



AI Argus

A Unique Insight Into Logistics

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CONTENT

- AI Argus Introduction
- Scenario Analysis and Algorithm Design
- Acceleration with NVIDIA
- Future Planning



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Argus Introduction

LPSS

Loading Procedure Structuring System

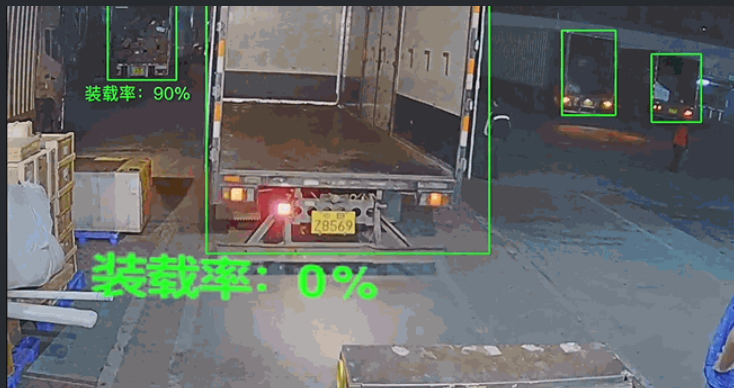
Vehicle License Plate Analysis



Vehicle Trajectory Analysis



Loading Rate Detection



Staff Efficiency Analysis



VAPD

Violated Action Pattern Detection

Violent Operation Detection



6s Regularization Detection

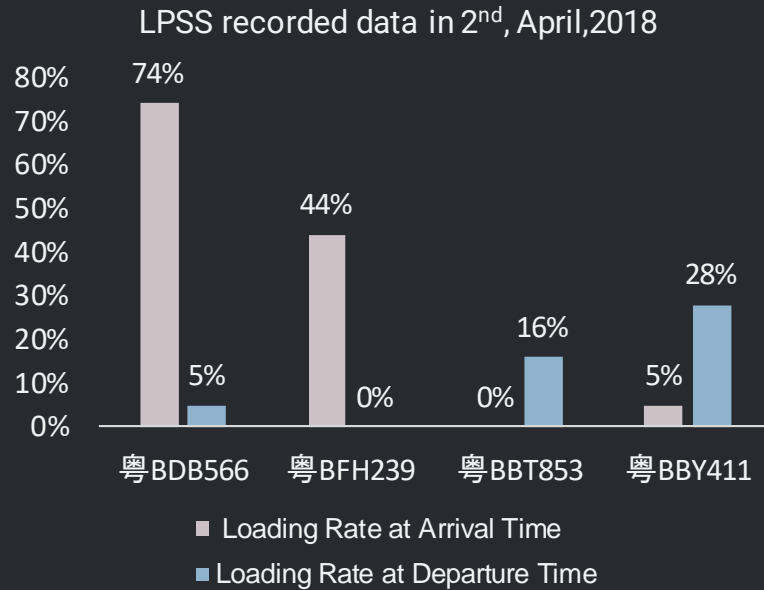


Safety Production



Business Management

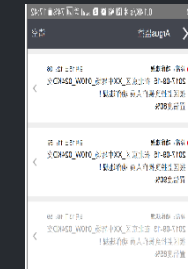
Page 10 of 10



Trend Graph

Push Notifications

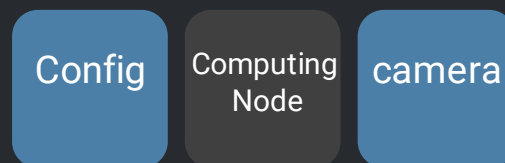
- Web
- APP



Ranking List.



Condition Monitoring



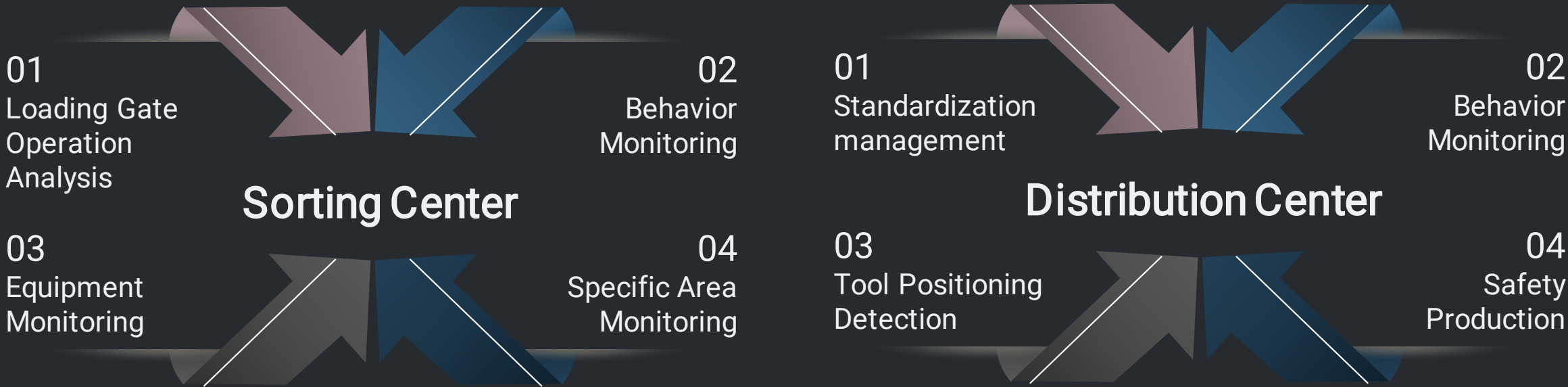
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Scenario Analysis and Algorithm Design

Scenario Analysis



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LPSS

Active Data Collection for Unfamiliar Scenes and Transfer Learning

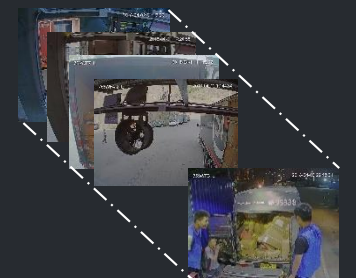


Image Database



Unseen Sample



Database



New image



32bit binary codes

calculate hamming distance

32bit binary code

>thres
hold

yes

update

no

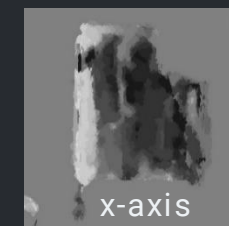
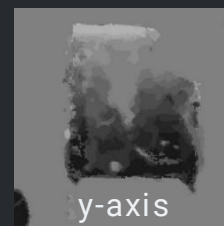
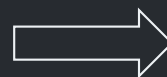
discard

LPSS

Loading Gate Working Status and Staff Efficiency Analysis

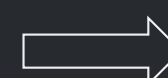
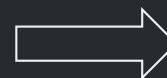
01

Optical Flow Calculator

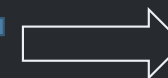


02

Action Detection



Pelee-net

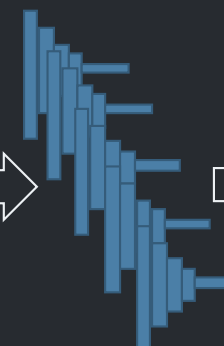
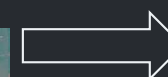
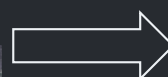


arrive

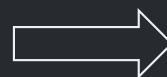
Classification result

03

State Machine

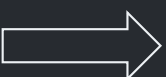


Pelee net



arrive
arrive
arrive
arrive
arrive

Classification result



arrival

State machine result

LPSS

Vehicle License Plate Analysis

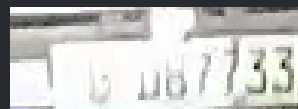
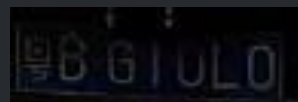
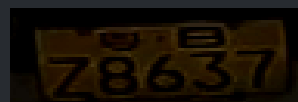
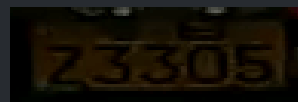
What you expect to see

VS

What Argus actually sees



Asymmetric Illumination



Partial Covered

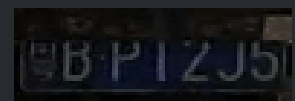
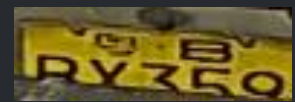
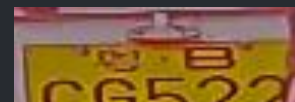
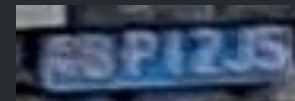
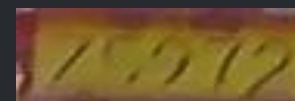
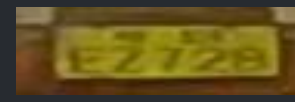
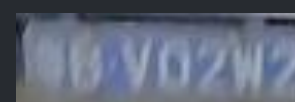
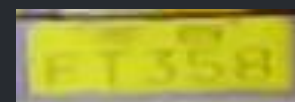
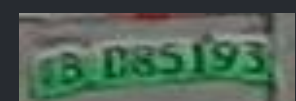
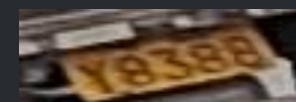


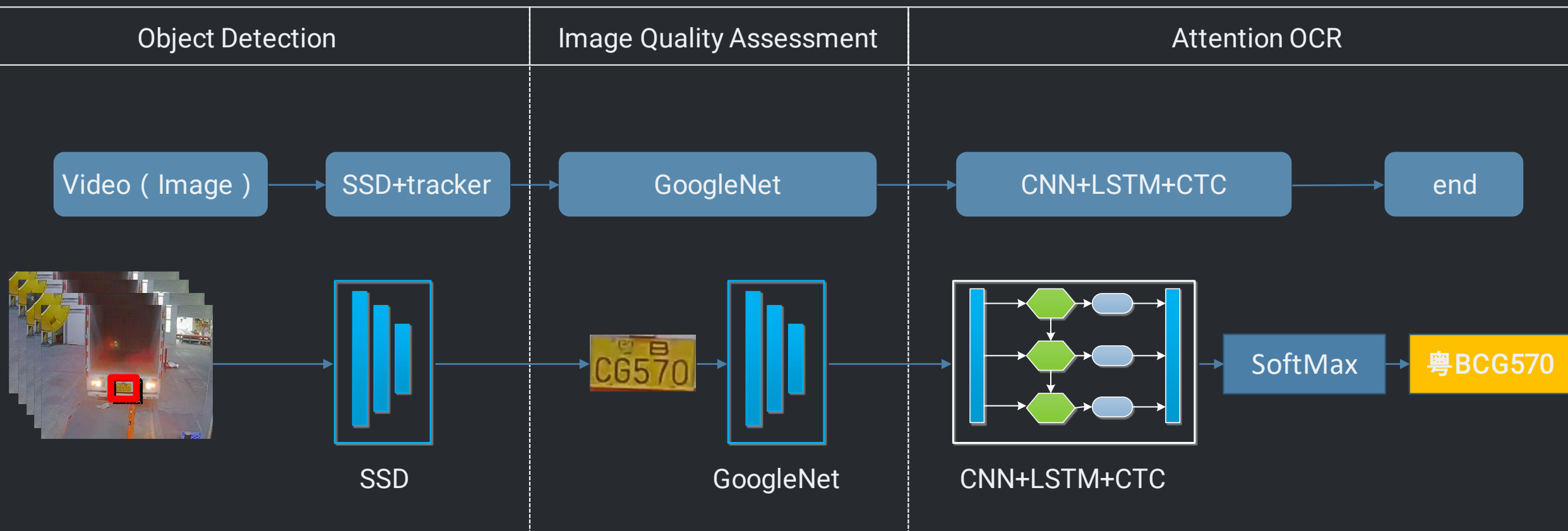
Image Blur



Deformation/Soiling

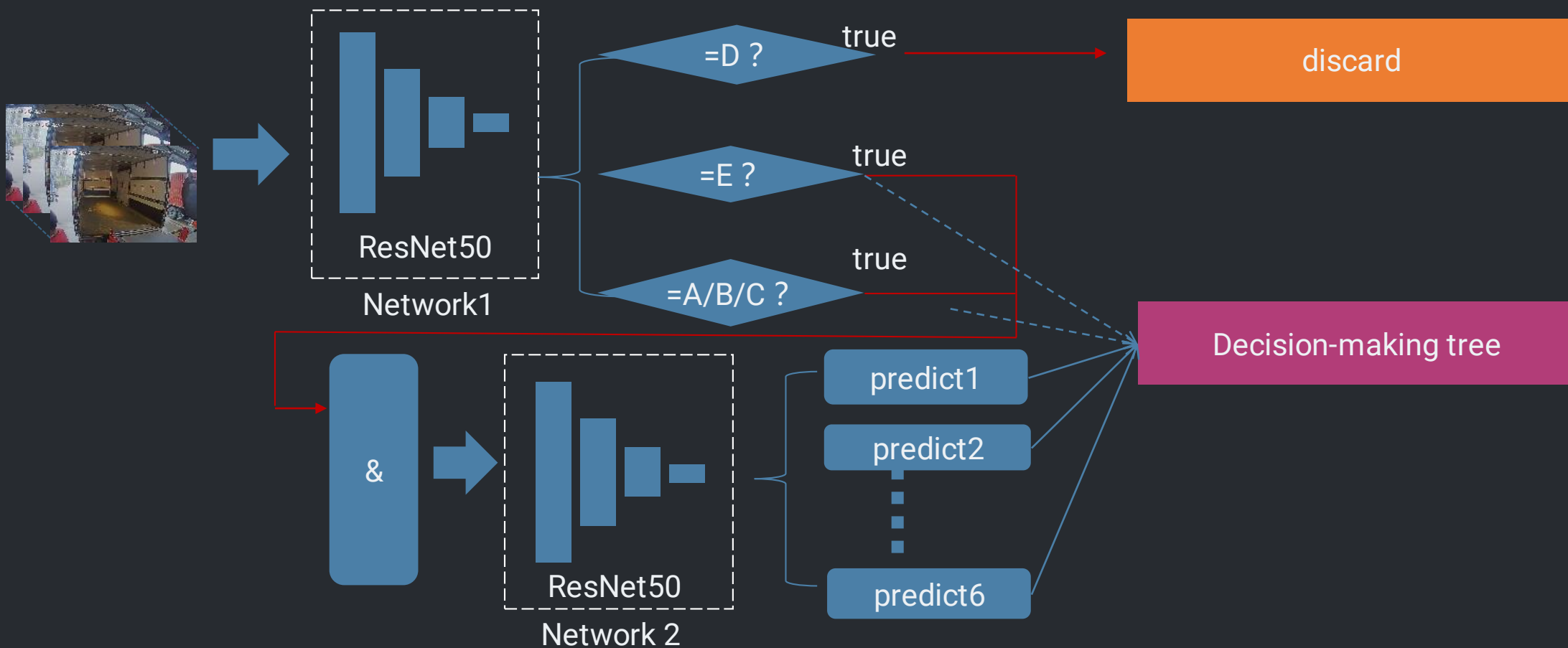


Vehicle License Plate Analysis



LPSS

The Instant Loading Rate Detection



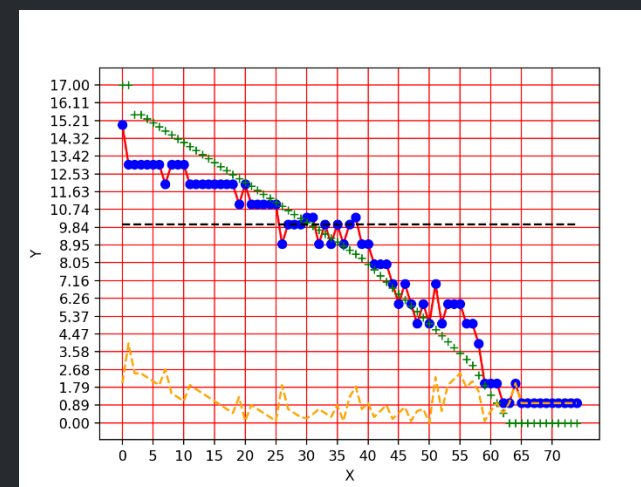
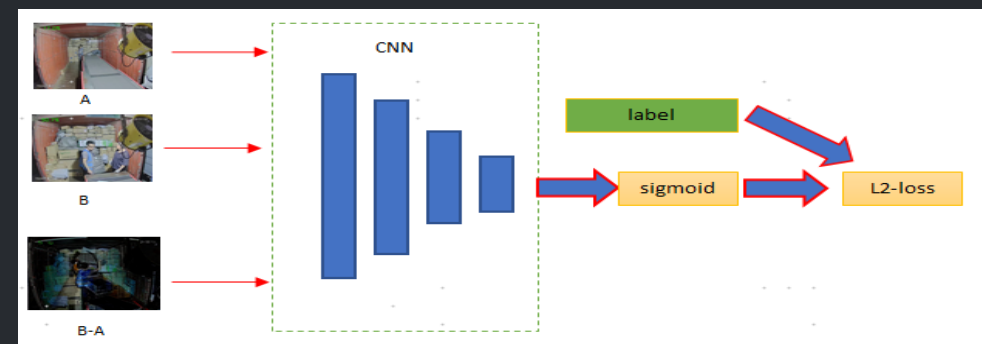
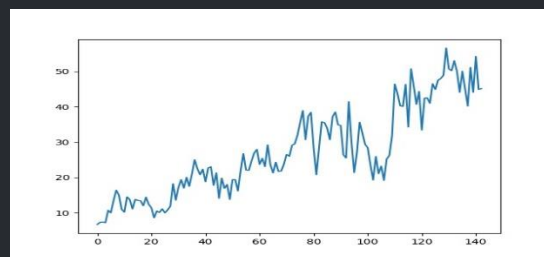
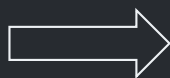
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LPSS

The Process Loading Rate Detection

Variable Length Sequence Feature Learning



- Vehicle License Plate
- Gate Number
- The Vehicle Arrival Time
- Loading Rate at Arrival Time
- Working Start Time
- Working End Time
- Loading Rate at Departure Time
- The Vehicle Departure Time
- Working State judgment

Vehicle License Plate	Gate Number	The Vehicle Arrival Time	Loading Rate at Arrival Time	Start Time	End Time	Loading Rate at Departure Time	The Vehicle Departure Time	State
粤BDB566	No.1 uploading gate	2018-04-12 22:07:53	74%	2018-04-12 22:07:59	2018-04-12 22:23:24	5%	2018-04-12 22:23:34	uploading
粤BFH239	No.1 uploading gate	2018-04-12 22:24:16	44%	2018-04-12 22:24:20	2018-04-12 22:44:29	0%	2018-04-12 22:44:39	uploading
粤BGZ502	No.2 uploading gate	2018-04-12 22:45:41	95%	2018-04-12 22:45:45	2018-04-12 23:13:40	0%	2018-04-12 23:13:45	uploading
粤BV8026	No.1 loading gate	2018-04-12 22:13:54	5%	2018-04-12 22:13:59	2018-04-13 01:21:34	49%	2018-04-13 01:21:40	loading
粤B3G15U	No.2 loading gate	2018-04-13 03:34:48	5%	2018-04-13 03:34:54	2018-04-13 04:07:05	79%	2018-04-13 04:07:12	loading
粤BZ5717	No.12 loading gate	2018-04-12 22:21:15	0%	2018-04-12 22:21:21	2018-04-13 02:18:49	85%	2018-04-13 02:18:56	loading
粤BBT853	No.13 loading gate	2018-04-12 22:10:06	0%	2018-04-12 22:10:11	2018-04-13 01:00:58	16%	2018-04-13 01:01:04	loading
粤BBY411	No.16 loading gate	2018-04-12 22:08:10	5%	2018-04-12 22:08:14	2018-04-13 03:51:56	28%	2018-04-13 03:52:15	loading



challenges



Pushing a box is **not** an
Illegal Throwing Behavior.

ACTION RATING



Throwing a file is **not** an
Illegal Throwing Behavior.

PARCEL TYPE

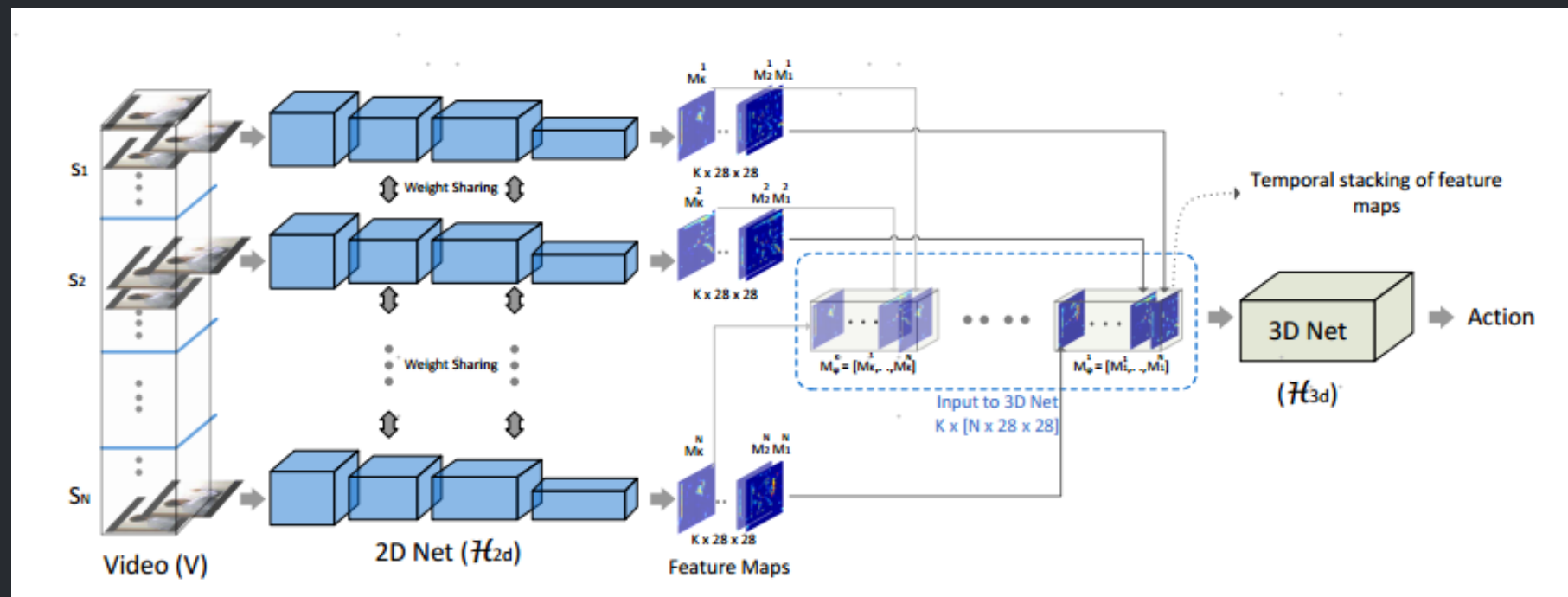


A short distance throwing is
not an Illegal Throwing
Behavior.

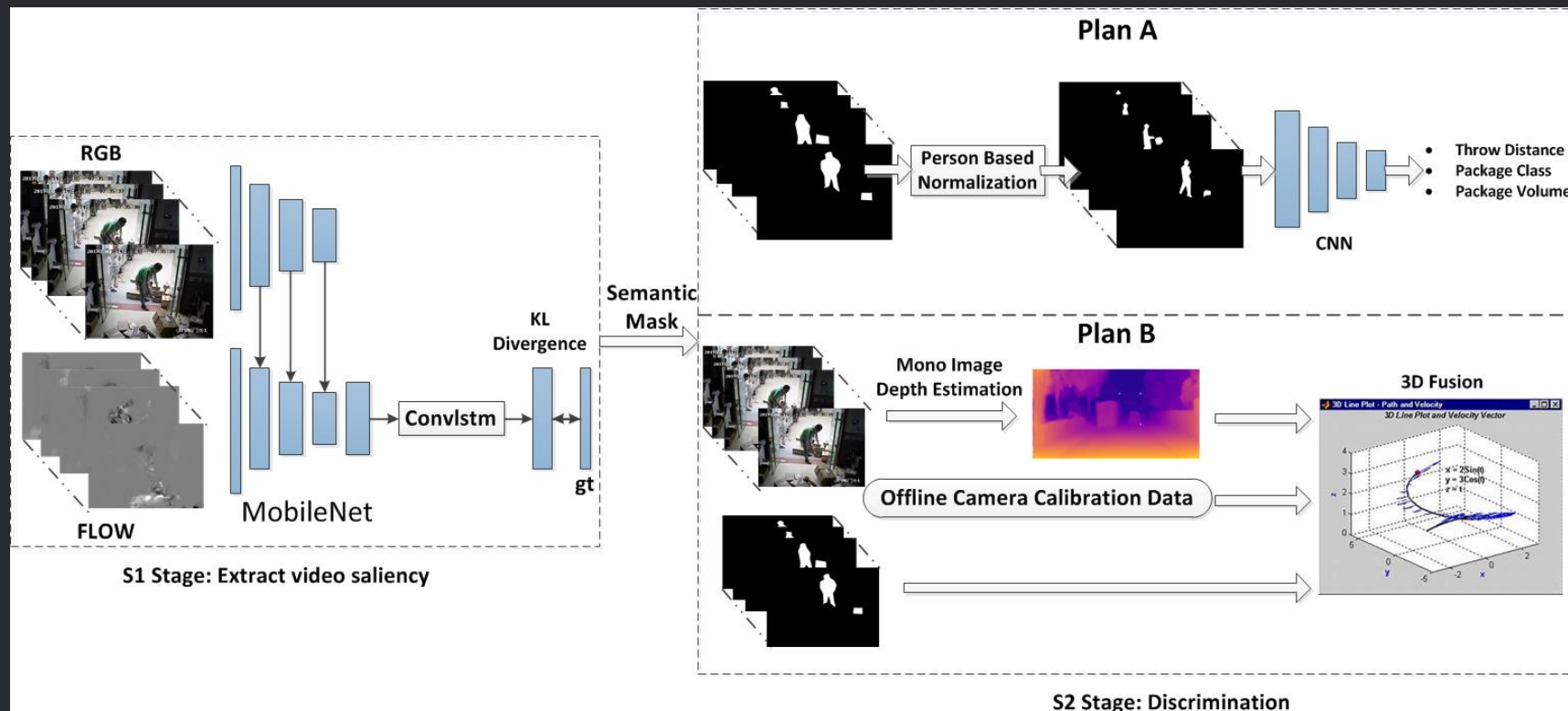
SPATIAL DISTANCE

VAPD

The Illegal Throwing Behavior Detection



Fine Grained Illegal Throwing Behavior Detection via ROI Extraction and 3D Space Recovery



VAPD

Structured Data List

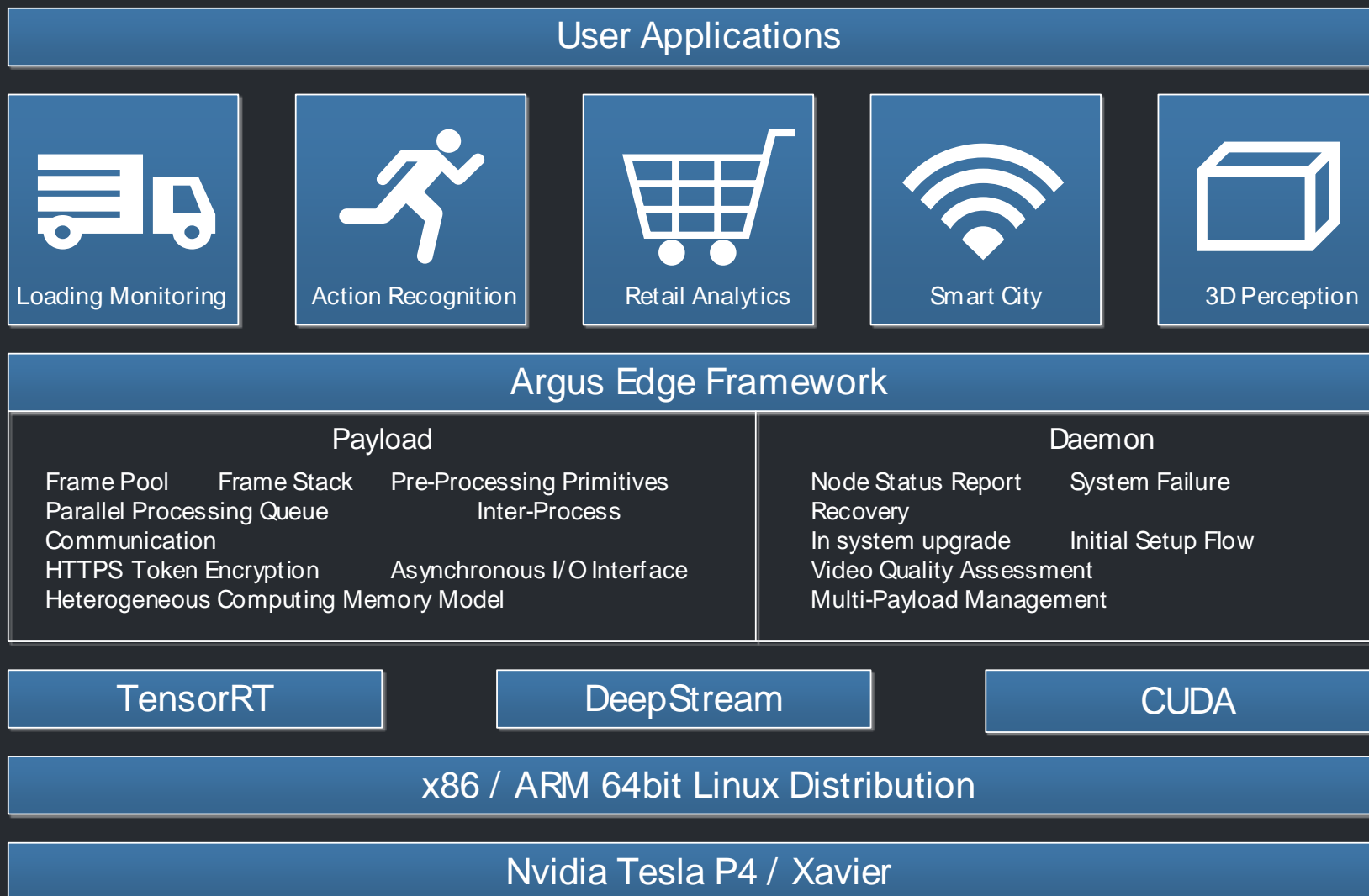
- Warning Start Time
- Latest Warning Time
- Number of Continuous Warning
- Duration
- Time of violation
- Precision

Warning Start Time	Latest Warning Time	Number of Continuous Warning	Duration	Time of violation	Precision
2018/11/29 15:33:50	2018/11/29 15:33:50	1	15.0s	1	67%
2018/11/29 15:13:35	2018/11/29 15:13:35	1	15.0s	1	91%
2018/11/29 14:41:08	2018/11/29 14:41:08	1	2.0min	2	50%
2018/11/29 14:20:41	2018/11/29 14:20:41	1	15.0s	1	86%
2018/11/29 13:48:43	2018/11/29 13:48:43	1	15.0s	1	52%
2018/11/29 13:47:51	2018/11/29 13:47:51	1	15.0s	1	84%
2018/11/29 13:43:39	2018/11/29 13:43:39	1	15.0s	1	79%
2018/11/29 12:53:50	2018/11/29 12:53:50	1	25.5s	1	72%

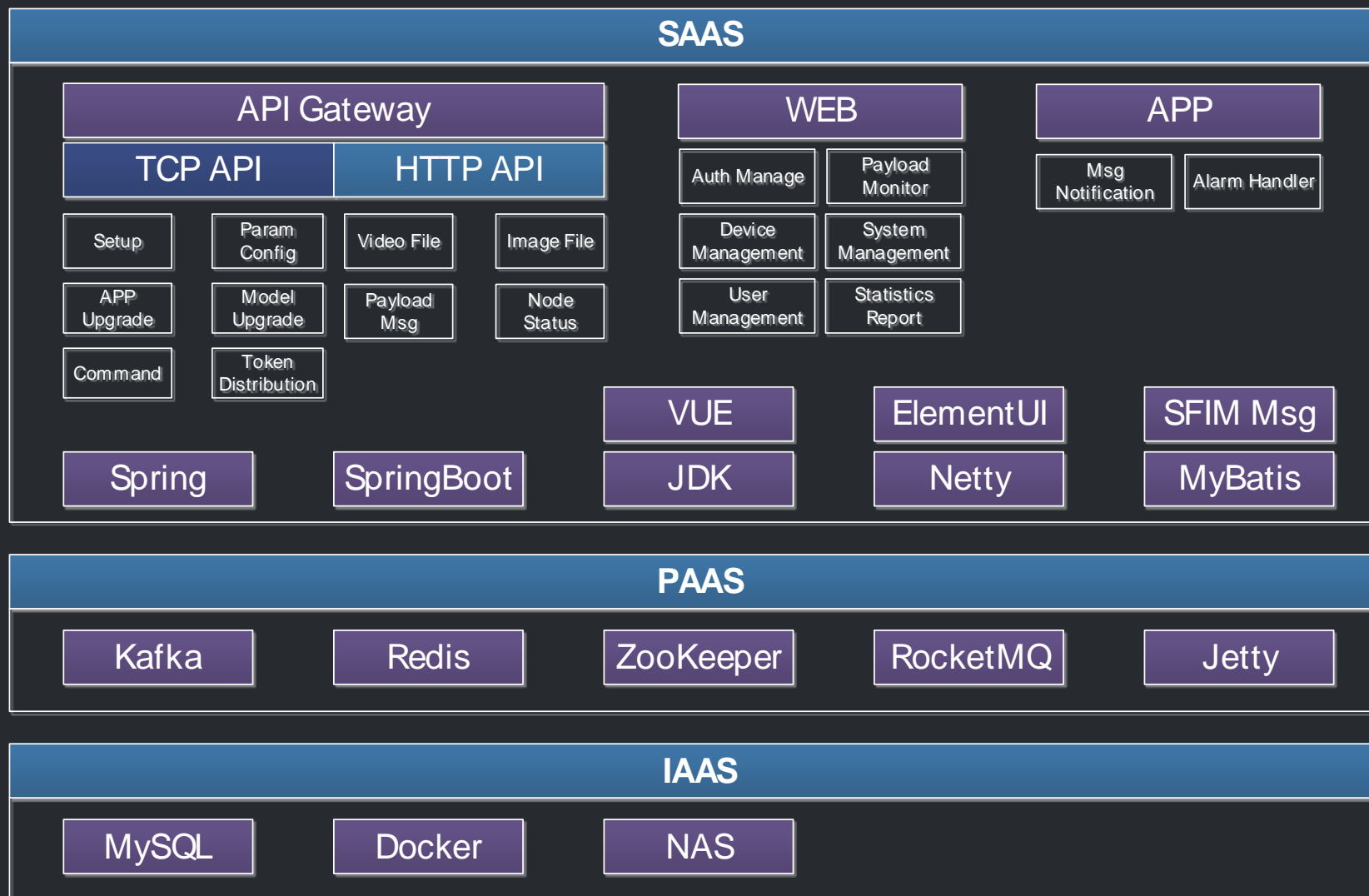


Acceleration with NVIDIA

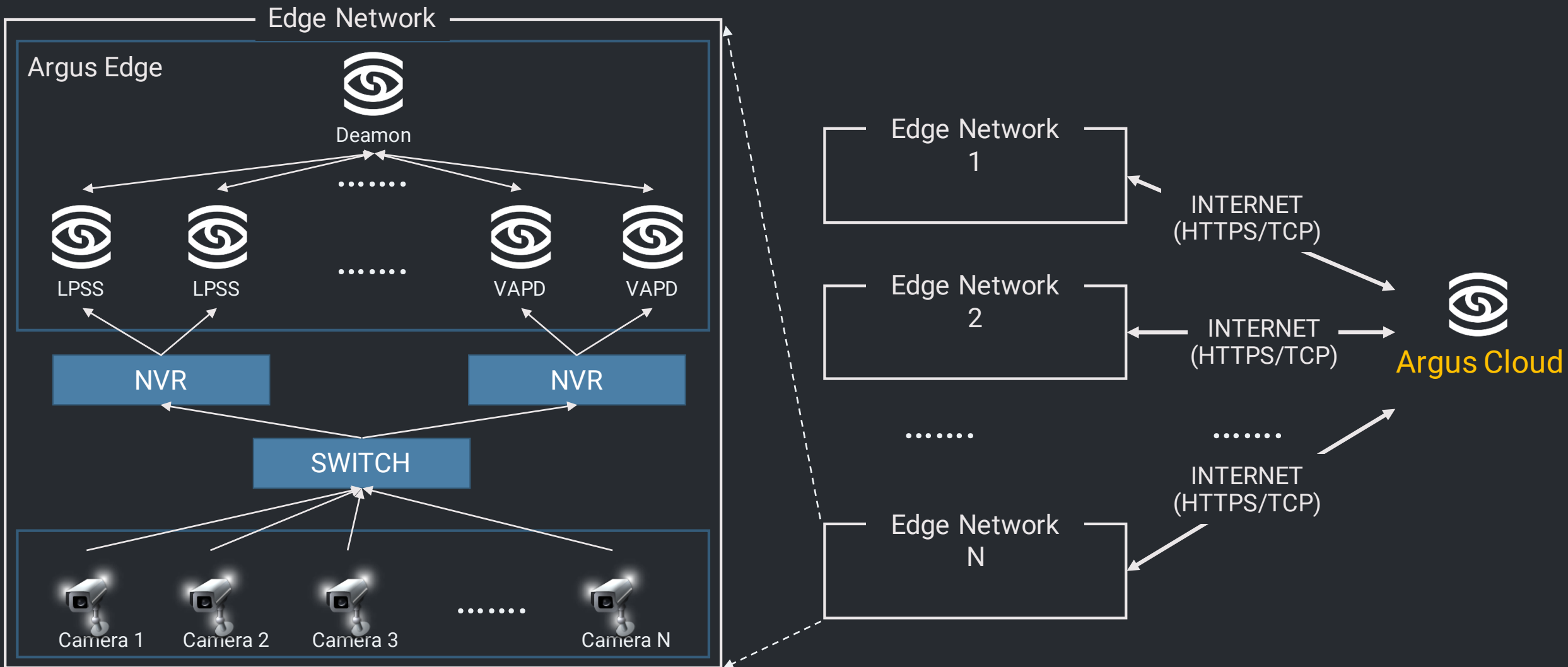
Technology Stack - Edge



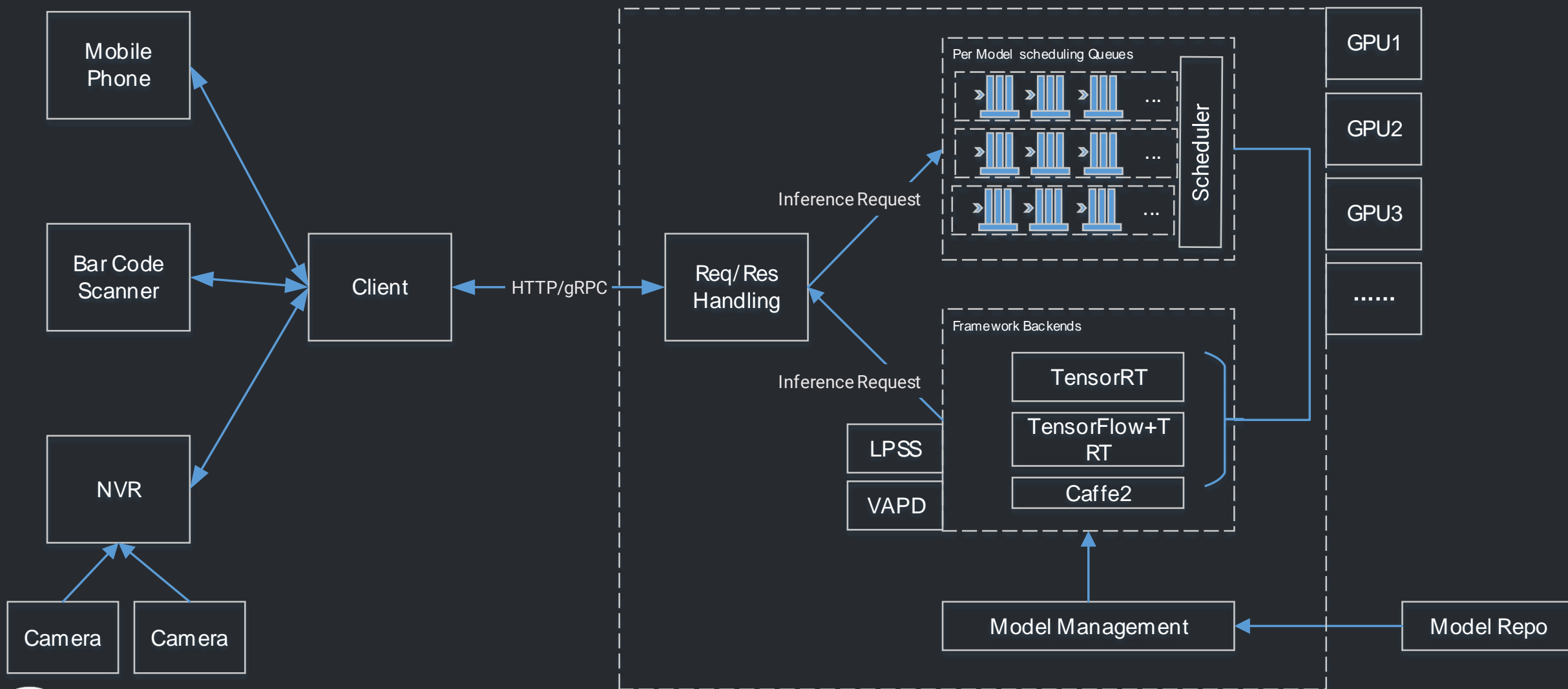
Technology Stack - Cloud



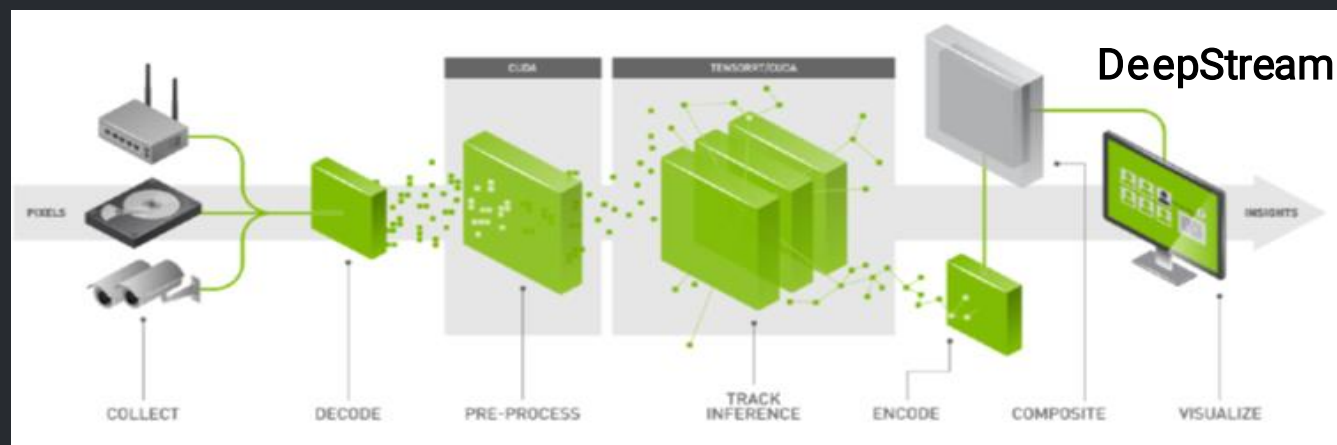
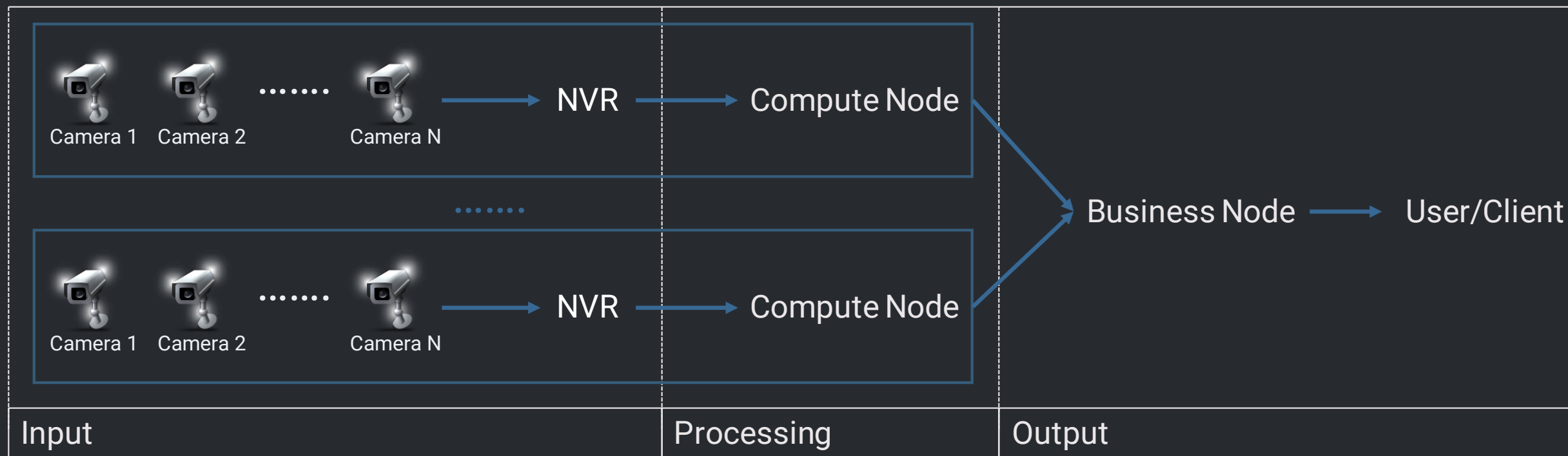
Argus System Architecture: Edge Computing



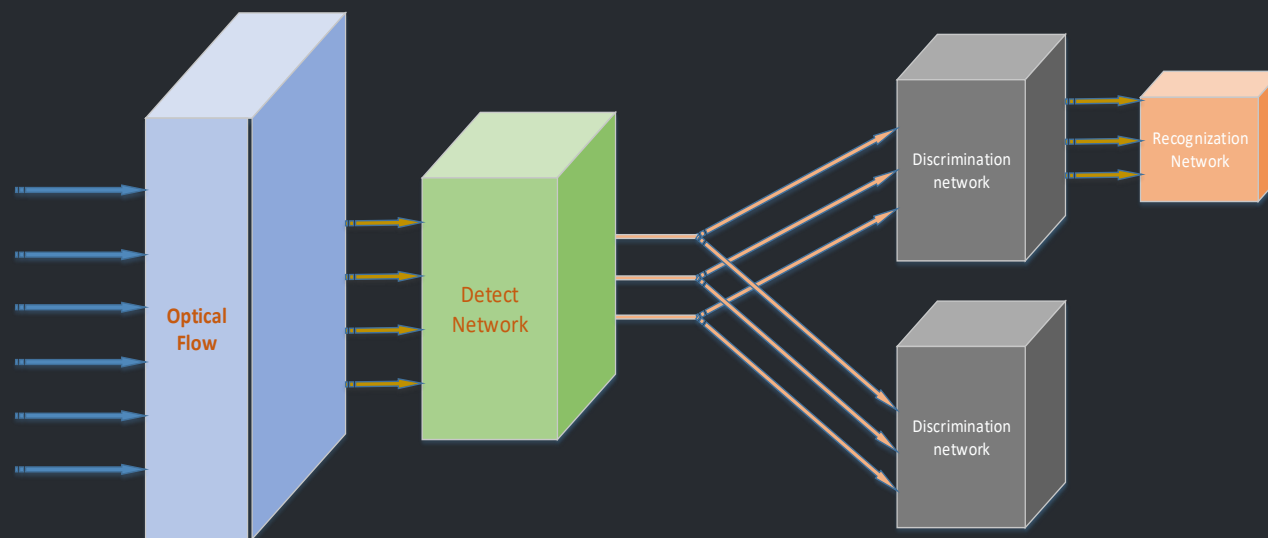
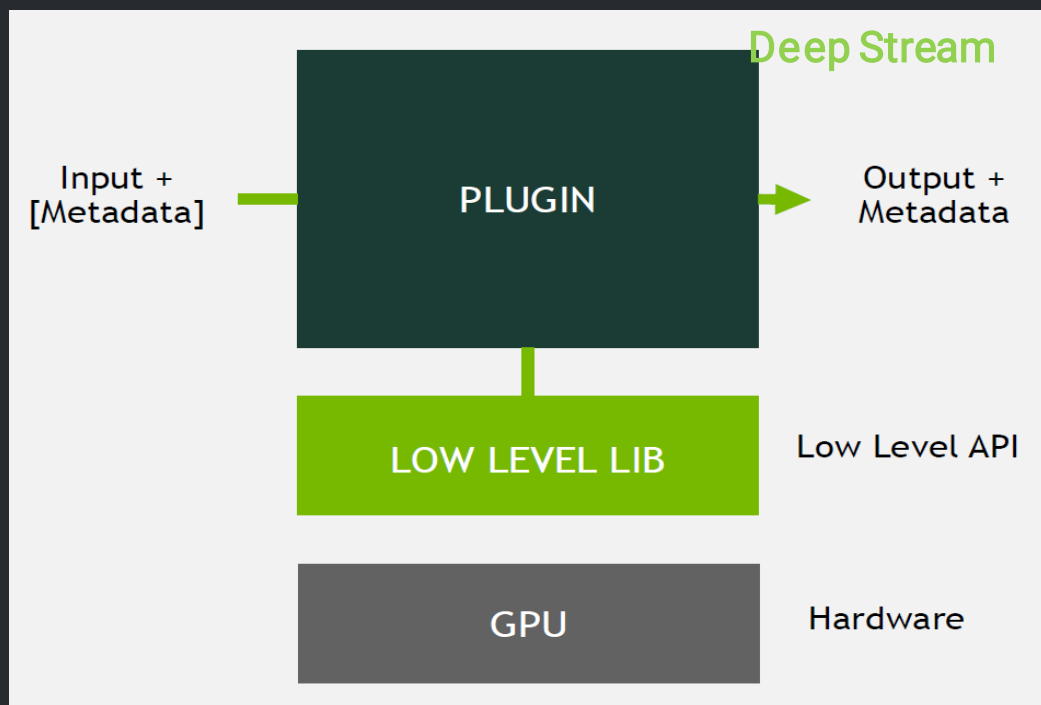
Argus System Architecture: Cloud Computing



Mapping Deep Stream into Argus Software Architecture



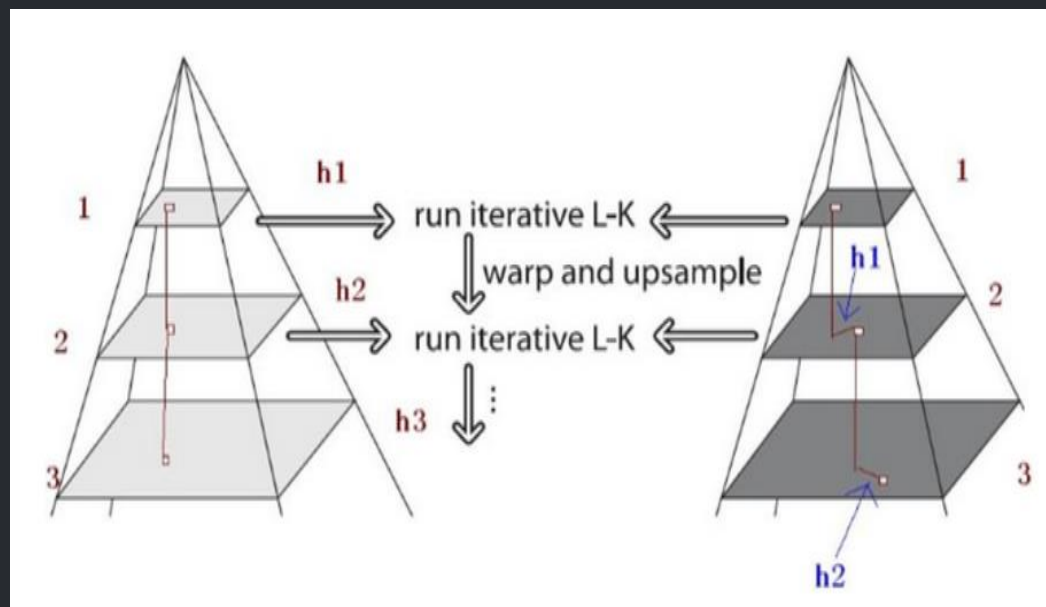
Flexible Streaming Pipeline Design



1. A plugin Model based pipeline architecture
2. Graph-based pipeline interface to allow high-level component interconnect
3. Heterogenous processing on GPU and CPU
4. Hides parallelization and synchronization under the hood
5. Inherently multi-threaded

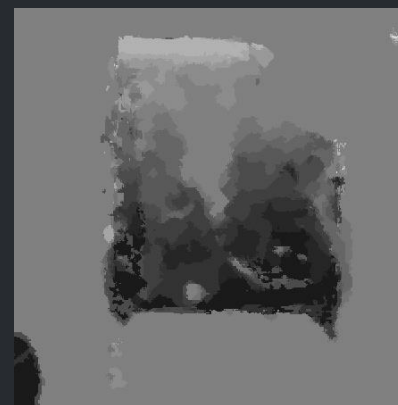
- On-Demand Computing
- Reuse Calculation

Optical Flow Speed-up with CUDA

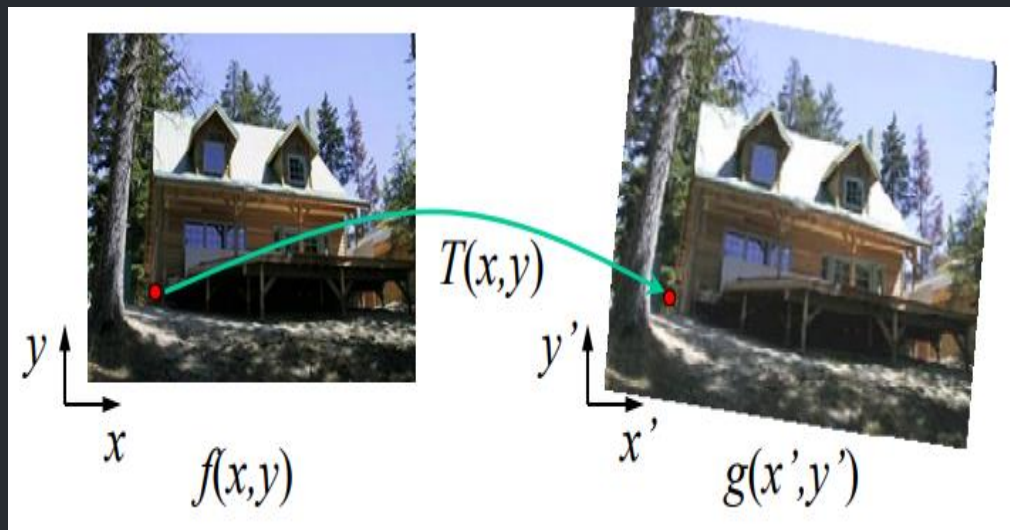


Runtime : 8ms

cv::cuda:OpticalFlowDual_TVL1



Optical Flow Speed-up with CUDA



Motion compensation on non-stationary camera



Security camera is fixed

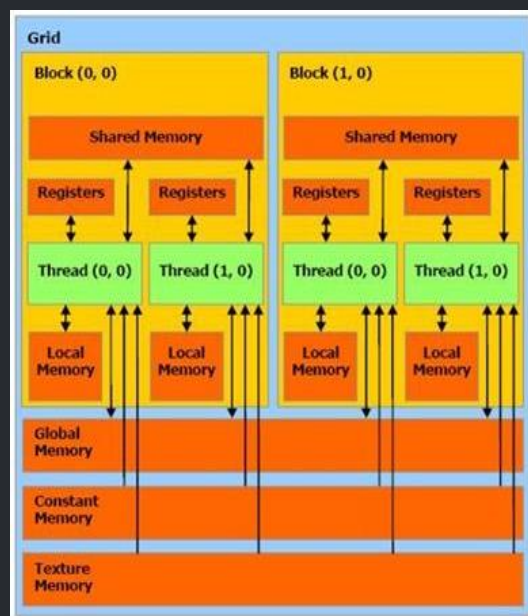
Runtime: 3.6ms

Assume camera is fixed in `cv::cuda:OpticalFlowDual_TVL1`

Runtime: 2.8ms

Using CUDA float array instead of `cv::GpuMat`

Optical Flow Speed-up with CUDA



224*224 current

2.8ms



224*224 pre

224*224 pre

1. Global Memory
2. Block = $(224*224)/(32*8)$
3. each Step Sync all Block

224*224 current

224*224 pre

224*224 pre

224*224 current = $32*32*49$

224*224 pre = $32*32*49$

224*224 pre = $32*32*49$

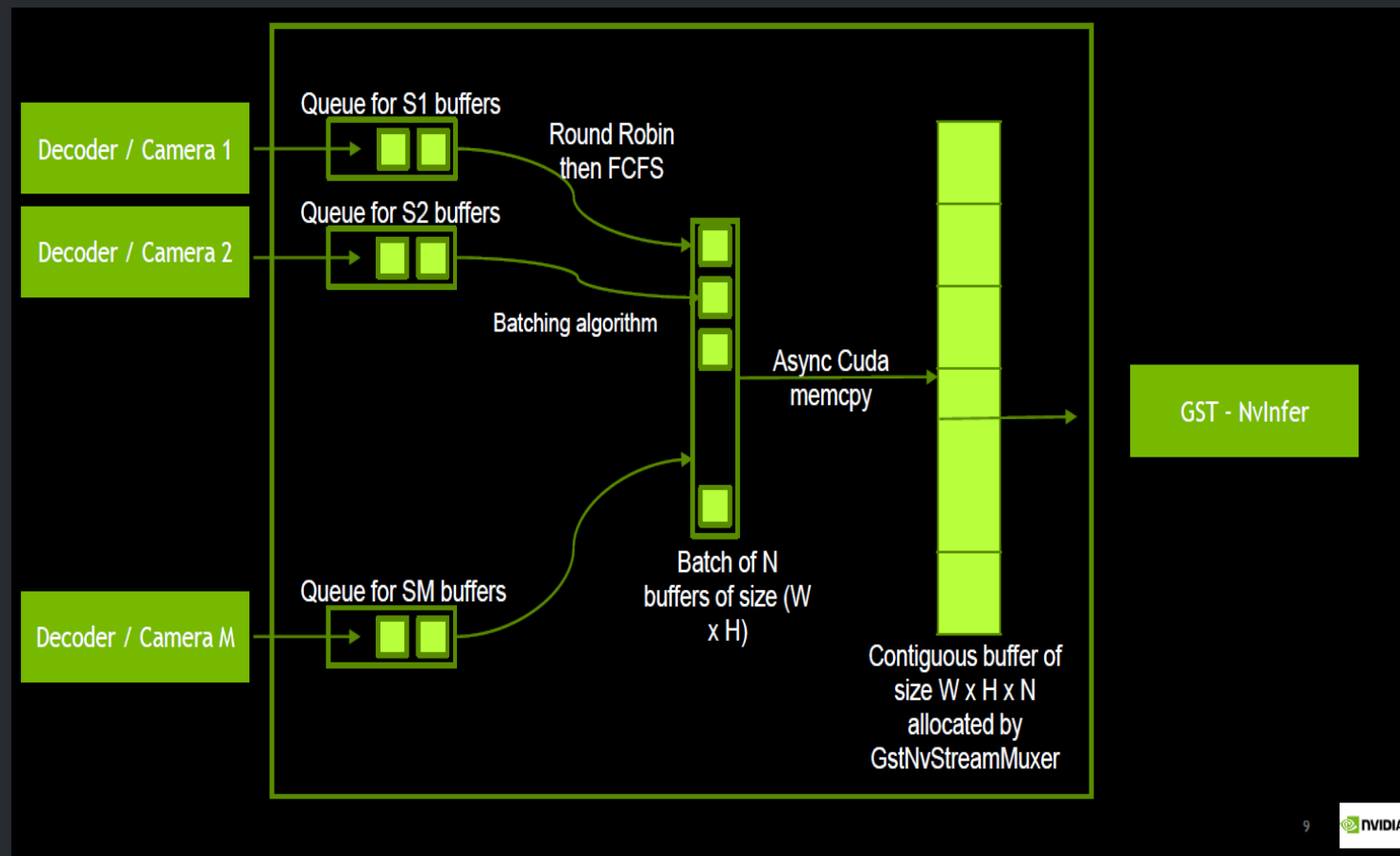
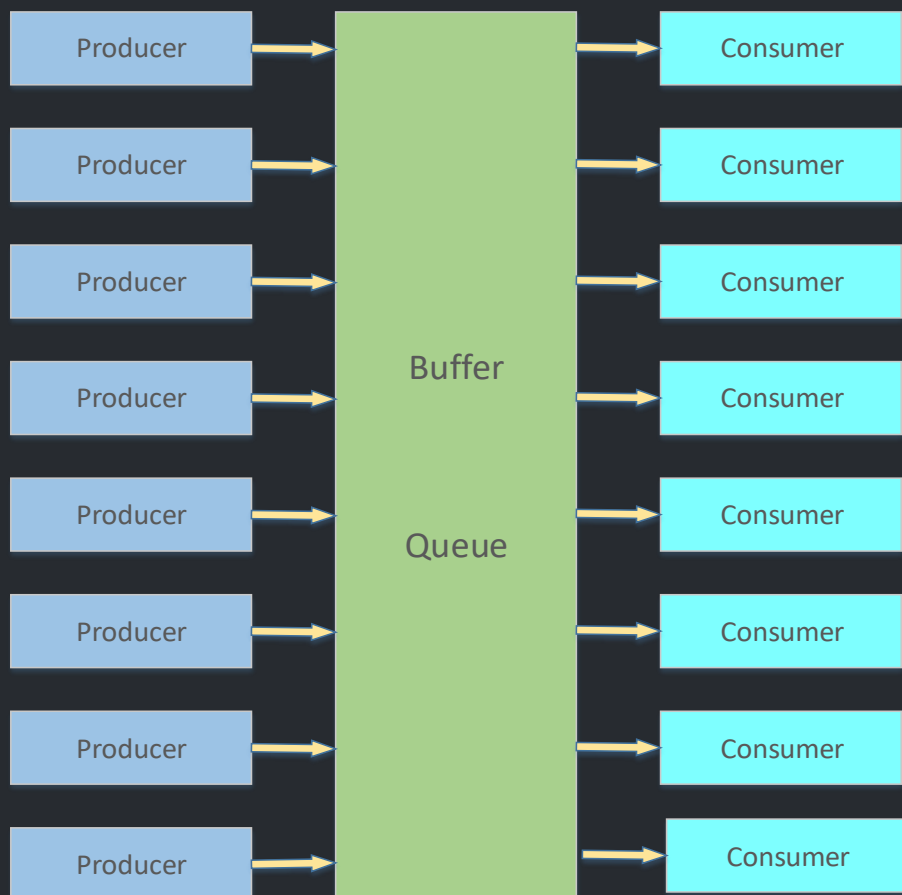
1.3ms



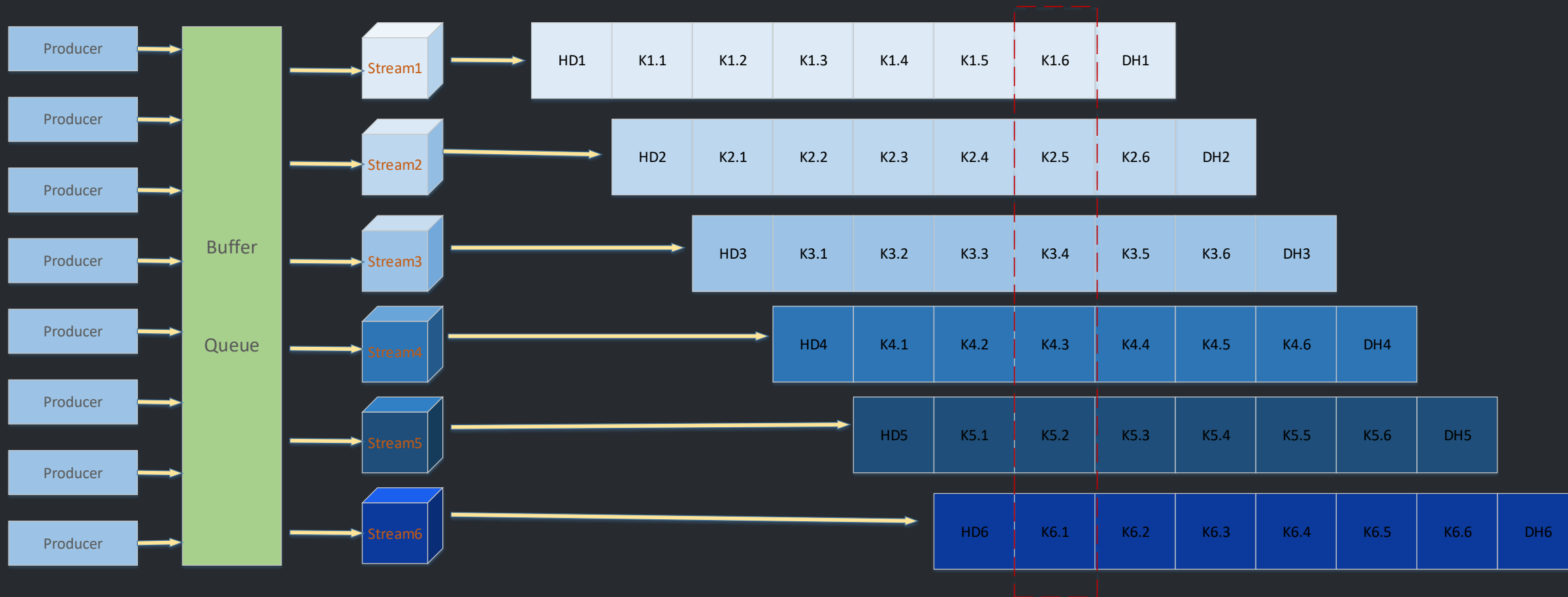
1. Share Memory
2. Block = $(224*224)/(32*32)=49$
3. Finally Sync all Block

In deployment, the GPU server adopts Tesla P4 GPU.

Concurrent Asynchronous



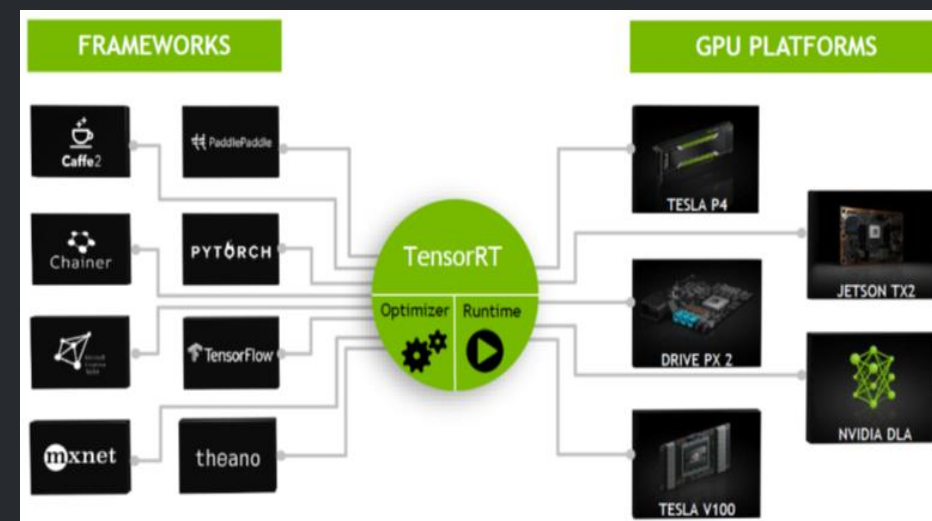
Concurrent Asynchronous With Mutil-Stream



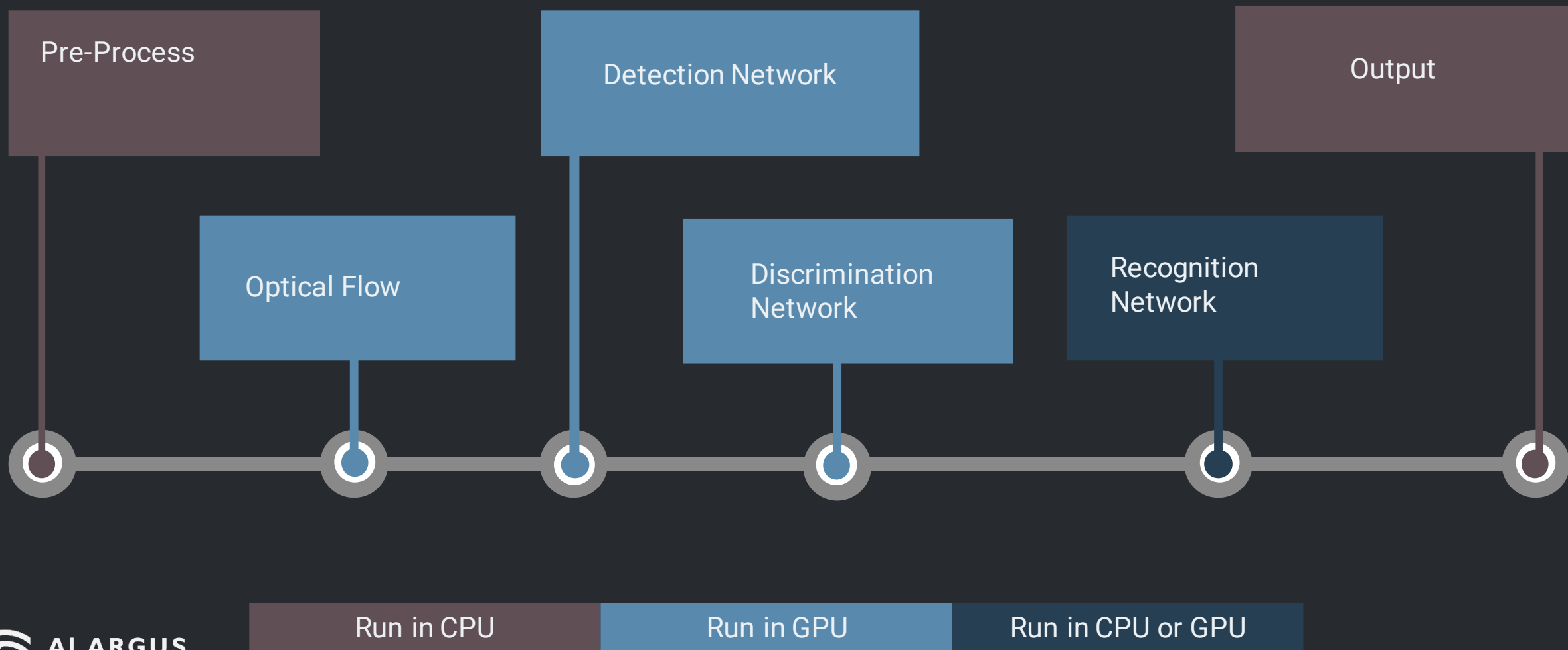
Model Acceleration based on TensorRT

Model	Accuracy	Inference Speed
VGG16	93%	113ms
VGG16-Pruning	89%	32ms
VGG16-lowrank	94%	37ms
VGG16-lowrank-Pruning	93.5%	32ms
VGG16-lowrank-Pruning-TensorRT	93.5%	15.9ms
VGG16-lowrank-Pruning-TensorRT-Int8	93.5%	7.5ms

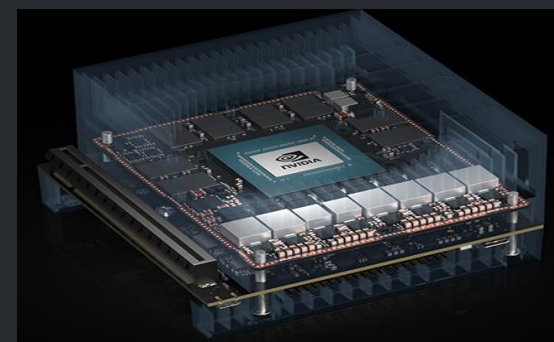
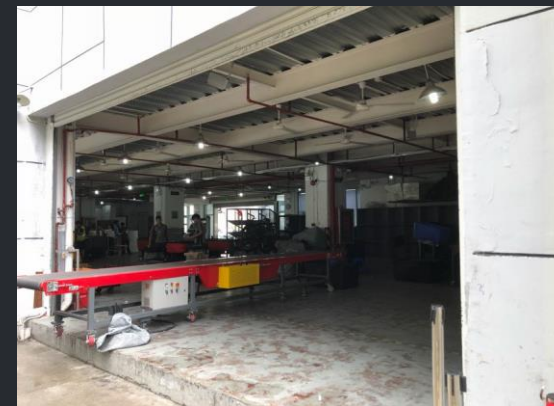
Model	Accuracy	Inference Speed
PELEE	97.1%	2.48ms
PELEE-TensorRT	98.07%	1.24ms
PELEE-TensorRT-Int8	98%	0.91ms



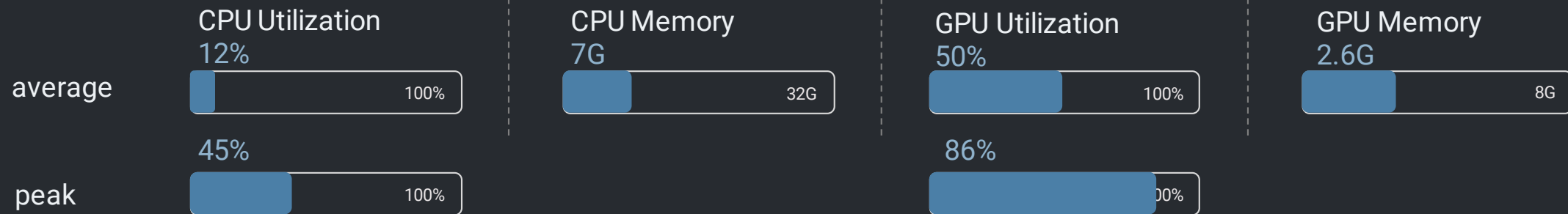
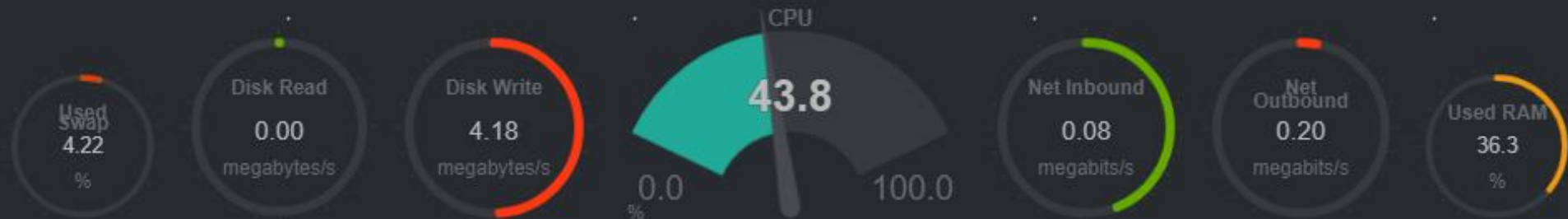
Flexible Computing Resources Allocation



Flexible Product Line Based on Various Computing Platforms

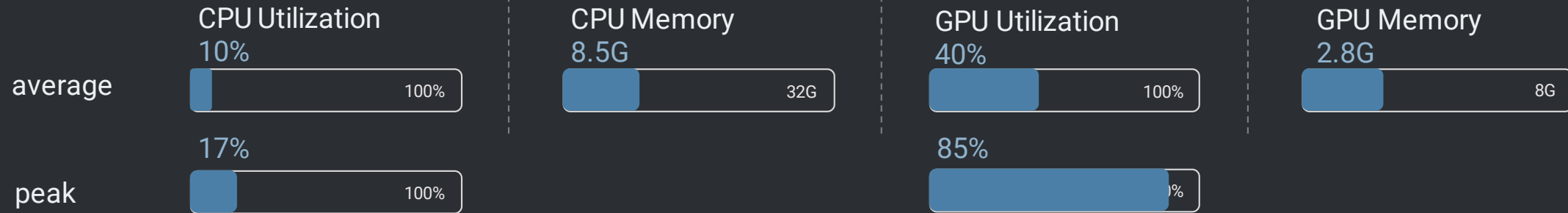


System Metric of LPSS Based on NVIDIA Tesla P4



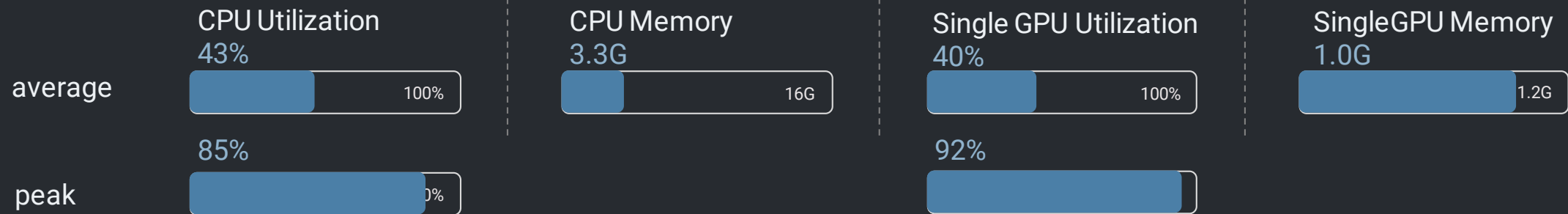
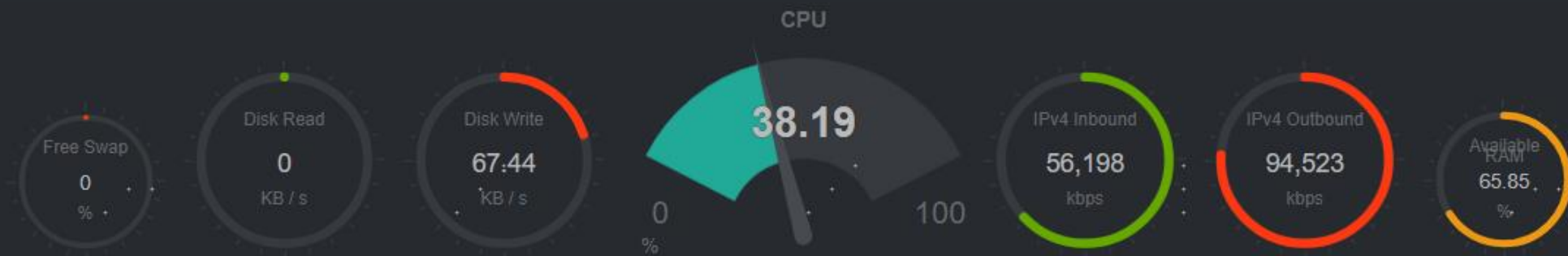
In deployment, the device adopts two INTEL Xeon E5-2620V4 CPUs and two Tesla P4 GPUs, which can process 32 video streams.

System Metric of VAPD Based on NVIDIA Tesla P4



In deployment, the device adopts the Intel Core i7-6800k CPU and Tesla P4 GPU, which can process 16 video streams.

System Metric of VAPD Based on NVIDIA Jetson Xavier



In deployment, the device adopts Xavier, which can process 20 video streams.



Future Planning

Future Planning



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- Loading Procedure Structuring System
- Violated Action Pattern Detection
- 6S Pattern Detection
- Unfamiliar Scene and Sample Collection
- Package Lifecycle Tracking System
- Facility Abnormal Invasion Detection
- Staff Efficiency Analysis
- Freight Reflux Detection and Counting
- Employee Image Assurance System



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Thank You For Watching

SF Technology · Department of Computer Vision

Neo Song
2019.02