

Service-Specific Terms for NVIDIA Audio2Face Authoring Microservice

These Service-Specific Terms for NVIDIA Audio2Face Authoring Microservice are an exhibit to the [NVIDIA Cloud Agreement](#) (the “Agreement”) and are incorporated as an integral part of the Agreement.

1. **PRE-RELEASE.** NVIDIA Audio2Face Authoring Microservice is a Pre-Release Cloud Offering.
2. **LIMITED USE.** Customer may only access and use NVIDIA Audio2Face Authoring Microservice internally for testing and evaluation purposes. Production use is not permitted.
3. **DPA.** NVIDIA will process Customer’s User Content uploaded, stored or shared for NVIDIA Audio2Face Authoring Microservice in accordance with the DPA.
4. **USER CONTENT AND GENERATED CONTENT**
 - 4.1. Generated Content. NVIDIA Audio2Face Authoring Microservice enables Customer to upload User Content to run with NVIDIA provided software, and obtain the results of the interaction before closing the work session (“Generated Content”).
 - 4.2. NVIDIA’s Use of User Content and Generated Content. NVIDIA Audio2Face Authoring Microservice allows Customer to upload User Content, including voice input. User Content and Generated Content will be used solely to provide Customer with NVIDIA Audio2Face Authoring Microservice and for no other purpose. NVIDIA will not store the User Content or Generated Content and will delete it after providing the NVIDIA Audio2Face Authoring Microservice to Customer. NVIDIA will collect and retain logs from the NVIDIA Audio2Face Authoring Microservice workload (such as solve time, problem size, execution trace), which will not be tied to any individual user or session, to troubleshoot, debug and to improve and develop NVIDIA products and services. NVIDIA’s [Privacy Policy](#) contains more detail regarding what data NVIDIA collects, why NVIDIA collects it, and what NVIDIA does with it. Customer consents to the processing of Customer’s data, including User Content, in accordance with NVIDIA’s [Privacy Policy](#).
 - 4.3. Ownership of User Content and Generated Content. As between the parties, Customer owns Customer’s User Content and Generated Content, subject to compliance with this Agreement and exclusive of any NVIDIA intellectual property that may be included.
5. **DATA COLLECTION.**
 - 5.1. Personal Information. Section 11.2 of the Agreement is replaced with the following:

NVIDIA will require certain personal information such as name and/or email address, or entitlement information and voice input to deliver or provide NVIDIA Audio2Face Authoring Microservice to Customer.