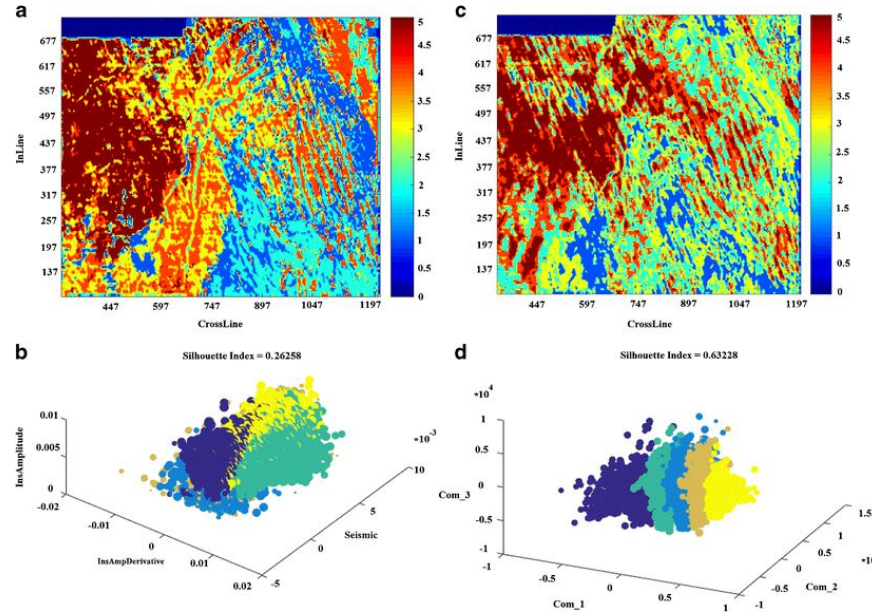


Figure from Hadiloo, S., et al. "SeisART software: seismic facies analysis by contributing interpreter and computer." *Arabian Journal of Geosciences* 10.23 (2017): 519.

Tracking algorithms

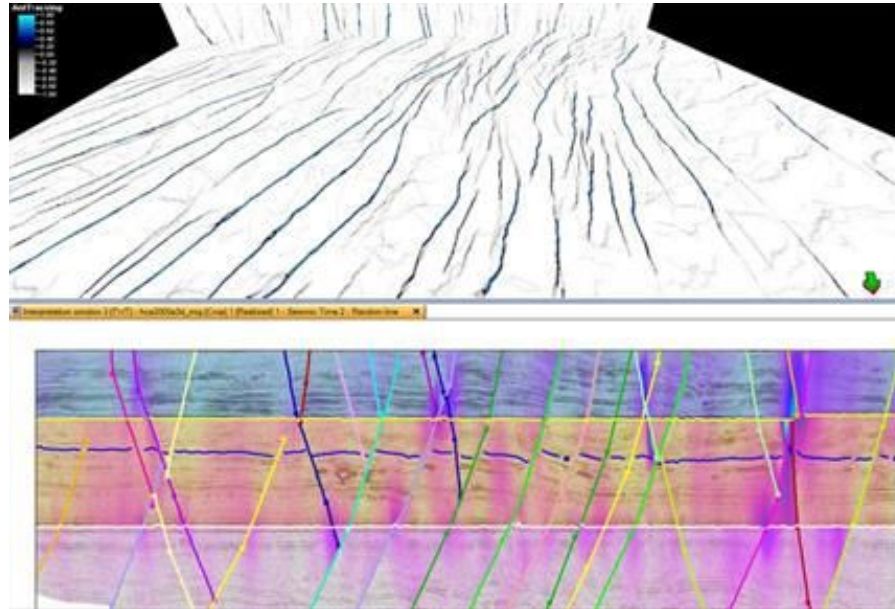
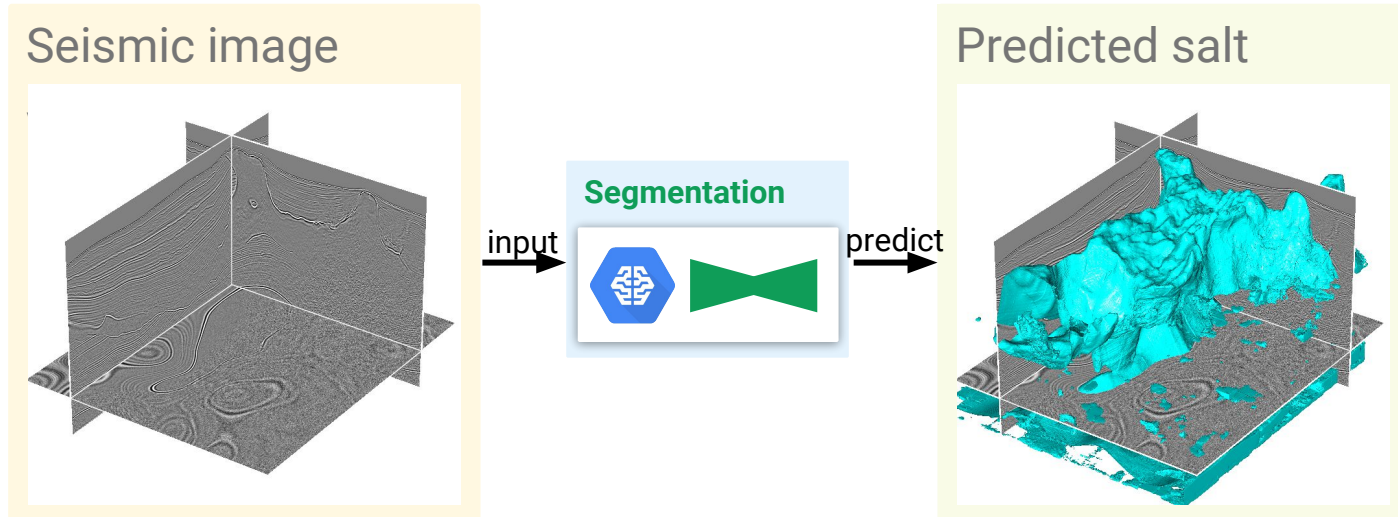


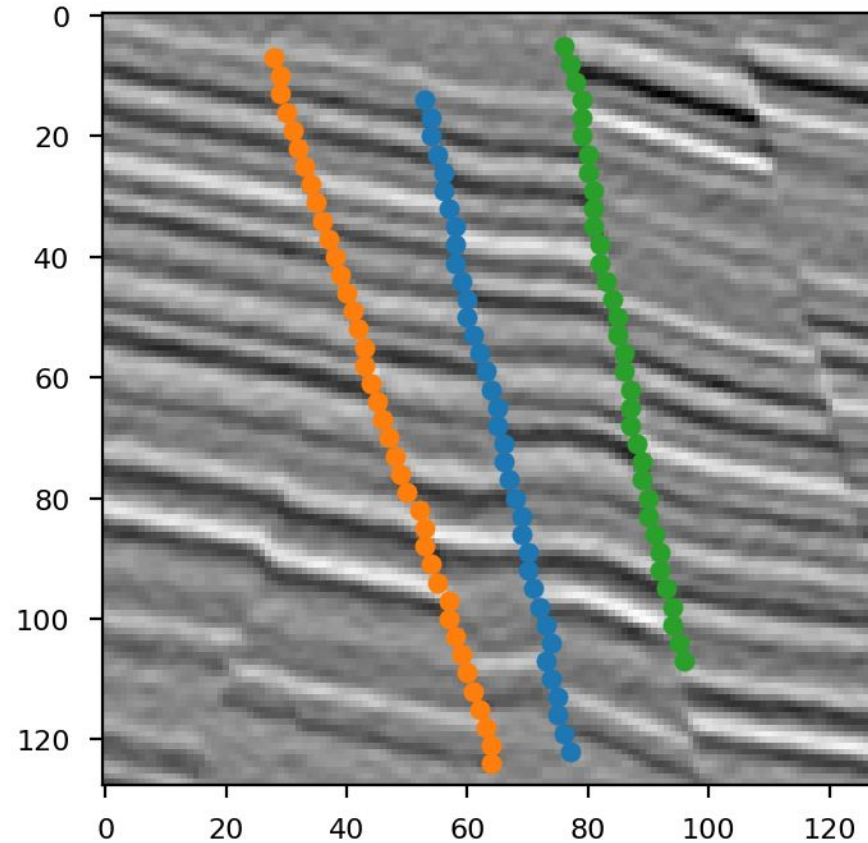
Figure from Pedersen, Stein Inge, et al. "Automatic fault extraction using artificial ants." *SEG Technical Program Expanded Abstracts 2002*. Society of Exploration Geophysicists, 2002. 512-515.

Disadvantages of the previous methods

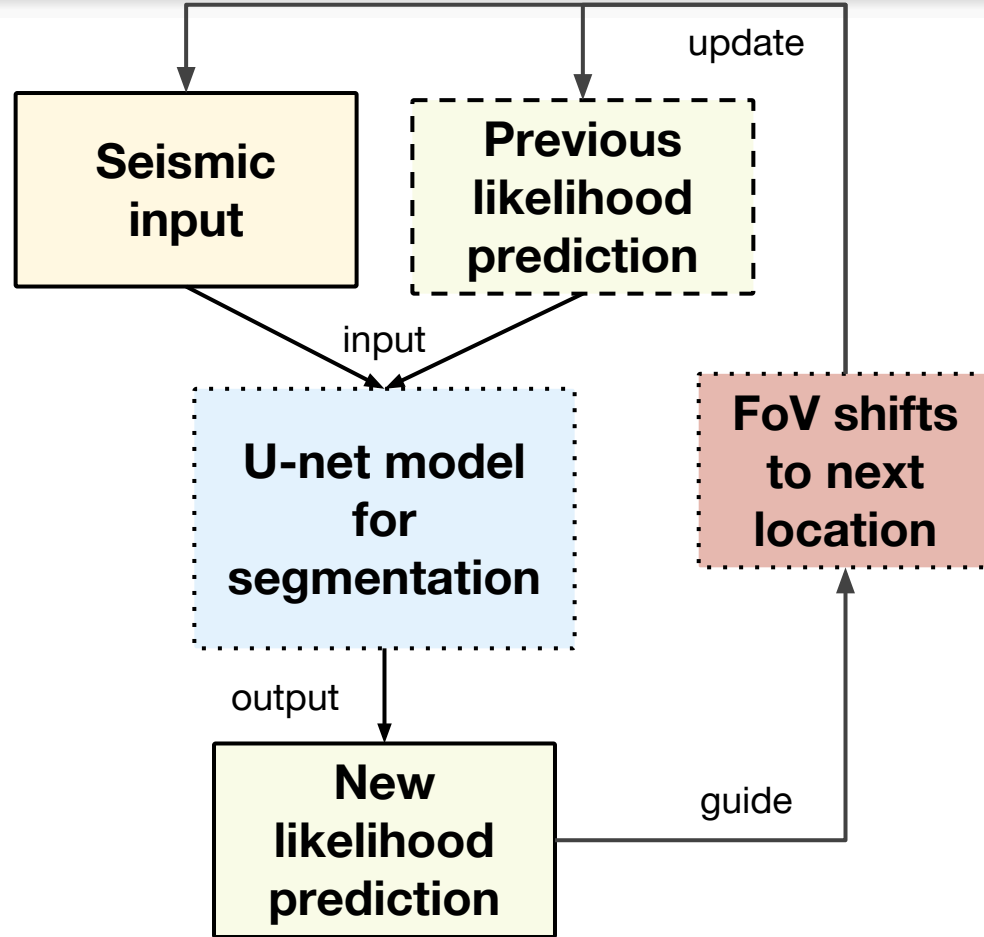
- Cannot separate individual geobody instances
- Do not allow interactivity on the user end



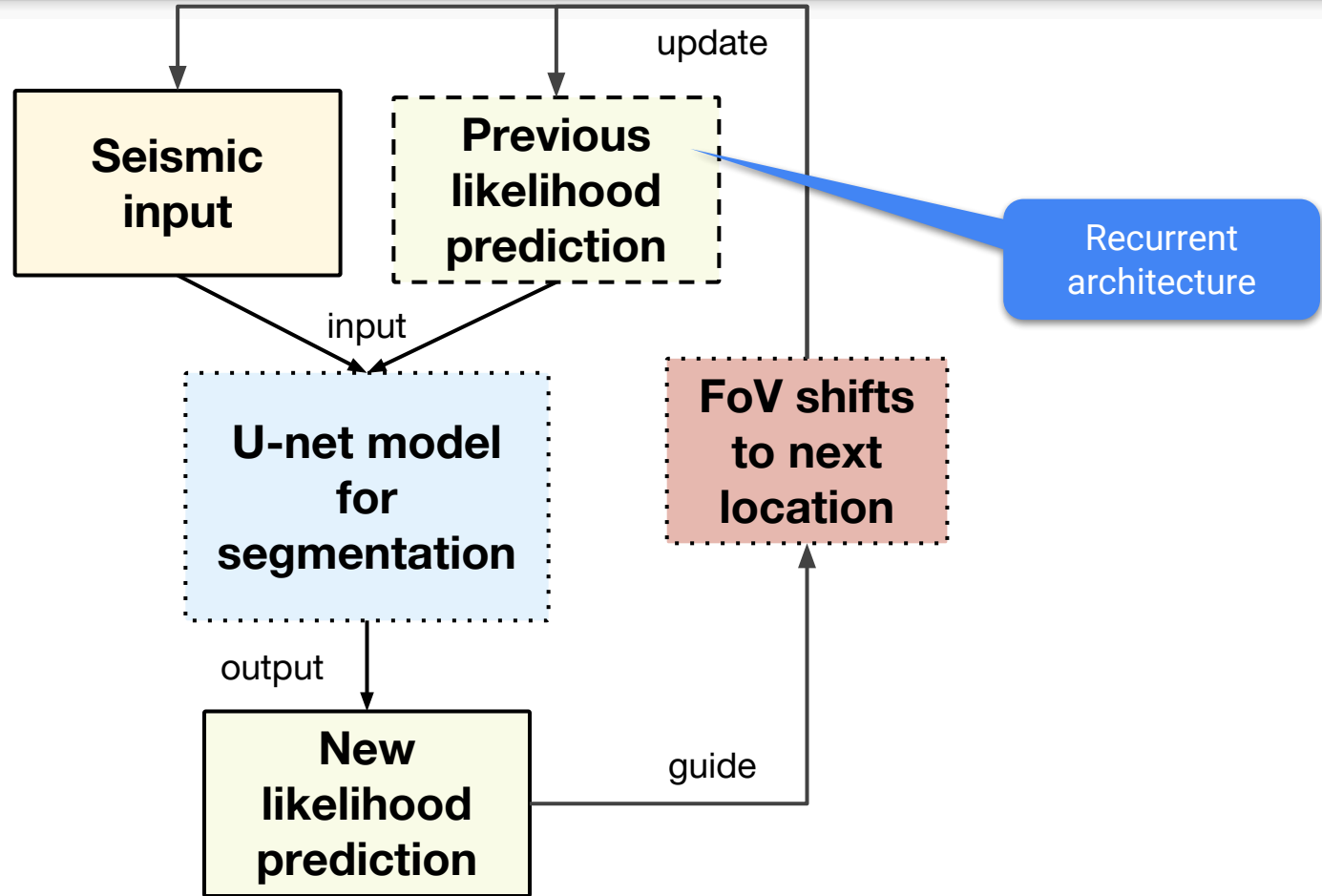
Motivations to flood-filling network (FFN)



Our architecture

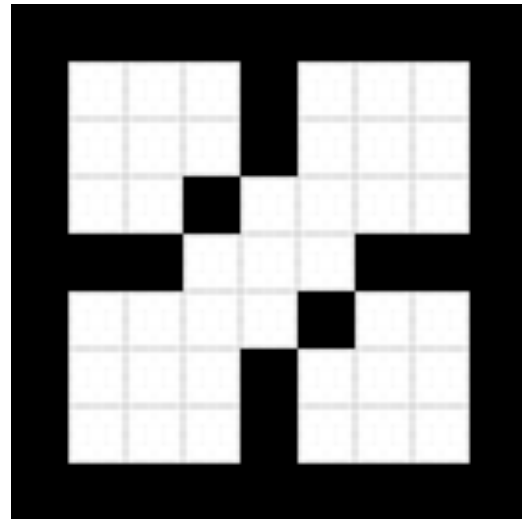


Our architecture

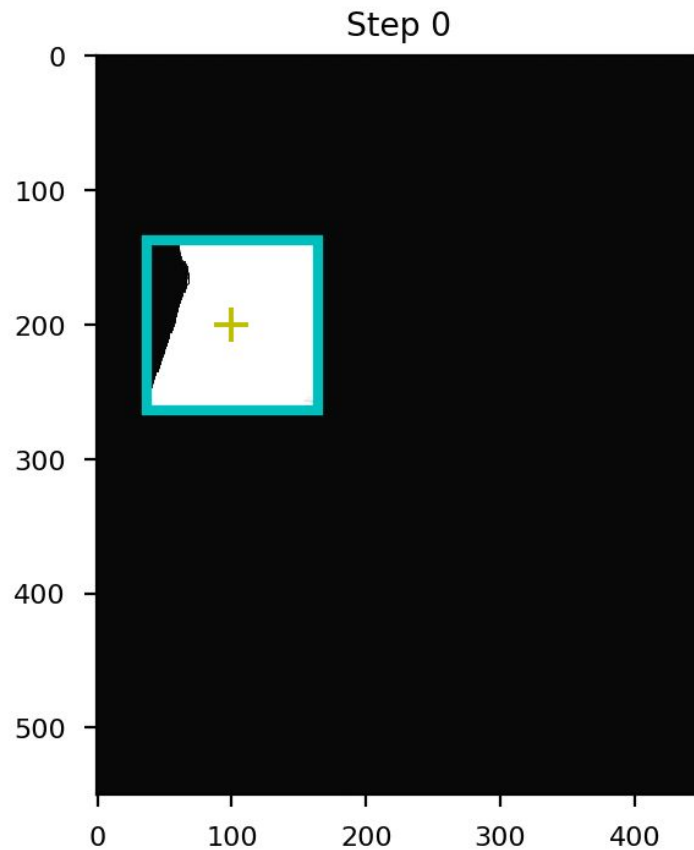
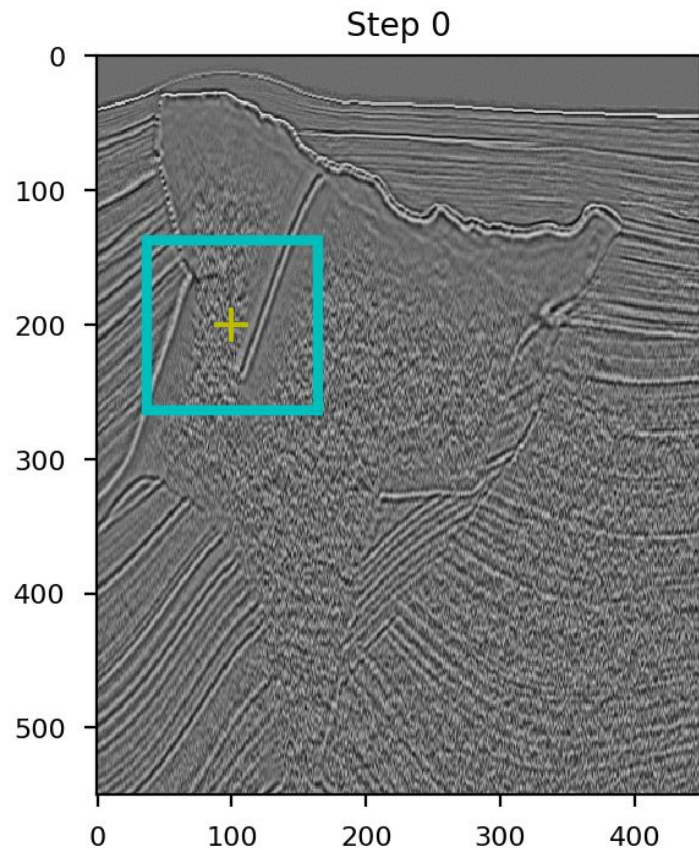


FoV movement - filling

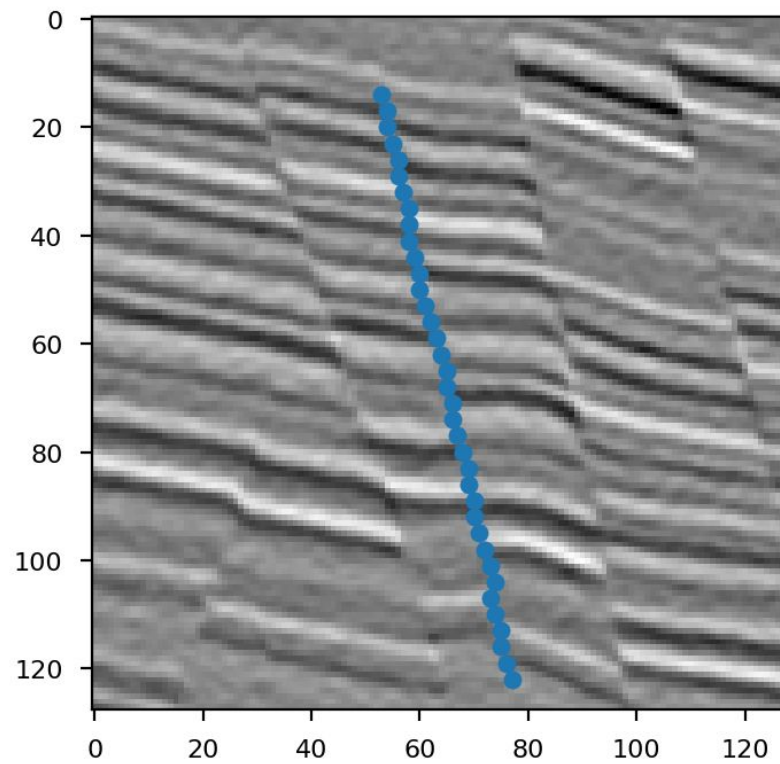
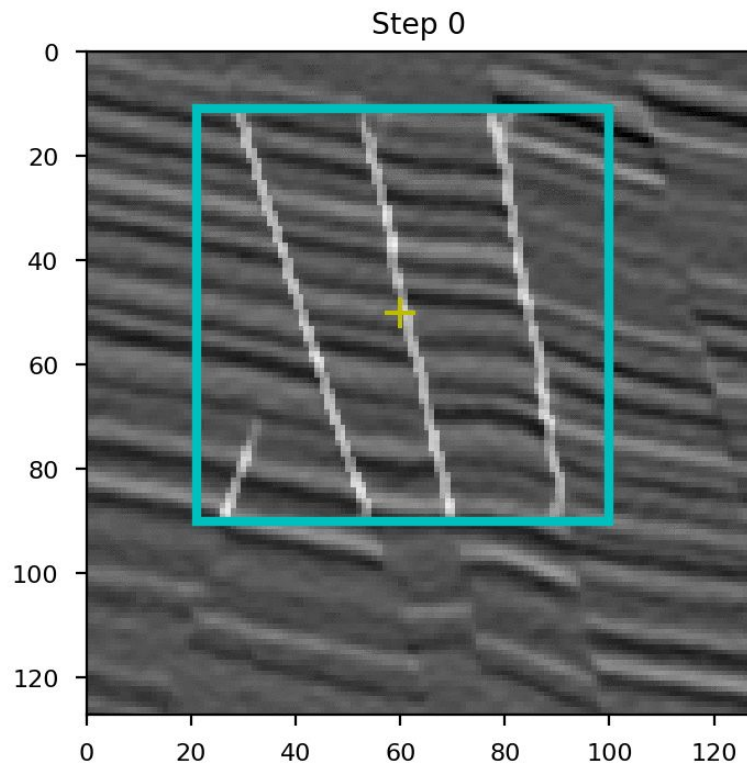
If a proposal q_i satisfies the criteria, we add it into a queue $Q = \{q_1, q_2, \dots\}$. At the next step, Q pops a new FoV centroid and performs segmentation, likelihood update, and movement proposal in this fashion iteratively until Q is exhausted.



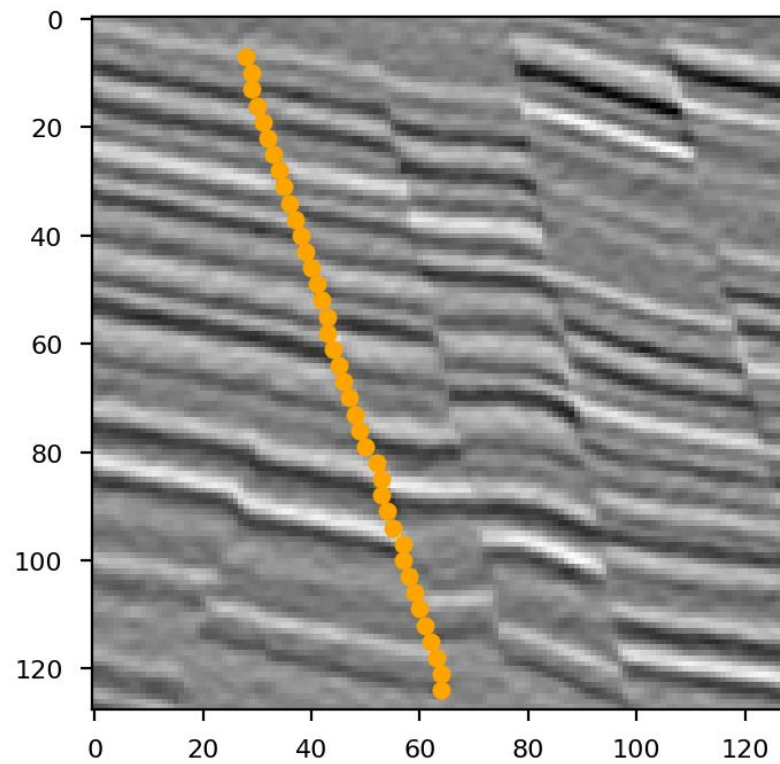
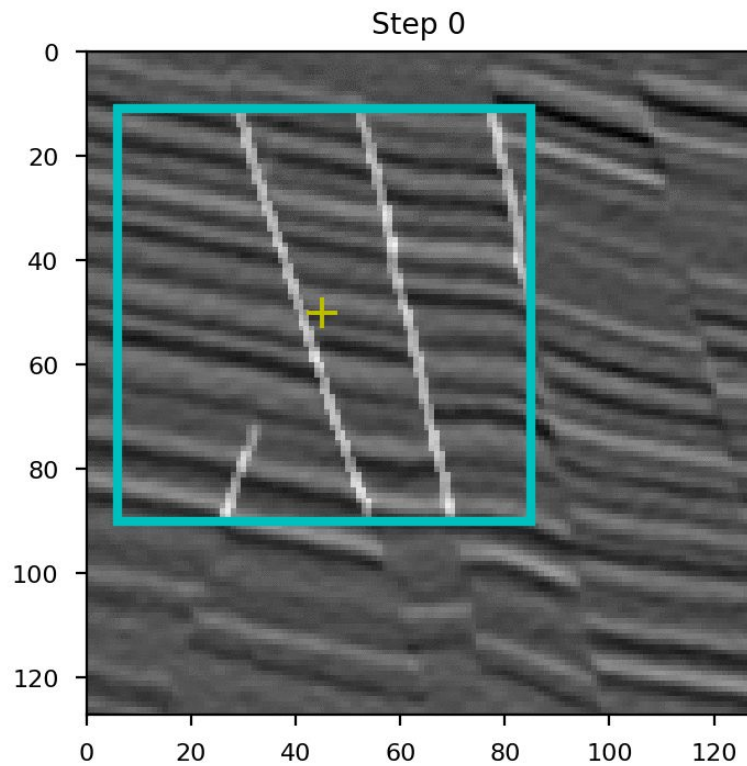
Results preview



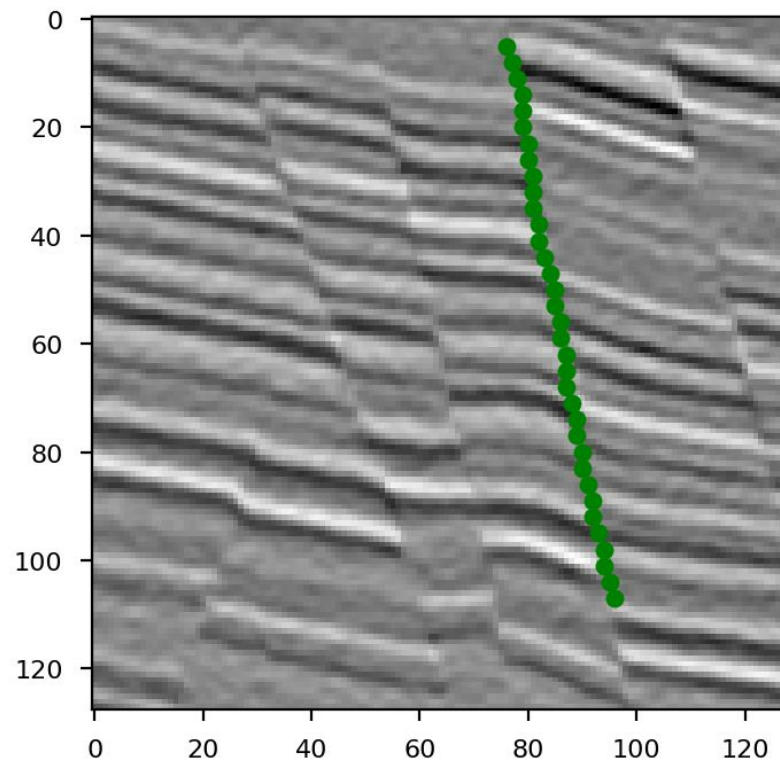
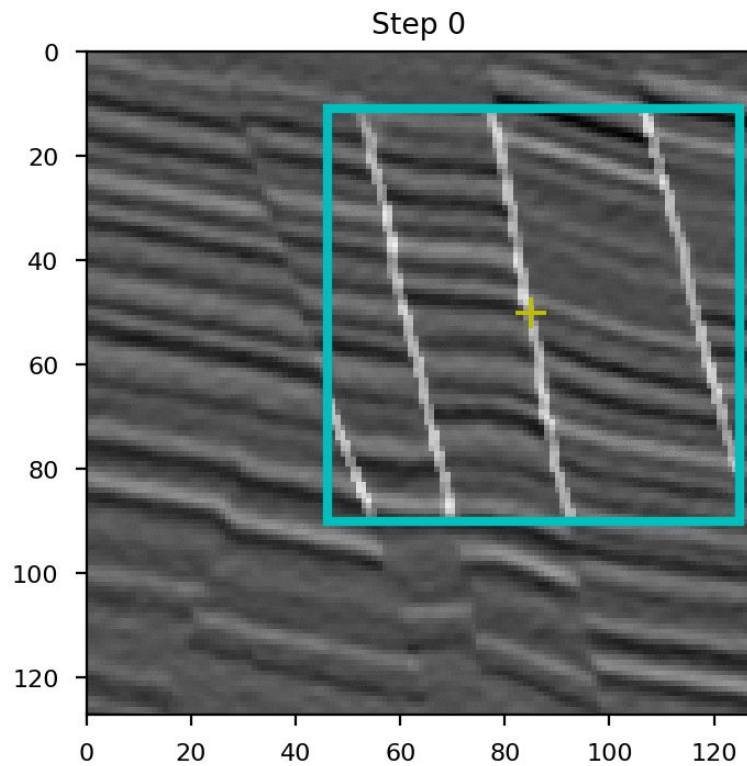
Multi-instances separation



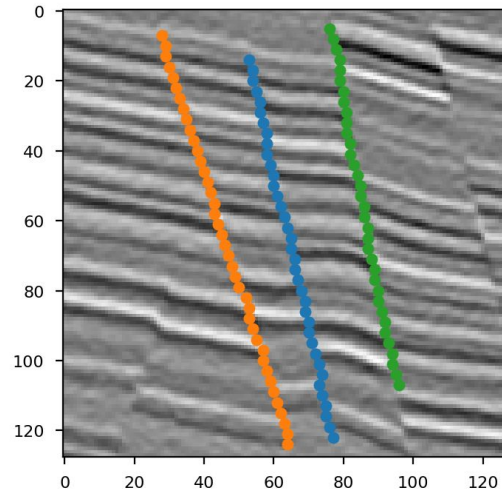
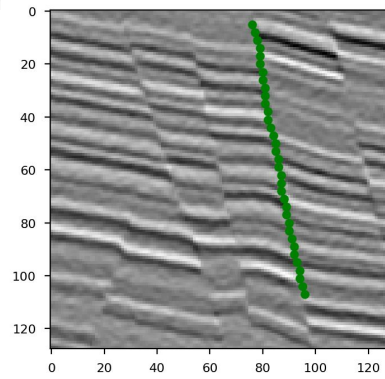
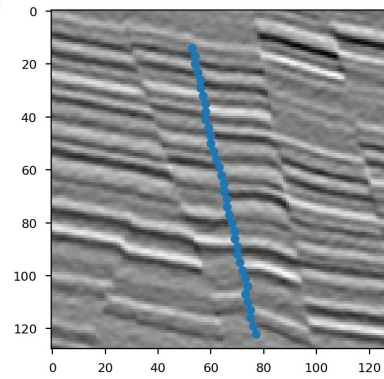
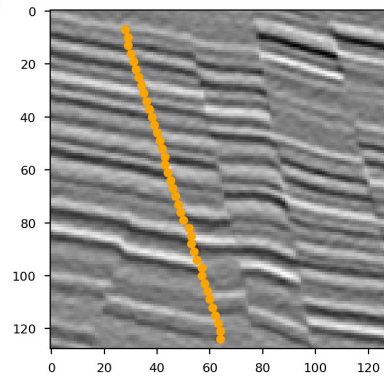
Multi-instances separation



Multi-instances separation



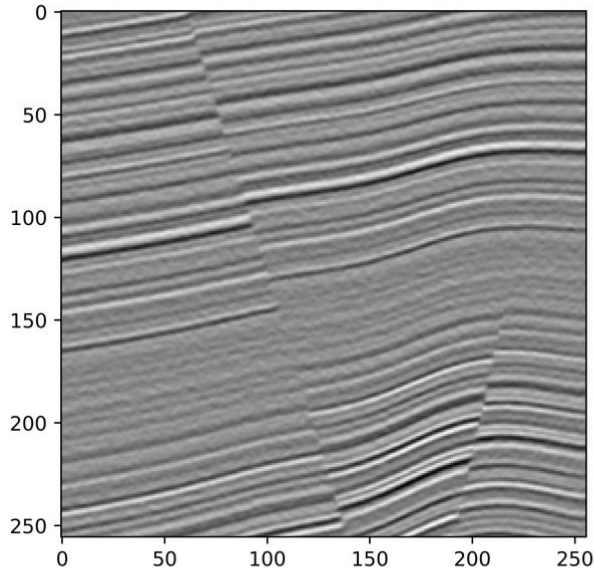
Multi-instances separation



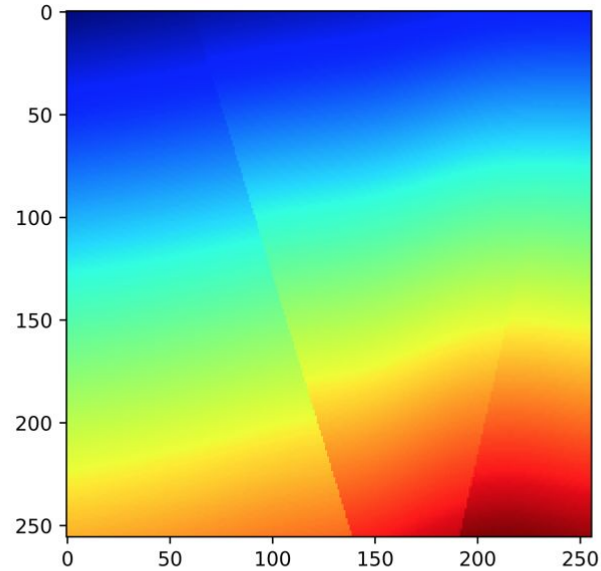
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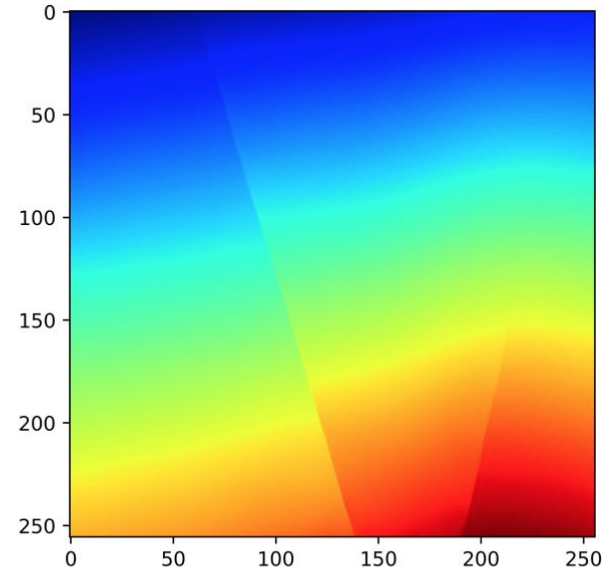
Predicting relative geological time (RGT)



Input seismic image



Ground truth



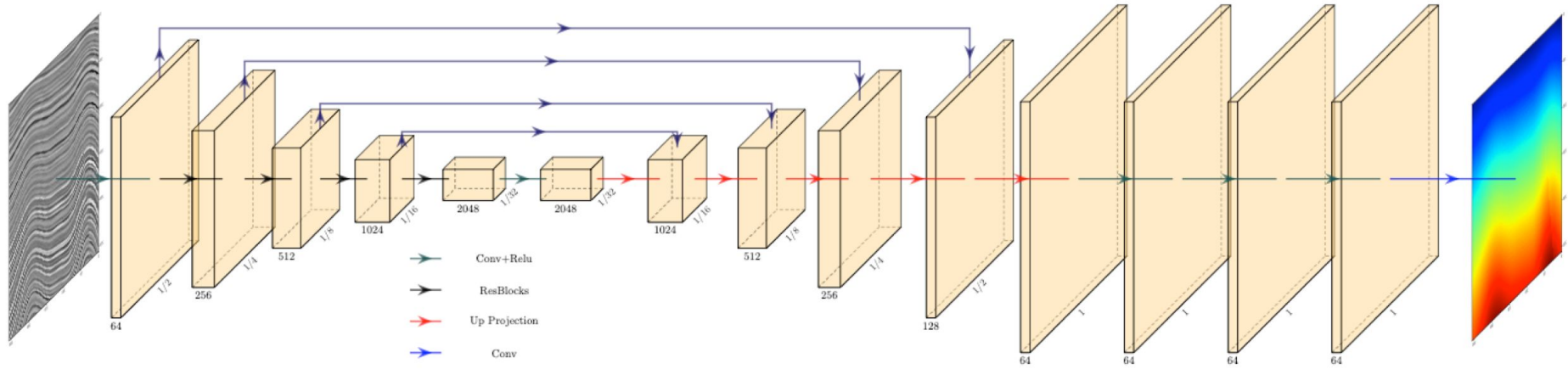
Estimated RGT

Predicting relative geological time (RGT)

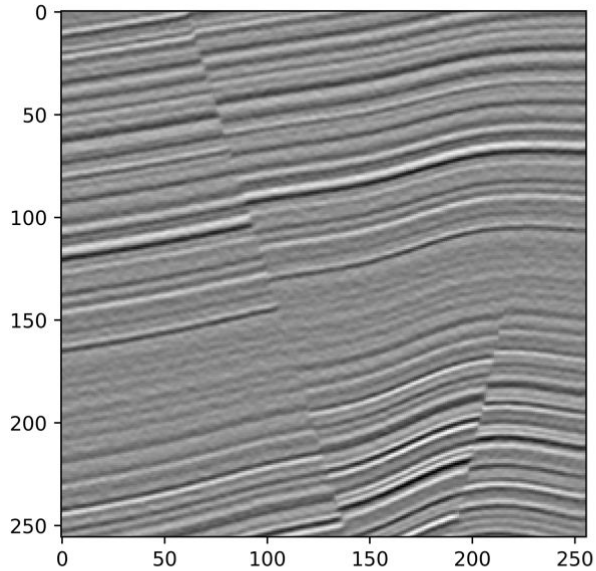


Liu, Fayao, et al., *Deep convolutional neural fields for depth estimation from a single image*, Proceedings of the IEEE Conference on Computer Vision and Pattern Recognition. 2015.

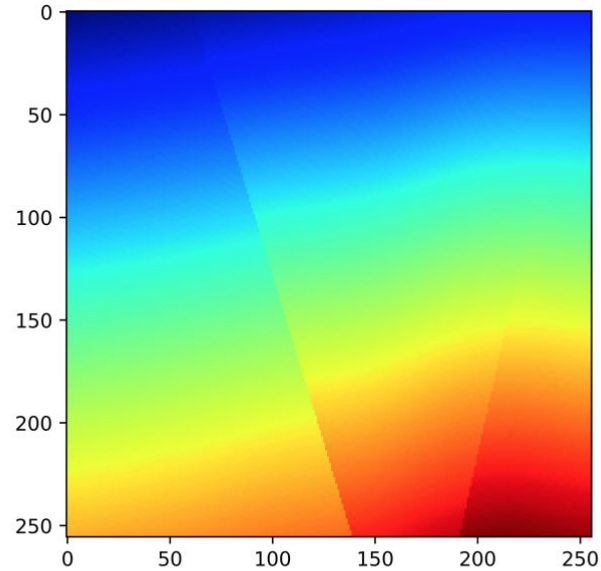
Predicting relative geological time (RGT)



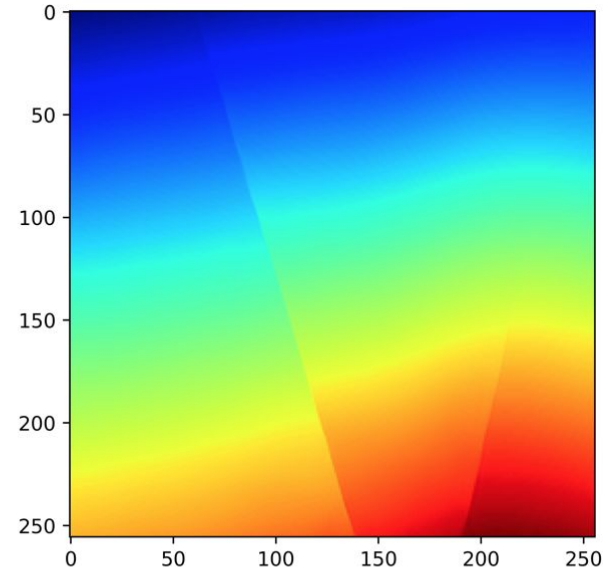
Predicting relative geological time (RGT)



Input seismic image

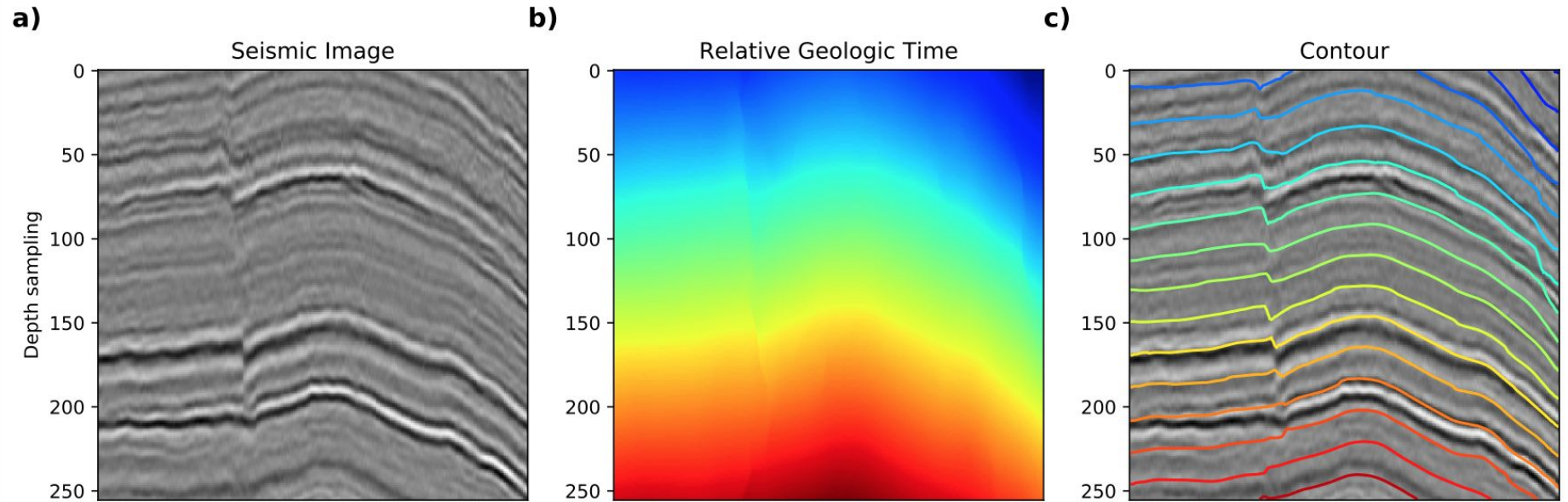


Ground truth

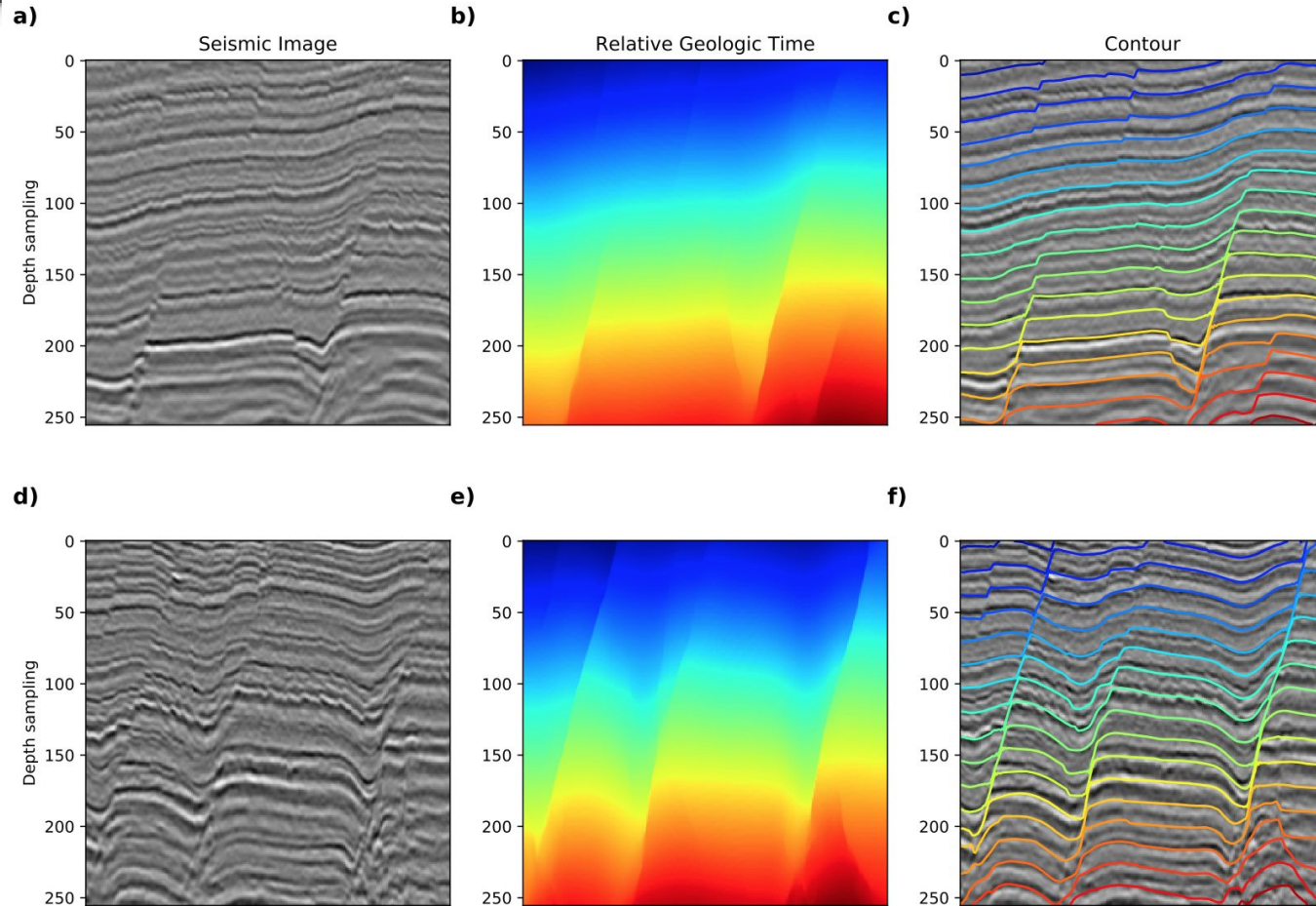


Estimated RGT

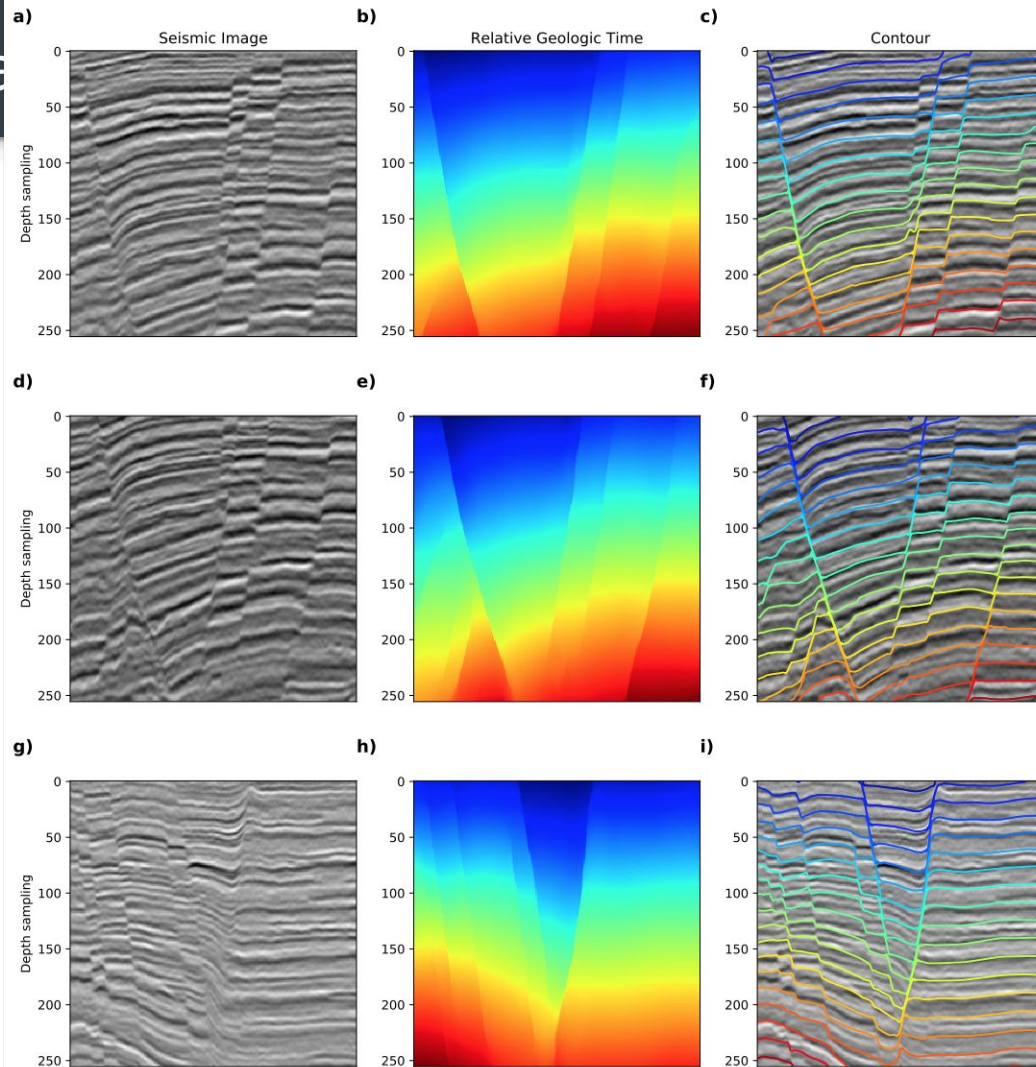
Predicting relative geological time (RGT)



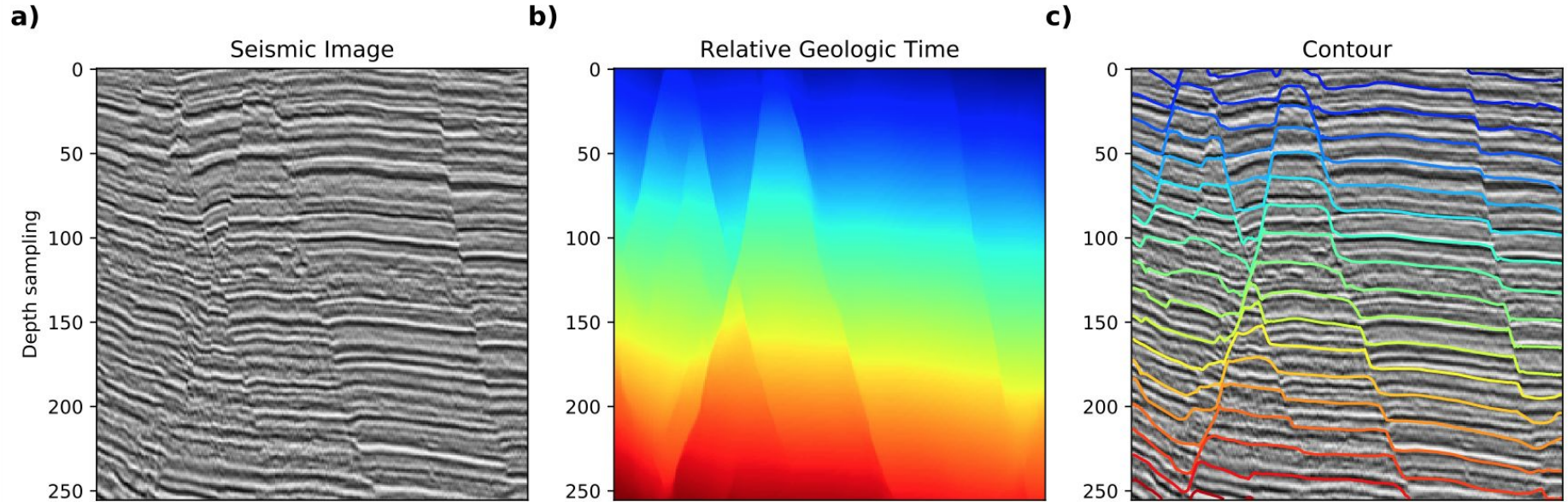
Predicting relative geological time (RGT)



Predicting rela

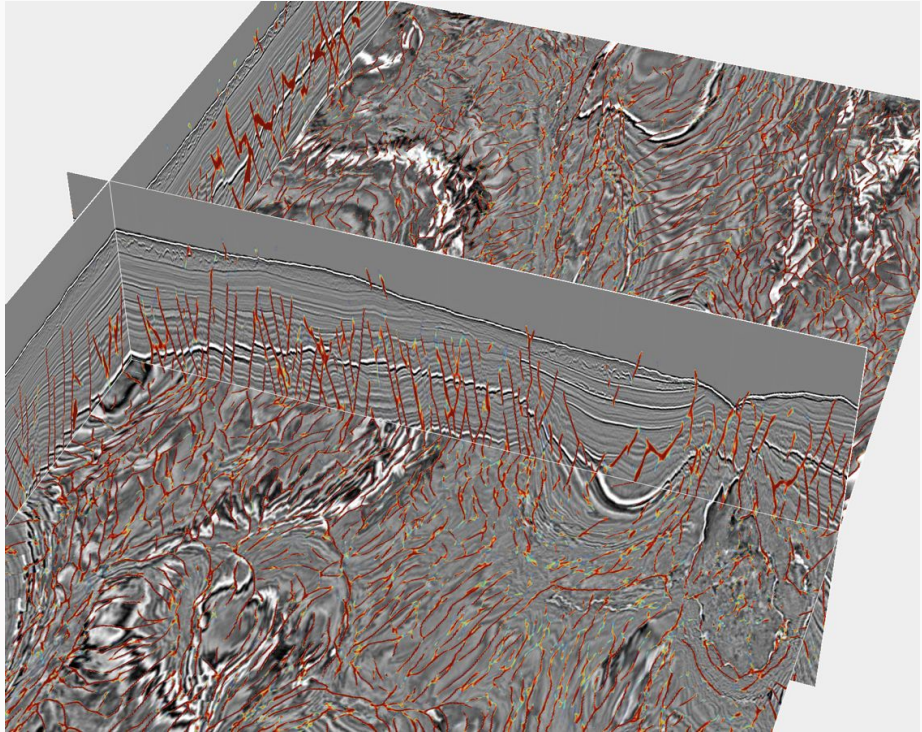


Predicting relative geological time (RGT)

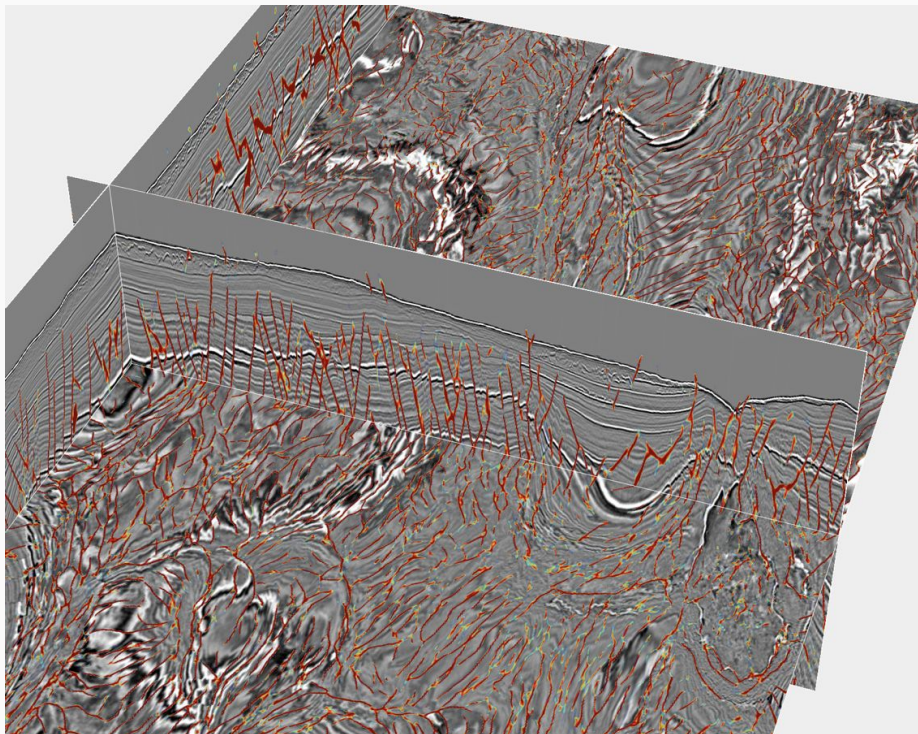


Conclusions

- We discuss what are the new things deep learning can bring into seismic interpretation.
- We show our development of the workflow with this tool designed for seismic images
- **Many can be achieved by using synthetic data already!**



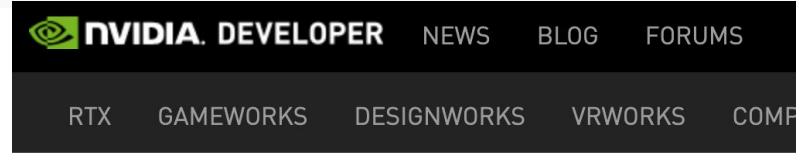
- CNN model can learn from synthetic data
- CNN model can work hard over night
- CNN model can get more experienced with human feedback
- CNN model only performs well on specific tasks
- Can a CNN model follow the logic like a geologist?
- Can a CNN model learn to tell stories from a seismic image?



References

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