Tencent腾讯

# Training ImageNet in 4 minutes with Tencent Jizhi

Yangzihao Wang, Haidong Rong Cloud Architecture Platform Dept. TEG at Tencent

#### Agenda

- Motivations
- System implementation and optimizations
- · Introduction of Jizhi Platform
- · Case Studies
- · Problems and Countermeasures

# 1 Motivations





#### Problems we try to solve

- · Academic:
  - · Difficult to train with large-batch and on clusters
- · Industrial:
  - · Complex/arbitrary training pipelines for models from different fields
  - Separation between experimental models and distributed trained industriallevel models





#### Problems for academic research:

Two Challenges in large-batch distributed training:

How to maintain the same accuracy with large mini-batch training with SGD?

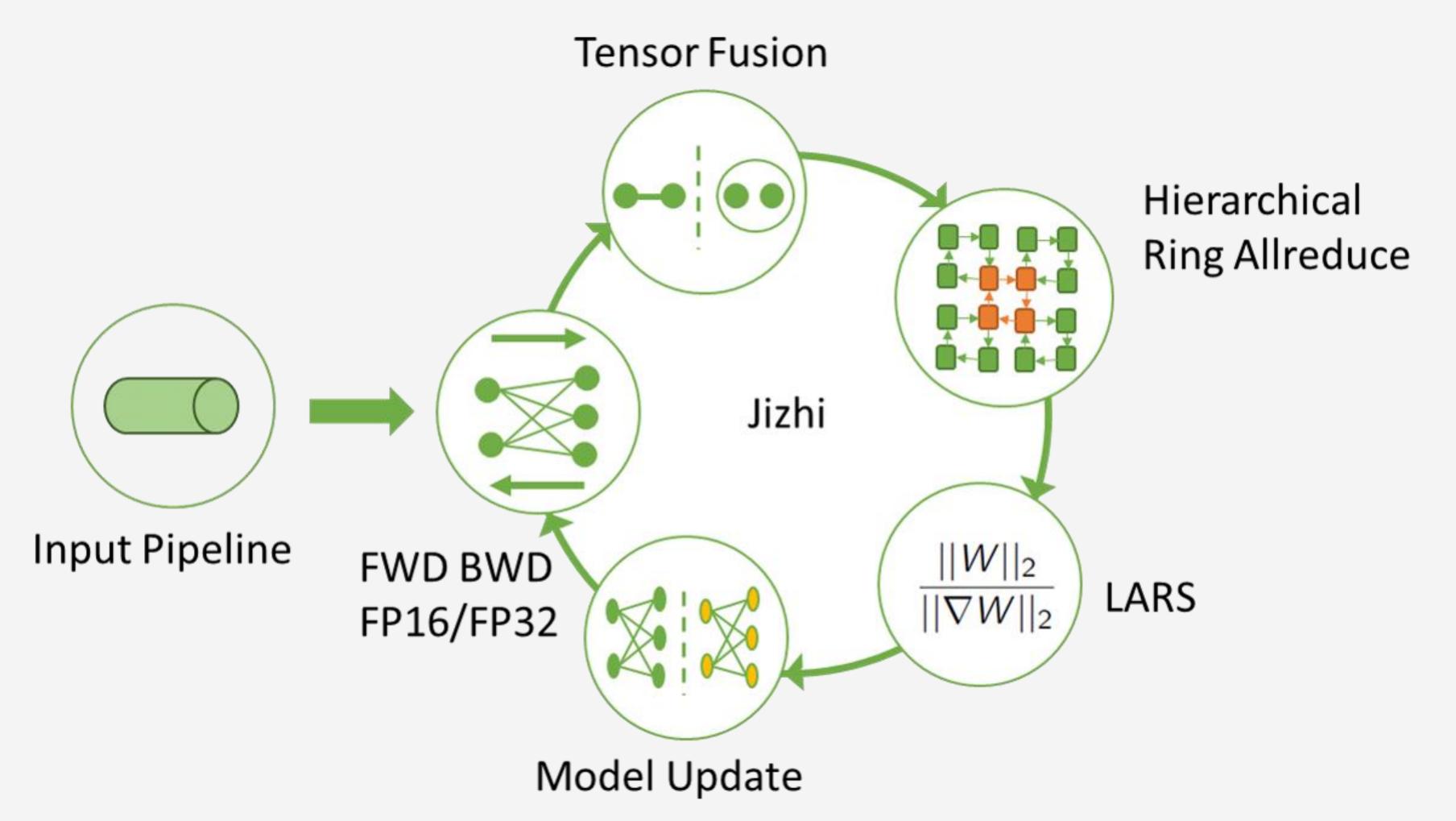
How to achieve near-linear scalability on large clusters?





#### Solution: Tencent Jizhi

#### A High Performance Distributed Deep Learning Training Platform





### Goals for industrial applications:

High-Performance: Integration of general optimization strategies

Efficiency: Modular feature combinations and flexible resource management

Usability: Automate/Standardize Stages in ML pipeline







Can we train ImageNet using 1024 GPUs with a batch size of 64K?

How fast can we do it?



## Optimization Techniques for Large-Batch Training

Mixed-precision training with LARS

Improvements on model architecture

Improvements on communication strategies



#### Layer-wise Adaptive Rate Scaling:

Set local learning rate per layer to stabilize the rate scaling:

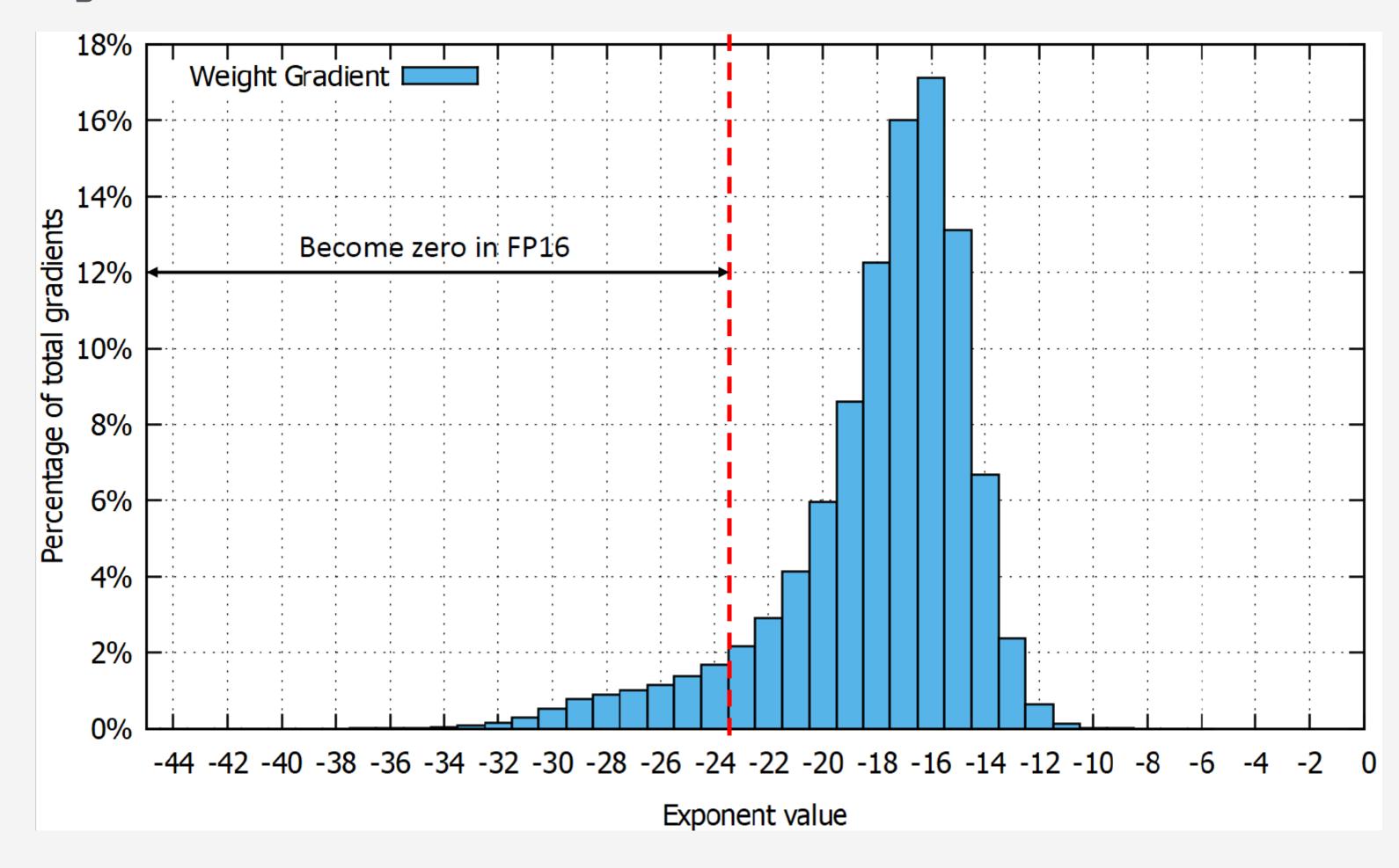
$$\Delta w_t^l = \gamma \cdot \eta \cdot \frac{\|w^l\|}{\|\nabla L(w^l))\|} \cdot \nabla L(w_t^l)$$

Can be used with momentum and weight decay in SGD:

```
Algorithm 1 SGD with LARS. Example with weight decay, momentum and polynomial LR decay.
  Parameters: base LR \gamma_0, momentum m, weight decay \beta, LARS coefficient \eta, number of steps T
  Init: t = 0, v = 0. Init weight w_0^l for each layer l
  while t < T for each layer l do
      g_t^l \leftarrow \nabla L(w_t^l) (obtain a stochastic gradient for the current mini-batch)
      \gamma_t \leftarrow \gamma_0 * \left(1 - \frac{t}{T}\right)^2 (compute the global learning rate)
     \lambda^l \leftarrow \frac{||w_t^l||}{||g_t^l|| + \beta ||w_t^l||} \text{ (compute the local LR } \lambda^l)
      v_{t+1}^l \leftarrow mv_t^l + \gamma_{t+1} * \lambda^l * (g_t^l + \beta w_t^l) (update the momentum)
      w_{t+1}^l \leftarrow w_t^l - v_{t+1}^l (update the weights)
  end while
```



#### A different story for FP16:



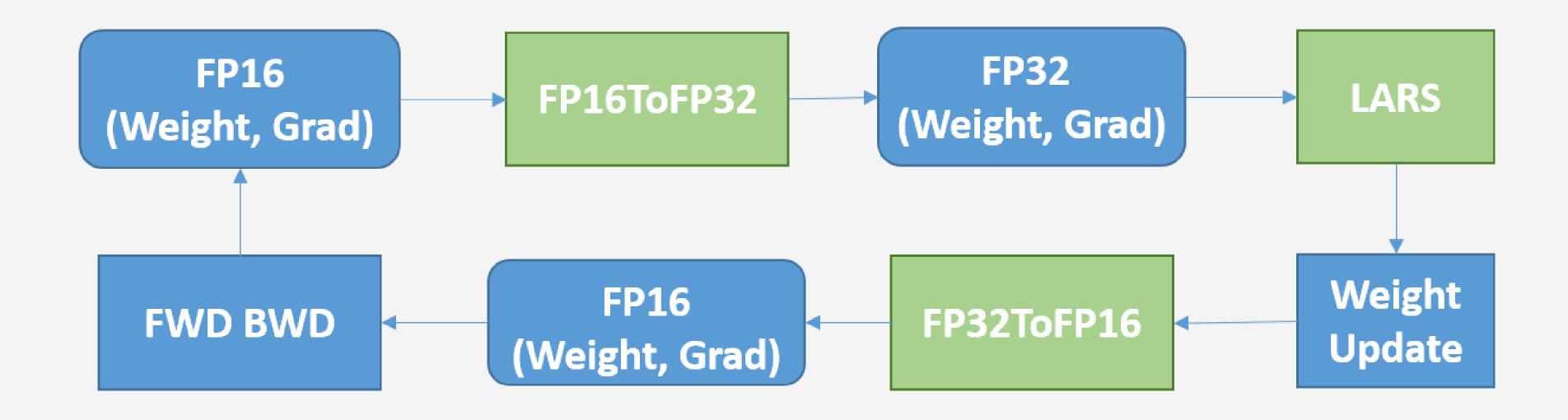


Table 1: Effectiveness of using LARS on ResNet-50				
Mini-Batch Size	Number of Epochs	LARS	Top-1 Accuracy	
64K	90	NO	73.2%	
64K	90	YES	76.2%	

Do not do weight decay on bias and \beta, \gamma in  $B\Omega$ :

A typical practice to penalize only the weights of the affine transformation at each layer and leaves the biases unregularized:

$$w_i^{t+1} = w_i^t - \eta \frac{\partial E}{\partial w_i^t} - \lambda w_i^t$$

Do not penalize the trainable params \beta, \gamma in  $B\Omega$ :

$$\hat{x}_i \leftarrow \frac{x_i - \mu_{\mathcal{B}}}{\sqrt{\sigma^2 + \epsilon}}$$

$$y_i \leftarrow \widehat{y}\hat{x}_i + \widehat{\beta} \equiv BN_{\gamma,\beta}(x_i)$$

#### Do not do weight decay on bias and \beta, \gamma in $B\Omega$ :

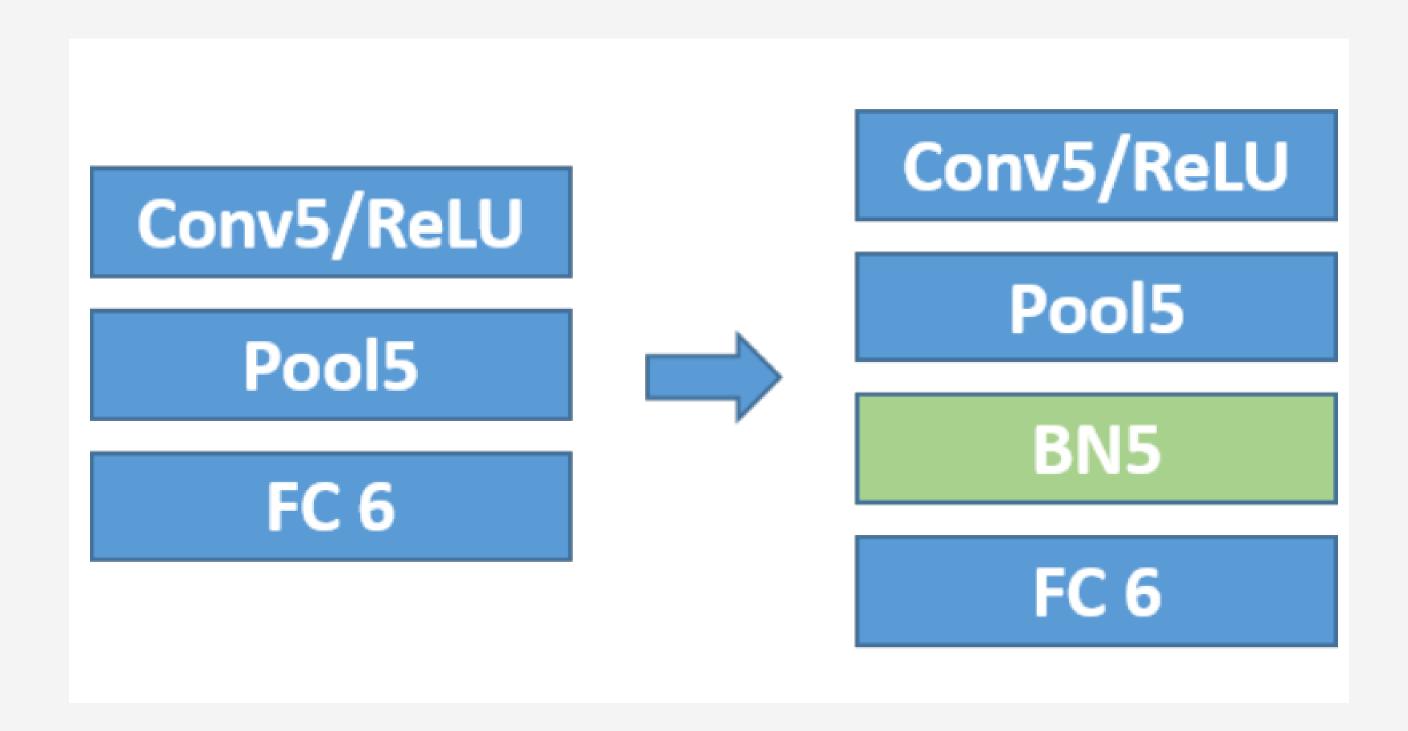
#### Effect of Regularization with b, $\beta$ and $\gamma$ for AlexNet

Batch	Epochs	Regularize $b$ , $\beta$ and $\gamma$	Top1
64K	95	Yes	55.8%
64K	95	No	57.1%

#### Effect of improvements to ResNet-50 Training

Batch	No Decay BN	Top1
64K	×	71.9%
64K	<b>√</b>	76.2%

#### Insert BN layer after Pool5 in AlexNet





#### Insert BN layer after Pool5 in AlexNet

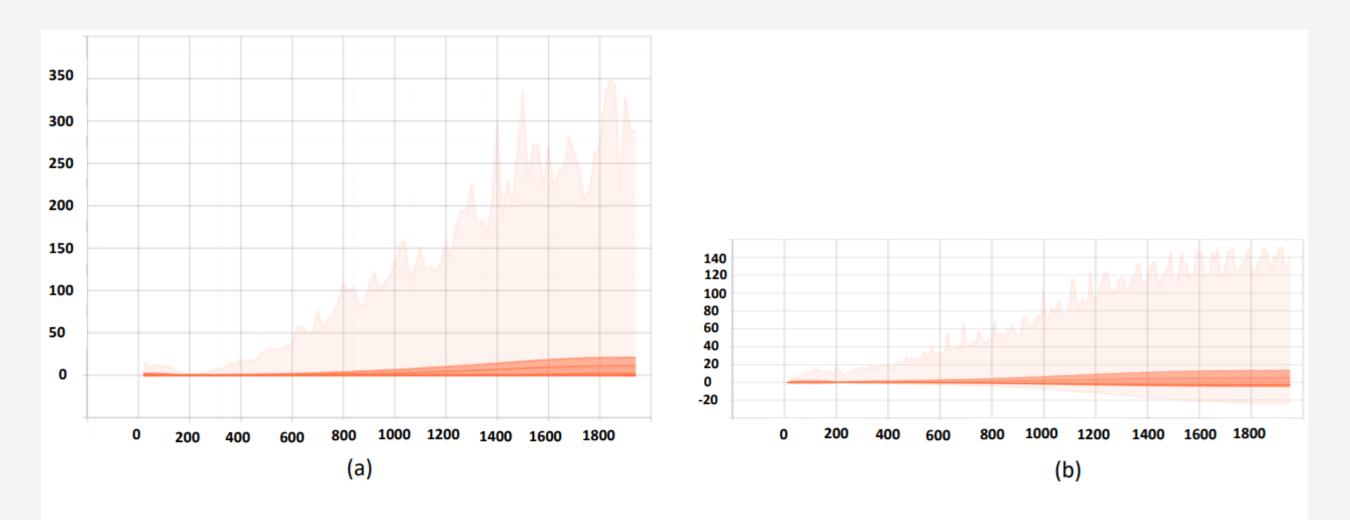
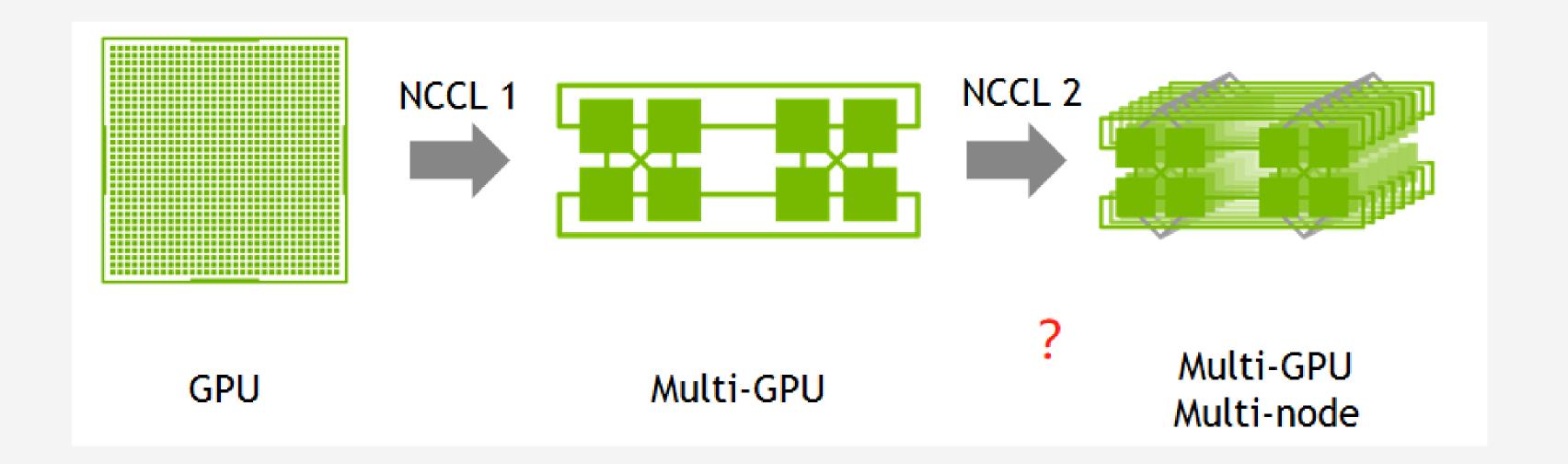


Figure 4: Feature Map Distribution of Pool5(a) and Pool5-BN5(b) of AlexNet as shown in Figure 3. (the horizontal axis is the training steps, the vertical axis is the feature map distributions.)

#### Insert BN layer after Pool5 in AlexNet

Batch	No Decay Bias	No Decay BN	pool5 BN	Top-1 Accuracy
64K	×	×	×	55.8%
64K	×	<b>√</b>	×	56.3%
64K		×	×	56.4%
64K		<b>√</b>	×	57.1%
64K	<b>√</b>	<b>√</b>	<b>√</b>	58.8%

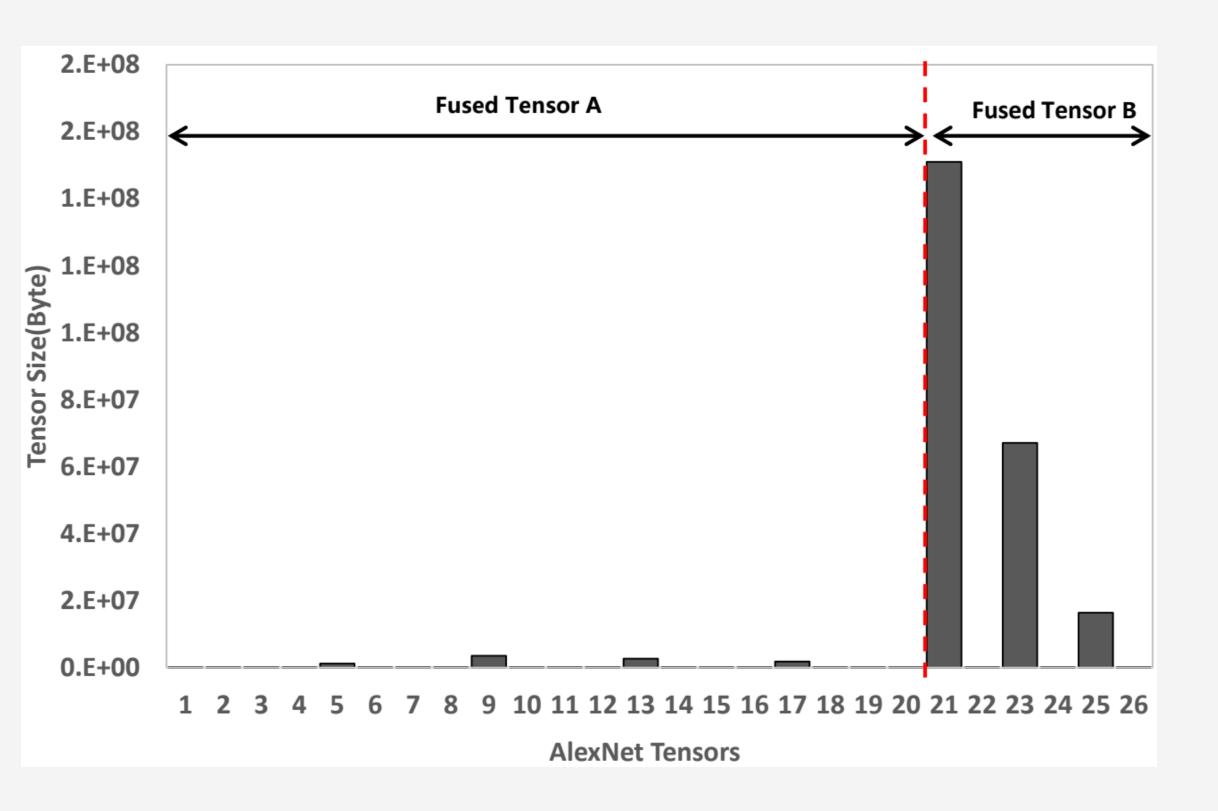
For large batch training with distributed synchronized SGD, efficient gradients aggregation across all GPUs after each iteration is crucial to the training performance

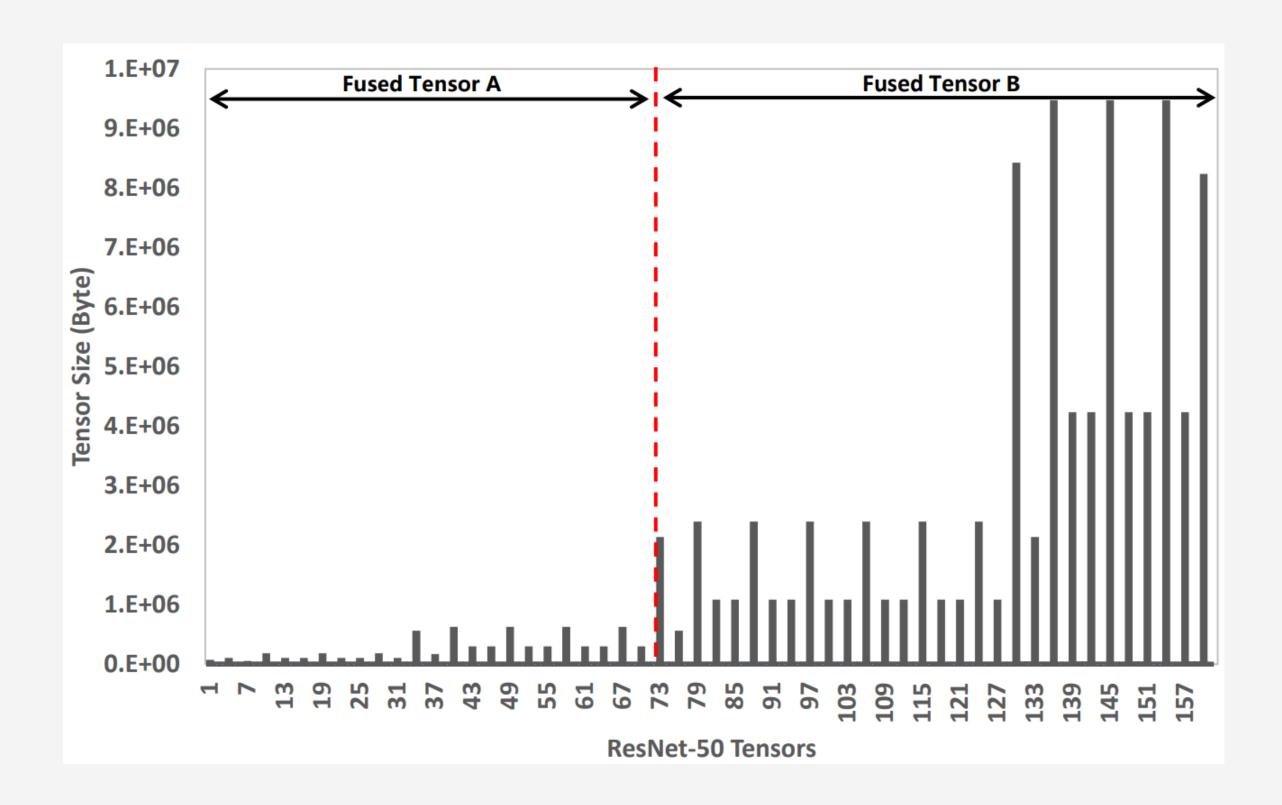


#### NCCL 2.0 alone cannot solve the problem:

In a cluster with k GPUs, Ring all-reduce will split the data on each GPU into k chunks and do the reduce in k−1 iterations When k gets larger, the messages passing between nodes will become smaller and fail to utilize the full bandwidth of the network

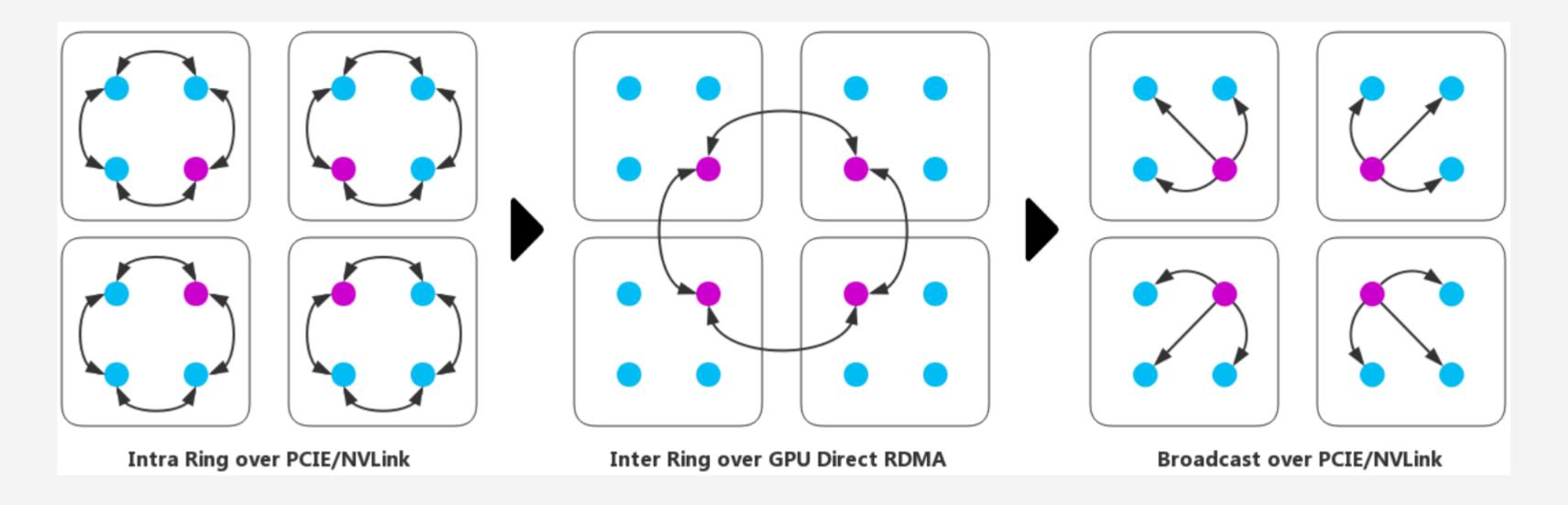
#### Tensor Fusion:







#### Hierarchical All-Reduce:



#### p GPUs, p/k groups:

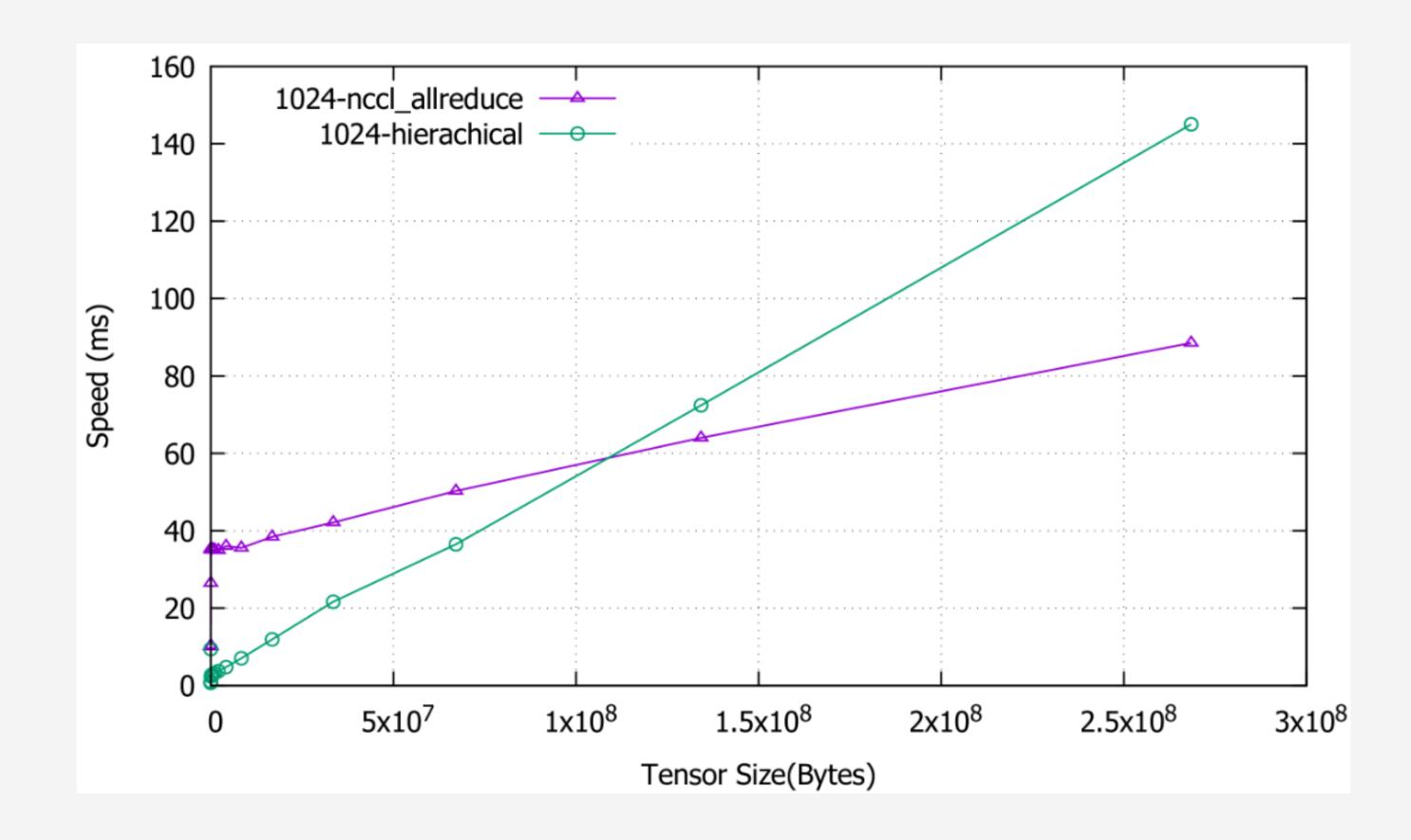
Ring All-Reduce #steps: 2(p-1)

Hierarchical All-Reduce #steps: 4(k-1)+2(p/k-1)

In our case: p=1024, k=16 achieves the best performance

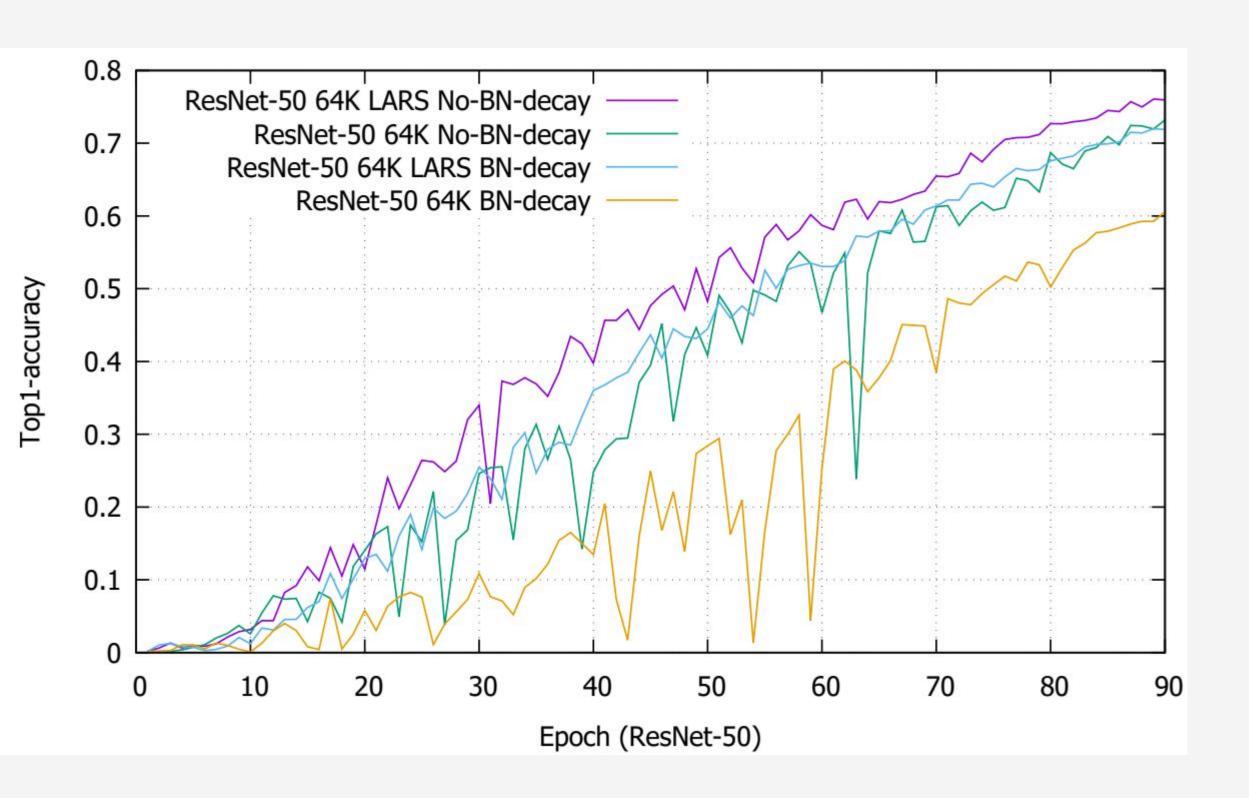


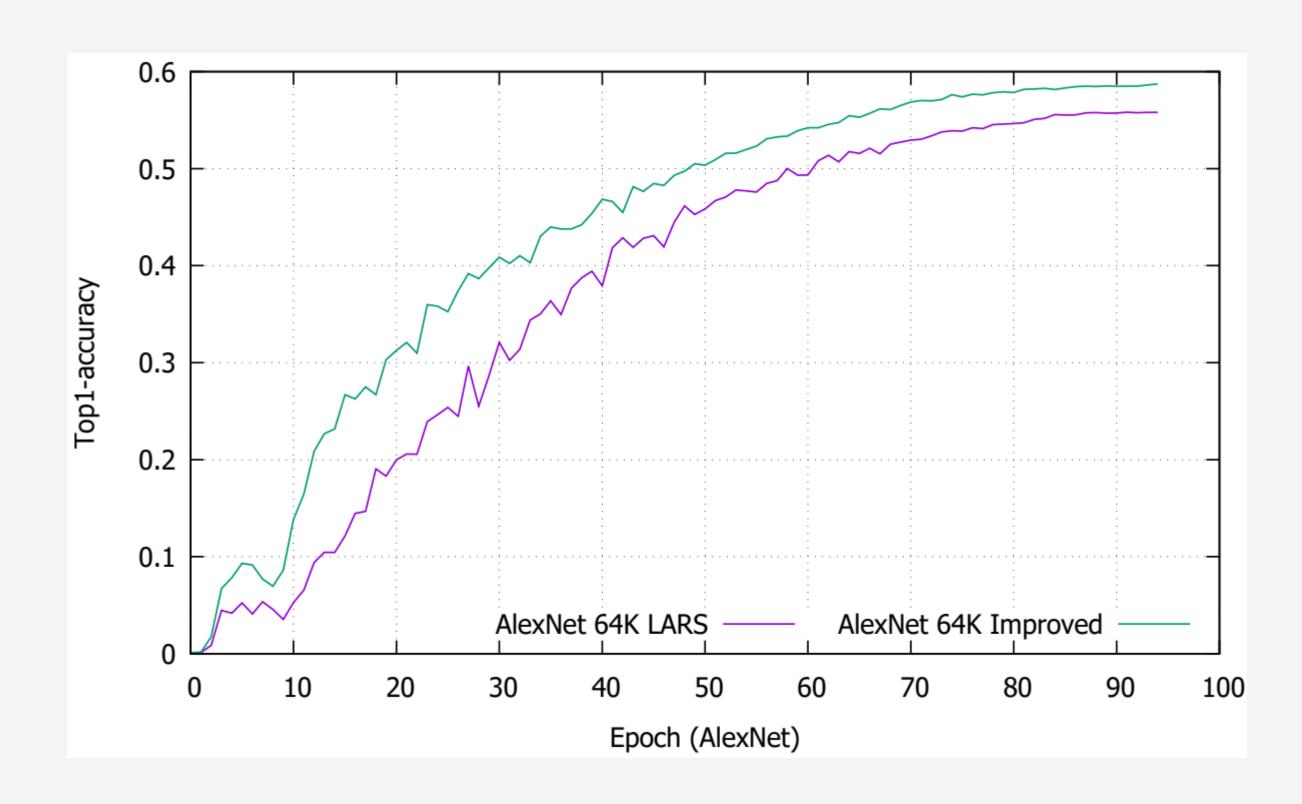
#### Hybrid All-Reduce:



#### Results

#### Both Models Converge to >= baseline accuracy:







#### Results

#### Both Models Converge to >= baseline accuracy, and fast!

Table 4: Compare AlexNet training with different teams

Team	Batch	Hardware	Software	Top-1 Accuracy	Time
You et al. [27]	512	DGX-1 station	NVCaffe	58.8%	6h 10m
You et al. [27]	32K	$CPU \times 1024$	Intel Caffe	58.6%	11min
This work	64K	Tesla P40 $\times$ 512	TensorFlow	58.8%	5 <b>m</b>
This work	64K	Tesla P40 $\times$ 1024	TensorFlow	58.7%	4m

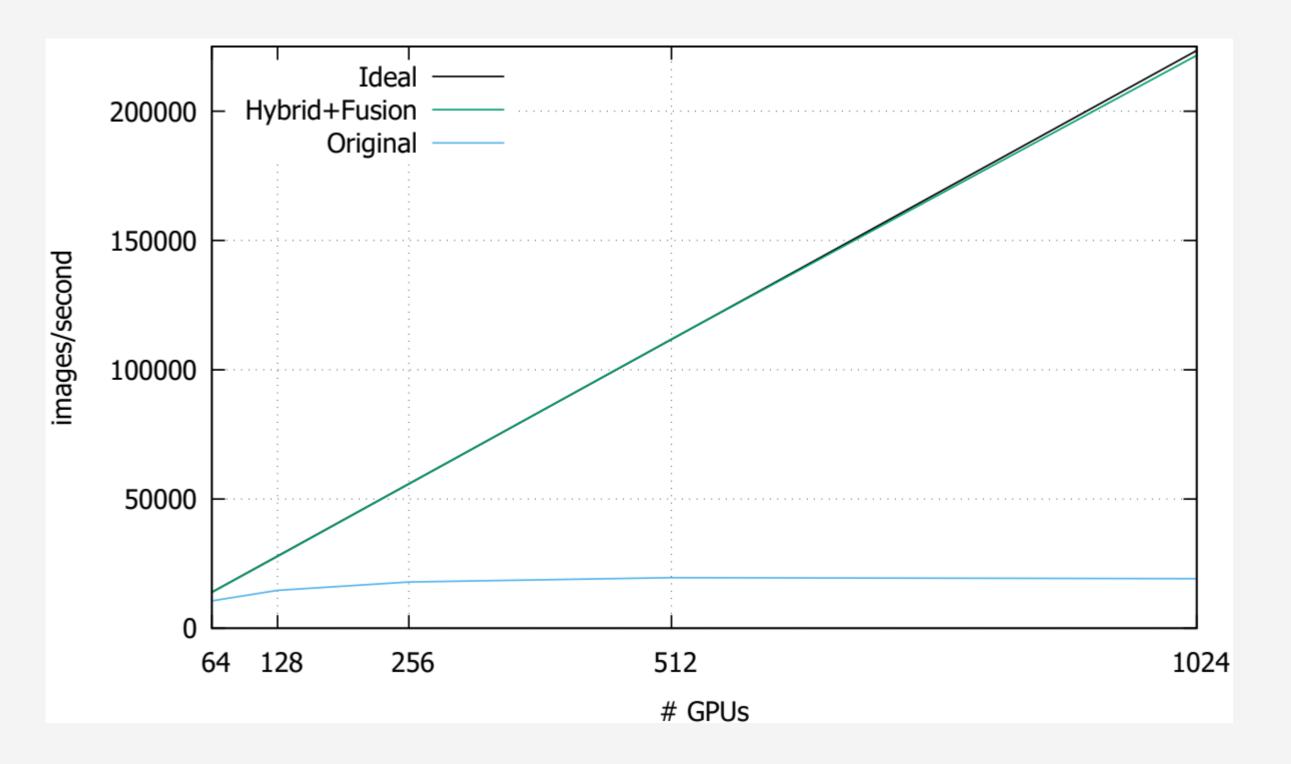
**Table 5: Compare ResNet-50 training with different teams** 

Team	Batch	Hardware	Software	Top-1 Accuracy	Time
He et al. [13]	256	Tesla P100 × 8	Caffe	75.3%	29h
Goyal et al. [12]	8K	Tesla P100 $\times$ 256	Caffe2	76.3%	1h
Cho et al. [4]	8K	Tesla P100 $\times$ 256	Torch	75.0%	50min
Codreanu et al. [5]	32K	$KNL \times 1024$	Intel Caffe	75.3%	42min
You et al. [27]	32K	$KNL \times 2048$	Intel Caffe	75.4%	20min
Akiba et al. [2]	32K	Tesla P100 $\times$ 1024	Chainer	74.9%	15min
This work	64K	Tesla P40 $\times$ 1024	TensorFlow	76.2%	8.7m
This work	64K	Tesla P40 $\times$ 2048	TensorFlow	75.8%	6.6m

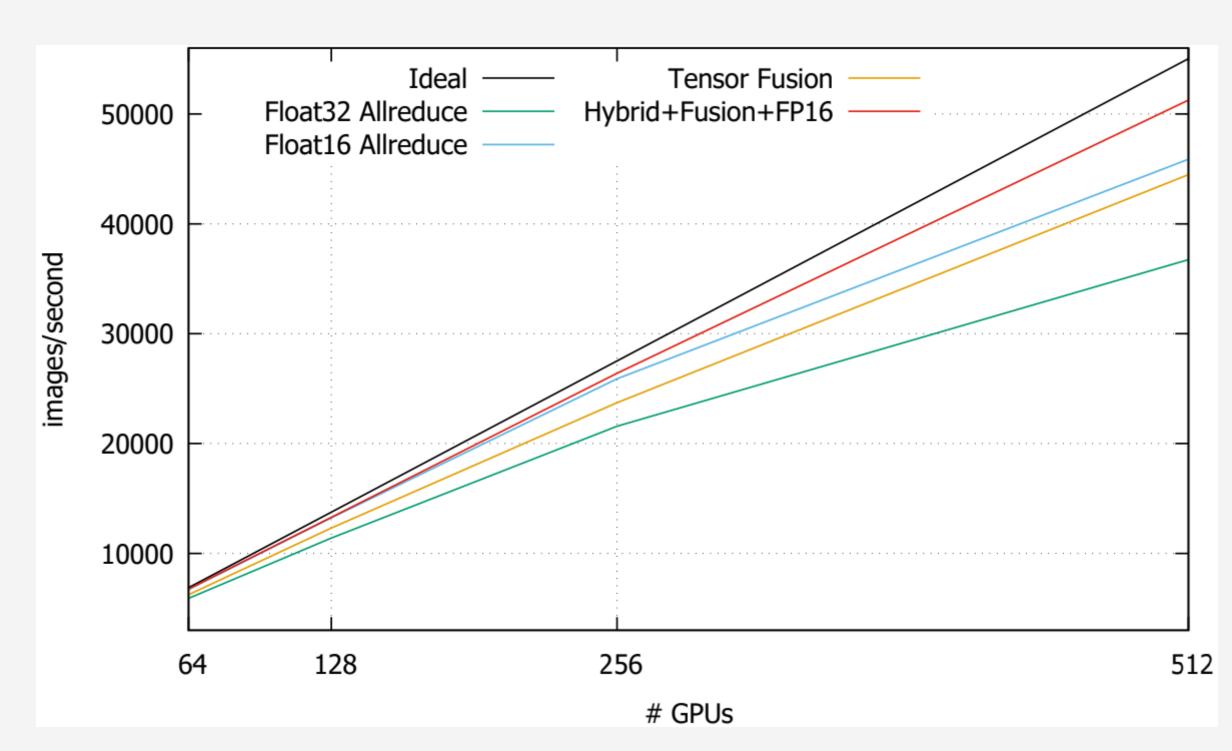
#### Results

#### Also we scale (almost) linearly:

ResNet-50



#### AlexΠet



#### Future Works

AutoML and Network Optimizations

More Communication Optimizations

More Optimizers: Second-Order Optimization

More Execution Methods: Asynchronized Training

#### Agenda

- Motivations
- · System implementation and optimizations
- · Introduction of Jizhi Platform
- · Case Studies
- · Problems and Countermeasures

# 3 Introduction of Jizhi Platform



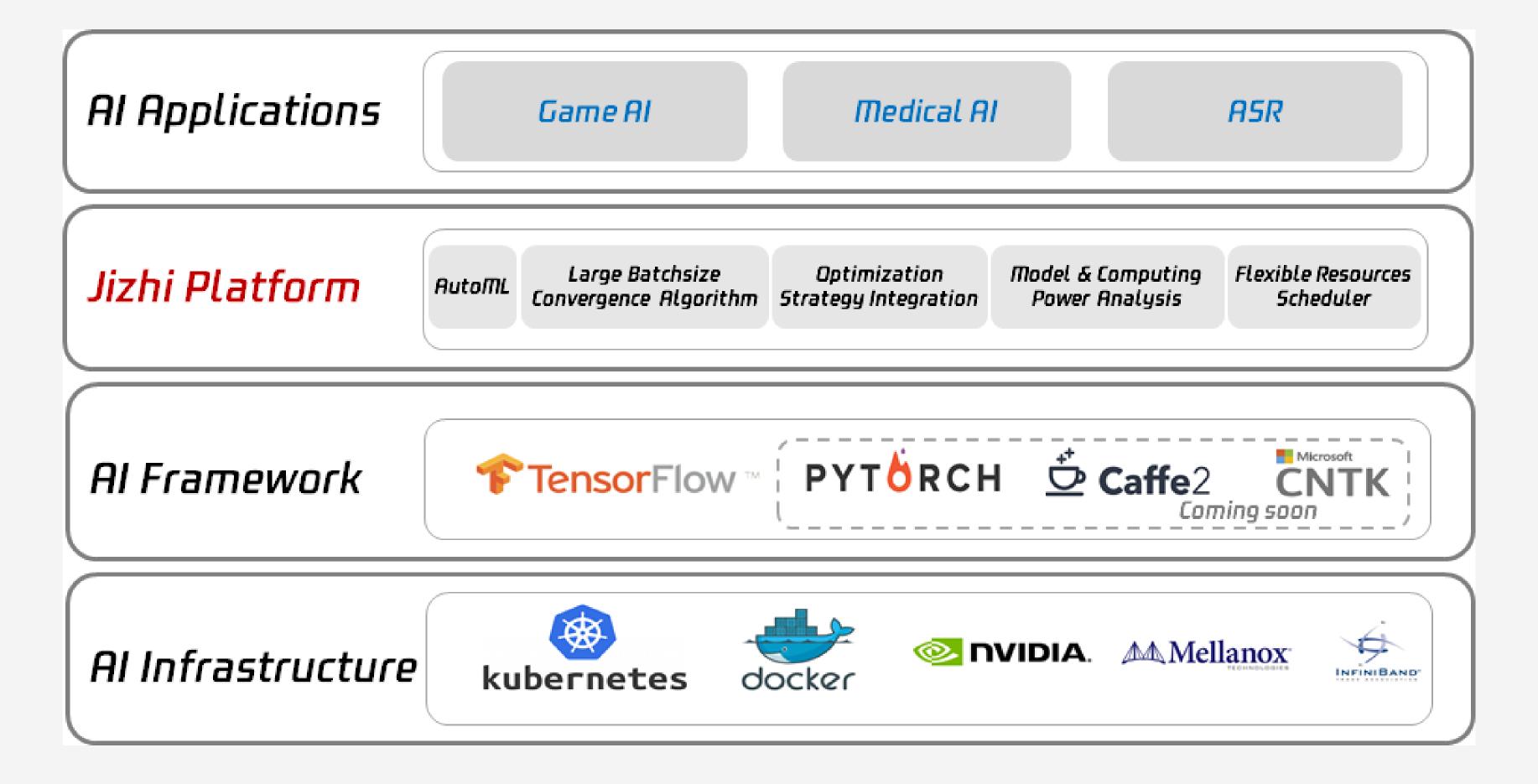
Introduction of Jizhi Platform

#### What is the Jizhi Platform?

- · A General-purpose AI Platform
- · A Distinctive AI Accelerating Platform



#### Architecture of Jizhi Platform



The Platform has served for more than 5 internal businesses and created the practical commercial value.

#### Introduction of Jizhi Platform

#### Features of Tencent Jizhi

- High Efficiency
  - · Integrating more than 60% computing resources of Tencent into one unified pool
  - · Increasing Utilization Rate through Flexible Strategy
    - · High priority : Exclusive with budget
    - · Low priority : Shared once idle

#### Introduction of Jizhi Platform

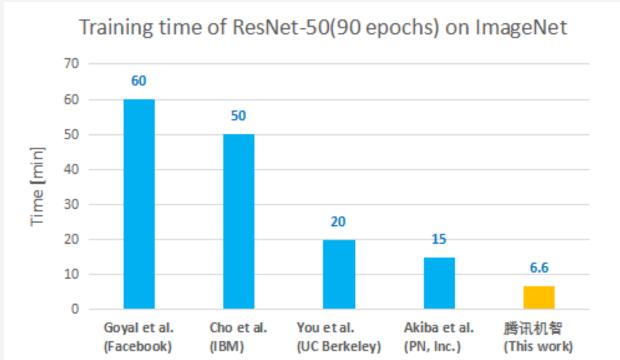
#### Features of Tencent Jizhi

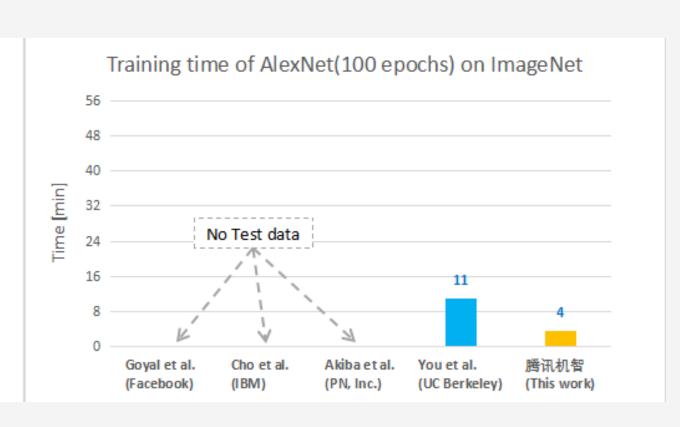
- · High Performance:
  - · Model level optimization (LARS, Mix precision training, etc.)
  - · Framework level optimization (State-of-Art optimizer and loss function, etc.)
  - · Platform level optimization (Tensor fusion, Hierarchical allreduce, etc.)

#### Features of Tencent Jizhi

High Performance







- · Allocating more than 1000 GPUs for a single task
- · Running on Super large-scale cluster with near-linear speedup
- · And Supporting large batch size without significant accuracy loss

#### Features of Tencent Jizhi

- · High Usability
  - · Automatic parallelization / Transparent to Model Engineers
  - · Simple High-level API (network, dataset)
  - · Support secondary development through an Open API set

```
class Network(object):
    def __init__(self, params):
        self.params = params

    def inference(self, images):...

    def cal_loss_accuracy_and_others(self, input_data):...

    def cal_accuracy_and_others(self, input_data):...
```

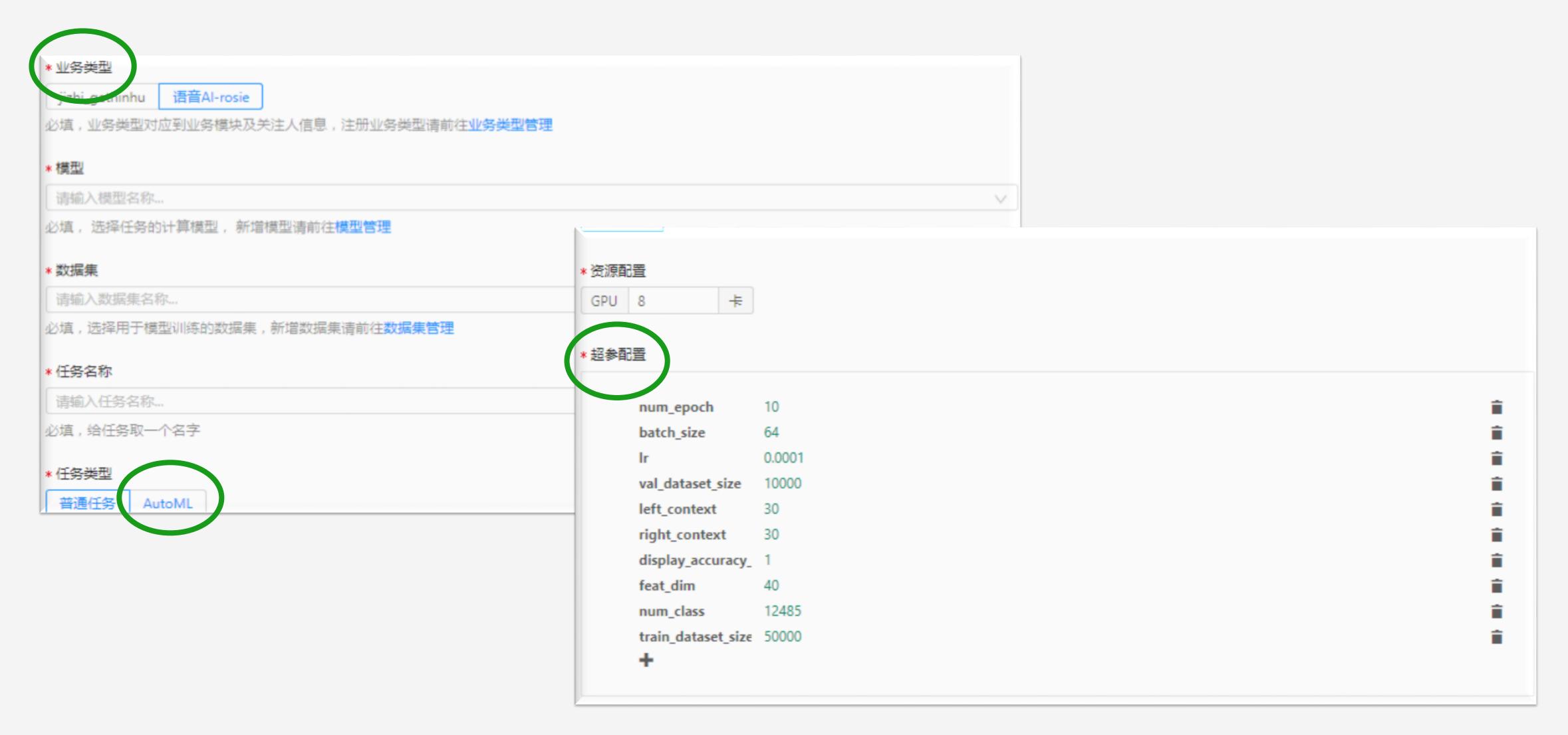
```
def get_train_filename_list(params, path):...

def get_valid_filename_list(params, path):...

def get_samples(params, path, sample_file_tuple, queue):...
```

### Introduction of Jizhi Platform

## UI of Tencent Jizhi



## Introduction of Jizhi Platform

## UI of Tencent Jizhi



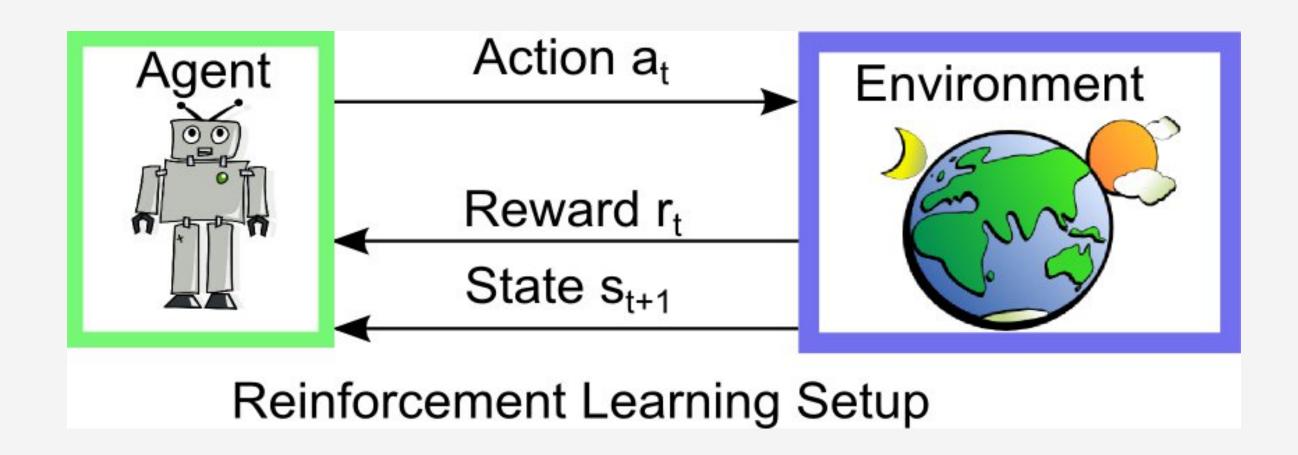
## 4 Case Studies





## Appliance on Game Al

- · a Dota2-like MOBA Game
- · Reinforcement Learning





## Appliance on Game Al

- · 128k batch size for 5v5 on 128 GPUs
- · Exceeding OpenAl (1M vs ~560K rounds/day) on the same number of GPUs

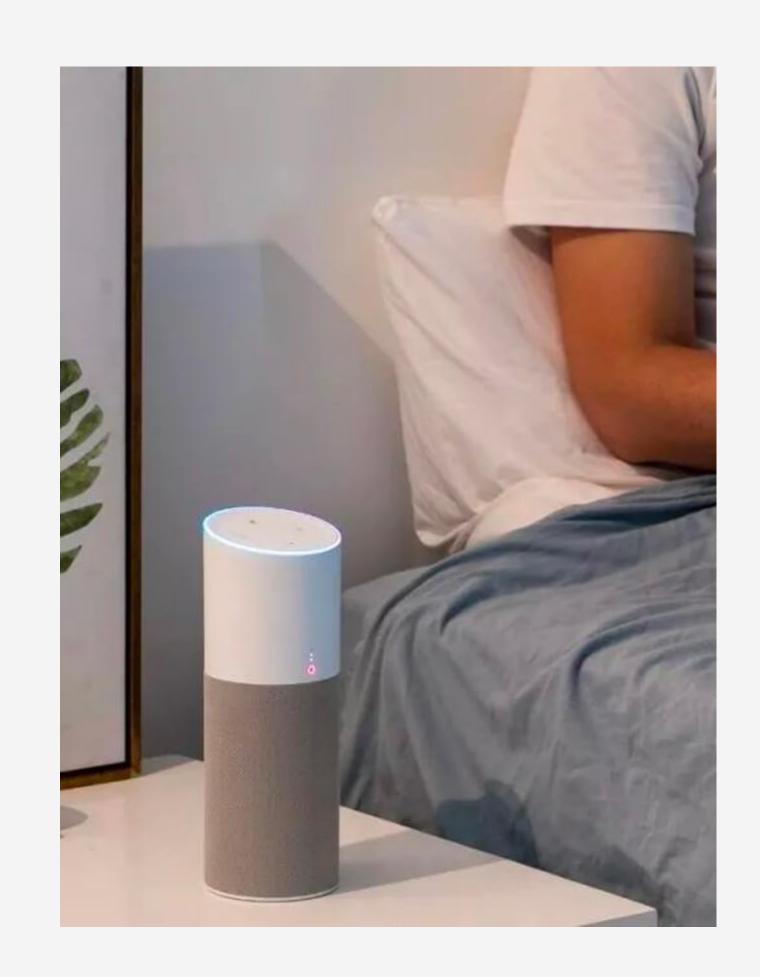
Game Type	GPU	Batch size	Speedup
5v5	Baseline 8 GPUs	8k	
	Jizhi 128 GPUs	128K	13.6





## Appliance on Automatic Speech Recognition

- · LSTM model/ DNN model
- · Super Large-scale Dataset
  - · 100 thousand or even hundreds of thousands hours corpus
  - · Larger than 10 TB
- More Than 3 months/epoch on 4 \* Tesla M40





## Appliance on Automatic Speech Recognition

· Training time reduced from more than 3 months to 20 hours

	samples/s	1 epoch	Speedup
Baseline 4 GPU	210	2194h	
Jizhi 4 GPU	956	482h	4.55
Jizhi 120 GPU	<i>753</i>	20h	107





## Node affinity is not always satisfied

- · The assigned nodes are not always under the same switch
- · Imbalance Bandwidth between different nodes

How to maximize performance in this case?



## Counter measure

- Reducing bandwidth requirements by
  - · Asynchronous training algorithm
    - Such as BMUF(Kai et al. 2016)[1]
  - · Gradient compression algorithm
    - Such as Deep Gradient Compression (Yujun Lin et al. 2017)[2]

#### Algorithm 1: BlockMomentumSGD with Nesterov Block Momentum:

#### Input:

- The initial model  $w_0$ ;
- Training data with labels X;
- Block momentum  $\eta_B$  and learning rate  $\varepsilon_B$ ;
- Synchronization period n;
- Number of workers K;

Initialization:  $v_0 = 0$ for  $t = 1, \ldots, T$  do

- for  $k \in 1, \ldots, K$  parallel do
  - 1. Initialize the local models:  $w_0^{(k)} = w_{t-1} \eta_B v_{t-1}$
  - 2. Update local models using SGD:

for  $\tau = 1, \ldots, n$  do

- Draw a mini-batch from  $\mathcal{X}$ ;
- Calculate gradient on the current mini-batch;
- (optionally) Additional gradient processing, e.g., SGD momentum or adagrad
- Update model parameters to  $w_{\tau}^{(k)}$

3. Send block gradient  $g_k = w_0^{(k)} - w_n^{(k)}$  to the master;

Aggregate and filter block gradients:

$$v_t = \eta_{\mathrm{B}} v_{t-1} + (1 - \eta_{\mathrm{B}}) \varepsilon_{\mathrm{B}} \sum_k g_{\mathrm{B}}$$
 
$$w_t = w_{t-1} - v_t$$

end

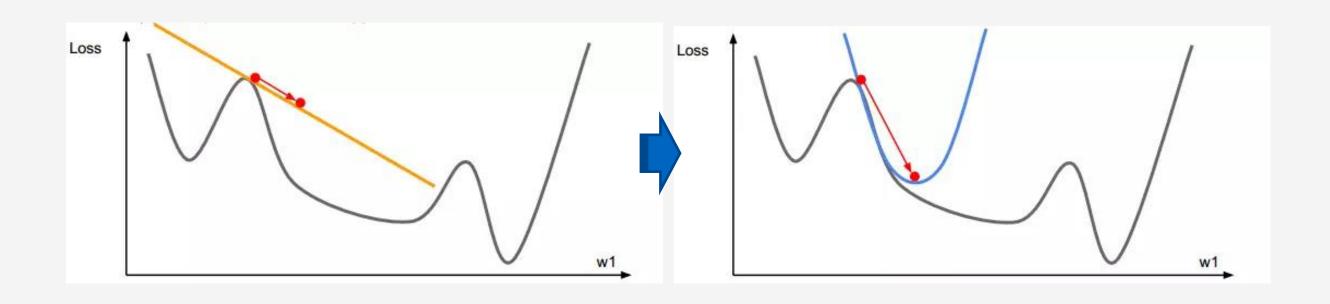
[1] https://www.microsoft.com/en-us/research/publication/scalable-training-deep-learning-machines-incremental-block-training-intra-block-parallel-optimizationblockwise-model-update-filtering/ [2] https://arxiv.org/abs/1712.01887

## Hyper-parameter tuning can be expensive

- · Too many tunable parameters
- · Training with one hyper-parameter set takes too long (e.g. ASR)
- · Limited budget for GPU time

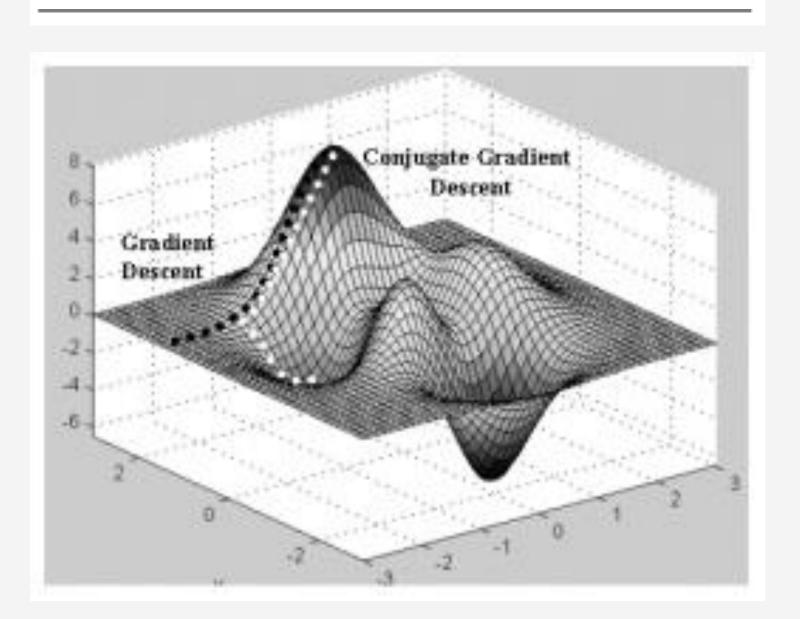
## Counter measure

- Second-order Optimization
  - · Hessian-free algorithm(James et al. 2012)[1]
  - · Distributed K-FAC (Jimmy et al. 2017) [2]



#### Algorithm 1 The Hessian-free optimization method

- 1: **for** n = 1, 2, ... **do**
- $g_n \leftarrow \nabla f(\theta_n)$
- 3: compute/adjust  $\lambda$  by some method
- 4: define the function  $B_n(d) = \mathbf{H}(\theta_n)d + \lambda d$
- $p_n \leftarrow \text{CG-Minimize}(B_n, -g_n)$
- $\theta_{n+1} \leftarrow \theta_n + p_n$
- 7: end for



[1] http://www.cs.toronto.edu/~jmartens/docs/HF\_book\_chapter.pdf [2] https://jimmylba.github.io/papers/nsync.pdf

## Imbalance Computing Resource

- · Computing resource should be evenly distributed across batches
- · But sometimes there is not enough GPUs with the same type in pool



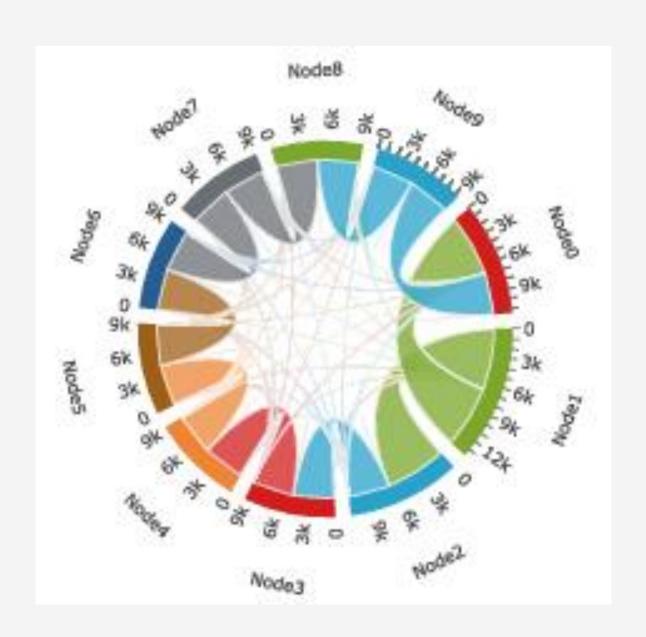


- · Asynchronous Decentralized Training Algorithm
  - · Such as AD-PSGD(Xiangru et al. 2018)[1]

#### Algorithm 1 AD-PSGD (logical view)

**Require:** Initialize local models  $\{x_0^i\}_{i=1}^n$  with the same initialization, learning rate  $\gamma$ , batch size M, and total number of iterations K.

- 1: **for** k = 0, 1, ..., K 1 **do**
- Randomly sample a worker  $i_k$  of the graph G and randomly sample an averaging matrix  $W_k$  which can be dependent on  $i_k$ .
- Randomly sample a batch  $\xi_{k,i_k} := (\xi_{k,1}^{i_k}, \xi_{k,2}^{i_k}, \dots, \xi_{k,M}^{i_k})$  from local data of the  $i_k$ -th worker. Compute the stochastic gradient locally  $g_k(\hat{x}_k^{i_k}; \xi_k^{i_k}) := \sum_{j=1}^M \nabla F(\hat{x}_k^{i_k}; \xi_{k,j}^{i_k})$ .
- Average local modes by  $^{a}[x_{k+1/2}^{1}, x_{k+1/2}^{2}, \dots, x_{k+1/2}^{n}] \leftarrow [x_{k}^{1}, x_{k}^{2}, \dots, x_{k}^{n}]W_{k}$
- Update the local model  $x_{k+1}^{i_k} \leftarrow x_{k+1/2}^{i_k} \gamma g_k(\hat{x}_k^{i_k}; \xi_k^{i_k})$  and  $x_{k+1}^j \leftarrow x_{k+1/2}^j, \forall j \neq i_k$ .
- 7: end for
- 8: Output the average of the models on all workers.



<sup>&</sup>lt;sup>a</sup>Note that Line 4 and Line 5 can run in parallel.



#