



Beyond Supervised Driving

Adrien Gaidon (twitter: @adnothing)
Machine Learning Lead

Sudeep Pillai (twitter: @sudeeppillai)
Research Scientist

Toyota Research Institute (TRI), CA, USA





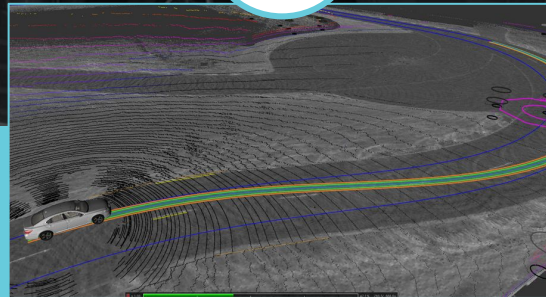
TRI Aims to Transform the Human Condition

Safety



Guardian

Access



Chauffeur

Quality of Life



Robots

Agenda

- **Why Beyond Supervised Driving**
- Self-Supervised Learning: **SuperDepth**
- Sim2Real adaptation: **SPIGAN**

TO COMPLETE YOUR REGISTRATION, PLEASE TELL US
WHETHER OR NOT THIS IMAGE CONTAINS A STOP SIGN:



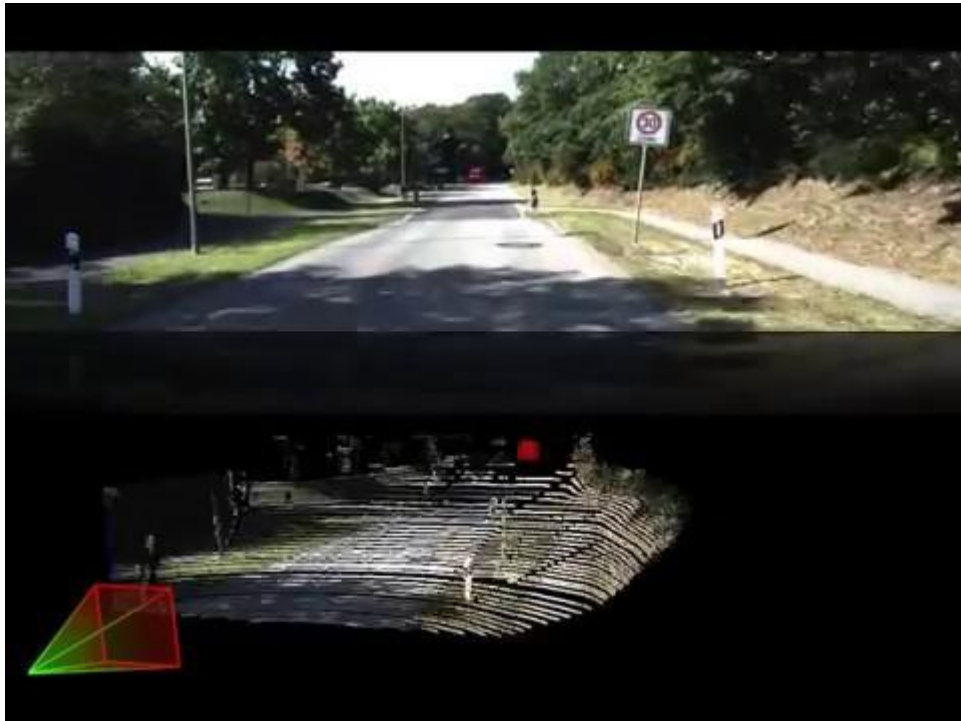
NO YES

ANSWER QUICKLY—OUR SELF-DRIVING
CAR IS ALMOST AT THE INTERSECTION.

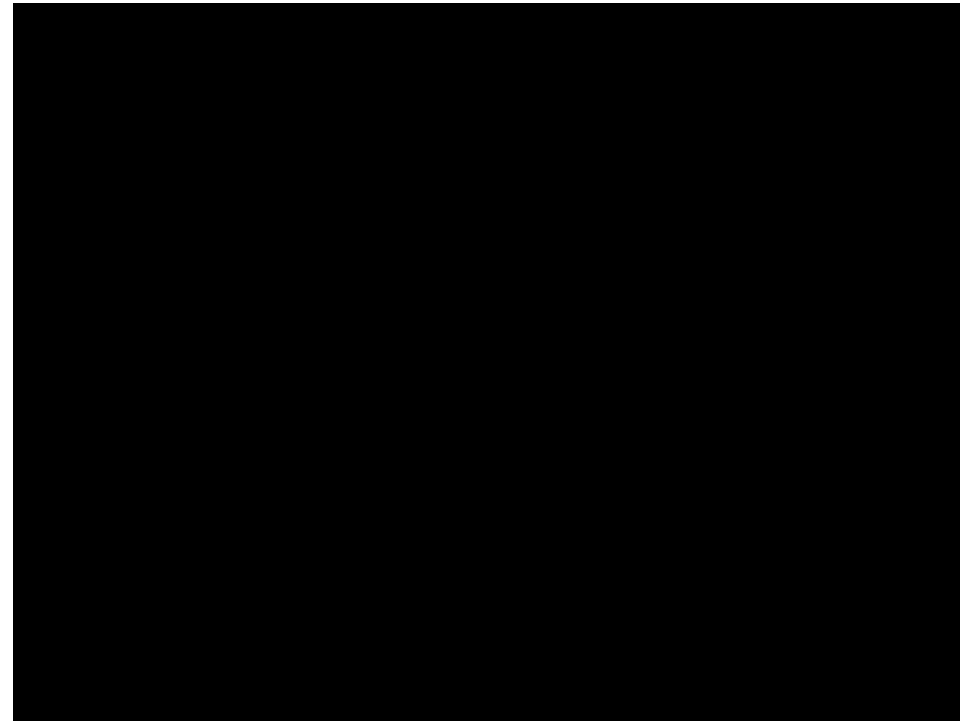
SO MUCH OF "AI" IS JUST FIGURING OUT WAYS
TO OFFLOAD WORK ONTO RANDOM STRANGERS.

Credit: <https://xkcd.com/1897/>

"Crowdsourced steering doesn't sound quite as appealing as self driving"



ROI-10D: Monocular Lifting of
2D Detection to 6D Pose and Metric Shape
F Manhardt, W Kehl, A Gaidon
<https://arxiv.org/abs/1812.02781>



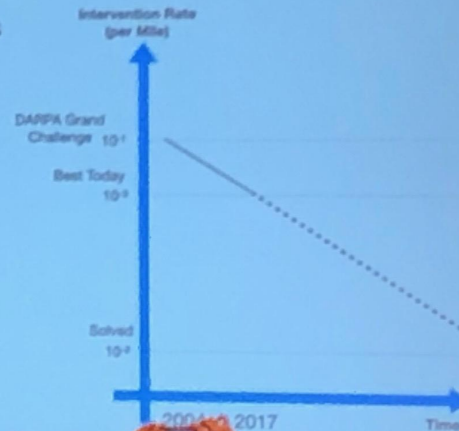
Learning to Fuse Things and Stuff

J Li, A Raventos, A Bhargava, T Tagawa, A Gaidon
<https://arxiv.org/abs/1812.01192>

But, but, ... supervised learning Just Works™ !

So how long until we “get there”?

- The best reported performance rate is 5000 miles per intervention
- Humans drive 100M miles between fatalities
==> Factor of 20,000x
- Even assuming Moore's-law like improvement since DARPA Grand challenge:
 - ~19 years, with performance doubling every 16 months.

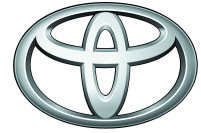


Whole human genome sequencing cost



Exponential progress with current supervision is not enough.

Why Beyond Supervised Driving?



TOYOTA

> 22PB/day*
(100M cars, 95% parked)

> 10x



> 2.5 PB/day*
(400 hours/min HD)



How to learn from all that **structured** but **unlabeled** data?

Supervised + Self-Supervised = Win!

Supervised + Self-Supervised Learning

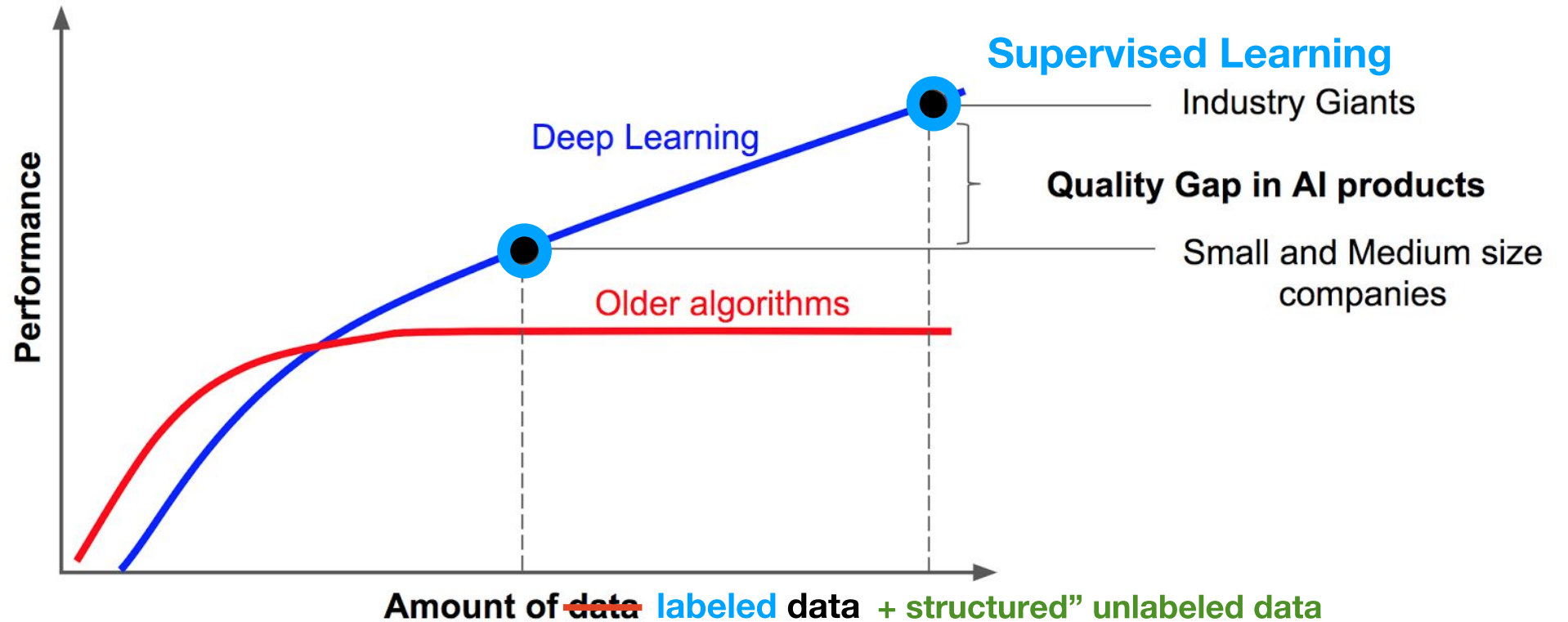


Image courtesy supervise.ly



Learning from labeled data



Learning with labeled and
“structured” unlabeled data

Agenda

- Why Beyond Supervised Driving
- Self-Supervised Learning: SuperDepth
- Sim2Real adaptation: **SPIGAN**

Self-Supervised Learning at Toyota-scale

- **SuperDepth: Self-Supervised Monocular Depth**
 - Exploit large volumes of **unlabeled**, **structured** camera data
 - Training **only** requires **unlabeled driving video data!**
- **Why MonoDepth?**
 - LiDAR: Expensive, Bulky
 - Cameras
 - Rich semantic and geometric sensing
 - Ubiquitous (2019 Toyota models)



Toyota Safety Sense 2.0
Camera

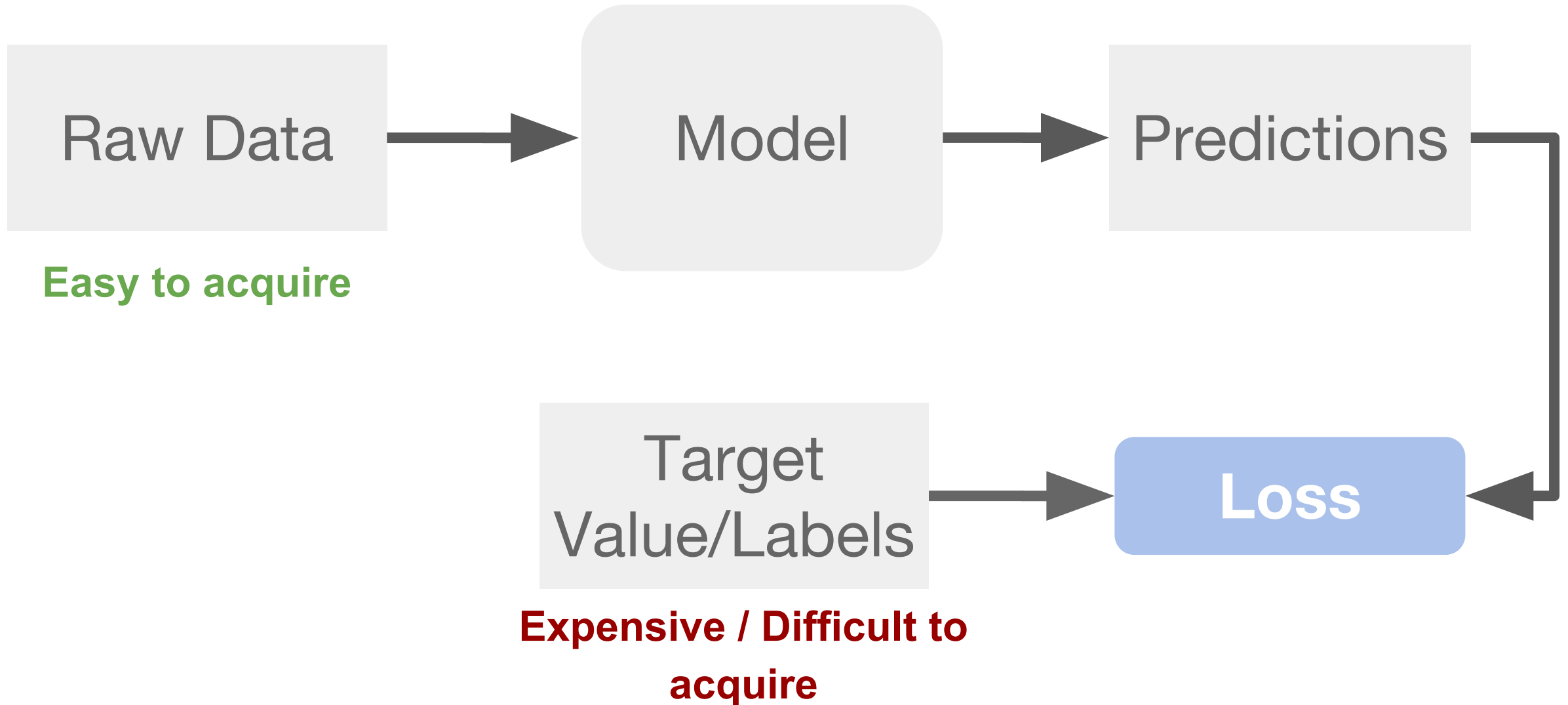
SuperDepth

Self-Supervised,
Super-Resolved
Monocular Depth Estimation

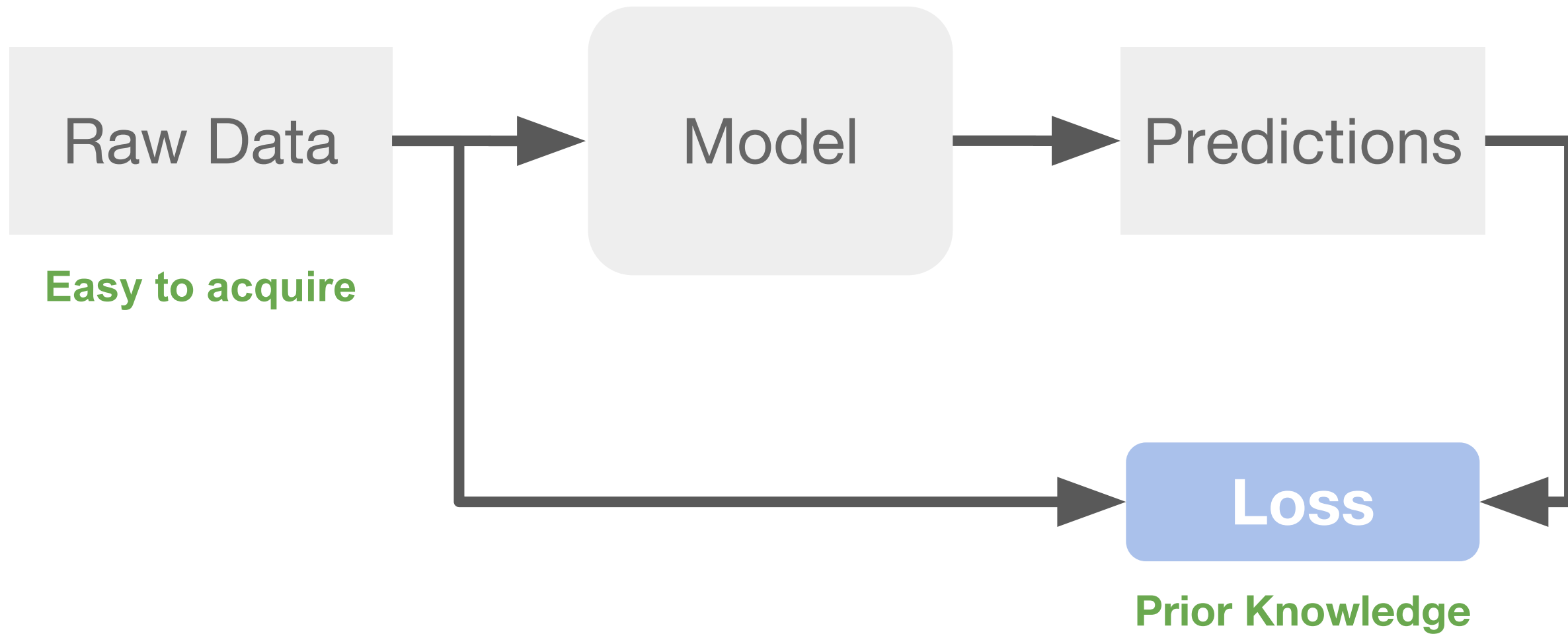
Sudeep Pillai, Rares Ambrus, Adrien Gaidon

ICRA 2019 [[arxiv](#) + [video](#)]

Supervised Learning



Self-Supervised Learning

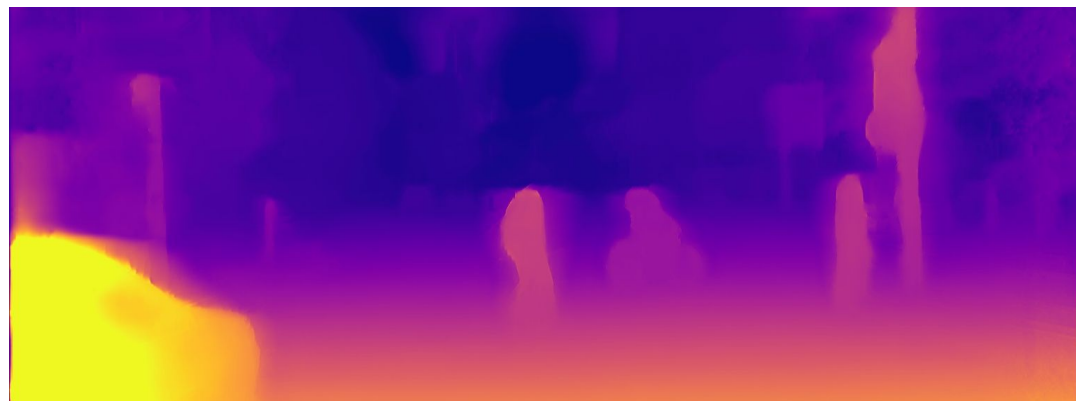


Monocular Depth Estimation

Single RGB Image

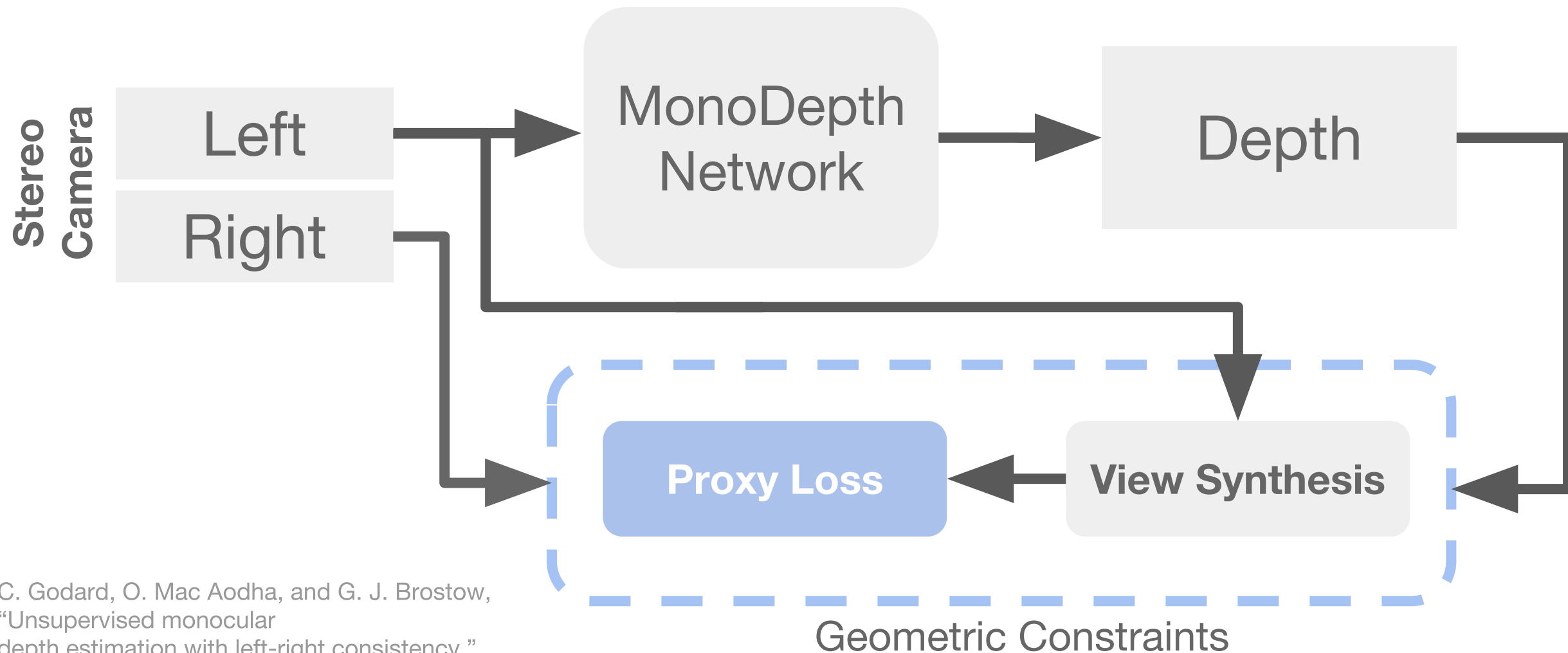


Predicted Depth Image



MonoDepth
Network

Self-Supervised Monocular Depth



C. Godard, O. Mac Aodha, and G. J. Brostow,
“Unsupervised monocular
depth estimation with left-right consistency,”
CVPR 2017

Self-Supervised Depth Learning Objective

$$\hat{\theta}_D = \arg \min_{\theta_D} \sum_{s \in S} \mathcal{L}_D(I_t, \hat{I}_t; \theta_D)$$

Depth Model
Parameters

$$\mathcal{L}_D(I_t, \hat{I}_t) = \mathcal{L}_p(I_t, \hat{I}_t) + \lambda_1 \mathcal{L}_s(I_t) + \lambda_2 \mathcal{L}_o(I_t)$$



Photometric loss
via view-synthesis



Depth Regularization
(edge-aware depth smoothing)

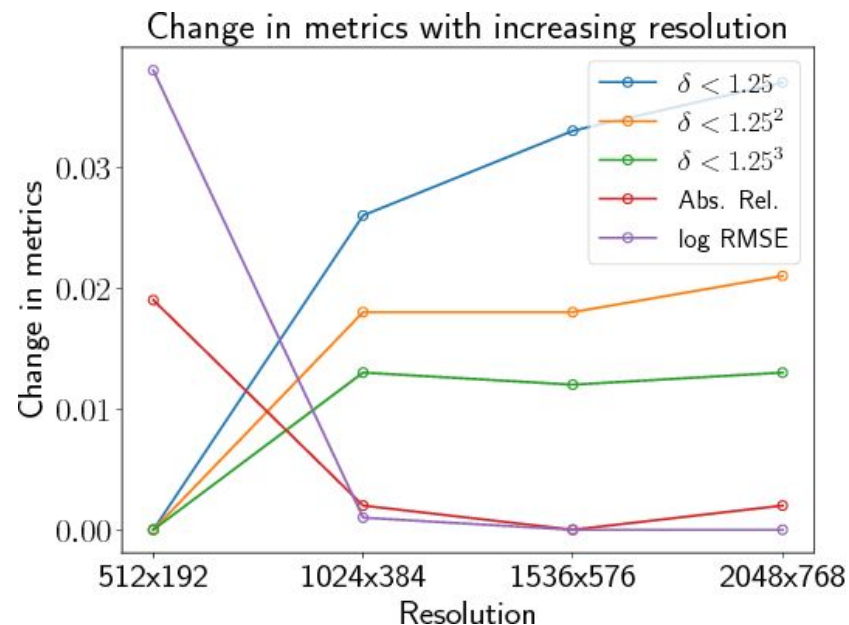


Occlusion
Regularization

Photometric Loss ++

- Multi-scale photometric loss is **limited** by resolution
- Super-resolve disparities → **synthesize at high resolutions**

**Resolution Matters
for View Synthesis!**



Depth estimation accuracy **increases**
with increasing high-resolution
Abs. Rel, and log RMSE (lower is better)

Depth Super-Resolution

- **Sub-pixel convolutions for disparity super-resolution (SP)**
 - Replace resize-convolutions [1] with sub-pixel convolutions [2]
 - Improved photometric loss with finer details and crisp boundaries

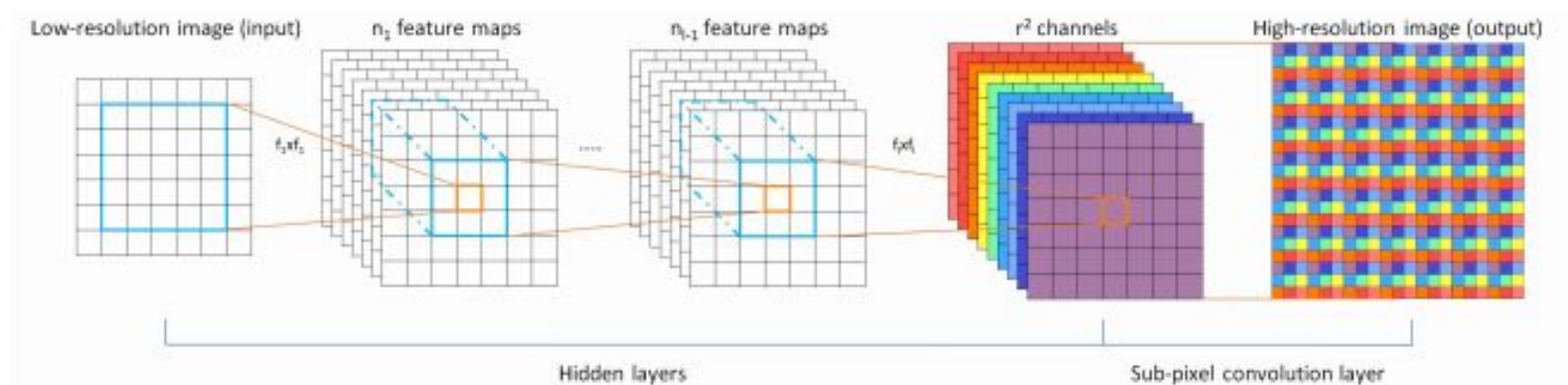


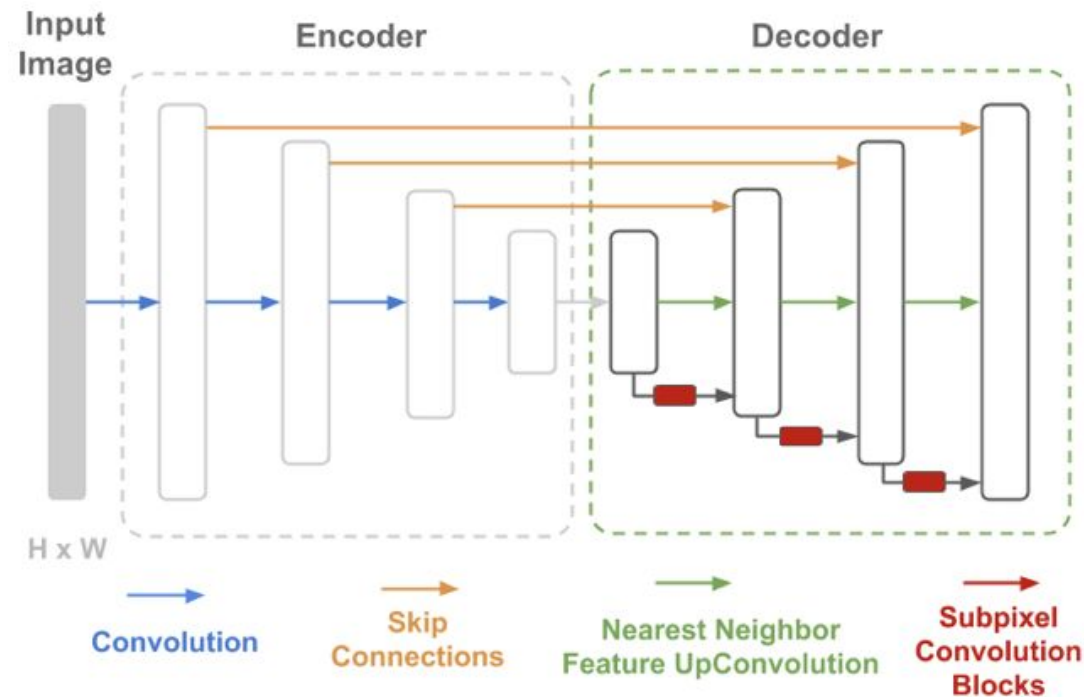
Figure 1. The proposed efficient sub-pixel convolutional neural network (ESPCN), with two convolution layers for feature maps extraction, and a sub-pixel convolution layer that aggregates the feature maps from LR space and builds the SR image in a single step.

A. Odena, V. Dumoulin, and C. Olah, “Deconvolution and checkerboard artifacts,” *Distill*, vol. 1, no. 10, p. e3, 2016.

W. Shi, J. Caballero, F. Huszar, J. Totz, A. P. Aitken, R. Bishop, D. Rueckert, and Z. Wang, “Real-time single image and video super-resolution using an efficient sub-pixel convolutional neural network,” CVPR 2016

Depth Super-Resolution

- **Sub-pixel convolutions for disparity super-resolution (SP)**
 - Replace resize-convolutions with sub-pixel convolutions

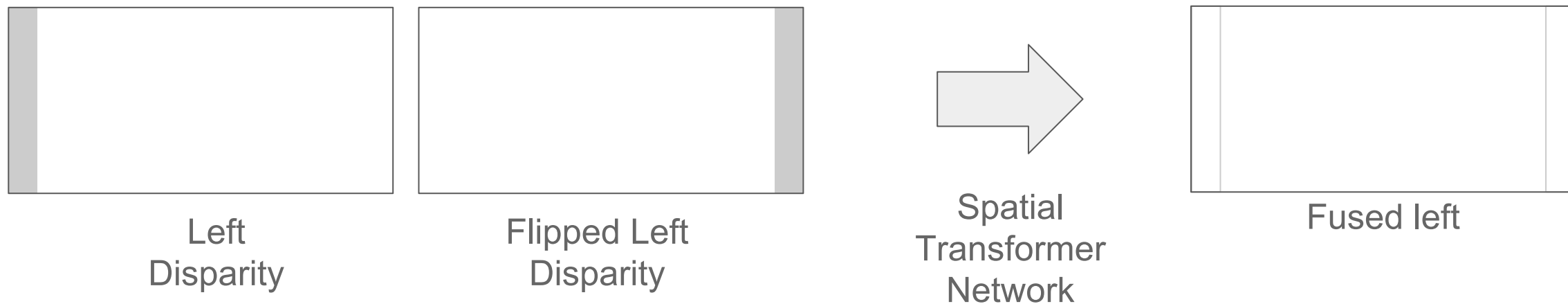


Modified DispNet Architecture

Bonus: Differentiable Flip Augmentation

- **Differentiable flip augmentation (FA)**
 - Differentiable FA using STNs [3] for trainable occlusion handling
 - **End-to-end trainable network without boundary artifacts**

Priors learned by model due to occluded boundaries
in **fronto-parallel stereo** case



M. Jaderberg, K. Simonyan, A. Zisserman, *et al.*, “Spatial transformer networks,” *NIPS 2015*
C. Godard, O. Mac Aodha, and G. J. Brostow, “Unsupervised monocular depth estimation with left-right consistency,” *CVPR 2017*

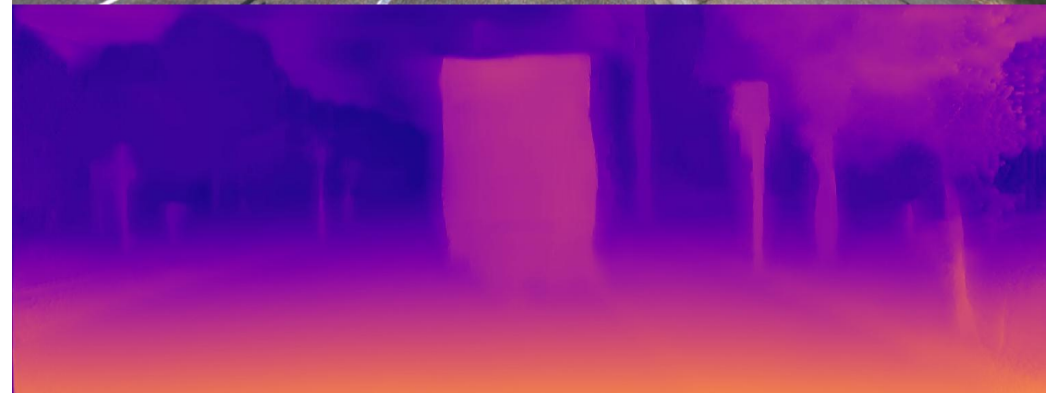
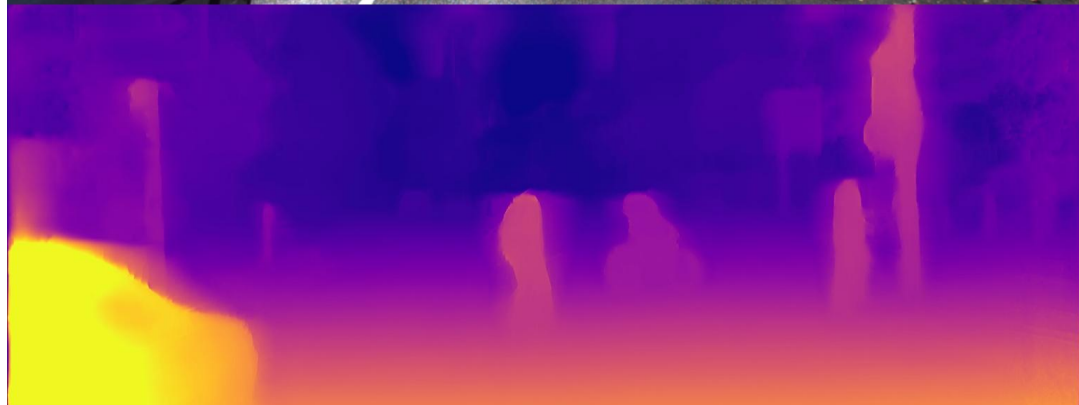
Disparity Estimation Performance

Method	Resolution	Dataset	Train	Abs Rel	Sq Rel	RMSE	RMSE log	$\delta < 1.25$	$\delta < 1.25^2$	$\delta < 1.25^3$
UnDeepVO [25]	416 x 128	K	S	0.183	1.73	6.57	0.268	-	-	-
Godard et al. [6]	640 x 192	K	S	0.148	1.344	5.927	0.247	0.803	0.922	0.964
Godard et al. [6]	640 x 192	CS+K	S	0.124	1.076	5.311	0.219	0.847	0.942	0.973
Godard et al. [8]	640 x 192	K	S	0.115	1.010	5.164	0.212	0.858	0.946	0.974
Ours	1024 x 384	K	S	0.116	0.935	5.158	0.210	0.842	0.945	0.977
Ours-SP	1024 x 384	K	S	0.112	0.880	4.959	0.207	0.850	0.947	0.977
Ours-FA	1024 x 384	K	S	0.115	0.922	5.031	0.206	0.850	0.948	0.978
Ours-SP+FA	1024 x 384	K	S	0.112	0.875	4.958	0.207	0.852	0.947	0.977

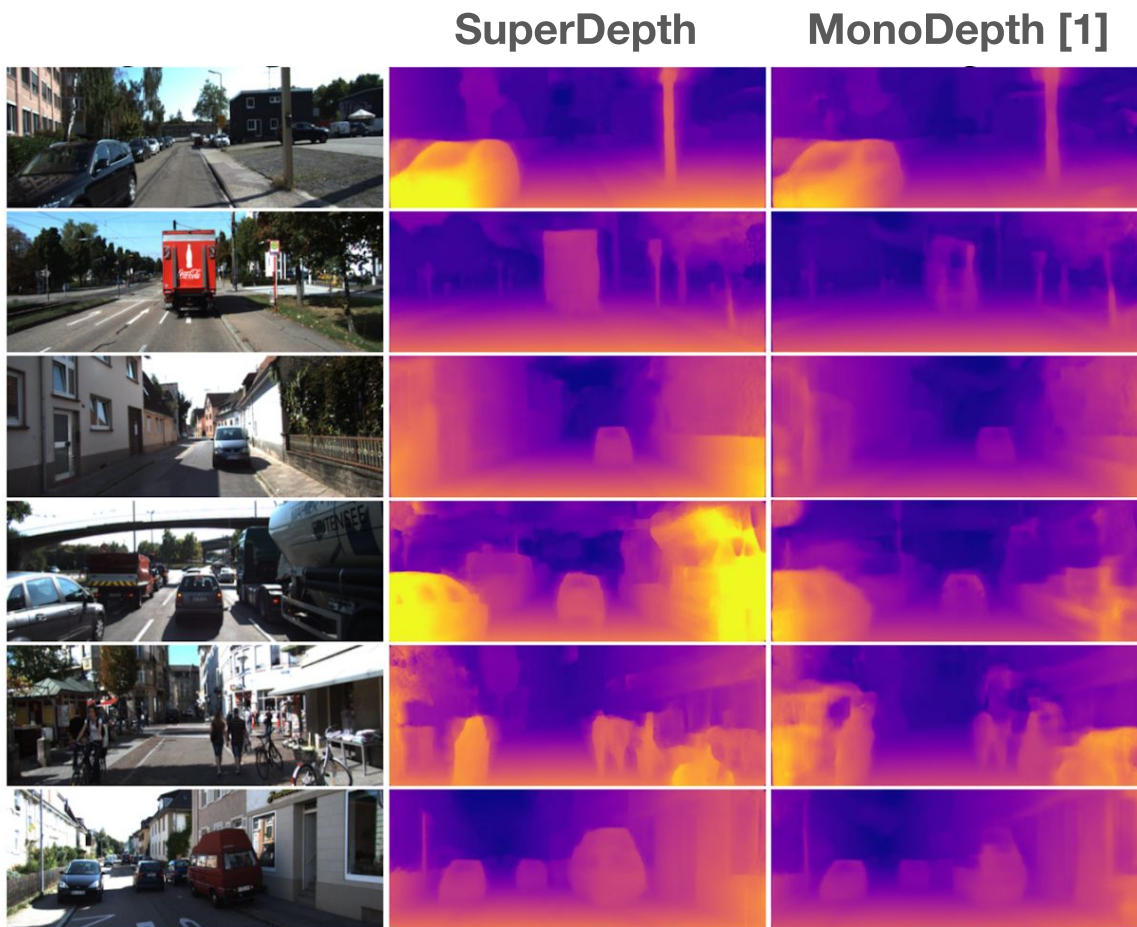
Depth Estimation Results on the KITTI 2015 Benchmark

Sub-pixel convolutions (**SP**), Differentiable Flip Augmentation (**FA**)

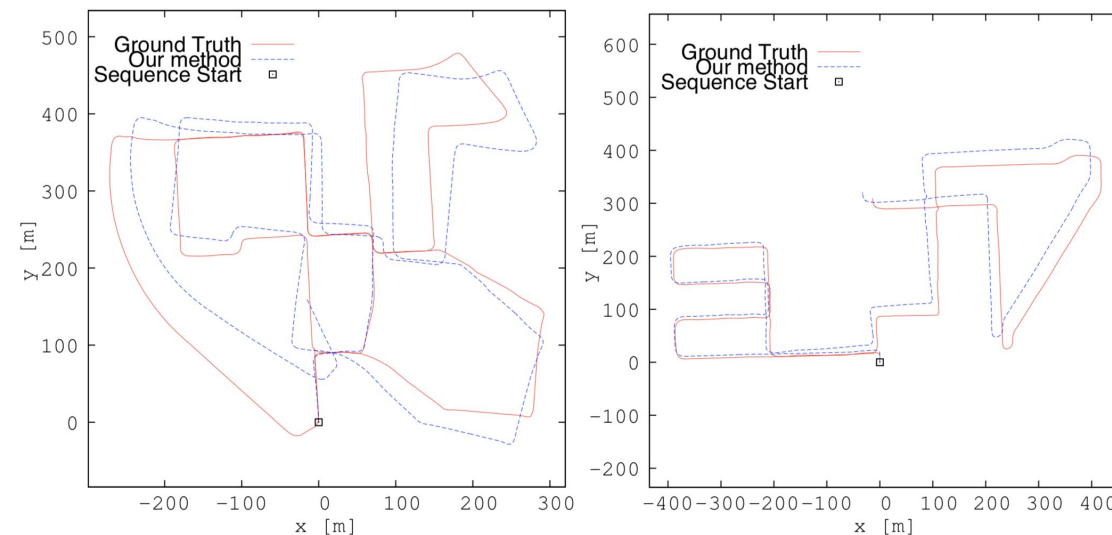
Qualitative MonoDepth Performance



Qualitative Comparison to State-of-the-Art



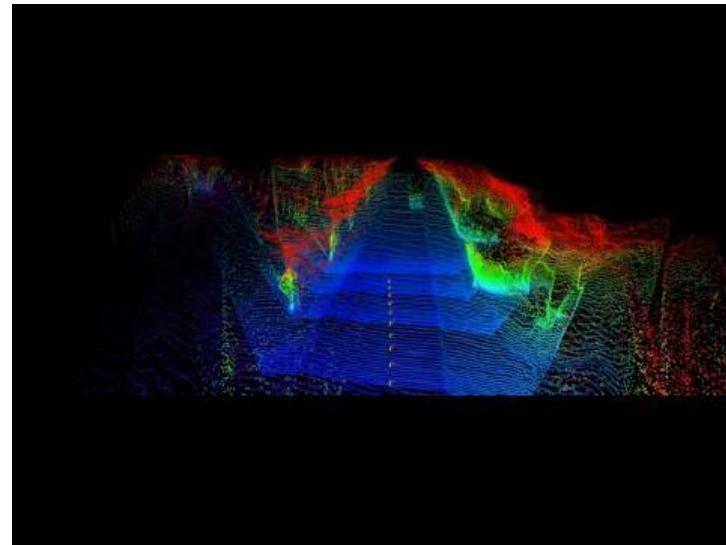
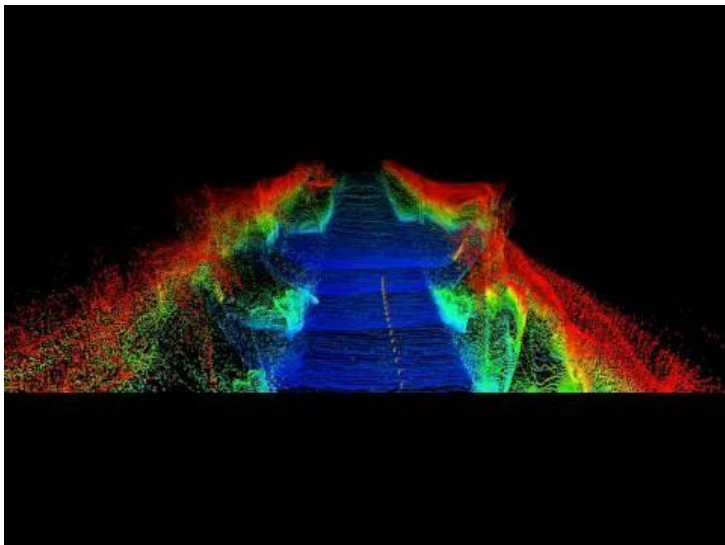
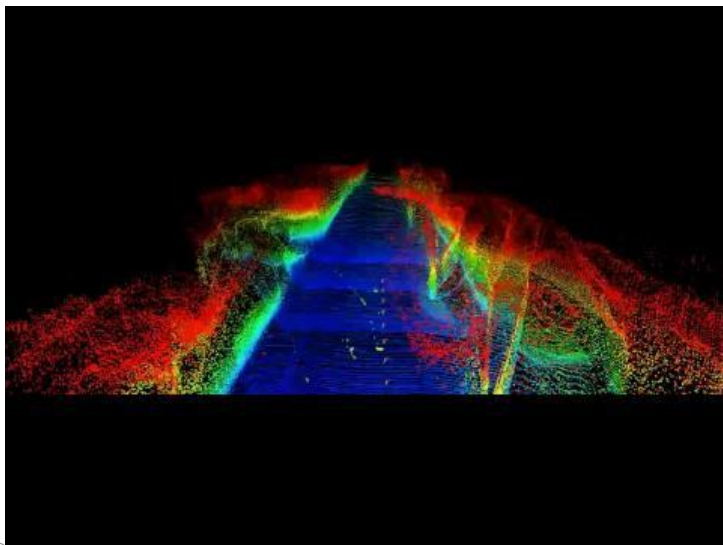
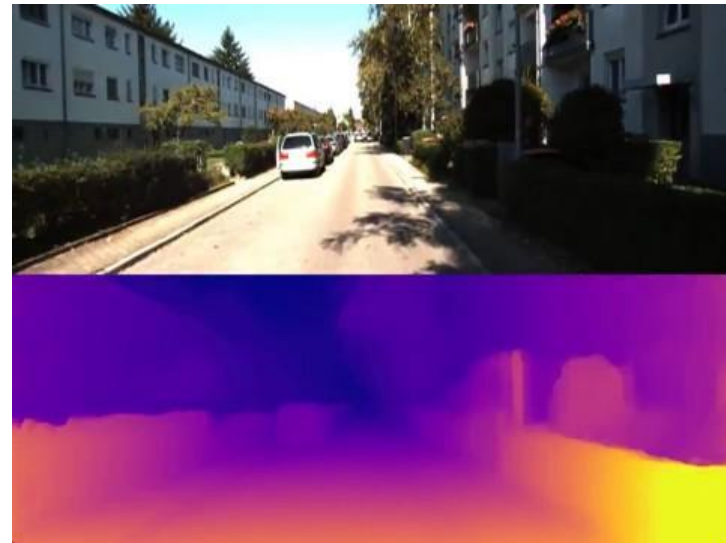
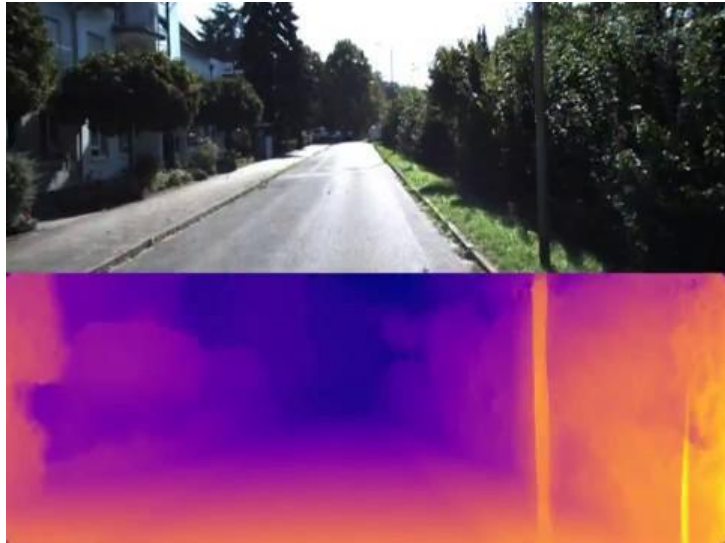
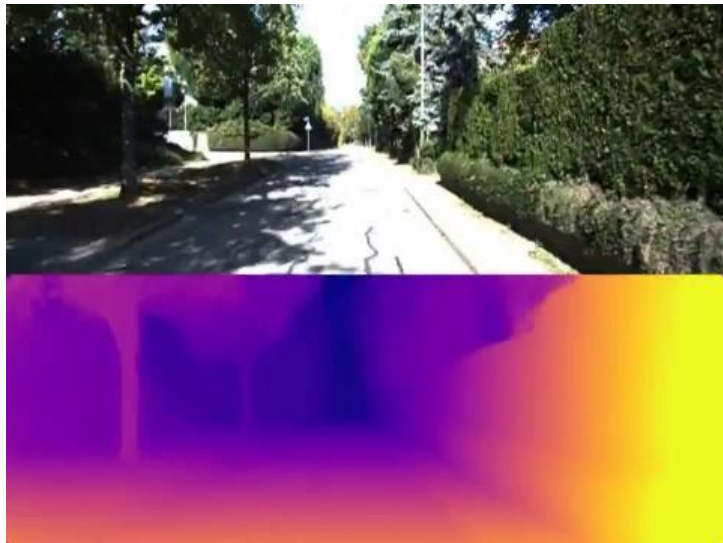
SuperDepth reconstruction is able to capture **fine details**, and **boundaries**



Bonus: We can also recover long-term, **scale-aware camera ego-motion from a single camera!**

[1] C. Godard, O. Mac Aodha, and G. J. Brostow, "Unsupervised monocular depth estimation with left-right consistency," CVPR, 2017

Dense Monocular 3D Reconstruction



Agenda

- Why Beyond Supervised Driving
- Self-Supervised Learning: **SuperDepth**
- **Sim2Real adaptation: SPIGAN**



SPIGAN

Privileged Adversarial Learning from Simulation

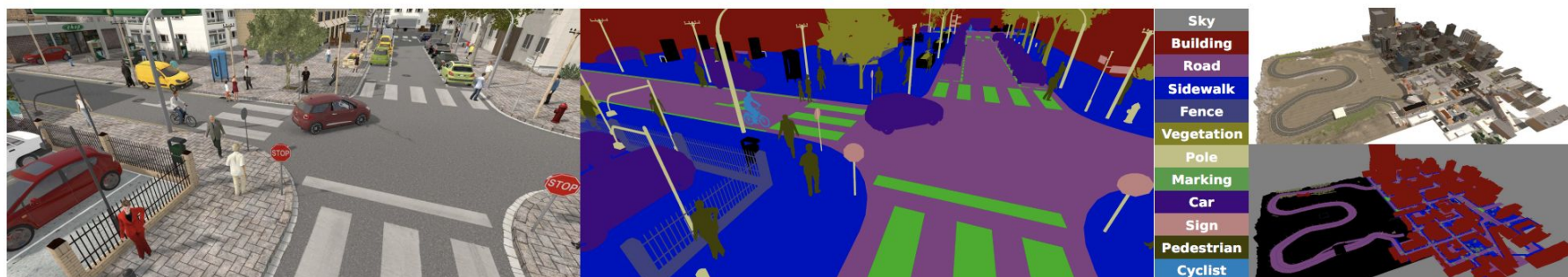
Kuan Lee, German Ros, Jie Li, Adrien Gaidon

ICLR 2019 [[arxiv](#)]

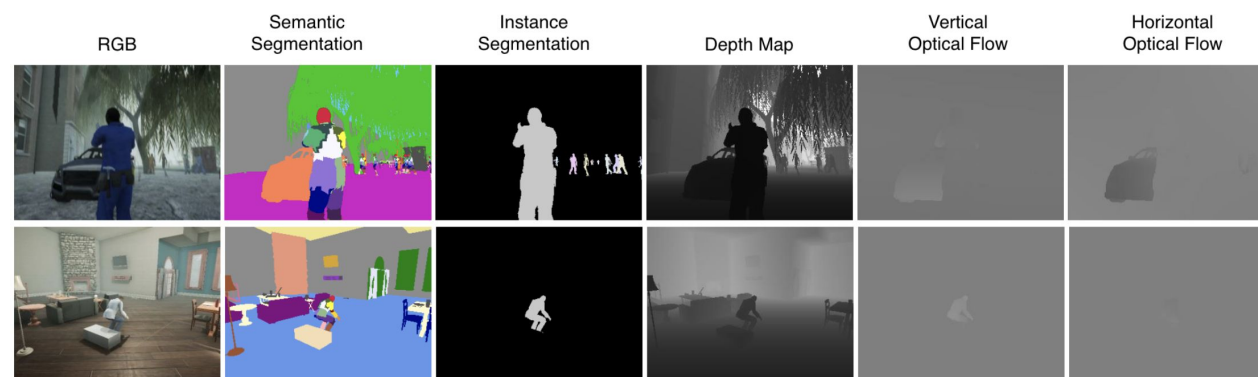
Learning Using Simulator Privileged Information



Gaidon et al, "Virtual worlds as proxy for multiobject tracking analysis.", CVPR'16

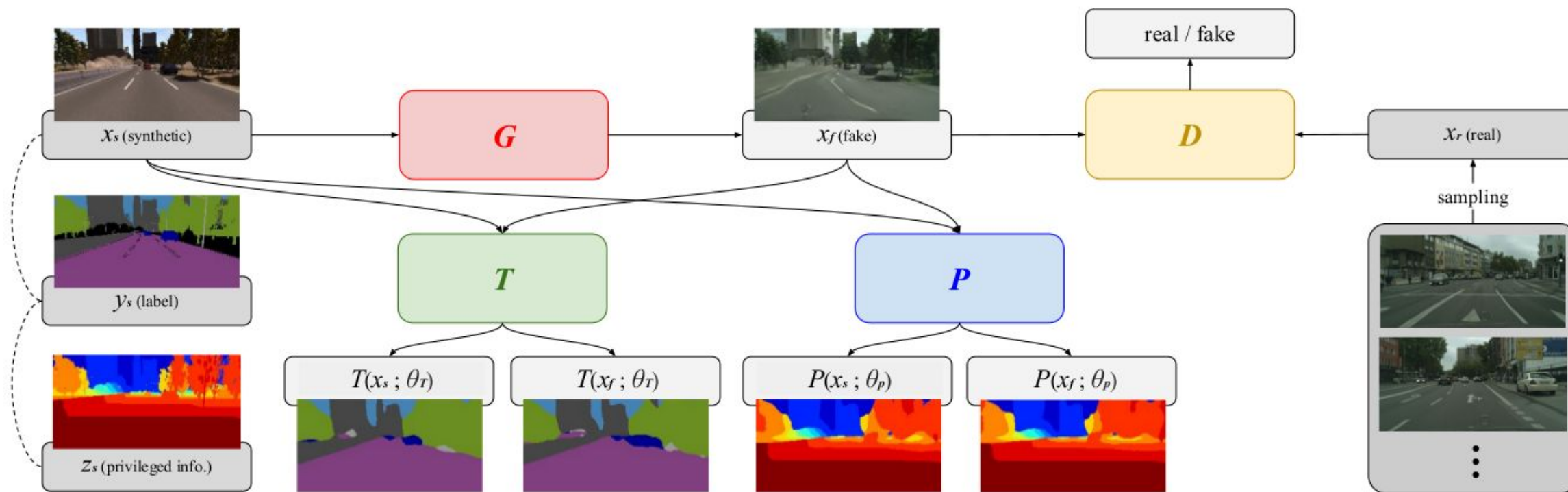


Ros et al, "The SYNTHIA Dataset: A Large Collection of Synthetic Images for Semantic Segmentation of Urban Scenes", CVPR'16



de Souza et al, "Procedural Generation of Videos to Train Deep Action Recognition Networks.", CVPR'17

Network Architecture



Minimax Learning Objective

$$\min_{\theta_G, \theta_T, \theta_P} \max_{\theta_D} \alpha \mathcal{L}_{\text{GAN}} + \beta \mathcal{L}_T + \gamma \mathcal{L}_P + \delta \mathcal{L}_{\text{perc}} \quad (1)$$

adversarial loss

task loss
(this is what we care about)

privileged
regularization

perceptual regularization
(self-regularization)

Experiments: Synthia → Cityscapes+Vistas

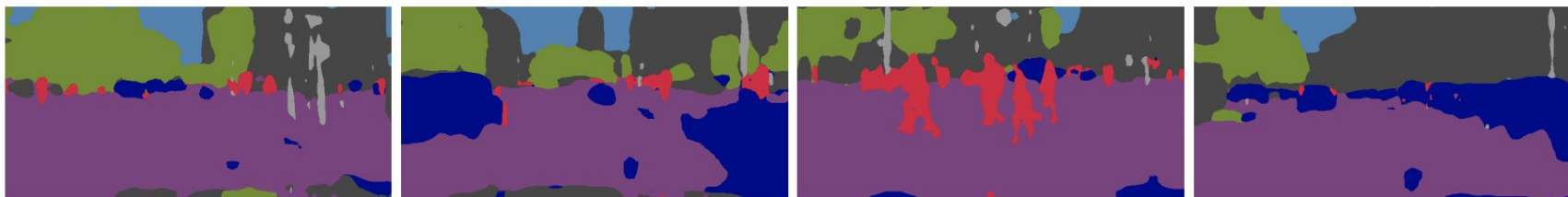
Method	flat	const.	object	nature	sky	human	vehicle	mIoU	Neg. Rate
FCN Source (Cityscapes)	79.6	51.0	8.7	29.0	50.9	3.0	31.6	36.3	—
SPIGAN-no-PI (Cityscapes)	90.3	58.2	6.8	35.8	69.0	9.5	52.1	46.0	0.16
SPIGAN (Cityscapes)	91.2	66.4	9.6	56.8	71.5	17.7	60.3	53.4	0.09
FCN Source (Vistas)	61.5	40.8	10.4	53.3	65.7	16.6	30.4	39.8	—
SPIGAN-no-PI (Vistas)	53.0	30.8	3.6	14.6	53.0	5.8	26.9	26.8	0.80
SPIGAN (Vistas)	74.1	47.1	6.8	43.3	83.7	11.2	42.2	44.1	0.42

Table 2: Semantic Segmentation results (per category and mean IoUs, higher is better) for SYNTHIA adapting to Cityscapes and Vistas. The last column is the ratio of images in the validation set for which we observe negative transfer (lower is better).

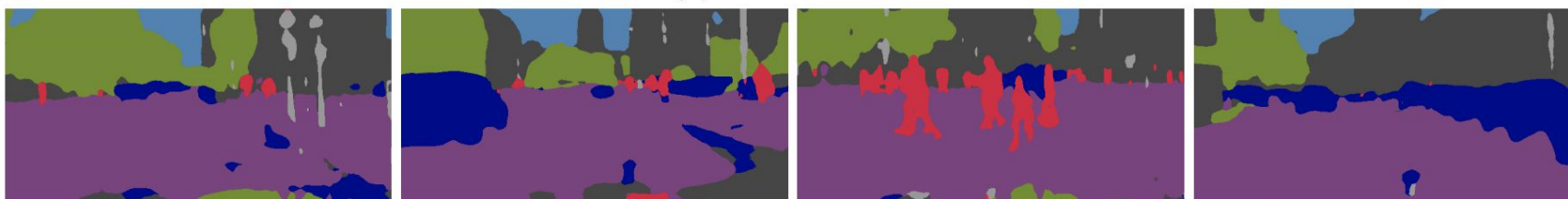
Experiments: Synthia → Cityscapes



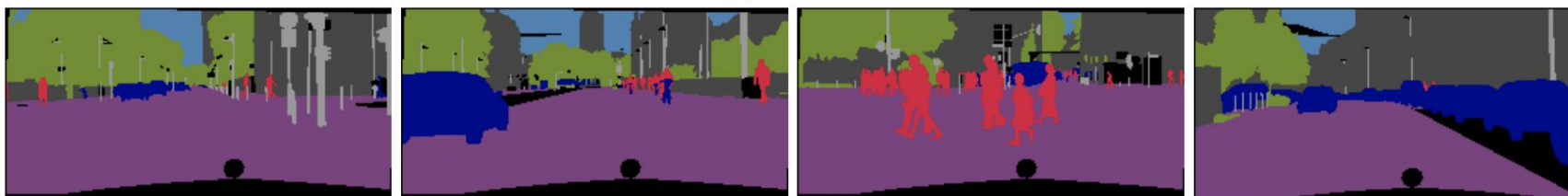
(a) Target images



(b) SPIGAN-no-PI



(c) SPIGAN



(d) Ground truth

Experiments: Synthia → Cityscapes



(a) Source images



(b) SPIGAN-no-PI



(c) SPIGAN

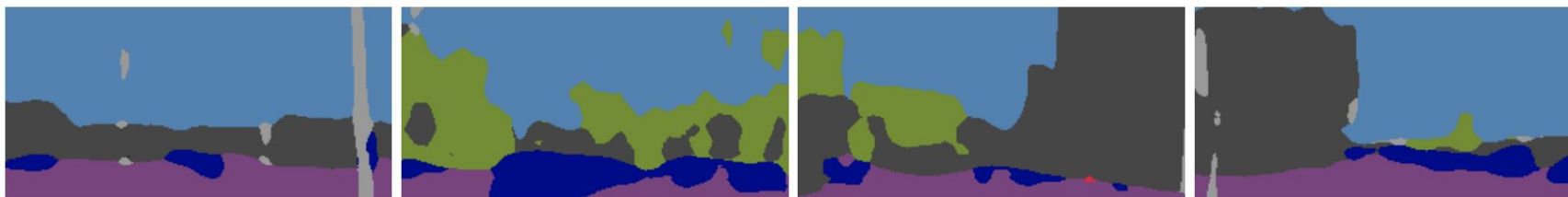
Experiments: Synthia → Vistas



(a) Target images



(b) SPIGAN-no-PI



(c) SPIGAN

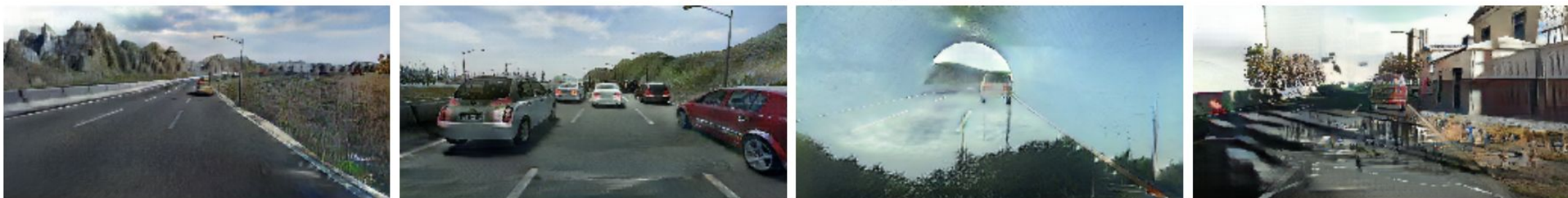


(d) Ground truth labels

Experiments: Synthia → Vistas



(a) Source images

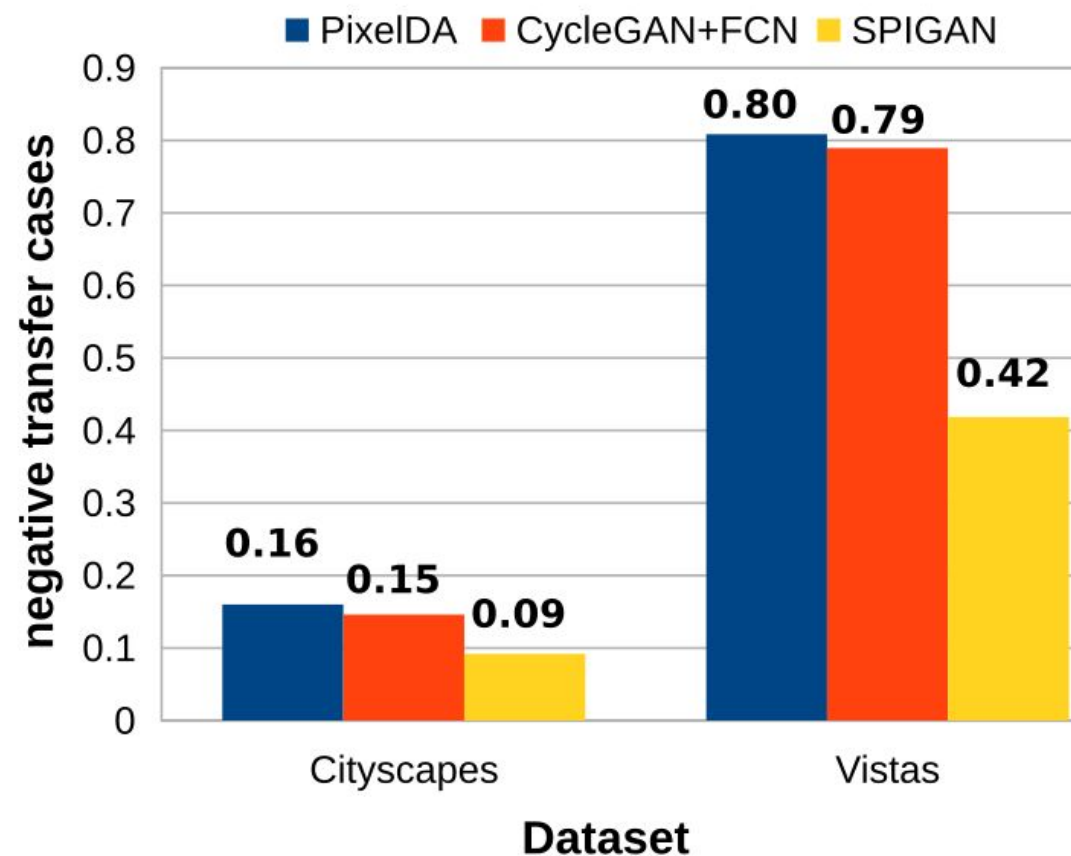


(b) SPIGAN-no-PI



(c) SPIGAN

Experiments: negative transfer



Conclusion

Beyond Supervised Driving at TRI

- **Why?** Need *all* the data for *true* autonomy
- **SuperDepth: *Self-Supervised***, Super-Resolved Monocular Depth Estimation
- **SPIGAN: *Unsupervised sim2real*** adaptation using privileged information from the simulator

Learning from **Structured Unlabeled** Data



Thank You!